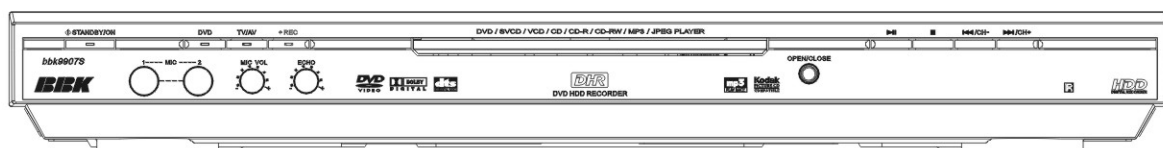


# SERVICE MANUAL

## bbk9907S



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## INTRODUCTION

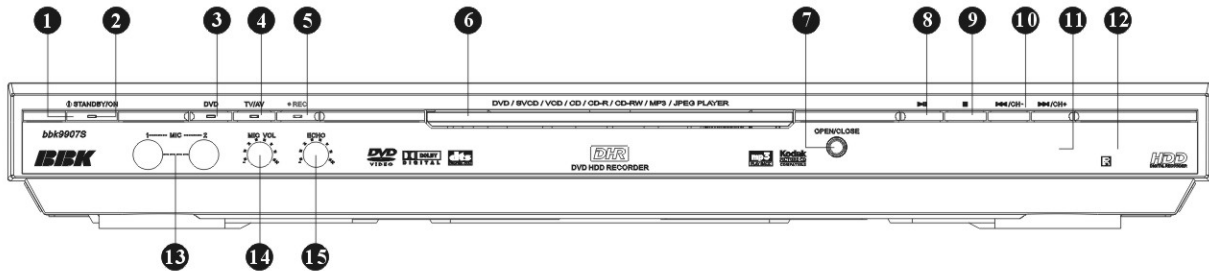
This player has the functions of playing DVD, TV playback and HDD recording. You can play several kinds of discs and record your favourite contents onto HDD. The tuner is set inside the player, so you can watch TV programs when you connect the CATV cable. The time shift function ensures that you will not miss any wonderful program. You can realize TV playback function through FORWARD, BACKWARD, SLOW and PAUSE operation to the time-shifted programs; meanwhile you can record this time-shifted program onto HDD. The timing record function also ensures that you will not miss any wonderful program. As long as you set the beginning time, length and quality grade of the recording, the player will automatically start to record your scheduled programs. Certainly you can also watch and record AV source signal from VCR, VCD, digital camera and digital video camera through AV or S-Video terminal. The advanced picture in picture function can also make you monitor TV and AV programs when watching DVD discs. The player also has MP3 music and JPEG picture copy functions to facilitate you in making characteristic personal AV storeroom.

## FEATURES

- **Powerful function of digital video VCR**
  - ◆ 40G-capacity built-in hard disc enables a recording of nearly 30 hours.
  - ◆ MPEG-II real time digital encoding technology is adopted in the high quality video recording, and it supports 4 recording modes with DVD quality as the maximum.
  - ◆ The unique time shifting function is able to realize several functions as to TV program and external input signal, such as pause, fast forward, fast backward, and slow playback, which will last for as long as 2 hours.
  - ◆ **Press and Record, Press and Stop video recording modes.**
  - ◆ Intelligent appointment timer recording function supports varied groups of video recording in different time periods, and you will not miss any excellence.
  - ◆ It is able to record TV program or external AV signal while you are watching DVD program or the recorded program. You may also record the disc onto the hard disc.
  - ◆ The advanced picture in picture function will enable you to monitor TV programs or the external AV signal while you are watching DVD program.
  - ◆ A powerful management function for recorded programs will enable you to preview, play, delete, lock, or name the recorded program as you like.
  - ◆ With the TV Tuner/AV/S-Video input terminal, it is convenient to record any program sources such as the signal from CATV/Disc Player/Video camera.
  - ◆ Built-in TV Tuner enables auto-searching, manual searching, fine-tuning, channel naming, moving, skipping, deleting and other functions.
  - ◆ A powerful hard disc management function can realize such operations as scanning, and formatting.
  - ◆ The updated MP3 and JPEG copying function will store your favorite MP3 music and JPEG picture onto the hard disc.
- **Complete function of DVD player**
  - ◆ It can play DVD, SVCD, VCD, CD-DA, MP3, CD-R (in audio or video format), CD-RW (in audio or video format), HDCD, Kodak PICTURE CD and other formats of discs.
  - ◆ Built-in 5.1CH Dolby digital surround sound decoder, independent Dolby 5.1-channel output, 2-channel output, optical and coaxial digit audio output.
  - ◆ SCART output, Composite video output, S terminal output, YCbCr output.
  - ◆ Multi angle, multi subtitle, multi language, multi picture proportions, focus alteration, Russian/English OSD.
  - ◆ It supports varied searching methods such as title, chapter, time, track, etc.
  - ◆ PAL/NTSC recording and output selections.
  - ◆ A super wide scope of working voltage (~100V~240V, 50/60HZ), and a super low standby power consumption (the standby power consumption  $\leq 1W$ ).
  - ◆ Karaoke function.

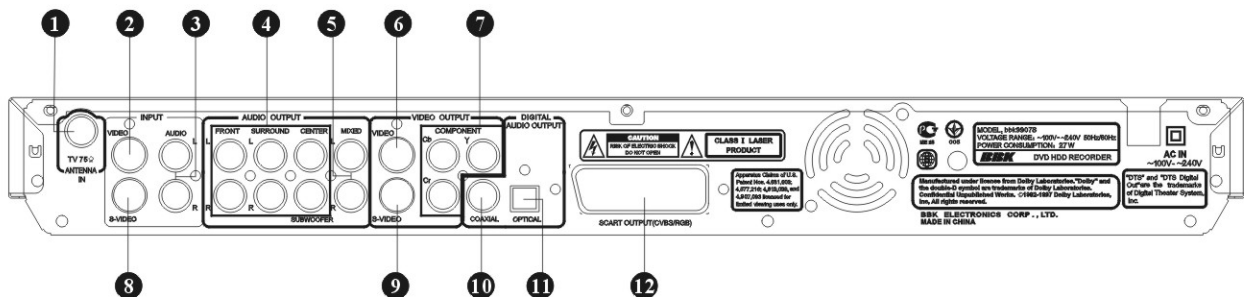
# GENERAL INFORMATION

## FRONT PANEL



- |   |  |   |
|---|--|---|
| <p><b>1</b> Standby/On button<br/>Switch between standby and working modes</p> <p><b>2</b> Standby Indicator Light<br/>Red light is off while working, and on while in standby mode.</p> <p><b>3</b> DVD Function button<br/>Switch to DVD working mode</p> <p><b>4</b> TV/AV Function button<br/>Switch in TV/AV/S terminal working mode</p> <p><b>5</b> REC button<br/>Player will start recording after pressing</p> | <p><b>6</b> DISC Tray<br/>Put a disc in the tray with the mark upward</p> <p><b>7</b> Open/Close button<br/>Open/close the tray</p> <p><b>8</b> Play/Pause button<br/>Switch between play and pause</p> <p><b>9</b> Stop button<br/>Stop playing or recording or time shifting after pressing</p> <p><b>10</b> Next/Prev, CH+/CH- button<br/>Selecting between the up and down tracks/chapters or channels</p> | <p><b>11</b> VFD<br/>Display the current working condition</p> <p><b>12</b> Infrared Sensor</p> <p><b>13</b> MIC INPUT<br/>Microphone input</p> <p><b>14</b> MIC VOL<br/>Control microphone volume</p> <p><b>15</b> ECHO<br/>Control the echo level of microphone</p> |
|---|--|---|

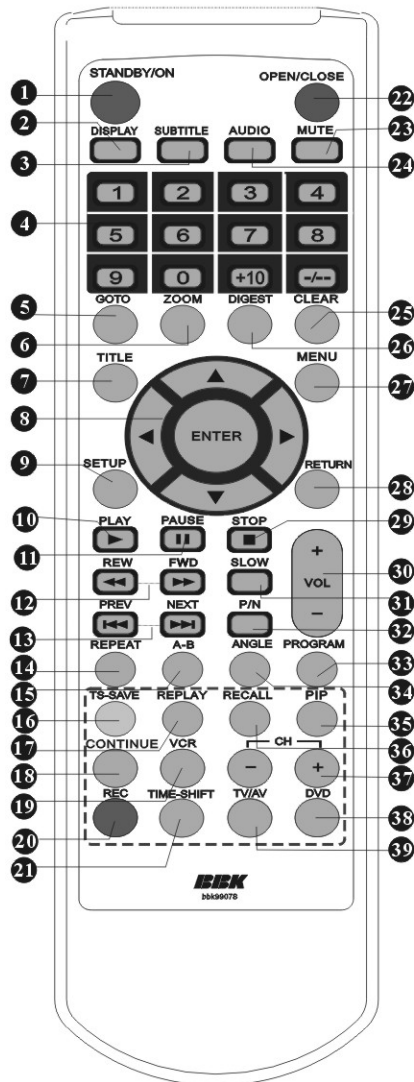
## REAR PANEL



- |   |  |
|---|--|
| <p><b>1</b> TV TUNER input terminal</p> <p><b>2</b> COMPOSITE VIDEO input terminal</p> <p><b>3</b> AUDIO input terminal</p> <p><b>4</b> 5.1CH AUDIO output terminals</p> <p><b>5</b> MIXED AUDIO output terminals</p> <p><b>6</b> COMPOSITE VIDEO output terminal</p> | <p><b>7</b> COMPONENT VIDEO output terminals</p> <p><b>8</b> S-VIDEO input terminal</p> <p><b>9</b> S-VIDEO output terminal</p> <p><b>10</b> COAXIAL output terminal for digital audio</p> <p><b>11</b> OPTICAL output terminal for digital audio</p> <p><b>12</b> SCART output terminal for audio and video</p> |
|---|--|

# GENERAL INFORMATION

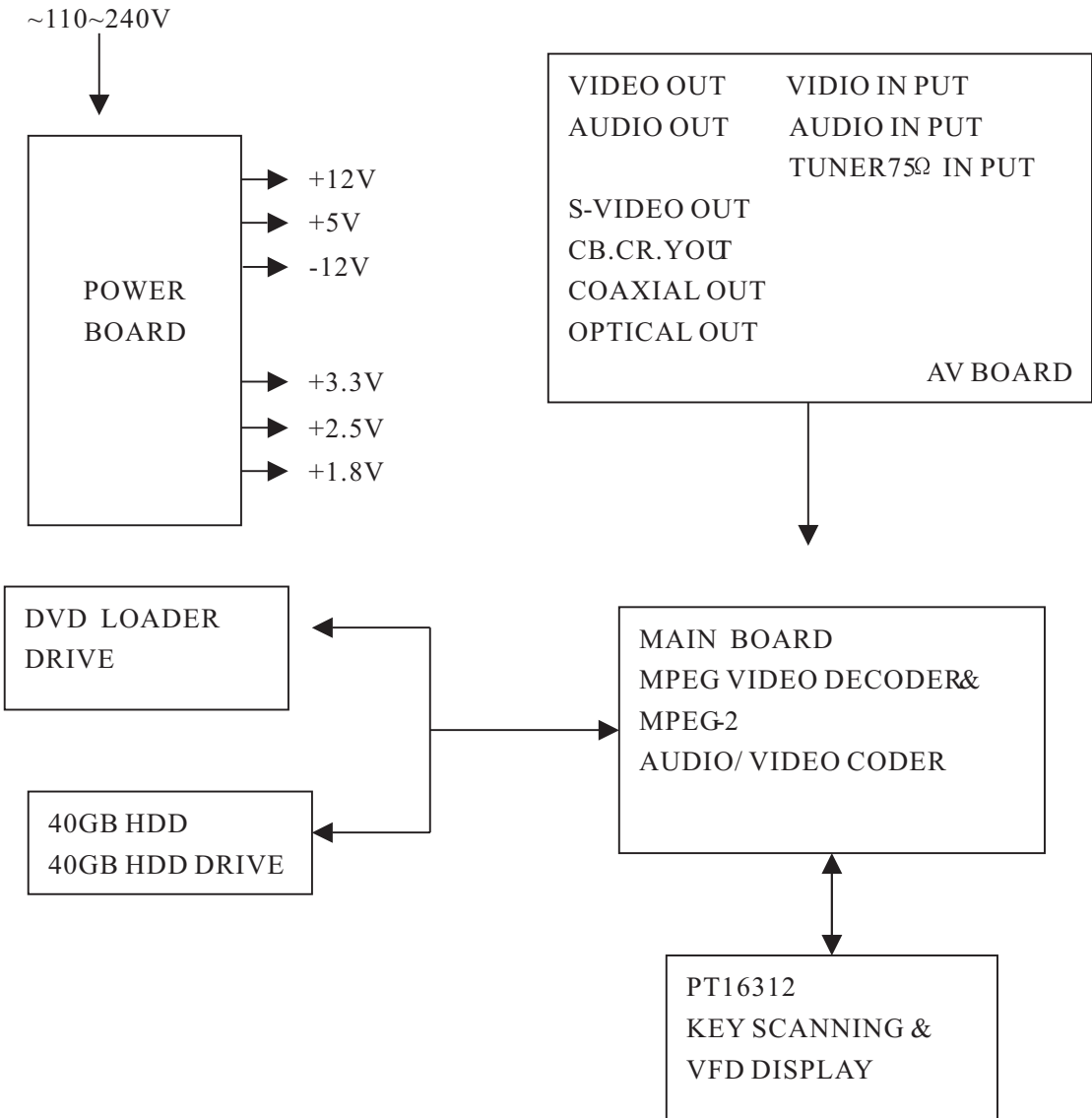
## BUTTONS ON THE REMOTE CONTROL



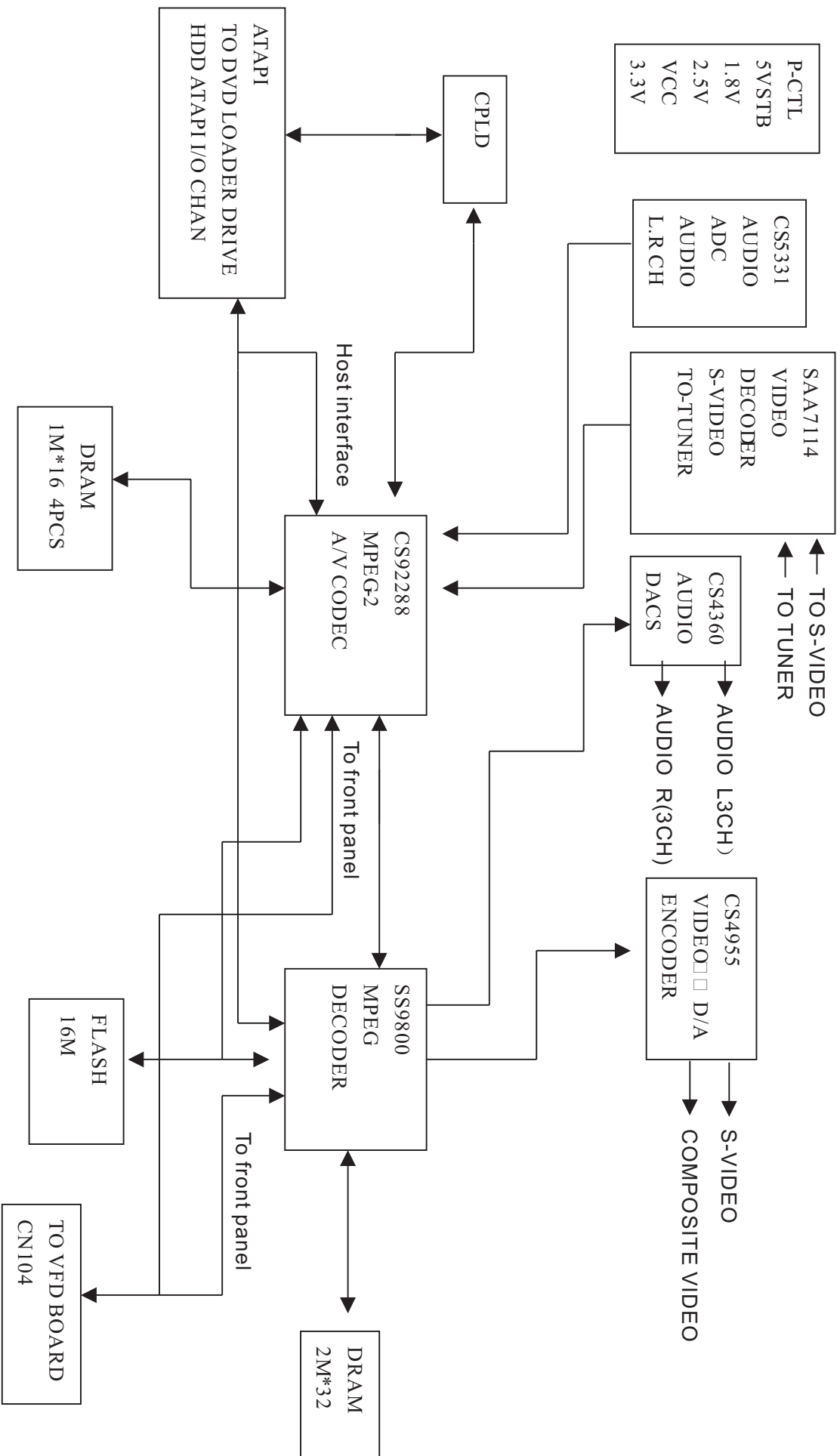
- 30 [VOL+/-] button  
Tuning the sound volume
- 31 [SLOW] button  
Play in a slow speed
- 32 [P/N] button  
PAL/NTSC system switch
- 33 [PROGRAM] button  
In TV/AV/S terminal mode, press PROGRAM key to show the recorded programs in the hard disc for selection.
- 34 [ANGLE] button  
Changing the viewing angle
- 35 [PIP] button  
Please refer to PICTURE IN PICTURE FUNCTION in page 39
- 36 [RECALL] button  
Skip to the previous channel
- 37 [CH+/-] button  
Switch TV channels
- 38 [DVD] button  
Switch to DVD mode
- 39 [TV/AV] button  
Switch in TV/AV/S terminal modes

- 1 [STANDBY/ON] button  
Switch between standby and working condition
- 2 [DISPLAY] button  
Open/close the screen display
- 3 [SUBTITLE] button  
Select subtitle languages
- 4 [NUMBER] button  
Used to input numbers
- 5 [GOTO] button  
Search specified time/track/title/chapter
- 6 [ZOOM] button  
Amplify/restore the current picture
- 7 [TITLE] button  
Display the title of the disc. Users will be allowed to select specified segment after activating.
- 8 [CURSOR] button  
Used to select the direction of OSD picture
- 9 [SETUP] button  
Open the setup menu
- 10 [PLAY] button  
Play
- 11 [PAUSE] button  
Pause
- 12 [REW]/[FWD] button  
Fast backward/fast forward playback
- 13 [PREV]/[NEXT] button  
Return to the last track/chapter, or advance to the next track/chapter
- 14 [REPEAT] button  
Repeat playback
- 15 [A-B] button  
Repeat the specified segment (A-B)
- 16 [TS-SAVE] button  
Store the buffered time-shifted program
- 17 [REPLAY] button  
Play from 5 seconds ago
- 18 [CONTINUE] button  
After pressing REC key and starting recording, this key can be used to set how long it will last before it stops and whether the player stops automatically after recording finishes (Refer to page 29)
- 19 [VCR] button  
Enter or exit from the reception condition of the video magnetic tape program (Refer to page 30)
- 20 [REC] button  
Start recording
- 21 [TIME-SHIFT] button  
Buffering the current program
- 22 [OPEN/CLOSE] button  
Open/Close the tray
- 23 [MUTE] button  
Stop/Restore the sound output
- 24 [AUDIO] button  
Switch the sound channels
- 25 [CLEAR] button  
Used to delete MP3 file or JPEG file or timer-recording plan.
- 26 [DIGEST] button  
Used to preview nine pictures
- 27 [MENU] button  
When VCD2.0 disc is played, it is used to switch between ON or OFF of the menu. When DVD disc is played, it is used to return to the root directory.
- 28 [RETURN] button  
Return to the upper menu
- 29 [STOP] button  
Stop playing or time shifting or recording

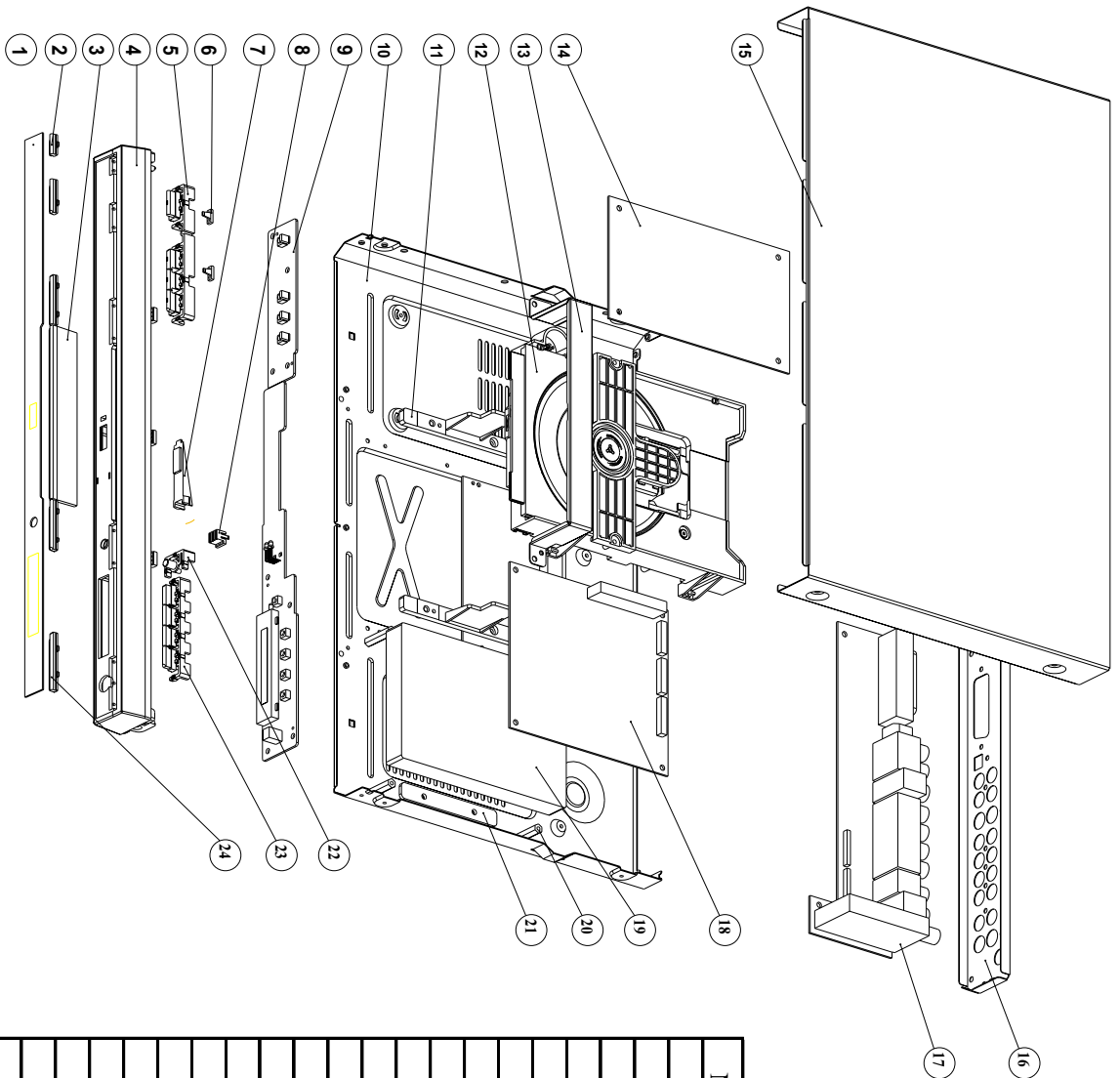
# BLOCK DIAGRAM



# SCHEMATIC DIAGRAM



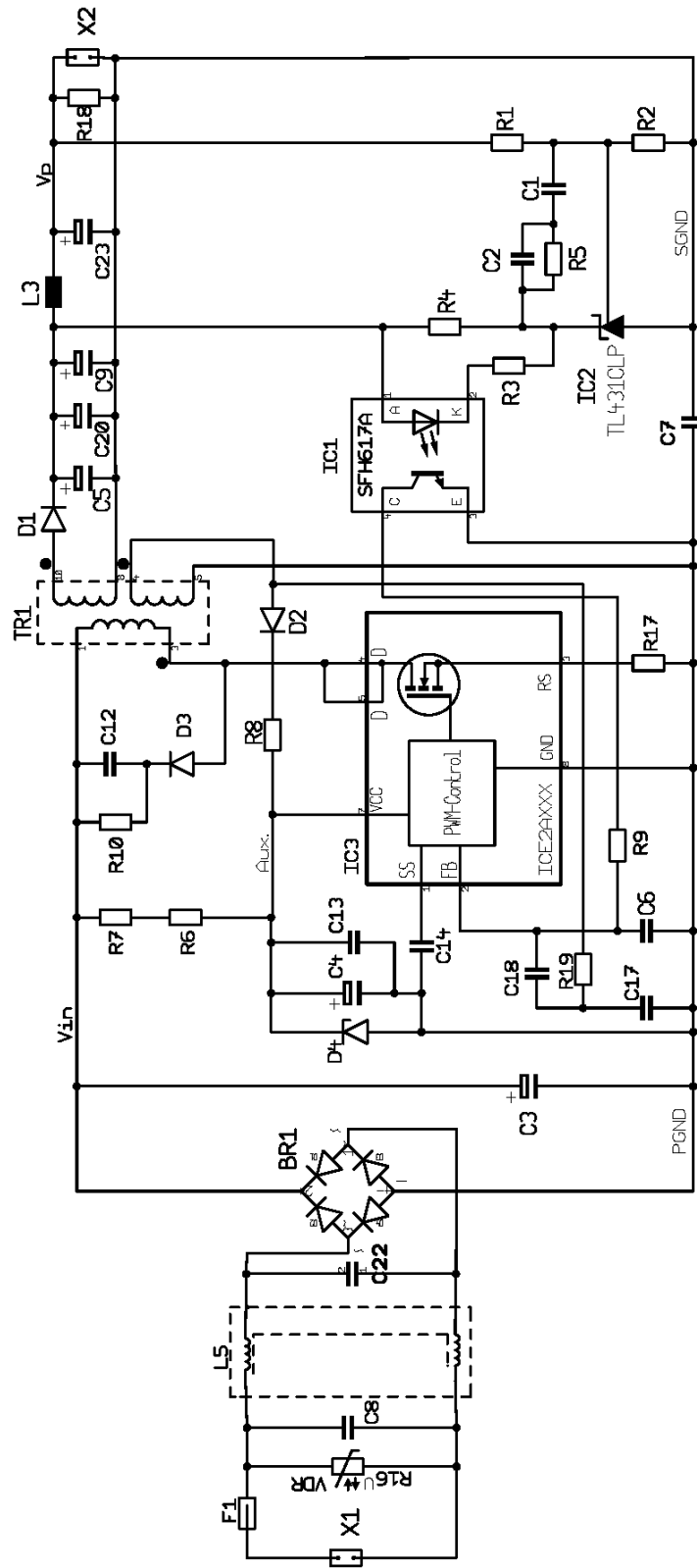
# EXPLODED VIEW



NO.	ITEM NAME	MATERIAL	QUANTITY
1	Mirror bar	pc	1
2	Left decorative bar	ABS	3
3	Tray door	ABS	1
4	Front panel	ABS	1
5	Left four-key button	ABS	1
6	Small light conductor	PMMA	4
7	Big light conductor	PMMA	1
8	LED stander	PS	1
9	VFD driver board		1
10	Chassis	SECC	1
11	Loader mechanism	PS	1
12	DVD loader		1
13	Iron stand	SECC	1
14	Power board		1
15	Top cover	SECC	1
16	Rear panel	SECC	1
17	AV board		1
18	Main board		1
19	Hard disc		1
20	Copper column		4
21	Rubber pad	RUBBER	2
22	Open/close button	ABS	1
23	Right four-key button	ABS	1
24	Right decorative bar	ABS	1

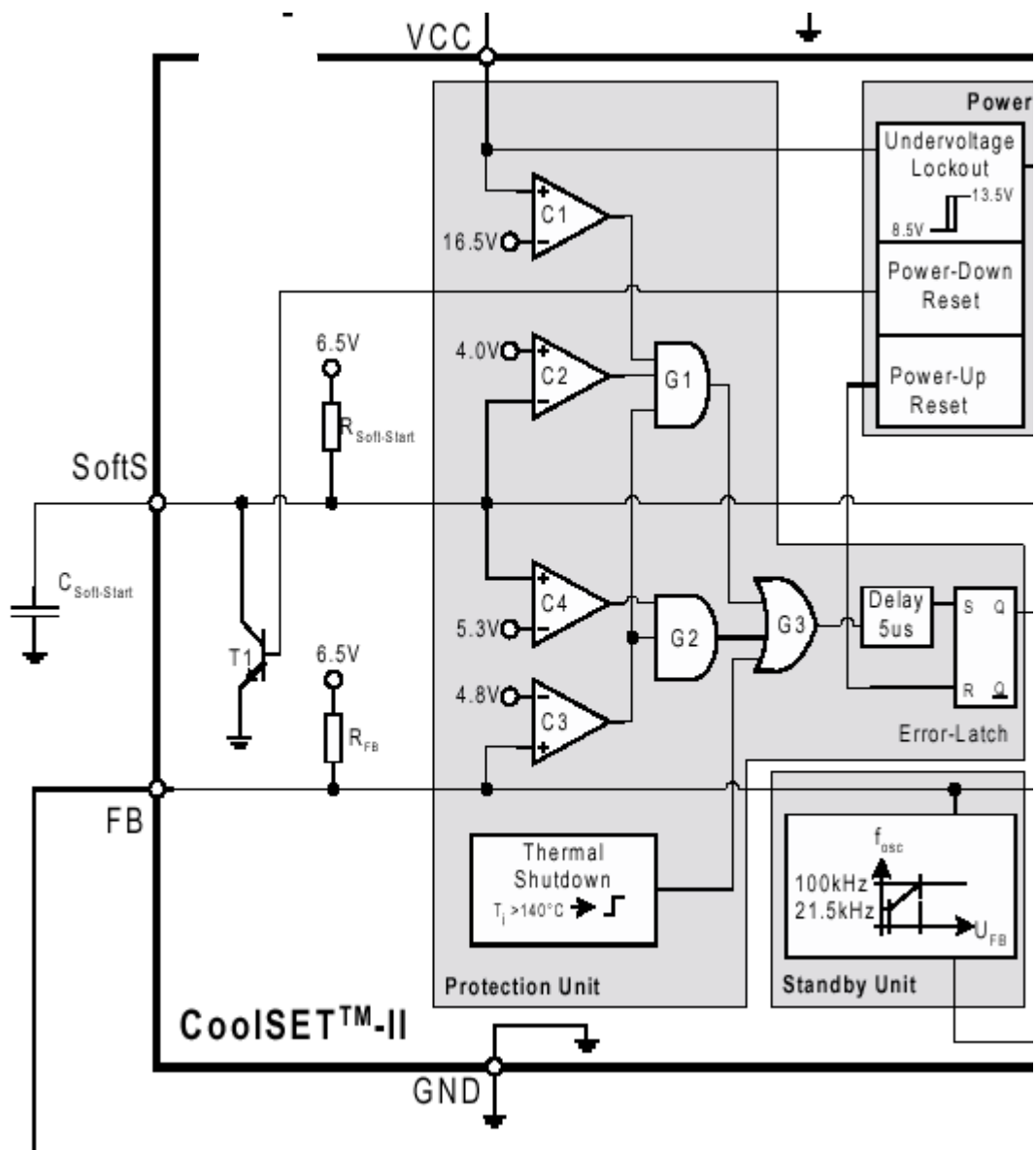


**Circuit Diagram: ICE2AXXX for OFF "C Line Switch Mode Power Supplies**



### Protection Functions

The block diagram displayed in Fig. 4 shows the internal functions of the protection unit. The comparators C1, C2, C3 and C4 compare the soft-start and feedback-pin voltages. Logic gates connected to the comparator outputs ensure the combination of the signals and enables the setting of the "Error-Latch".



## Overload and Open-Loop Protection

- Feedback voltage (**VFB**) exceeds 4.8V and soft start voltage (**VSS**) is above 5.3V (soft start is completed) (**t1**)
- After a 5 $\mu$ s delay the **CoolMOS** is switched off (**t2**)
- Voltage at Vcc – Pin (**VCC**) decreases to 8.5V (**t2**)
- Control logic is switched off (**t3**)
- Start-up resistor charges Vcc capacitor (**t3**)
- Operation starts again with soft start after Vcc voltage has exceeded 13.5V (**t4**)

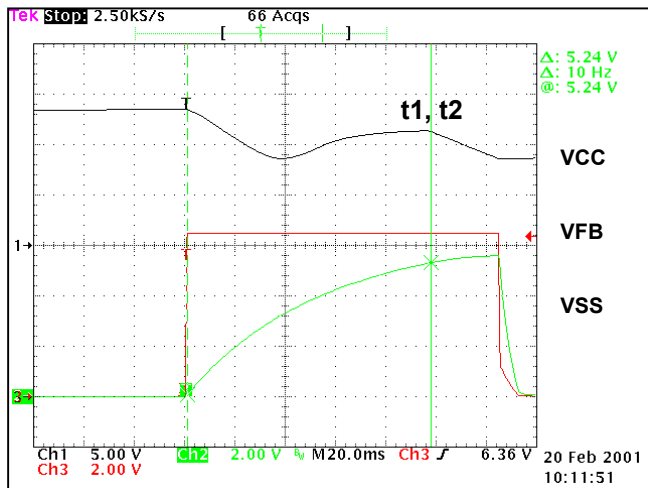


Fig. 7

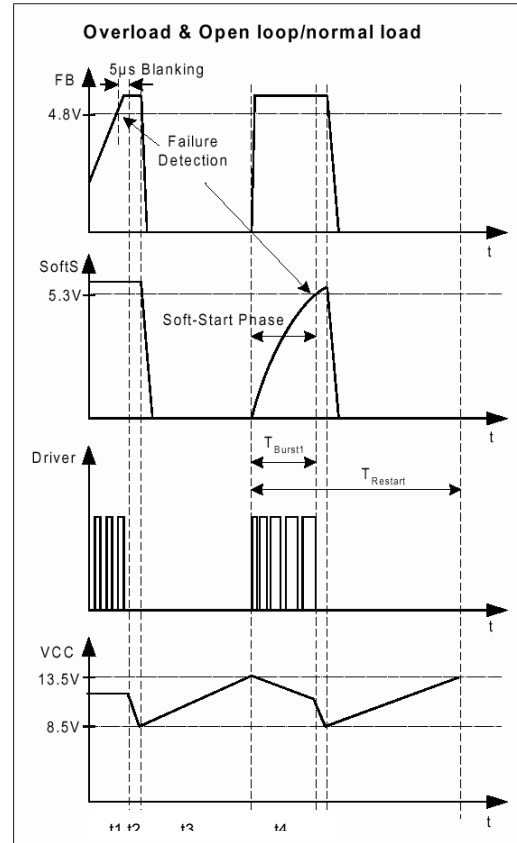
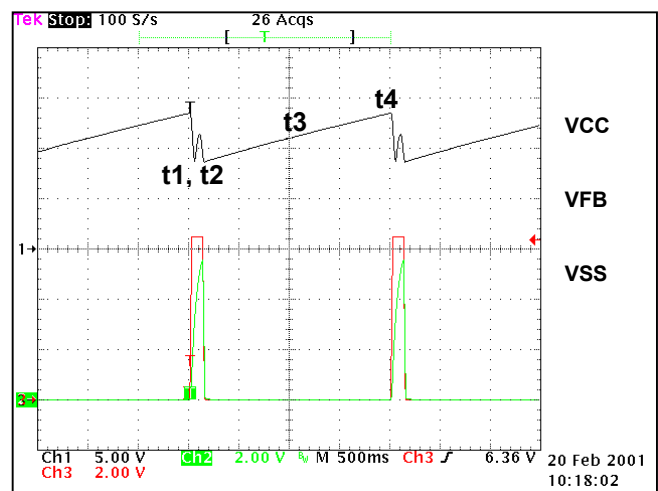


Fig. 6



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- [1] **Keith Billings,**  
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- [6] **Infineon Technologies, Datasheet,**  
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*Off – Line SMPS Current Mode Controller with 650V/800V CoolMOS™ on Board,*
  
- [7] **Robert W. Erickson,**  
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## *Internet DVD (iDVD) Chip Solution*

### Features

- Powerful Dual 32-bit RISCs >160MIPS
- Software based on popular RTOS, C/C++
- MPEG video decoder supports DVD, VCD, VCD 3.0, SVCD standards
- Video input with picture-in-picture & zoom
- 8-bit multi-region OSD w/vertical flicker filter
- Universal subpicture unit for DVD and SVCD
- PAL<->NTSC Scaling ~ Transcoding
- Supports SDRAM and FLASH memories
- Powerful 32-bit Audio DSP >80 MIPS
- Decodes: 5.1 channel AC-3, MPEG Stereo
- Plays MP-3 CDs (a MP-3 CD =12 albums)
- Karaoke echo mix and pitch shift
- Optional 3-D Virtual, bass & treble control
- 8-channel dual-zone PCM output
- IEC-60958/61937 Out: AC-3, DTS, MPEG
- Multi-Mode Serial Audio I/O: I2S & AC-Link
- AV Bus or ATAPI interface or DVD/CD/HD
- GPIO support for all common sub-circuits

### Description

Overall the CS98000 Crystal DVD Processor is targeted as a market specific consumer entertainment processor empowering new product classes with the inclusion of a DVD player as a fundamental feature. This integrated circuit when used with all the other Crystal mixed signal data converters, DSPs and high quality factory firmware enables the conception and rapid design of market leading internet age products like:

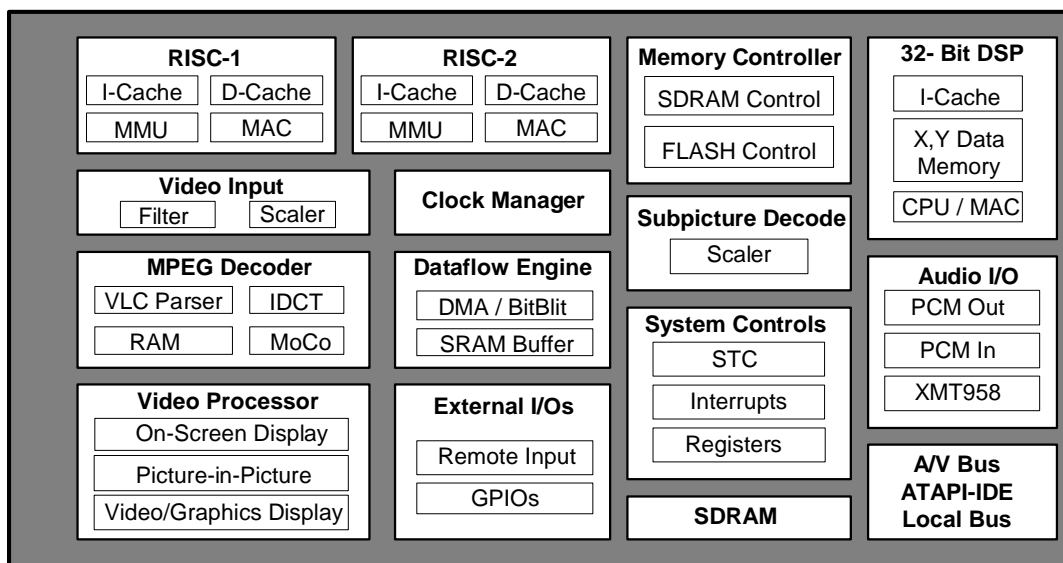
- DVD A/V Mini-System
- Home Media Controller
- Combination DVD Player
- Car/SUV Entertainment Unit

#### Future Firmware Enhancements:

- Web I/O via AC-Link Input & Built-in Soft Modem
- DVD Audio Navigation
- MLP Decoder, DTS Decoder, AAC Decoder
- MP-3 Encoder, Ripping Controller

#### ORDERING INFORMATION

CS98000-CQ	0° to 70° C	208-pin
CS98010-CQ	0° to 70° C	128-pin



*Preliminary Product Information*

This document contains information for a new product. Cirrus Logic reserves the right to modify this product without notice.

6. PIN DESCRIPTION

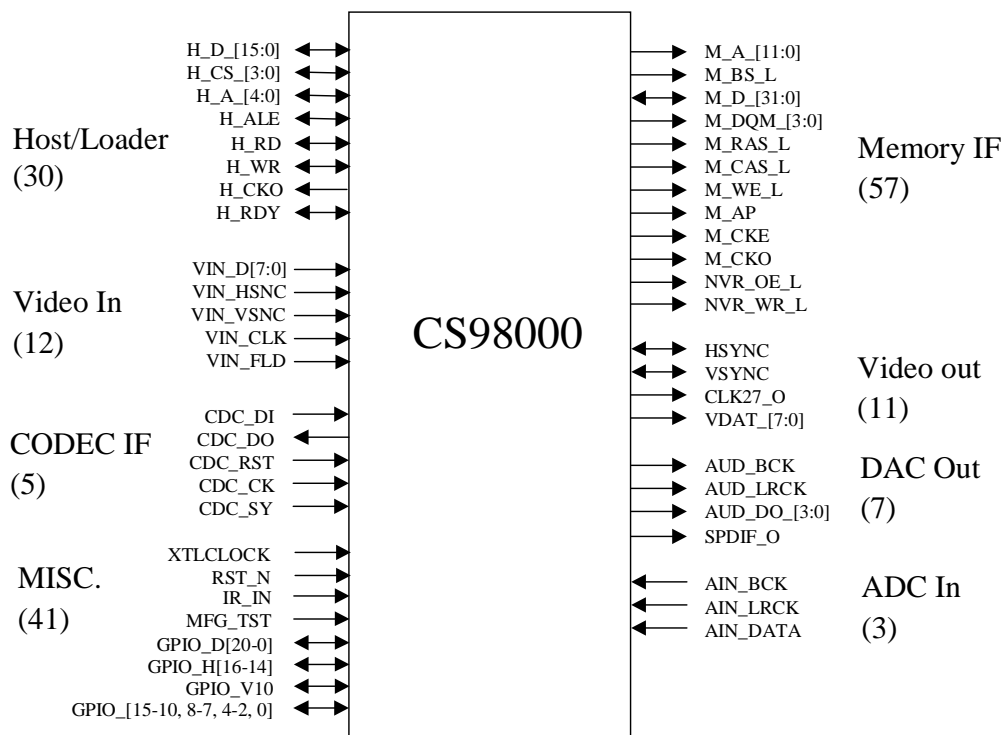


Table 5 lists the conventions used to identify the pin type and direction in the table that follows.

I	Input
IS	Input, with schmitt trigger
ID	Input, with pull down resistor
IU	Input, with pull up resistor
O	Output
O4	Output – 4mA drive
O8	Output – 8mA drive
T4	Tri-State-able Output – 4mA drive
B	Bi-direction
B4	Bi-direction – 4mA drive
B4U	Bi-direction – 4mA drive, with pull-up
B8U	Bi-direction – 8mA drive, with pull-up
B4S	Bi-direction – 4mA drive, with schmitt trigger
B4SU	Bi-direction – 4mA drive, with pull-up and schmitt trigger
Pwr	+2.5V or +3.3V power supply voltage
Gnd	Power supply ground
Name_N	Low active
Name_L	Low active

Table 5. Pin Type legend

**6.1 Pin Assignments**

Table 6 lists the pin number, pin name and pin type for the 208 pin CS98000 package. The primary function and pin direction is shown for all signal

pins. For some signal pins, a secondary function and direction are also shown. For pins having more than one function, the primary function is chosen when the chip is reset.

Pin	Name	Type	Primary Function	Dir	Secondary Function	Dir	Note
1	VDD_PLL	Pwr	PLL Power 2.5V				
2	M_A_11	O8	SDRAM Address[11]	O	ROM/NVRAM Address[11]	O	
3	M_A_10	O8	SDRAM Address[10]	O	ROM/NVRAM Address[10]	O	
4	GPIO_D18	B4U	GenioDVD[18]	B	System Clock PLL Bypass	I	
5	M_A_9	O8	SDRAM Address[9]	O	ROM/NVRAM Address[9]	O	
6	M_A_8	O8	SDRAM Address[8]	O	ROM/NVRAM Address[8]	O	
7	M_A_7	O8	SDRAM Address[7]	O	ROM/NVRAM Address[7]	O	
8	GPIO_D16	B4SU	GenioDVD[16]	B			
9	M_A_6	O8	SDRAM Address[6]	O	ROM/NVRAM Address[6]	O	
10	M_A_5	O8	SDRAM Address[5]	O	ROM/NVRAM Address[5]	O	
11	M_A_4	O8	SDRAM Address[4]	O	ROM/NVRAM Address[4]	O	
12	GPIO_D17	B4U	GenioDVD[17]	B			
13	M_A_3	O8	SDRAM Address[3]	O	ROM/NVRAM Address[3]	O	
14	M_A_2	O8	SDRAM Address[2]	O	ROM/NVRAM Address[2]	O	
15	M_A_1	O8	SDRAM Address[1]	O	ROM/NVRAM Address[1]	O	
16	M_A_0	O8	SDRAM Address[0]	O	ROM/NVRAM Address[0]	O	
17	GPIO_D19	B4U	GenioDVD[19]	B	Memory Clock PLL Bypass	I	
18	VSS_IO	Gnd	I/O Ground				
19	M_CKO	O8	SDRAM Clock	O			
20	VDD_IO	Pwr	I/O Power 3.3V				
21	M_BS_L	O8	SDRAM Bank Select	O			
22	M_CKE	B8	SDRAM Clock Enable	O	GenioMis(7)	B	
23	M_AP	O8	SDRAM Auto Pre-charge	O			
24	M_RAS_L	O8	SDRAM Row Strobe	O			
25	M_CAS_L	O8	SDRAM Column Strobe	O			
26	GPIO_D20	B4U	GenioDVD[20]	B			
27	M_WE_L	O8	SDRAM Write Enable	O			
28	M_DQM_0	O8	SDRAM DQM[0]	O			
29	M_DQM_1	O8	SDRAM DQM[1]	O			
30	GPIO_D0	B4U	GenioDVD[0]	B			
31	M_DQM_2	O8	SDRAM DQM[2]	O			
32	M_DQM_3	O8	SDRAM DQM[3]	O			
33	M_D_8	B8U	SDRAM Data[8]	B	ROM/NVRAM Data[8]	B	
34	GPIO_D1	B4U	GenioDVD[1]	B			
35	VSS_IO	Gnd	I/O Ground				

**Table 6. Pin assignments**

36	VSS_CORE	Gnd	Core Ground				
37	M_D_7	B8U	SDRAM Data[7]	B	ROM/NVRAM Data[7]	B	
38	VDD_IO	Pwr	I/O Power 3.3V				
39	GPIO_D2	B4U	GenioDVD[2]	B			
40	M_D_9	B8U	SDRAM Data[9]	B	ROM/NVRAM Data[9]	B	
41	VDD_CORE	Pwr	Core Power 2.5V				
42	M_D_6	B8U	SDRAM Data[6]	B	ROM/NVRAM Data[6]	B	
43	GPIO_D3	B4U	GenioDVD[3]	B			
44	M_D_10	B8U	SDRAM Data[10]	B	ROM/NVRAM Data[10]	B	
45	M_D_5	B8U	SDRAM Data[5]	B	ROM/NVRAM Data[5]	B	
46	M_D_11	B8U	SDRAM Data[11]	B	ROM/NVRAM Data[11]	B	
47	GPIO_D4	B4U	GenioDVD[4]	B			
48	M_D_4	B8U	SDRAM Data[4]	B	ROM/NVRAM Data[4]	B	
49	M_D_12	B8U	SDRAM Data[12]	B	ROM/NVRAM Data[12]	B	
50	GPIO_D5	B4U	GenioDVD[5]	B			
51	M_D_3	B8U	SDRAM Data[3]	B	ROM/NVRAM Data[3]	B	
52	UNUSED		may leave unconnected				
53	UNUSED		may leave unconnected				
54	M_D_13	B8U	SDRAM Data[13]	B	ROM/NVRAM Data[13]	B	
55	M_D_2	B8U	SDRAM Data[2]	B	ROM/NVRAM Data[2]	B	
56	M_D_14	B8U	SDRAM Data[14]	B	ROM/NVRAM Data[14]	B	
57	GPIO_D6	B4U	GenioDVD[6]	B			
58	VSS_IO	Gnd	I/O Ground				
59	M_D_1	B8U	SDRAM Data[1]	B	ROM/NVRAM Data[1]	B	
60	M_D_15	B8U	SDRAM Data[15]	B	ROM/NVRAM Data[15]	B	
61	GPIO_D7	B4U	GenioDVD[7]	I		B	
62	M_D_0	B8U	SDRAM Data[0]	B	ROM/NVRAM Data[0]	B	
63	VSS_CORE	Gnd	Core Ground				
64	M_D_24	B8U	SDRAM Data[24]	B	ROM/NVRAM Address[20]	O	
65	GPIO_D11	B4U	GenioDVD[11]	B			
66	VDD_CORE	Pwr	Core Power 2.5V				
67	M_D_23	B8U	SDRAM Data[23]	B	ROM/NVRAM Address[19]	O	
68	M_D_25	B8U	SDRAM Data[23]	B	ROM/NVRAM Address[21]	O	
69	GPIO_D10	B4U	GenioDVD[10]	B			
70	M_D_22	B8U	SDRAM Data[22]	B	ROM/NVRAM Address[18]	O	
71	M_D_26	B8U	SDRAM Data[26]	B	ROM/NVRAM Address[22]	O	
72	M_D_21	B8U	SDRAM Data[21]	B	ROM/NVRAM Address[17]	O	
73	GPIO_D9	B4U	GenioDVD[9]	B			
74	M_D_27	B8U	SDRAM Data[27]	B	ROM/NVRAM Address[23]	O	
75	M_D_20	B8U	SDRAM Data[20]	B	ROM/NVRAM Address[16]	O	
76	M_D_28	B8U	SDRAM Data[28]	B			

Table 6. Pin assignments (Continued)



77	GPIO_D8	B4U	GenioDVD[8]	B			
78	M_D_19	B8U	SDRAM Data[19]	B	ROM/NVRAM Address[15]	O	
79	M_D_29	B8U	SDRAM Data[29]	B			
80	M_D_18	B8U	SDRAM Data[18]	B	ROM/NVRAM Address[14]	O	
81	NV_WE_L	B4U	NVRAM Write Enable	O	GenioMis[8]	B	
82	VSS_CORE	Gnd	Core Ground				
83	M_D_30	B8U	SDRAM Data[30]	B	ROM/NVRAM Decode Low	O	
84	VDD_CORE	Pwr	Core Power 2.5V				
85	H_ALE	B4U	Host Address Latch	O	GenioHst[13]	B	
86	M_D_17	B8U	SDRAM Data[18]	B	ROM/NVRAM Address[13]	O	
87	M_D_31	B8U	SDRAM Data[31]	B	ROM/NVRAM Decode High	O	
88	M_D_16	B8U	SDRAM Data[16]	B	ROM/NVRAM Address[12]	O	
89	GPIO_H14	B4U	GenioHst[14]	B			
90	NV_OE_L	O4	ROM/NVRAM Output Enable	O			
91	VDD_IO	Pwr	I/O Power 3.3V				
92	H_RD	B4S	Host Read Strobe	O	DVD Data Strobe	I	1
93	H_WR	B4	Host Write Strobe	O	DVD Data Enable	I	1
94	GPIO_H15	B4U	GenioHst[15]	B			
95	H_RDY	B4	Host Ready	I	DVD Data Ready	O	1
96	VSS_IO	Gnd	I/O Ground				
97	H_A_2	B4	Host Address[2]	O	GenioHst[10]	B	1
98	GPIO_H16	B4U	GenioHst[16]	B			
99	H_A_1	B4	Host Address[1]	O	GenioHst[9]	B	1
100	H_A_0	B4	Host Address[0]	O	GenioHst[8]	B	1
101	H_CS_1	B4	Host Chip Select [1]	O	DVD Error	I	1
102	H_A_4	B4	Host Address[4]	O	GenioHst[12]	B	1
103	VSS_CORE	Gnd	Core Ground				
104	VSS_PLL	Gnd	PLL Ground				
105	VDD_PLL	Pwr	PLL Power 2.5V				
106	H_CS_0	B4	Host Chip Select[0]	O	DVD Start Sector	I	1
107	H_A_3	B4	Host Address[3]	O	GenioHst[11]	B	1
108	VDD_CORE	Pwr	Core Power 2.5V				
109	H_D_15	B4	Host Data[15]	B	CD Data	I	1, 2
110	H_D_14	B4	Host Data[14]	B	CD Left Right Clock	I	1, 2
111	H_CS_3	B4	Host Chip Select[3]	O	GenioHst[18]	B	1
112	H_D_13	B4S	Host Data[13]	B	CD Clock	I	1, 2
113	H_D_12	B4	Host Data[12]	B	CD Error	I	1, 2
114	H_D_11	B4	Host Data[11]	B	DVD Control Data In	I	1, 2
115	H_CS_2	B4	Host Chip Select[2]	O	GenioHst[17]	B	1
116	H_D_10	B4	Host Data[10]	B	DVD Control Data Out	O	1, 2

Table 6. Pin assignments (Continued)

117	H_D_9	B4	Host Data[9]	B	DVD Control Ready	I	1, 2
118	H_D_8	B4	Host Data[8]	B	DVD Control Clock	O	1, 2
119	VSS_IO	Gnd	I/O Ground				
120	H_CKO	B4	Host Clock	O	GenioHst[19]	B	1
121	H_D_7	B4	Host Data[7]	B	DVD Data[7]	I	1
122	H_D_6	B4	Host Data[6]	B	DVD Data[6]	I	1
123	H_D_5	B4	Host Data[5]	B	DVD Data[5]	I	1
124	AUD_BCK	B4	Audio Out Bit Clock	O	GenioMis[3]	B	
125	H_D_4	B4	Host Data[4]	B	DVD Data[4]	I	1
126	VSS_CORE	Gnd	Core Ground				
127	H_D_3	B4	Host Data[3]	B	DVD Data[3]	I	1
128	AUD_LRCK	O4	Audio Out LR Clock	O			
129	VDD_CORE	Pwr	Core Power 2.5V				
130	H_D_2	B4	Host Data[2]	B	DVD Data[2]	I	1
131	VDD_IO	Pwr	I/O Power 3.3V				
132	H_D_1	B4	Host Data[1]	B	DVD Data[1]	I	1
133	AUD_DO_2	B4	Audio Out Data[2]	O	GenioMis[2]	B	
134	H_D_0	B4	Host Data[0]	B	DVD Data[0]	I	1
135	AUD_DO_0	O4	Audio Out Data[0]	O			
136	AUD_DO_1	B4	Audio Out Data[1]	O	GenioMis[1]	B	
137	AIN_BCK	IU	Audio In Bit Clock	I			
138	VSS_CORE	Gnd	Core Ground				
139	AIN_LRCK	IU	Audio In LR Clock	I			
140	AIN_DATA	B4U	Audio In Data	I	GenioMis[0]	B	
141	VDD_CORE	Pwr	Core Power 2.5V				
142	CDC_DI	IU	Serial CODEC Data In	I			
143	VSS_IO	Gnd	I/O Ground				
144	CDC_DO	T4	Serial CODEC Data Out	O			
145	VIN_CLK	IU	Video Input Clock	I			
146	CDC_RST	T4	Serial CODEC Reset	O			
147	CDC_CK	IU	Serial CODEC Bit Clock	I			
148	CDC_SY	B4U	Serial CODEC Sync	B			
149	GPIO_V10	B4U	GenioMis[26]	B			
150	GPIO_D15	B4U	GenioDvd[15]				
151	GPIO_D14	B4U	GenioDvd[14]				
152	GPIO_D13	B4SU	GenioDvd[13]				
153	VIN_VSNCR	B4U	Video Input Vsync	I	GenioMis[25]	B	
154	CLK27_O	B4U	Video Output Clock	O	GenioMis[6]	B	
155	GPIO_D12	B4U	GenioDvd[12]				
156	VDD_PLL	Pwr	PLL Power 2.5V				
157	VSS_PLL	Gnd	PLL Ground				

Table 6. Pin assignments (Continued)

158	VSS_CORE	Gnd	Core Ground				
159	HSYNC	B4U	Video Output Hsync	O	GenioMis[4]	B	
160	VIN_HSYNC	B4U	Video Input Hsync	I	GenioMis[24]	B	
161	VDD_CORE	Pwr	Core Power 2.5V				
162	VSYNC	B4U	Video Output Vsync	O	GenioMis[5]	B	
163	VDAT_0	O4	Video Output Data[0]	O			
164	VIN_D0	B4U	Video Input Data[0]	I	GenioMis[16]	B	
165	VDAT_1	O4	Video Output Data[1]	O			
166	VDAT_2	O4	Video Output Data[2]	O			
167	VDAT_3	O4	Video Output Data[3]	O			
168	VIN_D1	B4U	Video Input Data[1]	I	GenioMis[17]	B	
169	VDAT_4	O4	Video Output Data[4]	O			
170	VDAT_5	O4	Video Output Data[5]	O			
171	UNUSED		may leave unconnected				
172	VDAT_6	O4	Video Output Data[6]	O			
173	VDAT_7	O4	Video Output Data[7]	O			
174	GPIO_0	B4U	General Purpose IO[0]	B	Audio PLL Input Bypass	I	
175	VIN_D2	B4U	Video Input Data[2]	I	GenioMis[18]	B	
176	VSS_CORE	Gnd	Core Ground				
177	AUD_DO_3	B4U	Audio Out Data[3]	O	General Purpose IO[1]	B	
178	VDD_CORE	Pwr	Core Power 2.5V				
179	VIN_D3	B4U	Video Input Data[3]	I	GenioMis[19]	B	
180	VDD_IO	Pwr	I/O Power 3.3V				
181	GPIO_2	B4U	General Purpose IO[2]	B			
182	VSS_IO	Gnd	I/O Ground				
183	GPIO_3	B4U	General Purpose IO[3]	B			
184	VIN_D4	B4U	Video Input Data[4]	I	GenioMis[20]	B	
185	GPIO_4	B4U	General Purpose IO[4]	B			
186	SCL	B4U	I <sup>2</sup> C Clock	B	General Purpose IO[5]	B	
187	SDA	B4U	I <sup>2</sup> C Data	B	General Purpose IO[6]	B	
188	GPIO_7	B4U	General Purpose IO[7]	B			
189	VIN_D5	B4U	Video Input Data[5]	I	GenioMis[21]	B	
190	GPIO_8	B4U	General Purpose IO[8]	B			
191	AUD_XCLK	B4U	Audio 256x/384x Clock	B	General Purpose IO[9]	B	
192	GPIO_10	B4U	General Purpose IO[10]	B			
193	VIN_D6	B4U	Video Input Data[6]	I	GenioMis[22]	B	
194	GPIO_11	B4U	General Purpose IO[11]	B			
195	GPIO_12	B4U	General Purpose IO[12]	B			
196	GPIO_13	B4U	General Purpose IO[13]	B			
197	GPIO_14	B4U	General Purpose IO[14]	B			
198	VIN_D7	B4U	Video Input Data[7]	I	GenioMis[23]	B	

Table 6. Pin assignments (Continued)

158	VSS_CORE	Gnd	Core Ground				
159	HSYNC	B4U	Video Output Hsync	O	GenioMis[4]	B	
160	VIN_HSYNC	B4U	Video Input Hsync	I	GenioMis[24]	B	
161	VDD_CORE	Pwr	Core Power 2.5V				
162	VSYNC	B4U	Video Output Vsync	O	GenioMis[5]	B	
163	VDAT_0	O4	Video Output Data[0]	O			
164	VIN_D0	B4U	Video Input Data[0]	I	GenioMis[16]	B	
165	VDAT_1	O4	Video Output Data[1]	O			
166	VDAT_2	O4	Video Output Data[2]	O			
167	VDAT_3	O4	Video Output Data[3]	O			
168	VIN_D1	B4U	Video Input Data[1]	I	GenioMis[17]	B	
169	VDAT_4	O4	Video Output Data[4]	O			
170	VDAT_5	O4	Video Output Data[5]	O			
171	UNUSED		may leave unconnected				
172	VDAT_6	O4	Video Output Data[6]	O			
173	VDAT_7	O4	Video Output Data[7]	O			
174	GPIO_0	B4U	General Purpose IO[0]	B	Audio PLL Input Bypass	I	
175	VIN_D2	B4U	Video Input Data[2]	I	GenioMis[18]	B	
176	VSS_CORE	Gnd	Core Ground				
177	AUD_DO_3	B4U	Audio Out Data[3]	O	General Purpose IO[1]	B	
178	VDD_CORE	Pwr	Core Power 2.5V				
179	VIN_D3	B4U	Video Input Data[3]	I	GenioMis[19]	B	
180	VDD_IO	Pwr	I/O Power 3.3V				
181	GPIO_2	B4U	General Purpose IO[2]	B			
182	VSS_IO	Gnd	I/O Ground				
183	GPIO_3	B4U	General Purpose IO[3]	B			
184	VIN_D4	B4U	Video Input Data[4]	I	GenioMis[20]	B	
185	GPIO_4	B4U	General Purpose IO[4]	B			
186	SCL	B4U	I <sup>2</sup> C Clock	B	General Purpose IO[5]	B	
187	SDA	B4U	I <sup>2</sup> C Data	B	General Purpose IO[6]	B	
188	GPIO_7	B4U	General Purpose IO[7]	B			
189	VIN_D5	B4U	Video Input Data[5]	I	GenioMis[21]	B	
190	GPIO_8	B4U	General Purpose IO[8]	B			
191	AUD_XCLK	B4U	Audio 256x/384x Clock	B	General Purpose IO[9]	B	
192	GPIO_10	B4U	General Purpose IO[10]	B			
193	VIN_D6	B4U	Video Input Data[6]	I	GenioMis[22]	B	
194	GPIO_11	B4U	General Purpose IO[11]	B			
195	GPIO_12	B4U	General Purpose IO[12]	B			
196	GPIO_13	B4U	General Purpose IO[13]	B			
197	GPIO_14	B4U	General Purpose IO[14]	B			
198	VIN_D7	B4U	Video Input Data[7]	I	GenioMis[23]	B	

Table 6. Pin assignments (Continued)

## Pin Descriptions

Table 1. Pin Details of EM638165

Symbol	Type	Description		
CLK	Input	<b>Clock:</b> CLK is driven by the system clock. All SDRAM input signals are sampled on the positive edge of CLK. CLK also increments the internal burst counter and controls the output registers.		
CKE	Input	<b>Clock Enable:</b> CKE activates(HIGH) and deactivates(LOW) the CLK signal. If CKE goes low synchronously with clock(set-up and hold time same as other inputs), the internal clock is suspended from the next clock cycle and the state of output and burst address is frozen as long as the CKE remains low. When all banks are in the idle state, deactivating the clock controls the entry to the Power Down and Self Refresh modes. CKE is synchronous except after the device enters Power Down and Self Refresh modes, where CKE becomes asynchronous until exiting the same mode. The input buffers, including CLK, are disabled during Power Down and Self Refresh modes, providing low standby power.		
BA0,BA1	Input	<b>Bank Select:</b> BA0,BA1 input select the bank for operation.		
		BA1	BA0	Select Bank
		0	0	BANK #A
		0	1	BANK #B
		1	0	BANK #C
		1	1	BANK #D
A0-A11	Input	<b>Address Inputs:</b> A0-A11 are sampled during the BankActivate command (row address A0-A11) and Read/Write command (column address A0-A7 with A10 defining Auto Precharge) to select one location out of the 2M available in the respective bank. During a Precharge command, A10 is sampled to determine if all banks are to be precharged (A10 = HIGH). The address inputs also provide the op-code during a Mode Register Set command.		
CS#	Input	<b>Chip Select:</b> CS# enables (sampled LOW) and disables (sampled HIGH) the command decoder. All commands are masked when CS# is sampled HIGH. CS# provides for external bank selection on systems with multiple banks. It is considered part of the command code.		
RAS#	Input	<b>Row Address Strobe:</b> The RAS# signal defines the operation commands in conjunction with the CAS# and WE# signals and is latched at the positive edges of CLK. When RAS# and CS# are asserted "LOW" and CAS# is asserted "HIGH," either the BankActivate command or the Precharge command is selected by the WE# signal. When the WE# is asserted "HIGH," the BankActivate command is selected and the bank designated by BS is turned on to the active state. When the WE# is asserted "LOW," the Precharge command is selected and the bank designated by BS is switched to the idle state after the precharge operation.		
CAS#	Input	<b>Column Address Strobe:</b> The CAS# signal defines the operation commands in conjunction with the RAS# and WE# signals and is latched at the positive edges of CLK. When RAS# is held "HIGH" and CS# is asserted "LOW," the column access is started by asserting CAS# "LOW." Then, the Read or Write command is selected by asserting WE# "LOW" or "HIGH."		

## Pin Descriptions

Table 1. Pin Details of EM638165

Symbol	Type	Description		
CLK	Input	<b>Clock:</b> CLK is driven by the system clock. All SDRAM input signals are sampled on the positive edge of CLK. CLK also increments the internal burst counter and controls the output registers.		
CKE	Input	<b>Clock Enable:</b> CKE activates(HIGH) and deactivates(LOW) the CLK signal. If CKE goes low synchronously with clock(set-up and hold time same as other inputs), the internal clock is suspended from the next clock cycle and the state of output and burst address is frozen as long as the CKE remains low. When all banks are in the idle state, deactivating the clock controls the entry to the Power Down and Self Refresh modes. CKE is synchronous except after the device enters Power Down and Self Refresh modes, where CKE becomes asynchronous until exiting the same mode. The input buffers, including CLK, are disabled during Power Down and Self Refresh modes, providing low standby power.		
BA0,BA1	Input	<b>Bank Select:</b> BA0,BA1 input select the bank for operation.		
		BA1	BA0	Select Bank
		0	0	BANK #A
		0	1	BANK #B
		1	0	BANK #C
1	1	BANK #D		
A0-A11	Input	<b>Address Inputs:</b> A0-A11 are sampled during the BankActivate command (row address A0-A11) and Read/Write command (column address A0-A7 with A10 defining Auto Precharge) to select one location out of the 2M available in the respective bank. During a Precharge command, A10 is sampled to determine if all banks are to be precharged (A10 = HIGH). The address inputs also provide the op-code during a Mode Register Set command.		
CS#	Input	<b>Chip Select:</b> CS# enables (sampled LOW) and disables (sampled HIGH) the command decoder. All commands are masked when CS# is sampled HIGH. CS# provides for external bank selection on systems with multiple banks. It is considered part of the command code.		
RAS#	Input	<b>Row Address Strobe:</b> The RAS# signal defines the operation commands in conjunction with the CAS# and WE# signals and is latched at the positive edges of CLK. When RAS# and CS# are asserted "LOW" and CAS# is asserted "HIGH," either the BankActivate command or the Precharge command is selected by the WE# signal. When the WE# is asserted "HIGH," the BankActivate command is selected and the bank designated by BS is turned on to the active state. When the WE# is asserted "LOW," the Precharge command is selected and the bank designated by BS is switched to the idle state after the precharge operation.		
CAS#	Input	<b>Column Address Strobe:</b> The CAS# signal defines the operation commands in conjunction with the RAS# and WE# signals and is latched at the positive edges of CLK. When RAS# is held "HIGH" and CS# is asserted "LOW," the column access is started by asserting CAS# "LOW." Then, the Read or Write command is selected by asserting WE# "LOW" or "HIGH."		

## Operation Mode

Fully synchronous operations are performed to latch the commands at the positive edges of CLK. Table 2 shows the truth table for the operation commands.

**Table 2. Truth Table (Note (1), (2) )**

Command	State	CKE <sub>n-1</sub>	CKE <sub>n</sub>	DQM	BA0,1	A10	A0-9,11	CS#	RAS#	CAS#	WE#
BankActivate	Idle <sup>(3)</sup>	H	X	X	V	Row address		L	L	H	H
BankPrecharge	Any	H	X	X	V	L	X	L	L	H	L
PrechargeAll	Any	H	X	X	X	H	X	L	L	H	L
Write	Active <sup>(3)</sup>	H	X	X	V	L	Column address (A0 ~ A7)	L	H	L	L
Write and AutoPrecharge	Active <sup>(3)</sup>	H	X	X	V	H		L	H	L	L
Read	Active <sup>(3)</sup>	H	X	X	V	L	Column address (A0 ~ A7)	L	H	L	H
Read and Autoprecharge	Active <sup>(3)</sup>	H	X	X	V	H		L	H	L	H
Mode Register Set	Idle	H	X	X	OP code			L	L	L	L
No-Operation	Any	H	X	X	X	X	X	L	H	H	H
Burst Stop	Active <sup>(4)</sup>	H	X	X	X	X	X	L	H	H	L
Device Deselect	Any	H	X	X	X	X	X	H	X	X	X
AutoRefresh	Idle	H	H	X	X	X	X	L	L	L	H
SelfRefresh Entry	Idle	H	L	X	X	X	X	L	L	L	H
SelfRefresh Exit	Idle (SelfRefresh)	L	H	X	X	X	X	H	X	X	X
								L	H	H	H
Clock Suspend Mode Entry	Active	H	L	X	X	X	X	X	X	X	X
Power Down Mode Entry	Any <sup>(5)</sup>	H	L	X	X	X	X	H	X	X	X
								L	H	H	H
Clock Suspend Mode Exit	Active	L	H	X	X	X	X	X	X	X	X
Power Down Mode Exit	Any (PowerDown)	L	H	X	X	X	X	H	X	X	X
								L	H	H	H
Data Write/Output Enable	Active	H	X	L	X	X	X	X	X	X	X
Data Mask/Output Disable	Active	H	X	H	X	X	X	X	X	X	X

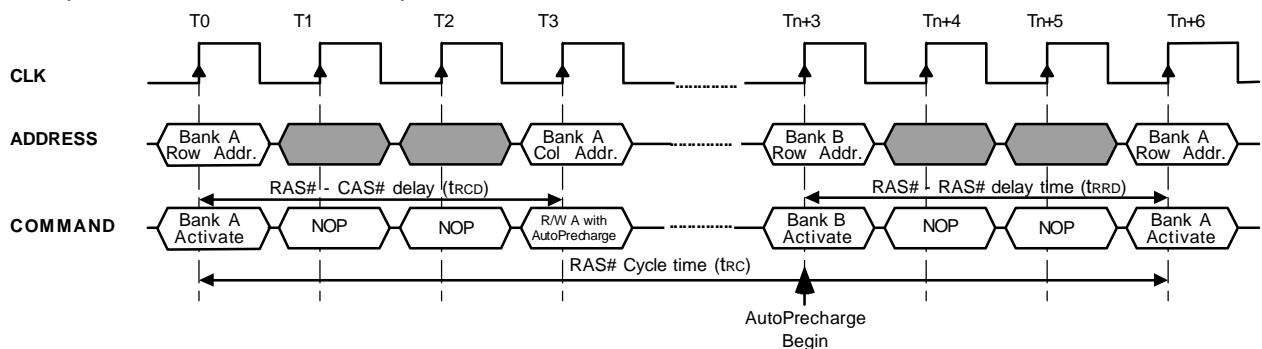
- Note:**
1. V=Valid X=Don't Care L=Low level H=High level
  2. CKE<sub>n</sub> signal is input level when commands are provided.  
CKE<sub>n-1</sub> signal is input level one clock cycle before the commands are provided.
  3. These are states of bank designated by BS signal.
  4. Device state is 1, 2, 4, 8, and full page burst operation.
  5. Power Down Mode can not enter in the burst operation.  
When this command is asserted in the burst cycle, device state is clock suspend mode.

## Commands

### 1 BankActivate

(RAS# = "L", CAS# = "H", WE# = "H", BAs = Bank, A0-A11 = Row Address)

The BankActivate command activates the idle bank designated by the BA0,1 signals. By latching the row address on A0 to A11 at the time of this command, the selected row access is initiated. The read or write operation in the same bank can occur after a time delay of  $t_{RCd}(\text{min.})$  from the time of bank activation. A subsequent BankActivate command to a different row in the same bank can only be issued after the previous active row has been precharged (refer to the following figure). The minimum time interval between successive BankActivate commands to the same bank is defined by  $t_{RC}(\text{min.})$ . The SDRAM has four internal banks on the same chip and shares part of the internal circuitry to reduce chip area; therefore it restricts the back-to-back activation of the four banks.  $t_{RRD}(\text{min.})$  specifies the minimum time required between activating different banks. After this command is used, the Write command and the Block Write command perform the no mask write operation.



■ : "H" or "L"

### BankActivate Command Cycle (Burst Length = n, CAS# Latency = 3)

### 2 BankPrecharge command

(RAS# = "L", CAS# = "H", WE# = "L", BAs = Bank, A10 = "L", A0-A9 and A11 = Don't care)

The BankPrecharge command precharges the bank designated by BA signal. The precharged bank is switched from the active state to the idle state. This command can be asserted anytime after  $t_{RAS}(\text{min.})$  is satisfied from the BankActivate command in the desired bank. The maximum time any bank can be active is specified by  $t_{RAS}(\text{max.})$ . Therefore, the precharge function must be performed in any active bank within  $t_{RAS}(\text{max.})$ . At the end of precharge, the precharged bank is still in the idle state and is ready to be activated again.

### 3 PrechargeAll command

(RAS# = "L", CAS# = "H", WE# = "L", BAs = Don't care, A10 = "H", A0-A9 and A11 = Don't care)

The PrechargeAll command precharges all banks simultaneously and can be issued even if all banks are not in the active state. All banks are then switched to the idle state.

### 4 Read command

(RAS# = "H", CAS# = "L", WE# = "H", BAs = Bank, A10 = "L", A0-A7 = Column Address)

The Read command is used to read a burst of data on consecutive clock cycles from an active row in an active bank. The bank must be active for at least  $t_{RCd}(\text{min.})$  before the Read command is issued. During read bursts, the valid data-out element from the starting column address will be available following the CAS# latency after the issue of the Read command. Each subsequent data-out element will be valid by the next positive clock edge (refer to the following figure). The DQs go into high-impedance at the end of the burst unless other command is initiated. The burst length, burst sequence, and CAS# latency are determined by the mode register, which is already programmed. A full-page burst will continue until terminated (at the end of the page it will wrap to column 0 and continue).



## NTSC/PAL Digital Video Encoder

### Features

- Six DACs providing simultaneous composite, S-video, and RGB or Component YUV outputs
- Programmable DAC output currents for low impedance (37.5  $\Omega$ ) and high impedance (150  $\Omega$ ) loads.
- Multi-standard support for NTSC-M, NTSC-JAPAN, PAL (B, D, G, H, I, M, N, Combination N)
- ITU R.BT656 input mode supporting EAV/SAV codes and CCIR601 Master/Slave input modes
- Programmable HSYNC and VSYNC timing
- Multistandard Teletext (Europe, NABTS, WST) support
- VBI encoding support
- Wide-Screen Signaling (WSS) support, EIA-J CPX1204
- NTSC closed caption encoder with interrupt
- CS4955 supports Macrovision copy protection Version 7
- Host interface configurable for parallel or I<sup>2</sup>C compatible operation
- On-chip voltage reference generator
- +3.3 V or +5 V operation, CMOS, low-power modes, tri-state DACs

### Description

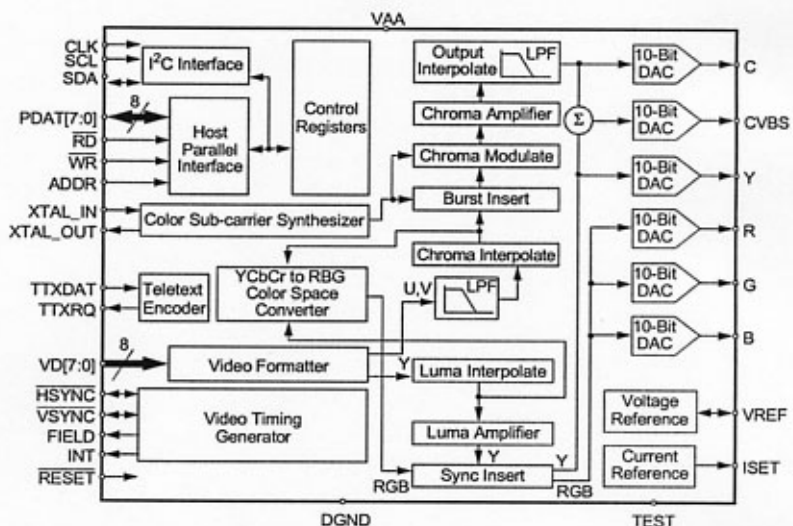
The CS4954/5 provides full conversion from digital video formats YCbCr or YUV into NTSC and PAL Composite, Y/C (S-video) and RGB, or YUV analog video. Input formats can be 27 MHz 8-bit YUV, 8-bit YCbCr, or ITU R.BT656 with support for EAV/SAV codes. Video output can be formatted to be compatible with NTSC-M, NTSC-J, PAL-B,D,G,H,I,M,N, and Combination N systems. Closed Caption is supported in NTSC. Teletext is supported for NTSC and PAL.

Six 10-bit DACs provide two channels for an S-Video output port, one or two composite video outputs, and three RGB or YUV outputs. Two-times oversampling reduces the output filter requirements and guarantees no DAC-related modulation components within the specified bandwidth of any of the supported video standards.

Parallel or high-speed I<sup>2</sup>C compatible control interfaces are provided for flexibility in system design. The parallel interface doubles as a general purpose I/O port when the CS4954/5 is in I<sup>2</sup>C mode to help conserve valuable board area.

### ORDERING INFORMATION

CS4954-CQ	48-pin TQFP
CS4955-CQ	48-pin TQFP



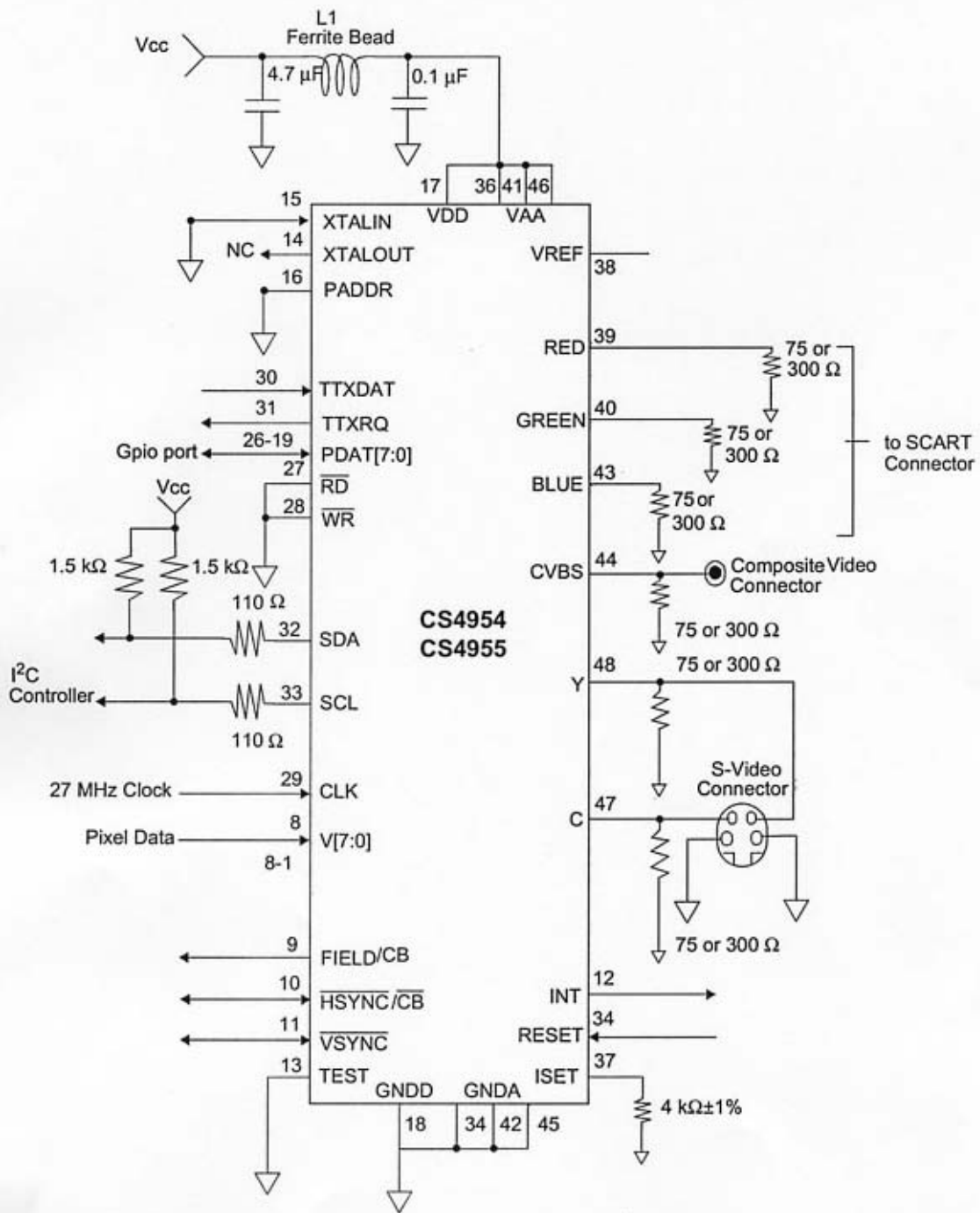


Figure 31. Typical Connection Diagram

Pin Name	Pin Number	Type	Description
V [7:0]	8, 7, 6, 5, 4, 3, 2, 1	IN	Digital video data inputs
CLK	29	IN	27 MHz input clock
PADDR	16	IN	Address enable line
XTAL_IN	15	IN	subcarrier crystal input
XTAL_OUT	14	OUT	subcarrier crystal output
HSYNC/CB	10	I/O	Active low horizontal sync, or composite blank signal
VSYNC	11	I/O	Active low vertical sync.
FIELD/CB	9	OUT	Video field ID. Selectable polarity or composite blank
RD	27	IN	Host parallel port read strobe, active low
WR	28	IN	Host parallel port write strobe, active low
PDAT [7:0]	19, 20, 21, 22, 23, 24, 25, 26	I/O	Host parallel port/ general purpose I/O
SDA	32	I/O	I <sup>2</sup> C data
SCL	33	IN	I <sup>2</sup> C clock input
CVBS	44	CURRENT	Composite video output
Y	48	CURRENT	Luminance analog output
C	47	CURRENT	Chrominance analog output
R	39	CURRENT	Red analog output
G	40	CURRENT	Green analog output
B	43	CURRENT	Blue analog output
VREF	38	I/O	Internal voltage reference output or external reference input
ISET	37	CURRENT	DAC current set
TTXDAT	30	IN	Teletext data input
TTXRQ	31	OUT	Teletext request output
INT	12	OUT	Interrupt output, active high
RESET	34	IN	Active low master RESET
TEST	13	IN	TEST pin. Ground for normal operation
VAA	36, 41, 46	PS	+ 5 V or + 3.3 V supply (must be same as VDD)
GNDD	18	PS	Ground
VDD	17	PS	+5 V or 3.3 V supply (must be same as VAA)
GNDA	35, 42, 45	PS	Ground

Table 10. Device Pin Descriptions

## 24-Bit, 192 kHz 6 Channel D/A Converter

### Features

- 24-Bit Conversion
- 102 dB Dynamic Range
- -90 dB THD+N
- +3 V to +5 V Power Supply
- Digital Volume Control with Soft Ramp
  - 119 dB Attenuation
  - 1 dB Step Size
  - Zero Crossing Click-Free Transitions
- Low Power Consumption
  - 105 mW with 3 V supply
- ATAPI Mixing
- Low Clock Jitter Sensitivity
- Popguard Technology<sup>®</sup> for Control of Clicks and Pops

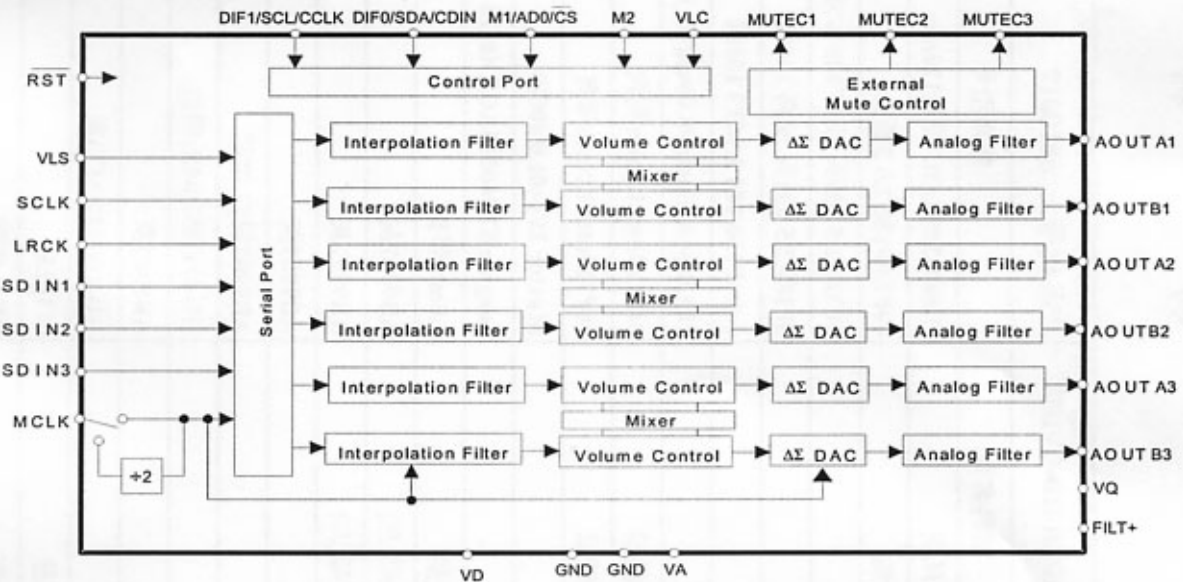
### Description

The CS4360 is a complete 6-channel digital-to-analog system including digital interpolation, fourth-order delta-sigma digital-to-analog conversion, digital de-emphasis, volume control, channel mixing and analog filtering. The advantages of this architecture include: ideal differential linearity, no distortion mechanisms due to resistor matching errors, no linearity drift over time and temperature and a high tolerance to clock jitter.

The CS4360 accepts data at audio sample rates from 4 kHz to 200 kHz, consumes very little power and operates over a wide power supply range. These features are ideal for cost-sensitive, multi-channel audio systems including DVD players, AV receivers, set-top boxes, digital TVs and VCRs, mini-component systems, and mixing consoles.

### ORDERING INFORMATION

CS4360-KS	-10 to 70 °C	28-pin SOIC
CS4360-BS	-40 to 85 °C	28-pin SOIC
CS4360-KZ	-10 to 70 °C	28-pin TSSOP
CS4360-BZ	-40 to 85 °C	28-pin TSSOP
CDB4360		Evaluation Board



*Preliminary Product Information*

This document contains information for a new product. Cirrus Logic reserves the right to modify this product without notice.

2. TYPICAL CONNECTION DIAGRAM

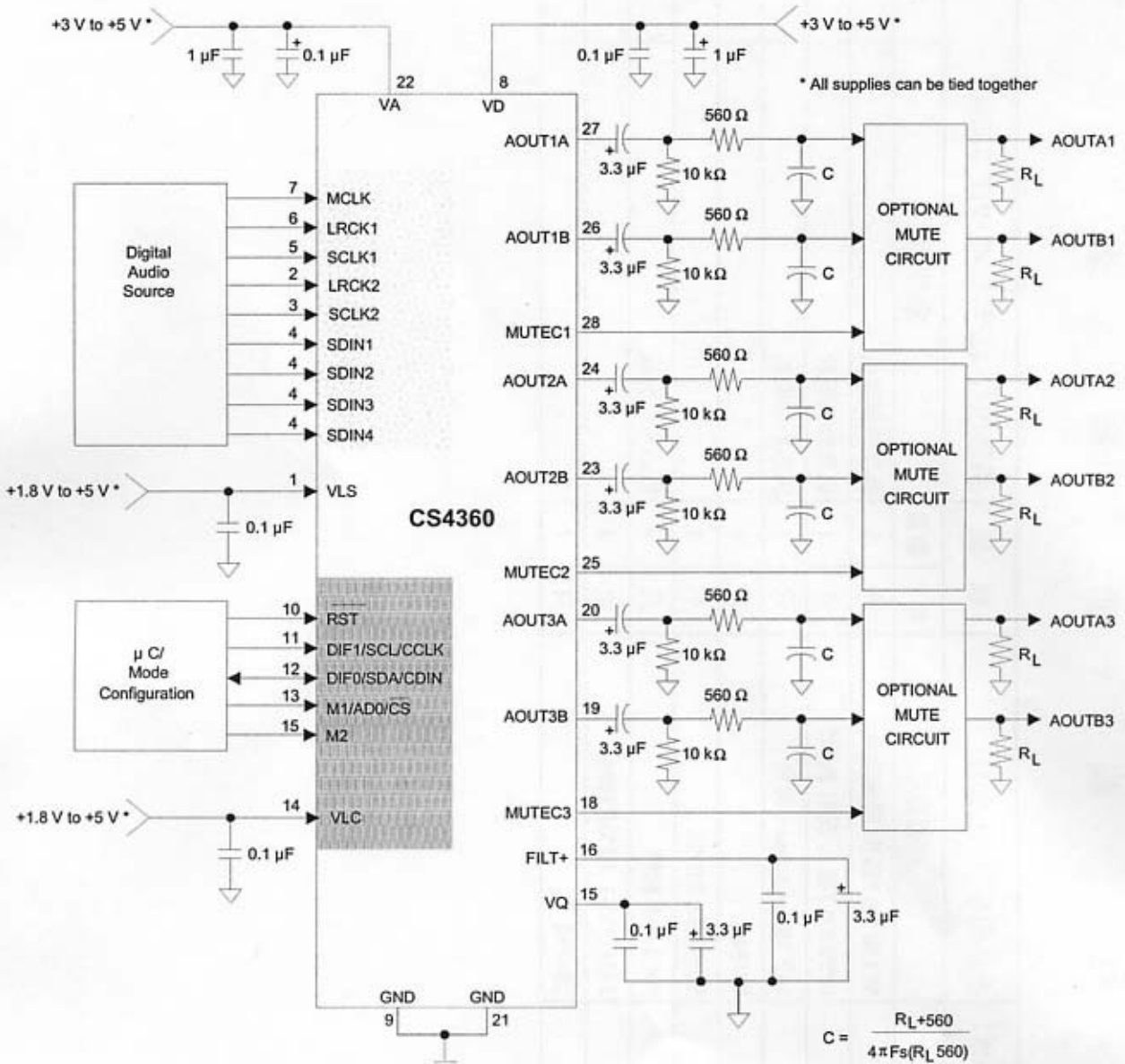


Figure 4. Typical Connection Diagram

## 5. PIN DESCRIPTION

Serial Audio Power	VLS	□ 1	28 □	MUTE1	Mute Control 1
Serial Data Input 1	SDIN1	□ 2	27 □	AOUTA1	Analog Output A1
Serial Data Input 2	SDIN2	□ 3	26 □	AOUTB1	Analog Output B1
Serial Data Input 3	SDIN3	□ 4	25 □	MUTE2	Mute Control 2
Serial Clock	SCLK	□ 5	24 □	AOUTA2	Analog Output A2
Left/Right Clock	LRCK	□ 6	23 □	AOUTB2	Analog Output B2
Master Clock	MCLK	□ 7	22 □	VA	Analog Power
Digital Power	VD	□ 8	21 □	GND	Ground
Ground	GND	□ 9	20 □	AOUTA3	Analog Output A3
Reset	RST	□ 10	19 □	AOUTB3	Analog Output B3
DIF1 / SCL/ CCLK	DIF1/SCL/CCLK	□ 11	18 □	MUTE3	Mute Control 3
DIF0 / SDA / CDIN	DIF0/SDA/CDIN	□ 12	17 □	VQ	Quiescent Voltage
Mode1 / AD0 / CS	M1/AD0/CS	□ 13	16 □	FILT+	Positive Voltage Reference
Control Port Power	VLC	□ 14	15 □	M2	Mode 2

Pin Name	#	Pin Description
VLS	1	<b>Serial Audio Interface Power (Input)</b> - Determines the required signal level for the serial audio interface. Refer to the Recommended Operating Conditions for appropriate voltages. Applies to pins 2-7.
SDIN1	2	<b>Serial Audio Data Input (Input)</b> - Input for two's complement serial audio data. SDIN1 corresponds to AOUT1x, SDIN2 corresponds to AOUT2x and SDIN3 corresponds to AOUT3x.
SDIN2	3	
SDIN3	4	
SCLK	5	<b>Serial Clock (Input)</b> - Serial clock for the serial audio interface.
LRCK	6	<b>Left / Right Clock (Input)</b> - Determines which channel, Left or Right, is currently active on the serial audio data line. The frequency of the left/right clock must be at the audio sample rate, Fs.
MCLK	7	<b>Master Clock (Input)</b> - Clock source for the delta-sigma modulator and digital filters. Table 6 illustrates several standard audio sample rates and the required master clock frequency.
VD	8	<b>Digital Power (Input)</b> - Positive power supply for the digital section. Refer to the Recommended Operating Conditions for appropriate voltages.
GND	9 21	<b>Ground (Input)</b> - Ground reference. Should be connected to analog ground.
RST	10	<b>Reset (Input)</b> - The device enters a low power mode and all internal registers are reset to their default settings when low. The control port cannot be accessed when Reset is low.
VLC	14	<b>Control Port Interface Power (Input)</b> - Determines the required signal level for the control port and provides power for bidirectional control port pins. Refer to the Recommended Operating Conditions for appropriate voltages. Applies to pins 10-13 and 15.
FILT+	16	<b>Positive Voltage Reference (Output)</b> - Positive reference voltage for the internal sampling circuits. Requires the capacitive decoupling to GND as shown in the Typical Connection Diagram.

VQ	17	<b>Quiescent Voltage (Output)</b> - Filter connection for internal quiescent voltage. VQ must be capacitively coupled to analog ground, as shown in the Typical Connection Diagram. The nominal voltage level is specified in the Analog Characteristics and Specifications section. VQ presents an appreciable source impedance and any current drawn from this pin will alter device performance. However, VQ can be used to bias the analog circuitry assuming there is no AC signal component and the DC current is less than the maximum specified in the Analog Characteristics and Specifications section.
VA	22	<b>Analog Power (Input)</b> - Positive power supply for the analog section. Refer to the Recommended Operating Conditions for appropriate voltages.
AOUTA1	19	<b>Analog Outputs (Output)</b> - The full scale analog line output level is specified in the Analog Characteristics specifications table.
AOUTB1	20	
AOUTA2	23	
AOUTB2	24	
AOUTA3	26	
AOUTB3	27	
MUTEC1	18	<b>Mute Control (Output)</b> - The Mute Control pin goes high during power-up initialization, reset, muting, power-down or if the master clock to left/right clock frequency ratio is incorrect. This pin is intended to be used as a control for an external mute circuit to prevent the clicks and pops that can occur in any single supply system. The use of an external mute circuit is not mandatory but may be desired for designs requiring the absolute minimum in extraneous clicks and pops.
MUTEC2	25	
MUTEC3	28	

#### Control Port Definitions

SCL/CCLK	11	<b>Serial Control Port Clock (Input)</b> - Serial clock for the serial control port. Requires an external pull-up resistor to the logic interface voltage in Two-Wire mode as shown in the Typical Connection Diagram.
SDA/CDIN	12	<b>Serial Control Data (Input/Output)</b> - SDA is a data I/O line in Two-Wire format and requires an external pull-up resistor to the logic interface voltage, as shown in the Typical Connection Diagram. CDIN is the input data line for the control port interface in SPI format.
AD0/CS	13	<b>Address Bit 0 (Two-Wire) / Control Port Chip Select (SPI) (Input/Output)</b> - AD0 is a chip address pin Two-Wire format; CS is the chip select signal for SPI format.

#### Stand-Alone Definitions

DIF1	11	<b>Digital Interface Format (Input)</b> - The required relationship between the Left/Right clock, serial clock and serial data is defined by the Digital Interface Format selection. Refer to Table 4.
DIF0	12	

DIF1	DIF0	DESCRIPTION
0	0	Left Justified, up to 24-bit data
0	1	I <sup>2</sup> S, up to 24-bit data
1	0	Right Justified, 16-bit data
1	1	Right Justified, 24-bit data

Table 4. Digital Interface Formats - Stand Alone Mode

M1	13	<b>Mode Selection (Input)</b> - Determines the operational mode of the device as detailed in Table 5.
M2	15	

M2	M1	MODE
0	0	Single-Speed without de-emphasis (4 to 50 kHz sample rates)
0	1	Single-Speed with de-emphasis (32 to 48 kHz sample rates)
1	0	Double-Speed (50 to 100 kHz sample rates)
1	1	Quad-Speed (100 to 200 kHz sample rates)

Table 5. Mode Selection

Sample Rate (kHz)	MCLK (MHz)				
	256x	384x	512x	768x	1024x*
32	8.1920	12.2880	16.3840	24.5760	32.7680
44.1	11.2896	16.9344	22.5792	32.7680	45.1584
48	12.2880	18.4320	24.5760	36.8640	49.1520

\* Requires MCLKDIV bit = 1

Table 6. Single-Speed Mode Common Clock Frequencies

Sample Rate (kHz)	MCLK (MHz)				
	128x	192x	256x	384x	512x*
64	8.1920	12.2880	16.3840	24.5760	32.7680
88.2	11.2896	16.9344	22.5792	33.8688	45.1584
96	12.2880	18.4320	24.5760	36.8640	49.1520

\* Requires MCLKDIV bit = 1

Table 7. Double-Speed Mode Common Clock Frequencies

Sample Rate (kHz)	MCLK (MHz)				
	64x	96x	128x	192x	256x*
176.4	11.2896	16.9344	22.5792	33.8688	45.1584
192	12.2880	18.4320	24.5760	36.8640	49.1520

\* Requires MCLKDIV bit = 1

Table 8. Quad-Speed Mode Common Clock Frequencies



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Use of this product in any manner that complies with the MPEG-2 video standard as defined in ISO documents IS 13818-1 (including annexes C, D, F, J, and K), IS 13818-2 (including annexes A, B, C, and D, but excluding scalable extensions), and IS 13818-4 (only as it is needed to clarify IS 13818-2) is expressly prohibited without a license under applicable patents in the MPEG-2 patent portfolio, which license is available from MPEG LA, L.L.C. 250 Steele Street, Suite 300, Denver, Colorado 80296.

## Overview

The CS92288 is a real time MPEG-2 audio/video encoder and decoder (CODEC), with system multiplexor/demultiplexor and on-screen display (OSD). For video coding, the CS92288 fully complies with the ISO/IEC 13818 Main Level @ Main Profile (ML@MP) or with the ISO/IEC 11172 (MPEG-1) formats. For audio encoding, the CS92288 supports a variety of audio formats, including MPEG-1 or MPEG-2 audio (all Layers) and Dolby Digital (AC-3).

In encode mode, the CS92288 accepts digital video in ITU-R BT.601 (CCIR-601) or ITU-R BT.656 (CCIR-656) formats, and digital audio in LPCM format. The input video is filtered and then encoded to produce a compressed bitstream in either MPEG-1 or MPEG-2 ML@MP syntax. The audio is compressed in either MPEG or Dolby Digital formats. The compressed video and audio streams are multiplexed to produce an MPEG-compliant program bit stream.

In decode mode, the CS92288 accepts an MPEG program bit stream or audio and video elementary streams and produces ITU-R BT.601 or BT.656 video and LPCM audio outputs.

The CS92288 is designed to provide a high degree of integration and ease of system design. It makes an ideal solution for a variety of MPEG-based audio/visual applications, such as PC-based content creation, VCD and DVD-RAM players/recorders, set-top boxes, and time-shift recording. For example, a single CS92288 is adequate for a complete Super VCD (SVCD) player/recorder.

For the evaluation of the CS92288, Cirrus Logic provides a PC-based Evaluation Board, window drivers, and application software. In addition, Cirrus Logic offers a complete reference design for a stand-alone MPEG-based video recorder/player. This design allows designers and manufacturers a quick entry to the digital recording markets.

## Features

- Single Chip Real Time MPEG-2 Audio/Video CODEC with system Mux/Demux and On-screen Display (OSD)
- Supports MPEG-1 audio/video encoding and decoding
- Supports Dolby Digital audio encoding and decoding
- Programmable system mux/demux supports DVD, VCD, and SVCD encoding and decoding
- 8-bit OSD support (2-b text, 2-b to 8-b graphics)
- Support for Constant Bit Rate (CBR) and one-pass Variable Bit Rate (VBR)
  - IPB-pictures, CBR (average), VBR (max) up to 15Mbps.
  - I-pictures only to 30Mbps
- Proprietary High Performance Motion Estimation
- Low external SDRAM memory:
  - 8 Mbytes for D1, 2B picture format
- Supports Multiple Resolutions & Scan Rates
  - NTSC: (720, 704, 640, 544, 480, 352) x 480 or 352 x 240 (CIF), and 176x112 (QCIF) at 30 or 29.97 Hz
  - PAL: (720, 704, 640, 544, 480, 352) x 576 or 352 x 288 (CIF), and 176x144 (QCIF) at 25 Hz
- Integrated video pre and post processor
- 108 MHz operating frequency with separate 27 MHz input video clock
- **Video Preprocessor**
  - Accepts ITU-R BT.601 4:2:2 and D1 input formats
  - 4:2:2 to 4:2:0 Conversion
  - Built-in, programmable, pre-processing filters
  - Half Horizontal Resolution (HHR), SIF decimation filtering, or Two-Thirds Horizontal resolution filtering
  - Temporal filtering
  - Automatic inverse telecine
  - Sync Extraction
- **Video Encoder**
  - Real Time Encoding of MPEG-2 Main Level/Main Profile digital video
    - ISO/IEC 13818-2 compliant
    - SP@ML, MP@LL, MP@ML
    - Video Streams up to 13.5Mpel/s (16-bit) and 27Mpel/s (8-bit)
  - Real Time Encoding of MPEG-1
  - Support for Full D1, 2/3 D1, 1/2 D1, CIF, and QCIF

- Constant Bit Rate Support: up to 15Mbps (IPB frames) and 30Mbps (I frame only)
- Variable Bit Rate Support:
  - Real-time one-pass rate control
  - User-selectable average bitrate
- Proprietary High Performance Motion Estimation Engine
  - Half-pel accuracy
  - Horizontal Search Ranges:  $\pm 63.5$ ,  $\pm 31.5$ ,  $\pm 15.5$ ,  $\pm 7.5$  Pel/Frame
  - Vertical Search Range:  $\pm 31.5$ ,  $\pm 15.5$ ,  $\pm 7.5$  Pel/Frame
- Guaranteed to operate at 30 frames/second
- Field-based or Frame-based DCT
- Field, 16x8, and frame-mode prediction
- Programmable encoding parameters
  - I and P-picture interval
  - quantization matrices
  - Encoding time
  - Average bitrate, upper and lower bitrate bounds
  - Active Picture Area Selection
- **Video Decoder**
  - Decodes ML@MP MPEG-2 video and MPEG-1 video
  - Support Full D1, 2/3 D1, 1/2 D1, CIF, and QCIF
  - Variable Length Decoder
    - Video stream syntax parsing and decoding
    - Error detection and handling
  - Motion Prediction
    - Supports frame, field, 16 x 8 and dual prime motion compensation modes
    - Performs half-pel interpolation and bi-directional interpolation
  - Error detection, handling and mitigation
- **Video Postprocessor**
  - Filters for interpolation to ITU-R BT.601 and BT.656 format
  - Display Management
  - Automatic repetition of dropped field for 3:2 Pulldown (Telecine)
  - Horizontal and vertical scaling
  - Master mode D1/VMI output
  - Slave mode CCIR output
  - Letter-box, NTSC to PAL format conversion
  - OSD/OGD; 2-bit text, 2-,4-, or 8-bit graphics
- **Audio Processor**
  - Programmable, 24-bit, digital signal processor
  - Input/Output sampling rates: 32, 44.1, 48, or 96 kHz
  - Data resolution up to 24 bits/sample
  - Two channel audio encoding or decoding in either MPEG (all Layers) or Dolby Digital (AC-3)
  - 5.1 channels audio decoding (downmixed to two channels)
  - Additional audio encoding/decoding algorithms can be supported via firmware upgrades
- **System Processor**
  - System Multiplexor/Demultiplexor
  - Based on powerful embedded ARC core
  - Programmable, supports DVD, VCD, SVCD, encoding and decoding
  - Supports Transport, Program, and Elementary streams
  - Trick Play; fast and slow play forward, fast play backward
- **System Interfaces**
  - 16-bit bus that supports Intel and Motorola interfaces
  - 8-bit interface supports the Philips Trimedia TM1300 and other 8-bit microcontrollers with either separate or multiplexed address and data buses.
  - Glueless interface to Philips 7146 PCI bridge
  - Direct interface to NTSC/PAL industry standard NTSC/PAL video encoders/decoders (Philips, Harris)

- Glueless interface to industry standard SDRAM(s)
- Glueless interface to Data Flash and EPROM memories
- 8051 Protocol interface
- I<sup>2</sup>S
- General Purposed I/O
- Glueless interface to USB controllers
- Programmable clock output for audio A/D and D/A converters.
- **Technology**
  - 0.18um CMOS technology
  - 272-pin PBGA package
  - 3.3 and 1.8 Volts power supplies
  - 5V I/O tolerance
  - Internal pull-ups for SDRAM and HIU data buses
  - 1 W typical average power consumption at 108 MHz

## Ordering Information

Part Number	Package	Operating Temp Range
CS92288	272L-BGA	0° ~ +70°

## Application Information

Figure 1 shows a digital audio/video deck using the CS92288, a host microcontroller, a CD-R/W drive, and supporting commodity devices. A drive interface is supported by the controller CPU to transfer data between the CS92288 and the CD-R/W drive. The functionality of the CS92288 can be controlled either from the host microcontroller or from an optional Firmware EPROM. The OSD EPROM is also optional

## Encoding

Analog video is demodulated and passed to the CS92288. The setup and control for the NTSC/PAL video decoder are handled by an external I<sup>2</sup>C interface master. Input video can be overlaid with on-screen graphics and be passed back to the NTSC/PAL video encoder for video output loopback.

Analog audio is digitized by the A/D converter, and LPCM data is transferred to the CS92288 via the I<sup>2</sup>S interface. Audio loopback is provided by a separate I<sup>2</sup>S interface to the output audio D/A of the system. The CS92288 utilizes the SDRAM to process the input audio and video, producing an MPEG-compliant output to the Host CPU. The Host CPU directs the writing of the data to the media.

## Decoding

The compressed audio and video data is read off the media device. The CS92288 demultiplexes and decompresses the audio and video data and transfers digital video to the NTSC/PAL video encoder and digital LPCM audio to the audio D/A converter. Furthermore, the output video data can be mixed with OSD or OGT (On-screen Graphics and Text) data before the final output. The NTSC/PAL video encoder is configured by an external I<sup>2</sup>C master. The audio D/A interfaces with the CS92288 using the I<sup>2</sup>S bus and associated interface circuitry.

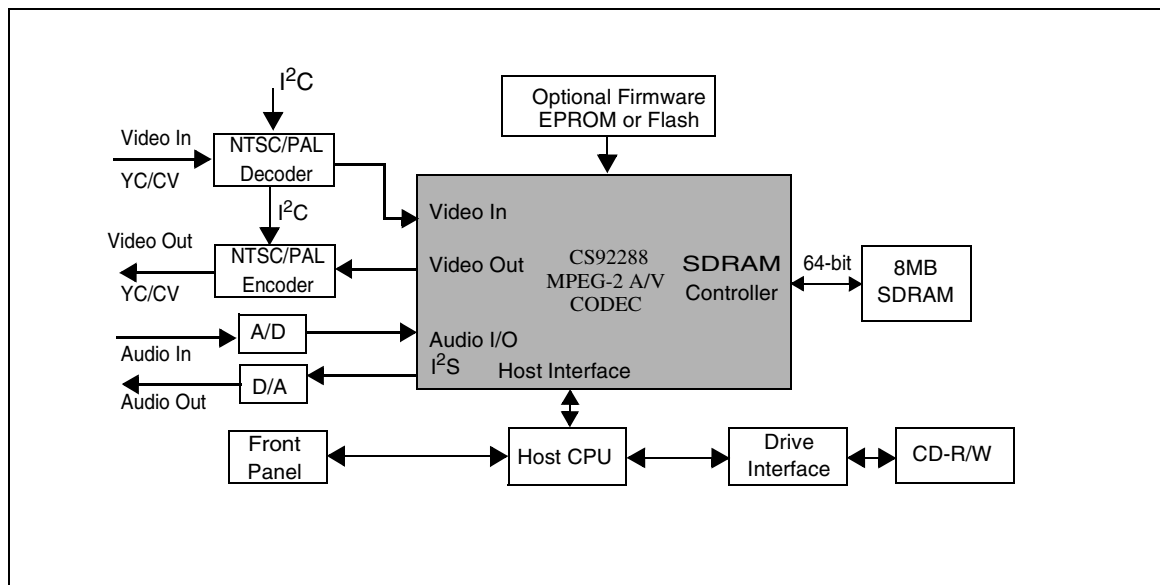


Figure 1: System diagram of an CS92288-based digital A/V Recorder/Player

## Functional Descriptions

The CS92288 is organized as a process pipeline that implements the MPEG-2 audio and video encoding and decoding algorithms.

The CS92288 provides application program control over a large number of encoding parameters. For example, for video encoding one can control such parameters as I, P, B-picture cadence, GOP structure, bit rates, and decoder buffer sizes. For audio encoding, one can select coding format and average bit rate.

The algorithmic and architectural innovations of the CS92288 allow a unique degree of integration for the MPEG audio/video CODEC function. The CS92288 is also designed to provide a high degree of system integration and ease of system design. These combined benefits make it an ideal platform for a variety of MPEG-2-based digital audio/video applications

For communication applications, the CS92288 can match the output bit rate to the channel rate. This feature allows the host controller to make bit rate changes as needed to demonstrate better bandwidth utilization across multiple channels.

Internal rate control provides a high degree of flexibility in relation to the output bit rate, including the ability to generate variable bit rate compressed video stream in one pass. This makes it suitable for storage sensitive applications such as digital camcorders and digital versatile discs (DVDs).

The CS92288 also has features geared toward MPEG-2 publishing and authoring systems. These include the ability to specify the initial decoder buffer fullness.

## Architecture

Figure 2 shows the major functional units of the CS92288. These units include:

- The RISC microcontroller (an ARC RISC core)
- The Video Interface Unit (VIO)
- The Audio Interface Unit (AIU)
- The Video Engine Unit (VEU)
- The Audio Engine (DSP)
- The Host Interface Unit (HIU), and
- The SDRAM Control Unit (DCU)

All blocks inter-communicate with two major data buses: a 64-bit wide data bus (D-Bus) and a 16-bit wide register bus (R-Bus). The PLL block is used to multiply (4X) the SYSCLK frequency to provide for all internal blocks and external memory clocking. A separate PLL is used to provide an output clock to external audio A/D and D/A converters.

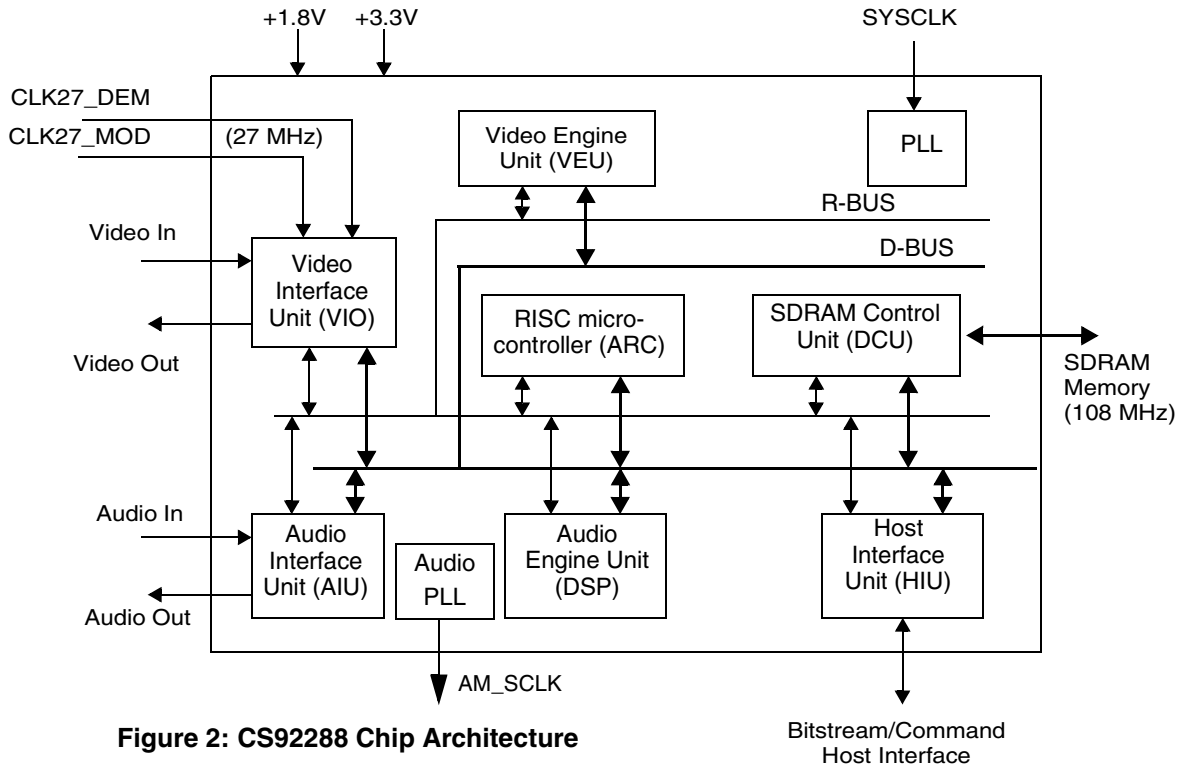


Figure 2: CS92288 Chip Architecture

### The Video Interface Unit (VIO)

Figure 3 shows a block diagram of the VIO. It includes the Video Input Unit (VIU), the Video Output Unit (VOU), the Video Processing Unit (VPU), and the OSD Unit.

The VIU selects the input video active area and performs chroma conversion, inverse telecine, spatial and/or temporal prefilter-

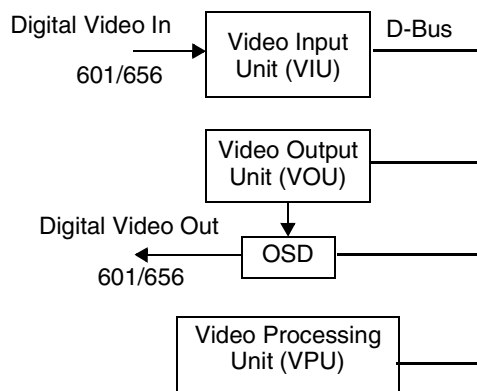


Figure 3: Block diagram of the Video Interface Unit

ing, and data arrangement to facilitate the subsequent encoding processes. It preprocesses the input data so that encoding can

be done in the most efficient way.

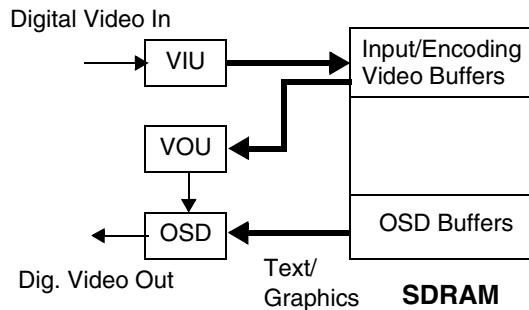
The VOU can perform a variety of postprocessing operations, including horizontal and vertical scaling, telecine, and video format conversion.

The OSD block mixes text and/or graphics from the OSD buffer (in SDRAM) with the output of the VOU and generates a correctly sequenced ITU-R BT.601 or 656 4:2:2 output video stream. The flexible architecture of the VIO unit allows it to operate in a number of different configurations.

**Video Encoding - Normal Mode**

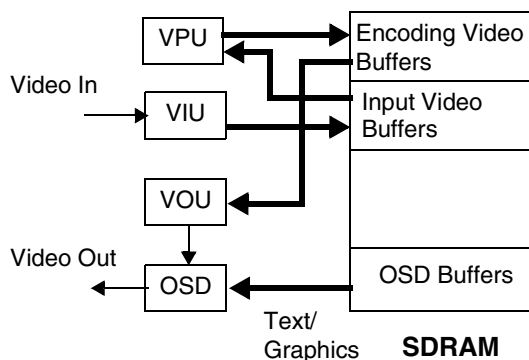
Figure 4 shows the operation of the VIO unit under the normal encoding mode. Input video is captured by the VIU and is transferred to SDRAM. The buffered input is passed first to the VOU and then to the OSD unit, where it is mixed with text or graphics from the OSD buffers. The output of the OSD unit provides digital loopback of the input video, overlaid with on-screen text or graphics.

**Video Encoding - Intermediate Mode**



**Figure 4: Video Encoding - Normal Mode**

Figure 5 shows the flow of operations in the VIO unit under the intermediate encoding mode. As in the normal mode, this mode allows for digital video loopback of the input video with overlaid text or graphics. However, this mode also allows for additional preprocessing of the input video by the video processing unit (VPU). Among its functions, the VPU can initialize the video frame buffer with specific YCbCr values (e.g., blue screen generation), copy data from one video buffer to another, or scale data from one frame-buffer region to another frame-buffer region.

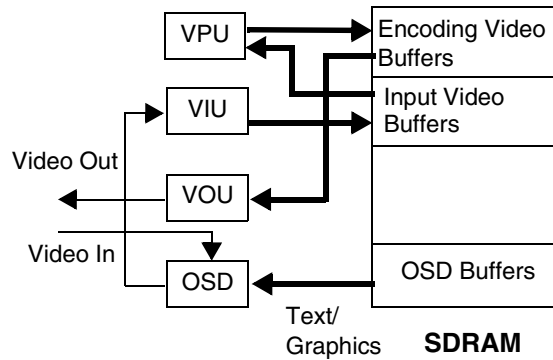


**Figure 5: Video Encoding - Intermediate Mode**

**Video Encoding - Advanced Mode**

Figure 6 shows the flow of operations when the VIO is used in advanced encoding mode. In this mode, input video is captured

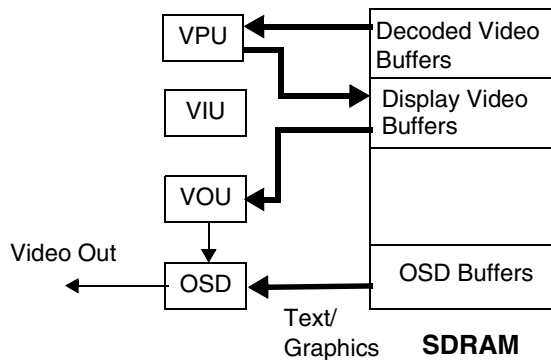
directly by the OSD unit, where it can be mixed with OSD data. The output of the OSD unit is passed back to the VIU and then to SDRAM for video encoding. As in the previous mode, additional preprocessing of the video data by the VPU may also be enabled.



**Figure 6: Video Encoding - Advanced Mode**

**Video Decoding**

Figure 7 shows the flow of data in the VIO unit during video decoding. At minimum, decoded video data are transferred from the SDRAM to the VOU for chroma upconversion and other postprocessing. The output of the VOU is passed to the OSD unit where it can be mixed with text or graphics before it is transferred to the video output. Optionally, the VPU may also be enabled to process the decoded data before they are being transferred to the VOU.



**Figure 7: Video Decoding**

**The Audio Interface Unit (AIU)**

The audio interface unit provides the interface between the CS92288 and external audio devices. Audio samples are transferred in and out of the CS92288 using I<sup>2</sup>S signaling. The CS92288 also provides a user-configurable output clock for external audio A/D and D/As.



## The RISC Microcontroller

This is an embedded, programmable, 32-bit ARC RISC processor. It performs multiplexing and demultiplexing of MPEG program streams and acts as a central sequencer. Its microcode can be downloaded either from an external host, from external data Flash, or from an external EEPROM, through the Host Interface Unit.

## The Video Engine Unit (VEU)

This is the core video processor for the CS92288. During encoding, it operates on the video data and generates an MPEG-compliant video elementary stream. It includes several dedicated processing units, such as the motion estimation and refinement units. Among its many functions, it performs motion estimation and compensation, DCT, quantization, rate control, and variable length coding. During decoding, it operates on a video elementary stream and generates decompressed video frames. It performs, variable length decoding, IDCT, and motion compensation. The IDCT output is fully compliant with the IEEE-1800 accuracy requirements.

## The Audio Engine

The Audio Engine provides the core processing power for all audio-related functions. It consists of an embedded, 24-bit, general purpose, and programmable digital signal processor (DSP). The DSP operates from its own embedded program and data memories for the most efficient processing of audio data.

## The Host Interface Unit

The CS92288 host interface is used for communication with the host controller and external EPROMS or flash memory. It is designed to support a variety of communication protocols. The host interface has a glue-less interface to USB controllers and it may also be used in PC-based host systems using a PCI bridge interface, such as the Philips 7146.

## The SDRAM Control Unit (DCU)

The SDRAM control unit (DCU) provides a 64-bit interface from all functional units to the off-chip memory (SDRAM) storage. It is designed to sustain real-time audio and video encoding and decoding at 30 frames per second.

## Related Documentation

Additional information about the CS92288 can be found in:

- The “*CS92288 Programming Guide*”
- “*CS92288 JTAG Operation and Programming Guide*”
- “*CS92288 - Data Book Addendum*”

available from Cirrus Logic.

## Signal Descriptions

This section groups the signals according to the bus interface type. The convention for active-low signals is to apply an over-score to the signal name, e.g., active-low SIGNAL and active-high SIGNAL. Pin Types are defined as: I/O = Input and output; I = Input only; O = Output only; Ts = Tri-State.

**Table 1: Host Interface**

Pin Name	Type	Pin Number	Description
HAD[15:0]	I/O, Ts	J1,J3,H2,H1,H3,G2,G1,G3, F2,F1,F3,E2,E1,D2,E3,D3	16-bit Host Multiplexed Address/data (Pull-up Resistor Provided)
HA[7:0]	I	L3,M1,L2,L1,K3,K1,K2,J2	8-bit Address Bus
INTX16	I	R3	Bus Width Select. 0 = 8-bit bus; 1 = 16-bit bus
INTL_MOT	I	T2	Interface Select. 0 = Motorola interface; 1 = Intel interface
AS_ALE	I	M2	Address Strobe (Motorola); Address Latch Enable (Intel) (Pull-up Resistor Provided). Both are low assertive
DMA_REQ	O	N1	DMA Request. Active-low or active-high is configurable. Default = active-high
DMA_ACK	I	N2	DMA Acknowledge, low assertive. Pull-up resistor is provided.
DTACK_RDY	O	N3	Data Transfer Acknowledge - Low assertive(Motorola); Data Ready - High assertive (Intel).
HSEL	I	P1	Host Select, low assertive (Internal Resistor Pull-ups)
RWN_SBHE	I	P2	Read Write not (Motorola); System Byte High Enable (Intel). Both are low assertive
LDS_RDN	I	P3	Lower Data Strobe (Motorola); Read not (Intel). Both are low assertive
UDS_WRN	I	R1	Upper Data Strobe (Motorola); Write not (Intel). Both are low assertive
HIU_INT	O	R2	Host Interrupt, low assertive. Level triggered
SYS_RDY	O	T1	System Ready signal, high assertive
GPIO[5:0]	I/O	Y3,W3,Y2,Y1,V1,T3	6-bit General purpose I/O. Function is configurable by software. GPIO[0] is shared with the AM_WS signal of the audio interface
FLASH_SEL	I	U1	Flash memory indicator. If FLASH_SEL=1, then Flash memory is present.
ROM_SEL	I	U2	EPROM indicator. If ROM_SEL=1, read firmware from bootram EPROM
ROMDATA_EN	O	W1	If ROM_SEL=1, then chip enable for EPROM; active low.
SER_OUT	O	V2	If FLASH_SEL=1, serial output to data.
SCL	I/O	B9	Serial clock, normally configured as input
SDA	I/O	C9	Serial data bus, normally configured as input

**Table 2: Video Interface**

Pin Name	Type	Pin Number	Description
YIN[7:0]	I	B15,C15,A15,A16,B16,A17, C16,B17	8-bit Input video data
YOUT[7:0]	O, Ts	B12,A12,C13,B13,A13,A14, C14,B14	8-bit Output video data. Can be set into tristate mode by microcode
CLK27_DEM	I	C12	2x Input NTSC/PAL Decoder (Demodulator) Pixel-Clock (27MHz)
CLK27_MOD	I	B4	2x Input NTSC/PAL Encoder (Modulator) Pixel-Clock (27MHz)
HREF_DEM	I	A11	Horizontal Input Reference for ITU-R BT.601. High assertive

**Table 2: Video Interface**

HREF_MOD	I/O	B11	Horizontal Output Reference for ITU-R BT.601. Input in Slave mode; output in Master mode. High assertive
VSYNC_DEM	I	A10	Vertical Input Sync for ITU-R BT.601. Low assertive
VSYNC_MOD	I/O	C11	Vertical Output Sync for ITU-R BT.601. Input in Slave mode; output in Master mode. Low assertive
DREADY_DEM	I	B10	Data Ready signal, high assertive. Input in encode mode with field sync. Pull high with external resistor.
DREADY_MOD	O	A9	Data Ready signal, high assertive. Output in decode mode with vertical sync; Pull high with external resistor.
ENC_DEC	O	C10	Mode Select. 0 = Encode; 1 = Decode

**Table 3: Audio Interface**

Pin Name	Type	Pin Number	Description
WS_IN_ENC	I	C8	Input word select; value may be controlled by firmware. Defaults: WS_IN_ENC=0: Channel 1 (left), WS_IN_ENC=1: Channel 2 (right)
SD_IN_ENC	I	A7	Serial input audio data; used for audio encoding only
BCK_IN_ENC	I	B8	Serial data input bit clock for audio encoding
BCK_IN_DEC	I	A8	DAC input bit clock for audio data; used only for audio decoding in slave mode
BCK_OUT	O	B7	Serial data output bit clock; for decoding or loop-back during encoding
SD_OUT	O	A6	Serial output audio data; for decoding or loop-back during encoding
WS_OUT	O	C7	Output word select; value may be controlled by firmware. Defaults: WS_OUT=0: Channel 1 (left), WS_OUT=1: Channel 2 (right); for decoding or loop-back during encoding
AM_BCK	O	B3	Output Master bit clock from internal PLL for external audio A/D and D/A converters
AM_WS	O	T3	Output Master word select for slaves ADCs. This pin is shared with GPIO[0]
AM_SCLK	O	A3	Output Master system audio clock from internal PLL for external audio A/D and D/A converters.

**Table 4: Memory Interface**

Pin Name	Type	Pin Number	Function
MD[63:0]	I/O	V4,W4,V5,Y4,W5,Y5,W6,Y6,V7,W7,Y7,V8,W8,Y8,V9,W9,Y9,V10,W10,Y10,V11,W11,Y11,W12,Y12,W13,Y13,V13,W14,Y14,V14,W15,P19,P20,N19,M19,N20,M20,L19,L20,K19,K20,J18,J19,J20,H19,H20,H18,G19,G20,G18,F19,F18,C19,D18,B20,W17,V17,Y18,W18,Y19,Y20,V19,T18	64-bit SDRAM Data bus (Pull-up Resistor Provided)
MA[11:0]	O	U18,W20,U19,V20,R18,T19,U20,P18,T20,N18,R19,R20	12-bit SDRAM Address bus
DQMU	O	Y15	SDRAM Upper Byte I/O Mask
DQML	O	V15	SDRAM Lower Byte I/O Mask
WE	O	V16	SDRAM Write Enable, low assertive
CS	O	Y16	SDRAM Chip Select, low assertive
RAS	O	W16	SDRAM RAS, low assertive
CAS	O	Y17	SDRAM CAS, low assertive
CLKOUT[1:0]	O	A19,C17	SDRAM output Clocks (108MHz)

Table 5: Global Interface

Pin Name	Type	Pin Number	Function
SYSCLK	I	C4	System Clock (27 MHz)
HARD_RESET	I	U3	Chip Reset, low assertive (Pull-up Resistor Provided)
PLL_RESET	I	E19	PLL Reset, low assertive. Pull high for normal operation.
APLL_RESET	I	C1	Audio PLL Reset, low assertive. Pull high for normal operation.
CS_IN	I	C5	Chip Select Input, low assertive. When set to high, it tristates all output and bidirectional drivers. Set to low for normal operation
VDD	+1.8V	D9,D10,D13,G4,G17,H17,K4,L4,N17,U6,U10,U11,V6	1.8V core power supply
VDDD	+3.3V	D6,D7,D11,D14,F4,J4,J17,K17,M4,M17,P4,P17,R4,R17,U7,U8,U12,U14,U15,V12	3.3V I/O power supply
VSS	GND	D4,D17,J9-J12,K9-K12,L9-L12,M9-M12,U4,U17	VDD ground
VSSD	GND	B2,B19,C3,C18,D5,D8,D12,D15,D16,E4,E17,F17,H4,K18,L17,L18,M3,M18,N4,T4,T17,U5,U9,U13,U16,V3,V18,W2,W19	VDDD ground
PLL_VDD	+1.8V	F20	1.8V Video PLL power supply
PLL_VDDA	+1.8V	D20	1.8V Analog video PLL power supply
PLL_VSSA	GND	C20	Analog video PLL ground
PLL_VSS	GND	E20	Video PLL ground
APLL_VDD	+1.8V	D1	1.8V Audio PLL power supply
APLL_VDDA	+1.8V	B1	1.8V Analog Audio PLL power supply
APLL_VSSA	GND	A2	Analog Audio PLL ground
APLL_VSS	GND	C2	Audio PLL ground
TCK	I	B6	JTAG Input Clock
TDI	I	C6	JTAG Input Data
TMS	I	B5	JTAG Control Input
TDO	O	A5	JTAG Output Data
TEST_MODE	I	A20	For chip test only; ground for normal operation
GLOBAL_PD	I	E18	For chip test only; ground for normal operation
SE	I	A18	For chip test only; ground for normal operation
PLL_BP	I	A1	For chip test only; ground for normal operation
BIDI_IN	I	D19	Forces all bidirectional drivers to input-only mode. For chip test only; ground for normal operation
MBIST_EN	I	B18	For chip test only; ground for normal operation
ND_TREE	O	A4	For board test only; floating for normal operation

## System Interfaces

The system interfaces consists of Host, Video, Audio, Memory, and Global interfaces; their definitions are detailed as follows:

### Host Interface

The Host Interface Unit (HIU) port of the CS92288 provides an interface between the CS92288 on-chip CPU and components of an off-chip host system, such as boot ROM, Flash memory, or a host microcontroller. One of the main functions of the HIU module is to provide a communication link between a host and the CS92288 core modules so that encoding and decoding parameters can be properly set. Specifically, the HIU relays requests from the CS92288 on-chip CPU to the off-chip host system, and vice versa. Such requests include starting, loading of control parameters, stopping, loading of microcode, user status query and so forth.

The other function of the HIU is to serve as an interface for compressed bitstreams. During encoding, compressed audio/video bitstreams (Program Stream or Elementary Audio and Video Streams) output from the HIU to an application- specific host system. During decoding, compressed bit streams input from a host system to the CS92288 SDRAM via HIU.

#### **CS92288 External Pins and Interfaces**

Figures 8-10 shows typical connections of the CS92288 with external hosts.

#### **Host Interface Signal Descriptions**

**HAD[15:0]** are bidirectional multiplexed address/data pins. 8-bit or 16-bit operation is selectable by signal INTX16. Internal pull-up resistors are provided. In 8-bit demultiplexed mode, the higher 8 bits are used as data and the lower 8 bits are used as address (see Figure 10).

**HA[7:0]** is an 8-bit input address bus. It is used in demultiplexed or 8-bit mode.

**INTX16** is an input pin defining the data bus width, 16-bit (set HIGH) and 8-bit (set LOW).

**INTL\_MOT** is an input pin which can be selected in either Intel/ISA mode (set HIGH) or Motorola-68K mode (set LOW).

**AS\_ALE** is a dual-purpose input pin. For Intel mode (when INTL\_MOT=1), it is an active-low Address Latch Enable signal. For Motorola mode (when INTL\_MOT=0), it is an active-low Address Strobe. This signal toggles only when a new address phase is presented. An internal pull-up resistor is provided.

**DMA\_REQ** is an active-high output signal which can be asserted by CS92288 to an external processor to request an operand transfer. This pin can be configured as active-high (default upon power up) or active-low.

**DMA\_ACK**, an active-low input signal, is asserted by an external processor to indicate an operand being transferred in response to a previous transfer request. An internal pull-up resistor is provided.

**DTACK\_RDY** is a dual-purpose output pin. For Intel mode (when INTL\_MOT=1), it is an active-high Ready signal. For Motorola mode (when INTL\_MOT=0), it is an active-low Data Transfer Acknowledge.

**HSEL** is an active-low Chip-Select input pin, set LOW for normal operation. An internal pull-up resistor is provided.

**RWN\_SBHE** is a dual-purpose input pin. For Intel mode (when INTL\_MOT=1), it is an active-low System Byte High Enable signal. For Motorola mode (when INTL\_MOT=0), it is an active-low Read/Write-not signal.

**LDS\_RDN** is a dual-purpose input pin. For Intel mode (when INTL\_MOT=1), it is an active-low Read signal. For Motorola mode (when INTL\_MOT=0), it is an active-low Lower Data Strobe.

**UDS\_WRN** is a dual-purpose input pin; for Intel mode (when INTL\_MOT=1), it is an active-low Write signal. For Motorola mode (when INTL\_MOT=0), it is an active-low Upper Data Strobe.

**HIU\_INT** is an active-low level-triggered output pin which can be asserted by CS92288 to an external processor to request an interrupt. This pin is nonmaskable.

**SYS\_RDY** is an active-high output System Ready signal to indicate HIU power-up properly and is ready for software download.

**GPIO[5:0]** is a 6-bit bidirectional bus for general purpose I/O. After reset, these pins are configured as input only. Afterwards, their function is programmable by microcode.

**FLASH\_SEL** is an input pin which when set to high (FLASH\_SEL=1) indicates the presense of Flash memory.

**ROM\_SEL** is an input pin which when set to high (ROM\_SEL=1) indicates the presence of an EPROM for downloading firmware.

**ROMDATA\_EN** is an active-low output pin. When ROM\_SEL=1, this pin is being used as a chip select for the boot EPROM.

**SER\_OUT** is an output serial signal bus for Flash memory (used when FLASH\_SEL=1).

**SCL** is a bidirectional clock pin. When active, a clock is outputted from this pin. When inactive, it is configured as an input pin to allow other activities on this pin. This pin is used for the EPROM and Data Flash interface.

**SDA** is a bidirectional serial data pin. This pin outputs for write mode and inputs for read mode. When inactive, it is configured as an input pin to allow other activities on this pin. This pin is used for the EPROM and Data Flash interface.

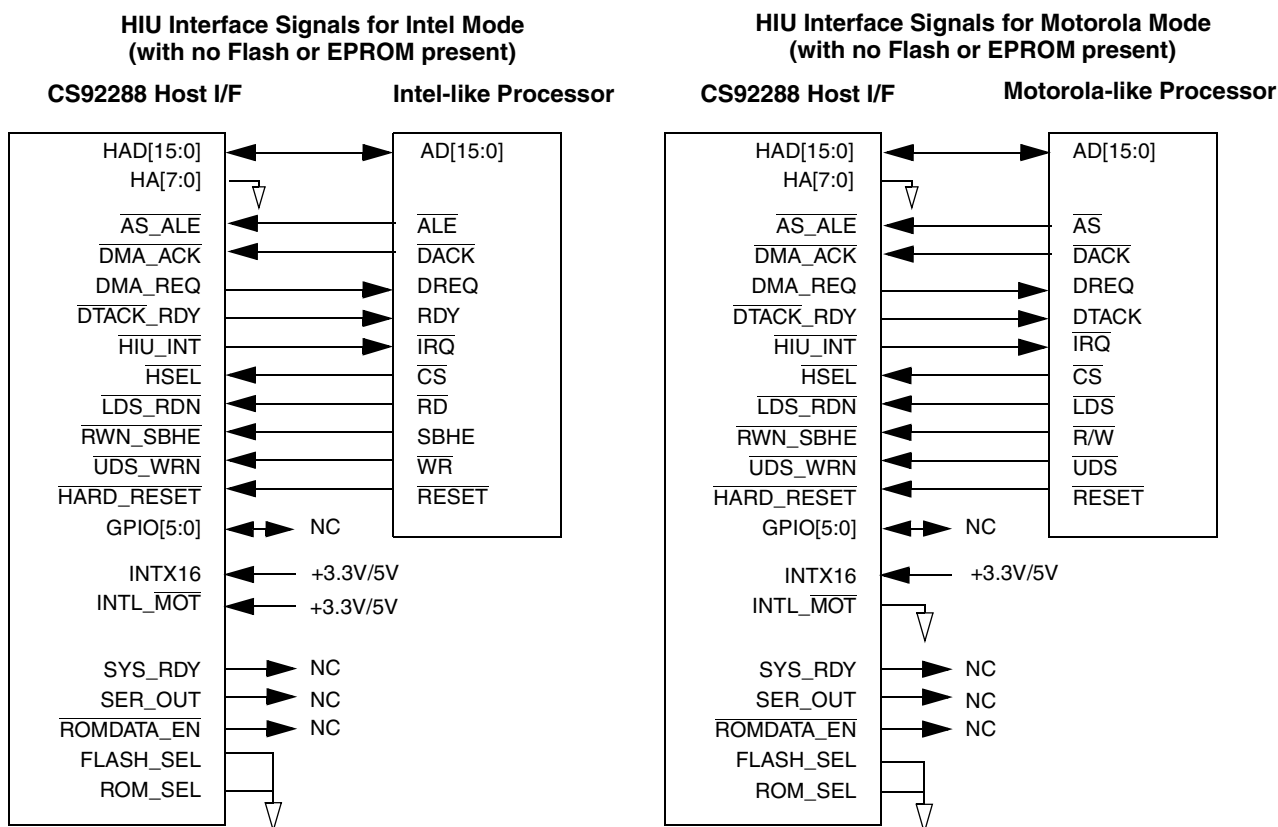


Figure 8: HIU Interface signals for 16-bit host processors

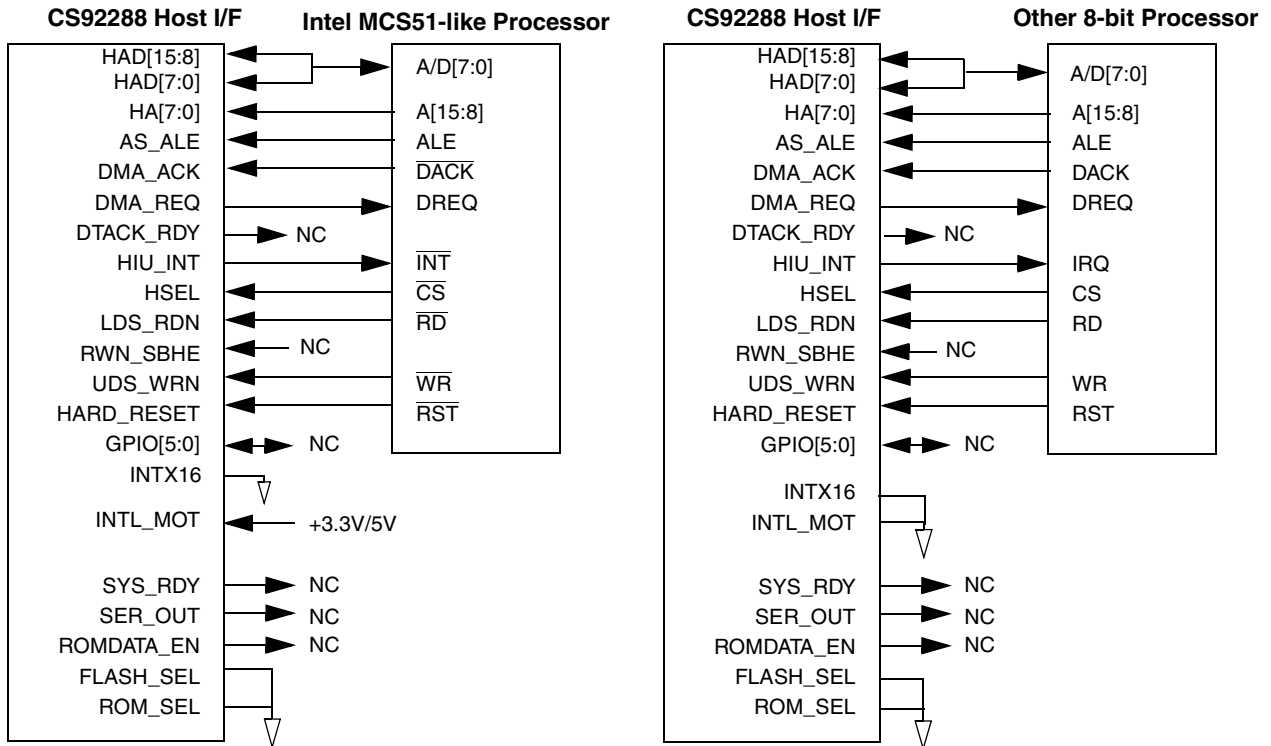


Figure 9: HIU Interface Signals for 8-bit Hosts with multiplexed address and data buses

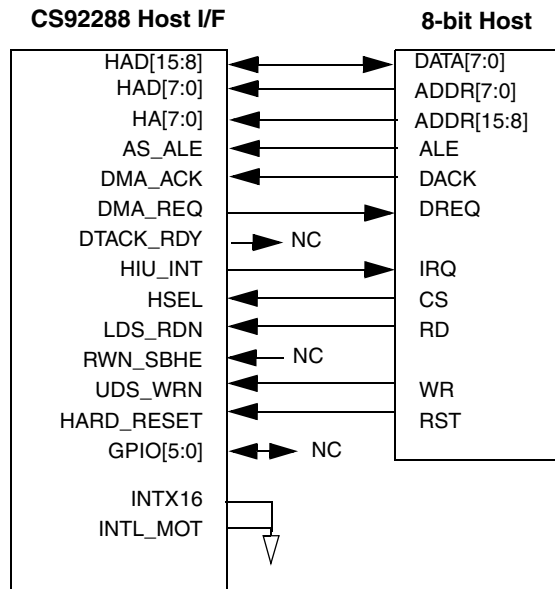


Figure 10: HIU Interface Signals for 8-bit Hosts with separate address and data buses

**Description**

The VT3617161 is CMOS Synchronous Dynamic RAM organized as 524,288-word X 16-bit X 2-bank. It is fabricated with an advanced submicron CMOS technology and designed to operate from a single 3.3V power supply. This SDRAM is delicately designed with performance concern for current high-speed application. Programmable CAS Latency and Burst Length make it possible to be used in widely various domains. It is packaged by using JEDEC standard pinouts and standard plastic 50-pin TSOP II.

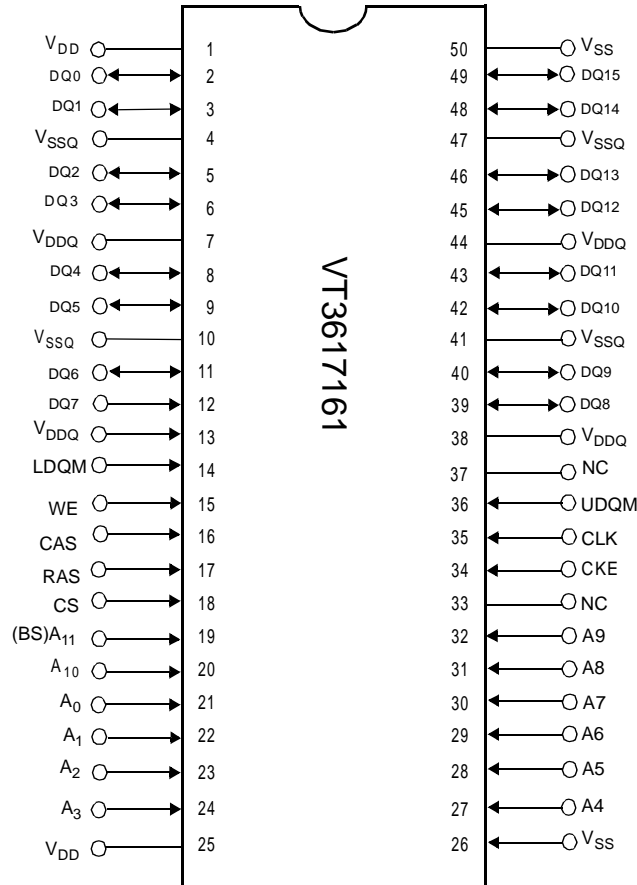
**Features**

- Single 3.3V +/- 0.3V power supply
- Clock Frequency: 166MHz, 143MHz, 125MHz, 100MHz
- Fully synchronous with all signals referenced to a positive clock edge
- Programmable CAS latency (2,3)
- Programmable burst length (1,2,4,8,& Full page)
- Programmable wrap sequence (Sequential/Interleave)
- Automatic precharge and controlled precharge
- Auto refresh and self refresh modes
- Dual internal banks controlled by A11(Bank select)
- Simultaneous and independent two bank operation
- I/O level : LVTTTL interface
- Random column access in every cycle
- X16 organization
- Byte control by LDQM and UDQM
- 2048 refresh cycles/32ms
- Burst termination by burst stop and precharge command



Pin Configuration

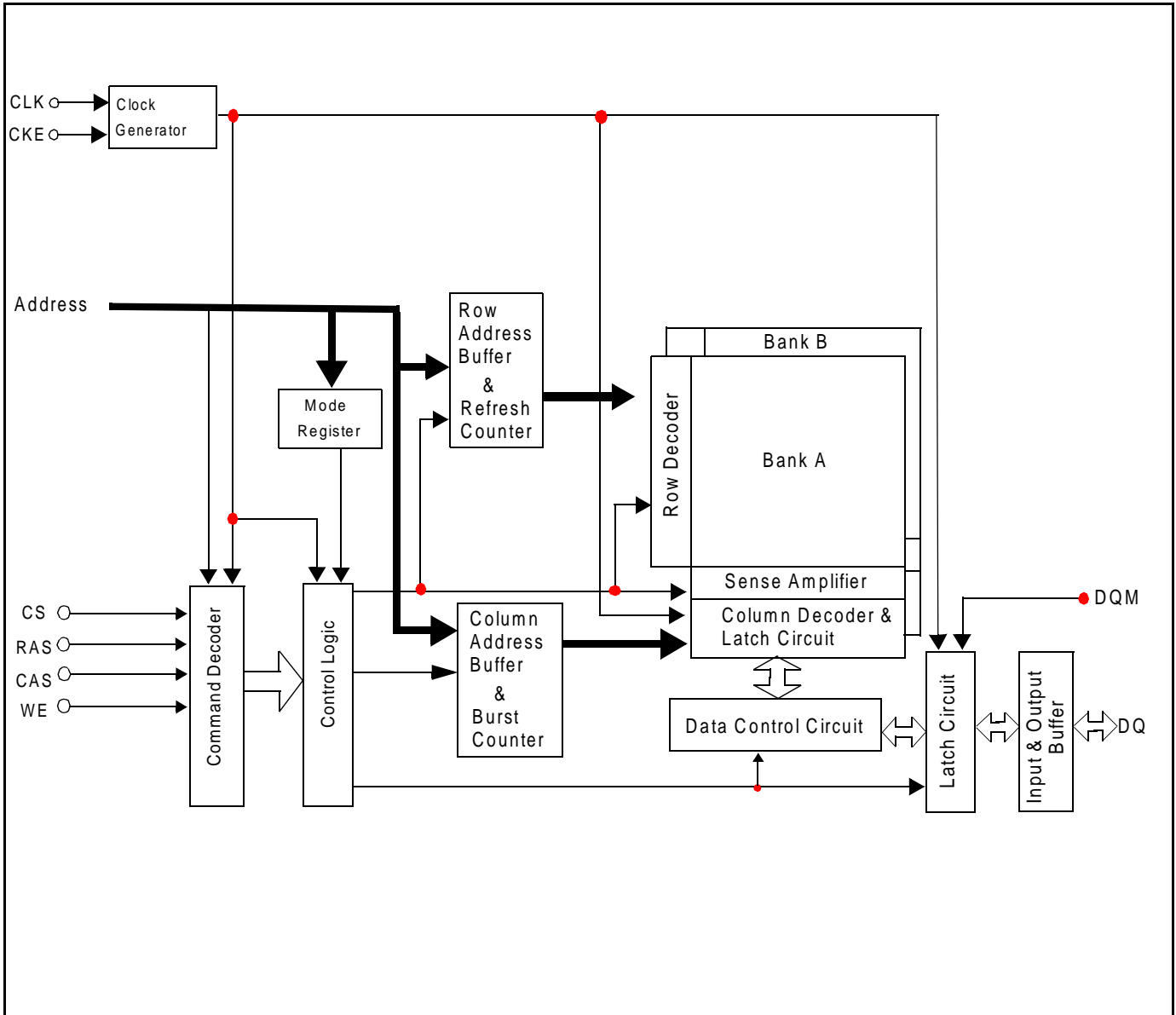
50-Pin Plastic TSOP(II)(400 mil)



Pin Description  
(VT3617161)

Pin Name	Function	Pin Name	Function
A0-A11	Address inputs - Row address A0-A10 - Column address A0-A8 A11: Bank select	LDQM, UDQM	Lower DQ mask enable and Upper DQ mark enable
DQ0~DQ15	Data-in/data-out	CLK	Clock input
RAS	Row address strobe	CKE	Clock enable
CAS	Column address strobe	CS	Chip select
WE	Write enable	VDDQ	Supply voltage for DQ
VSS	Ground	VSSQ	Ground for DQ
VDD	Power		

Block Diagram



**Absolute Maximum Ratings**

Parameter	Symbol	Value	Unit
Voltage on any pin relative to Vss	$V_{IN}, V_{OUT}$	-1.0 to +4.6	V
Supply voltage relative to Vss	$V_{DD}, V_{DDQ}$	-1.0 to +4.6	V
Short circuit output current	$I_{OUT}$	50	mA
Power dissipation	$P_D$	1.0	W
Operating temperature	$T_{OPT}$	0 to + 70	°C
Storage temperature	$T_{STG}$	-55 to + 125	°C

**Recommended DC Operating Conditions**

Parameter	Symbol	Min	Typ	Max	Unit	Note
Supply Voltage	$V_{DD}$	3.0	3.3	3.6	V	
Input High Voltage, all inputs	$V_{IH}$	2.0	—	$V_{DD}+0.3$	V	1
Input Low Voltage, all inputs	$V_{IL}$	-0.3	—	0.8	V	2

Note 1. Overshoot limit :  $V_{IH(MAX)} = V_{DDQ} + 2.0V$  with a pulse width < 3ns

2. Undershoot limit :  $V_{IL} = V_{SSQ} - 2.0V$  with a pulse < 3ns and -1.5V with a pulse < 5ns

**Capacitance**

( $T_a = 25^\circ C, f = 1MHz$ )

Parameter	Symbol	Typ	Max	Unit
Input capacitance(CLK)	$C_{11}$	2.5	4	pF
Input capacitance(all input pins except data pins)	$C_{12}$	2.5	5	pF
Data input/output capacitance	$C_{I/O}$	4.0	6.5	pF

# PAL/NTSC/SECAM video decoder with adaptive PAL/NTSC comb filter, VBI-data slicer and high performance scaler

## SAA7114H

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# PAL/NTSC/SECAM video decoder with adaptive PAL/NTSC comb filter, VBI-data slicer and high performance scaler

SAA7114H

## 1 FEATURES

### 1.1 Video decoder

- Six analog inputs, internal analog source selectors, e.g. 6 × CVBS or (2 × Y/C and 2 × CVBS) or (1 × Y/C and 4 × CVBS)
- Two analog preprocessing channels in differential CMOS style inclusive built-in analog anti-alias filters
- Fully programmable static gain or Automatic Gain Control (AGC) for the selected CVBS or Y/C channel
- Automatic Clamp Control (ACC) for CVBS, Y and C
- Switchable white peak control
- Two 9-bit video CMOS Analog-to-Digital Converters (ADCs), digitized CVBS or Y/C signals are available on the expansion port
- On-chip line-locked clock generation according "ITU 601"
- Digital PLL for synchronization and clock generation from all standards and non-standard video sources e.g. consumer grade VTR
- Requires only one crystal (32.11 or 24.576 MHz) for all standards
- Horizontal and vertical sync detection
- Automatic detection of 50 and 60 Hz field frequency, and automatic switching between PAL and NTSC standards
- Luminance and chrominance signal processing for PAL BGDHIN, combination PAL N, PAL M, NTSC M, NTSC-Japan, NTSC 4.43 and SECAM
- Adaptive 2/4-line comb filter for two dimensional chrominance/luminance separation
  - Increased luminance and chrominance bandwidth for all PAL and NTSC standards
  - Reduced cross colour and cross luminance artefacts
- PAL delay line for correcting PAL phase errors
- Independent Brightness Contrast Saturation (BCS) adjustment for decoder part
- User programmable sharpness control
- Independent gain and offset adjustment for raw data path.

### 1.2 Video scaler

- Horizontal and vertical down-scaling and up-scaling to randomly sized windows
- Horizontal and vertical scaling range: variable zoom to  $\frac{1}{64}$  (icon); it should be noted that the H and V zoom are restricted by the transfer data rates
- Anti-alias and accumulating filter for horizontal scaling
- Vertical scaling with linear phase interpolation and accumulating filter for anti-aliasing (6-bit phase accuracy)
- Horizontal phase correct up and down scaling for improved signal quality of scaled data, especially for compression and video phone applications, with 6-bit phase accuracy (1.2 ns step width)
- Two independent programming sets for scaler part, to define two 'ranges' per field or sequences over frames
- Fieldwise switching between decoder part and expansion port (X-port) input
- Brightness, contrast and saturation controls for scaled outputs.

### 1.3 Vertical Blanking Interval (VBI) data decoder and slicer

- Versatile VBI-data decoder, slicer, clock regeneration and byte synchronization e.g. for World Standard Teletext (WST), North-American Broadcast Text System (NABTS), close caption, Wide Screen Signalling (WSS) etc.

### 1.4 Audio clock generation

- Generation of a field locked audio master clock to support a constant number of audio clocks per video field
- Generation of an audio serial and left/right (channel) clock signal.

# PAL/NTSC/SECAM video decoder with adaptive PAL/NTSC comb filter, VBI-data slicer and high performance scaler

## SAA7114H

### 1.5 Digital I/O interfaces

- Real-time signal port (R port), inclusive continuous line-locked reference clock and real-time status information supporting RTC level 3.1 (refer to external document “*RTC Functional Specification*” for details)
- Bi-directional expansion port (X-port) with half duplex functionality (D1), 8-bit YUV
  - Output from decoder part, real-time and unscaled
  - Input to scaler part, e.g. video from MPEG decoder (extension to 16-bit possible)
- Video image port (I-port) configurable for 8-bit data (extension to 16-bit possible) in master mode (own clock), or slave mode (external clock), with auxiliary timing and hand shake signals
- Discontinuous data streams supported
- 32-word × 4-byte FIFO register for video output data
- 28-word × 4-byte FIFO register for decoded VBI output data
- Scaled 4 : 2 : 2, 4 : 1 : 1, 4 : 2 : 0, 4 : 1 : 0 YUV output
- Scaled 8-bit luminance only and raw CVBS data output
- Sliced, decoded VBI-data output.

### 1.6 Miscellaneous

- Power-on control
- 5 V tolerant digital inputs and I/O ports
- Software controlled power saving standby modes supported
- Programming via serial I<sup>2</sup>C-bus, full read-back ability by an external controller, bit rate up to 400 kbits/s
- Boundary scan test circuit complies with the “*IEEE Std. 1149.b1 - 1994*”.

## 2 APPLICATIONS

- Desktop video
- Multimedia
- Digital television
- Image processing
- Video phone applications.

## 3 GENERAL DESCRIPTION

The SAA7114H is a video capture device for applications at the image port of VGA controllers.

The SAA7114H is a combination of a two-channel analog preprocessing circuit including source selection, anti-aliasing filter and ADC, an automatic clamp and gain control, a Clock Generation Circuit (CGC), a digital multi-standard decoder containing two-dimensional chrominance/luminance separation by an adaptive comb filter and a high performance scaler, including variable horizontal and vertical up and down scaling and a brightness, contrast and saturation control circuit.

It is a highly integrated circuit for desktop video applications. The decoder is based on the principle of line-locked clock decoding and is able to decode the colour of PAL, SECAM and NTSC signals into ITU 601 compatible colour component values. The SAA7114H accepts as analog inputs CVBS or S-video (Y/C) from TV or VCR sources, including weak and distorted signals. An expansion port (X-port) for digital video (bi-directional half duplex, D1 compatible) is also supported to connect to MPEG or video phone codec. At the so called image port (I-port) the SAA7114H supports 8 or 16-bit wide output data with auxiliary reference data for interfacing to VGA controllers.

The target application for SAA7114H is to capture and scale video images, to be provided as digital video stream through the image port of a VGA controller, for display via VGA’s frame buffer, or for capture to system memory.

In parallel SAA7114H incorporates also provisions for capturing the serially coded data in the vertical blanking interval (VBI-data). Two principal functions are available:

1. To capture raw video samples, after interpolation to the required output data rate, via the scaler
2. A versatile data slicer (data recovery) unit.

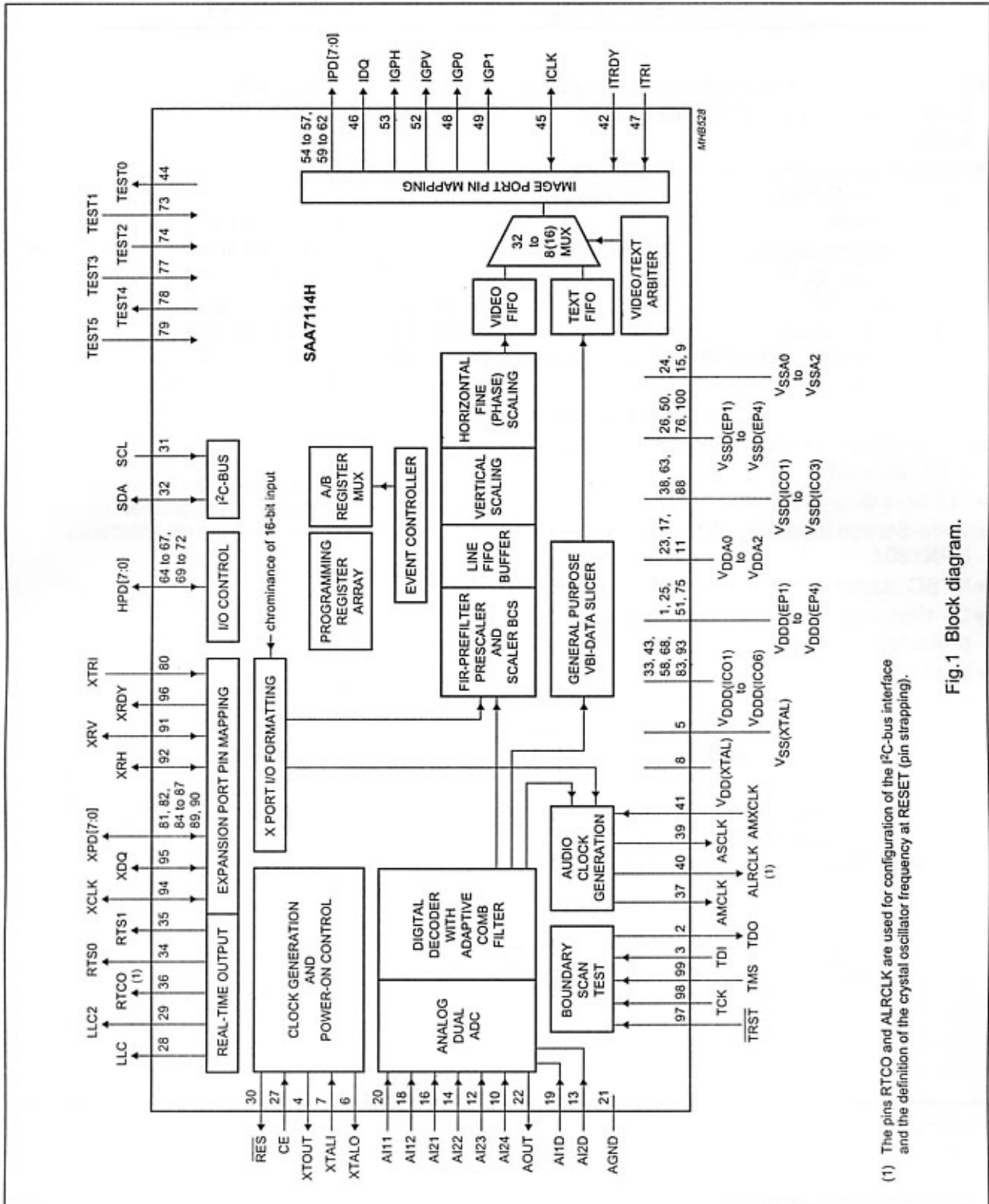
SAA7114H incorporates also a field locked audio clock generation. This function ensures that there is always the same number of audio samples associated with a field, or a set of fields. This prevents the loss of synchronization between video and audio, during capture or playback.

The circuit is I<sup>2</sup>C-bus controlled (full write/read capability for all programming registers, bit rate up to 400 kbits/s).

PAL/NTSC/SECAM video decoder with adaptive PAL/NTSC comb filter, VBI-data slicer and high performance scaler

SAA7114H

6 BLOCK DIAGRAM



(1) The pins RTCO and ALRCLK are used for configuration of the I²C-bus interface and the definition of the crystal oscillator frequency at RESET (pin strapping).

Fig.1 Block diagram.

PAL/NTSC/SECAM video decoder with adaptive PAL/NTSC  
comb filter, VBI-data slicer and high performance scaler

SAA7114H

## 7 PINNING

SYMBOL	PIN	TYPE	DESCRIPTION
V <sub>DDD(EP1)</sub>	1	P	external digital pad supply voltage 1 (+3.3 V)
TDO	2	O	test data output for boundary scan test; note 1
TDI	3	I	test data input for boundary scan test; note 1
XTOUT	4	O	crystal oscillator output signal; auxiliary signal
V <sub>SS(XTAL)</sub>	5	P	ground for crystal oscillator
XTALO	6	O	24.576 MHz (32.11 MHz) crystal oscillator output; not connected if TTL clock input of XTALI is used
XTALI	7	I	input terminal for 24.576 MHz (32.11 MHz) crystal oscillator or connection of external oscillator with TTL compatible square wave clock signal
V <sub>DD(XTAL)</sub>	8	P	supply voltage for crystal oscillator
V <sub>SSA2</sub>	9	P	ground for analog inputs AI2n
AI24	10	I	analog input 24
V <sub>DDA2</sub>	11	P	analog supply voltage for analog inputs AI2n (+3.3 V)
AI23	12	I	analog input 23
AI2D	13	I	differential input for ADC channel 2 (pins AI24, AI23, AI22 and AI21)
AI22	14	I	analog input 22
V <sub>SSA1</sub>	15	P	ground for analog inputs AI1n
AI21	16	I	analog input 21
V <sub>DDA1</sub>	17	P	analog supply voltage for analog inputs AI1n (+3.3 V)
AI12	18	I	analog input 12
AI1D	19	I	differential input for ADC channel 1 (pins AI12 and AI11)
AI11	20	I	analog input 11
AGND	21	P	analog ground connection
AOUT	22	O	do not connect; analog test output
V <sub>DDA0</sub>	23	P	analog supply voltage (+3.3 V) for internal Clock Generation Circuit (CGC)
V <sub>SSA0</sub>	24	P	ground for internal clock generation circuit
V <sub>DDD(EP2)</sub>	25	P	external digital pad supply voltage 2 (+3.3 V)
V <sub>SSD(EP1)</sub>	26	P	external digital pad supply ground 1
CE	27	I	chip enable or reset input (with internal pull-up)
LLC	28	O	line-locked system clock output (27 MHz nominal)
LLC2	29	O	line-locked 1/2 clock output (13.5 MHz nominal)
RES	30	O	reset output (active LOW)
SCL	31	I(O)	serial clock input (I <sup>2</sup> C-bus) with inactive output path
SDA	32	I/O	serial data input/output (I <sup>2</sup> C-bus)
V <sub>DDD(IC01)</sub>	33	P	internal digital core supply voltage 1 (+3.3 V)
RTS0	34	O	real-time status or sync information, controlled by subaddresses 11H and 12H; see Section 15.2.18, 15.2.19 and 15.2.20
RTS1	35	O	



PAL/NTSC/SECAM video decoder with adaptive PAL/NTSC  
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SAA7114H

SYMBOL	PIN	TYPE	DESCRIPTION
RTCO	36	(I/O)	real-time control output; contains information about actual system clock frequency, field rate, odd/even sequence, decoder status, subcarrier frequency and phase and PAL sequence (see external document "RTC Functional Description", available on request); the RTCO pin is enabled via I <sup>2</sup> C-bus bit RTCE; see notes 2, 3 and Table 34
AMCLK	37	O	audio master clock output, up to 50% of crystal clock
V <sub>SSD(ICO1)</sub>	38	P	internal digital core supply ground 1
ASCLK	39	O	audio serial clock output
ALRCLK	40	(I/O)	audio left/right clock output; can be strapped to supply via a 3.3 kΩ resistor to indicate that the default 24.576 MHz crystal (ALRCLK = 0; internal pull-down) has been replaced by a 32.110 MHz crystal (ALRCLK = 1); see notes 2 and 4
AMXCLK	41	I	audio master external clock input
ITRDY	42	I	target ready input, image port (with internal pull-up)
V <sub>DDD(ICO2)</sub>	43	P	internal digital core supply voltage 2 (+3.3 V)
TEST0	44	O	do not connect; reserved for future extensions and for testing: scan output
ICLK	45	I/O	clock output signal for image port, or optional asynchronous back-end clock input
IDQ	46	O	output data qualifier for image port (optional: gated clock output)
ITRI	47	(I/O)	image port output control signal, effects all input port pins inclusive ICLK, enable and active polarity is under software control (bits IPE in subaddress 87H); output path used for testing: scan output
IGP0	48	O	general purpose output signal 0; image port (controlled by subaddresses 84H and 85H)
IGP1	49	O	general purpose output signal 1; image port (controlled by subaddresses 84H and 85H)
V <sub>SSD(EP2)</sub>	50	P	external digital pad supply ground 2
V <sub>DDD(EP3)</sub>	51	P	external digital pad supply voltage 3 (+3.3 V)
IGPV	52	O	multi purpose vertical reference output signal; image port (controlled by subaddresses 84H and 85H)
IGPH	53	O	multi purpose horizontal reference output signal; image port (controlled by subaddresses 84H and 85H)
IPD7 to IPD4	54 to 57	O	image port data outputs
V <sub>DDD(ICO3)</sub>	58	P	internal digital core supply voltage 3 (+3.3 V)
IPD3 to IPD0	59 to 62	O	image port data output
V <sub>SSD(ICO2)</sub>	63	P	internal digital core supply ground 2
HPD7 to HPD4	64 to 67	I/O	host port data I/O, carries UV chrominance information in 16-bit video I/O modes
V <sub>DDD(ICO4)</sub>	68	P	internal digital core supply voltage 4 (+3.3 V)
HPD3 to HPD0	69 to 72	I/O	host port data I/O, carries UV chrominance information in 16-bit video I/O modes
TEST1	73	I	do not connect; reserved for future extensions and for testing: scan input
TEST2	74	I	do not connect; reserved for future extensions and for testing: scan input
V <sub>DDD(EP4)</sub>	75	P	external digital pad supply voltage 4 (+3.3 V)
V <sub>SSD(EP3)</sub>	76	P	external digital pad supply ground 3
TEST3	77	I	do not connect; reserved for future extensions and for testing: scan input

PAL/NTSC/SECAM video decoder with adaptive PAL/NTSC  
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SAA7114H

SYMBOL	PIN	TYPE	DESCRIPTION
TEST4	78	O	do not connect; reserved for future extensions and for testing: scan output
TEST5	79	I	do not connect; reserved for future extensions and for testing: scan input
XTRI	80	I	X-port output control signal, affects all X-port pins (XPD7 to XPD0, XRH, XRV, XDQ and XCLK), enable and active polarity is under software control (bits XPE in subaddress 83H)
XPD7	81	I/O	expansion port data
XPD6	82	I/O	expansion port data
V <sub>DDD(ICO5)</sub>	83	P	internal digital core supply voltage 5 (+3.3 V)
XPD5 to XPD2	84 to 87	I/O	expansion port data
V <sub>SSD(ICO3)</sub>	88	P	internal digital core supply ground 3
XPD1	89	I/O	expansion port data
XPD0	90	I/O	expansion port data
XRV	91	I/O	vertical reference I/O expansion port
XRH	92	I/O	horizontal reference I/O expansion port
V <sub>DDD(ICO6)</sub>	93	P	internal digital core supply voltage 6 (+3.3 V)
XCLK	94	I/O	clock I/O expansion port
XDQ	95	I/O	data qualifier I/O expansion port
XRDY	96	O	task flag or ready signal from scaler, controlled by XRQT
TRST	97	I	test reset input (active LOW), for boundary scan test (with internal pull-up); notes 5 and 6
TCK	98	I	test clock for boundary scan test; note 1
TMS	99	I	test mode select input for boundary scan test or scan test; note 1
V <sub>SSD(EP4)</sub>	100	P	external digital pad supply ground 4

**Notes**

- In accordance with the "IEEE1149.1" standard the pads TDI, TMS, TCK and  $\overline{\text{TRST}}$  are input pads with an internal pull-up transistor and TDO is a 3-state output pad.
- Pin strapping is done by connecting the pin to supply via a 3.3 k $\Omega$  resistor. During the power-up reset sequence the corresponding pins are switched to input mode to read the strapping level. For the default setting no strapping resistor is necessary (internal pull-down).
- Pin RTCO: operates as I<sup>2</sup>C-bus slave address pin; RTCO = 0 slave address 42H/43H (default); RTCO = 1 slave address 40H/41H.
- Pin ALRCLK: 0 = 24.576 MHz crystal (default); 1 = 32.110 MHz crystal.
- For board design without boundary scan implementation connect the  $\overline{\text{TRST}}$  pin to ground.
- This pin provides easy initialization of the Boundary Scan Test (BST) circuit.  $\overline{\text{TRST}}$  can be used to force the Test Access Port (TAP) controller to the TEST\_LOGIC\_RESET state (normal operation) at once.

PAL/NTSC/SECAM video decoder with adaptive PAL/NTSC comb filter, VBI-data slicer and high performance scaler

SAA7114H

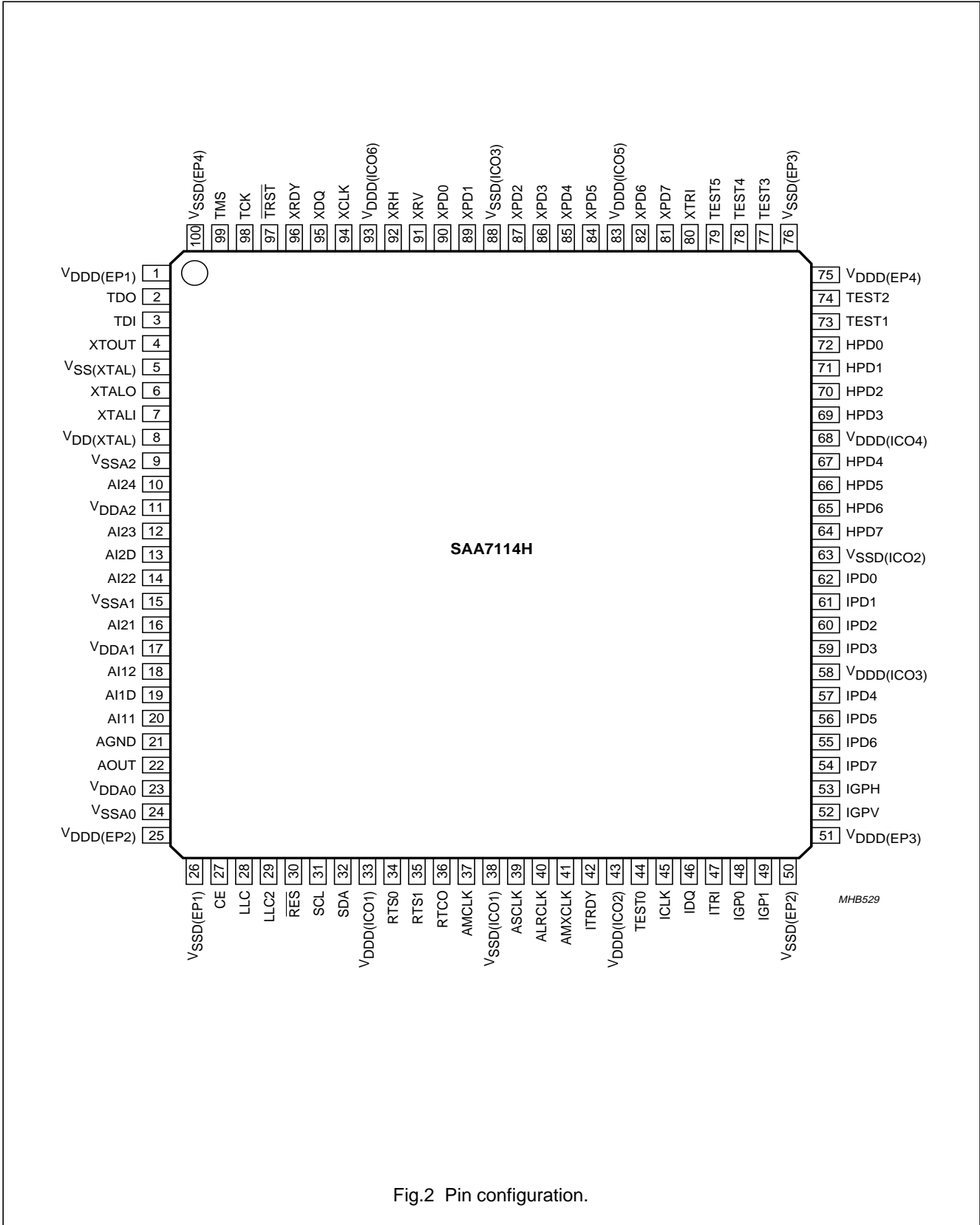


Fig.2 Pin configuration.

## 8-Pin, Stereo A/D Converter for Digital Audio

### Features

- Single +5 V Power Supply
- 18-Bit Resolution
- 94 dB Dynamic Range
- Linear Phase Digital Anti-Alias Filtering  
0.05dB Passband Ripple  
80dB Stopband Rejection
- Low Power Dissipation: 150 mW  
Power-Down Mode for Portable Applications
- Complete CMOS Stereo A/D System  
Delta-Sigma A/D Converters  
Digital Anti-Alias Filtering  
S/H Circuitry and Voltage Reference
- Adjustable System Sampling Rates  
including 32kHz, 44.1 kHz & 48kHz

### General Description

The CS5330A / 31A is a complete stereo analog-to-digital converter which performs anti-alias filtering, sampling and analog-to-digital conversion generating 18-bit values for both left and right inputs in serial form. The output sample rate can be infinitely adjusted between 2 and 50 kHz.

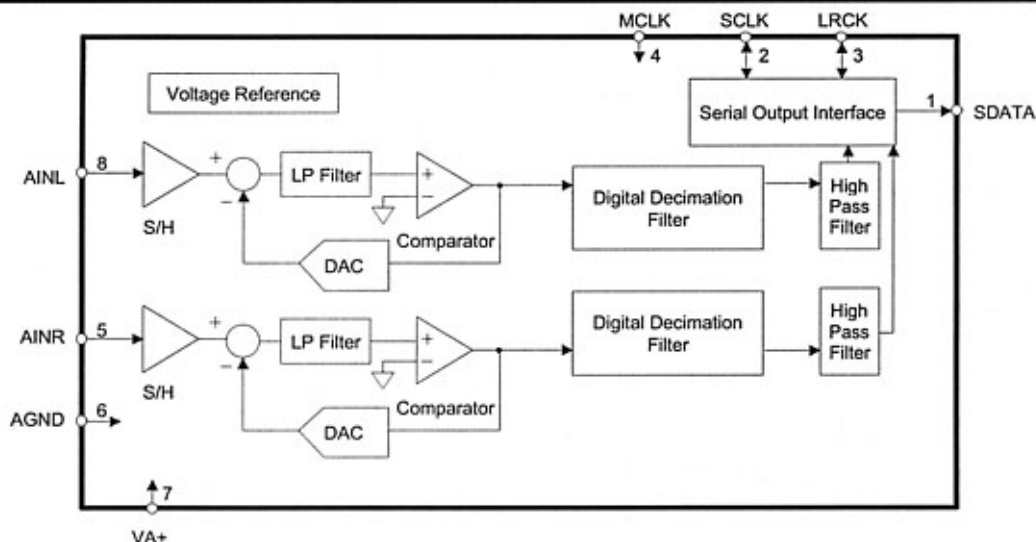
The CS5330A / 31A operates from a single +5V supply and requires only 150 mW for normal operation, making it ideal for battery-powered applications.

The ADC uses delta-sigma modulation with 128X oversampling, followed by digital filtering and decimation, which removes the need for an external anti-alias filter. The linear-phase digital filter has a passband to 21.7 kHz, 0.05 dB passband ripple and >80 dB stopband rejection. The device also contains a high pass filter to remove DC offsets.

The device is available in a 0.208" wide, 8-pin surface mount package.

### ORDERING INFORMATION:

Model	Temp. Range	Package Type
CS5330A-KS	-10° to 70°C	8-pin plastic SOIC
CS5331A-KS	-10° to 70°C	8-pin plastic SOIC
CS5330A-BS	-40° to +85°C	8-pin plastic SOIC
CS5331A-BS	-40° to +85°C	8-pin plastic SOIC



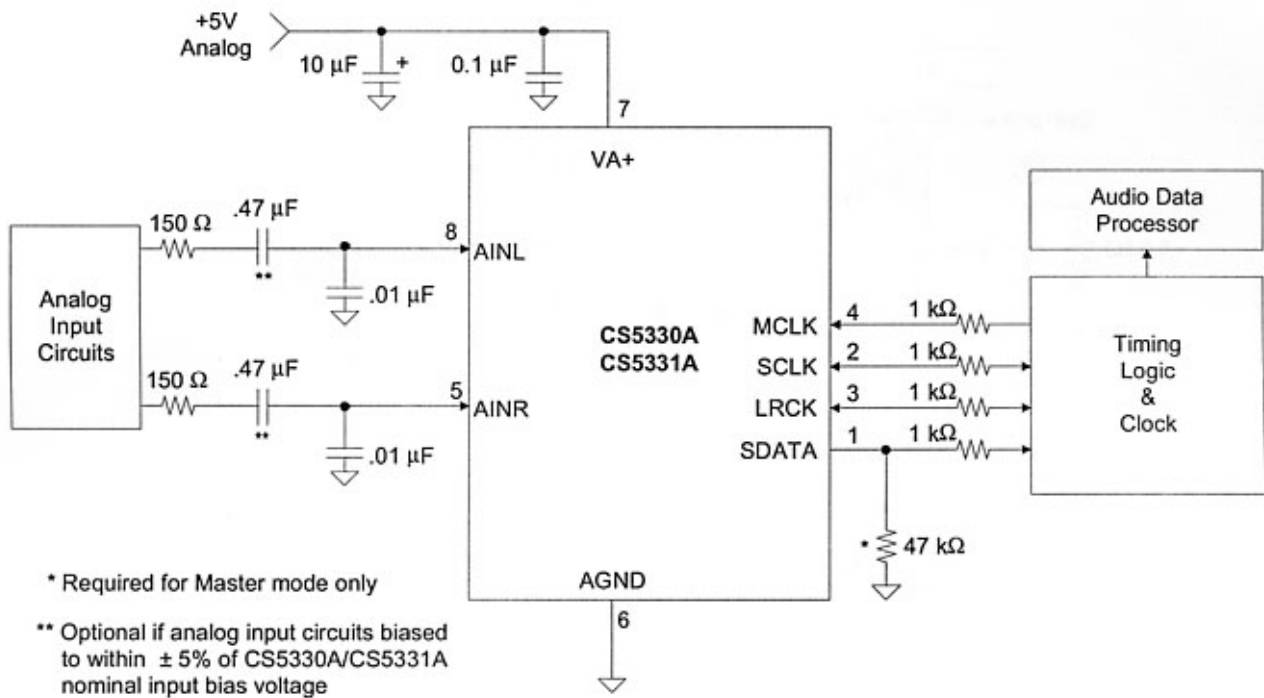


Figure 1. Typical Connection Diagram

### 1. General description

The PCF8563 is a CMOS real time clock/calendar optimized for low power consumption. A programmable clock output, interrupt output and voltage-low detector are also provided. All address and data are transferred serially via a two-line bidirectional I<sup>2</sup>C-bus. Maximum bus speed is 400 kbit/s. The built-in word address register is incremented automatically after each written or read data byte.

### 2. Features

- Provides year, month, day, weekday, hours, minutes and seconds based on 32.768 kHz quartz crystal
- Century flag
- Clock operating voltage: 1.8 to 5.5 V
- Low backup current; typical 0.25  $\mu$ A at  $V_{DD} = 3.0$  V and  $T_{amb} = 25$  °C
- 400 kHz two-wire I<sup>2</sup>C-bus interface (at  $V_{DD} = 1.8$  to 5.5 V)
- Programmable clock output for peripheral devices (32.768 kHz, 1024 Hz, 32 Hz and 1 Hz)
- Alarm and timer functions
- Integrated oscillator capacitor
- Internal power-on reset
- I<sup>2</sup>C-bus slave address: read A3H and write A2H
- Open-drain interrupt pin.

### 3. Applications

- Mobile telephones
- Portable instruments
- Fax machines
- Battery powered products.

### Block diagram

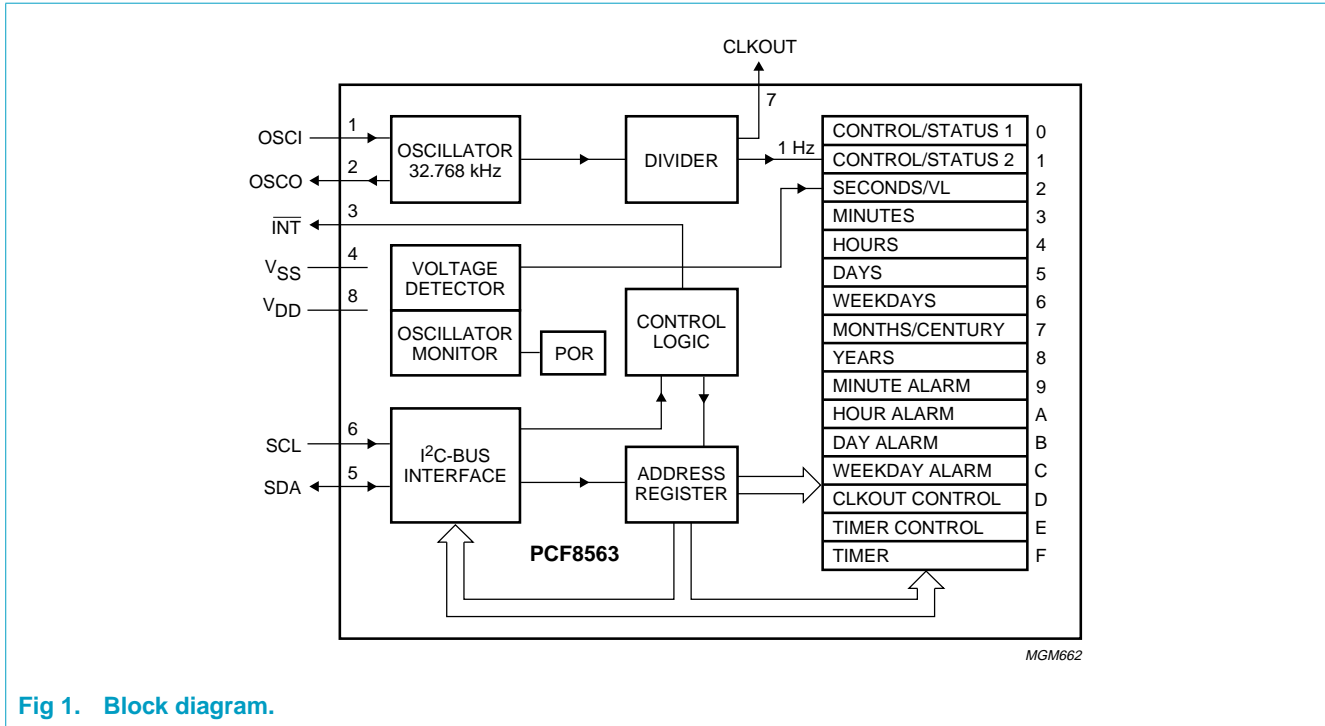


Fig 1. Block diagram.

### Pinning information

#### Pinning

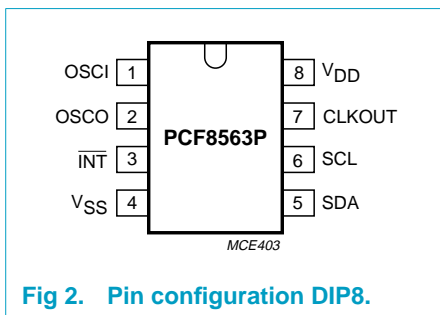


Fig 2. Pin configuration DIP8.

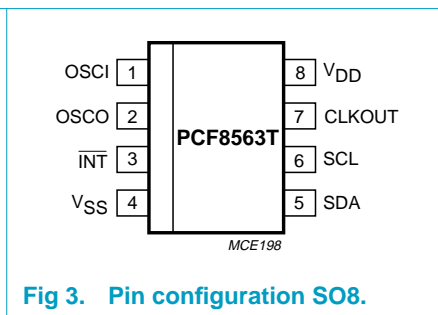


Fig 3. Pin configuration SO8.

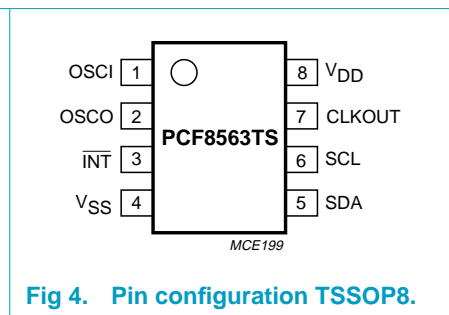


Fig 4. Pin configuration TSSOP8.

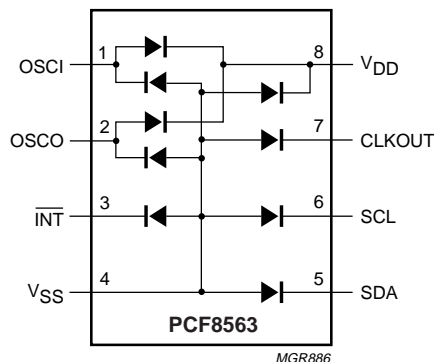


Fig 5. Device diode protection diagram.

### Pin description

Table 3: Pin description

Symbol	Pin	Description
OSCI	1	oscillator input
OSCO	2	oscillator output
$\overline{\text{INT}}$	3	interrupt output (open-drain; active LOW)
V <sub>SS</sub>	4	ground
SDA	5	serial data input and output
SCL	6	serial clock input
CLKOUT	7	clock output, open-drain
V <sub>DD</sub>	8	positive supply voltage

### Functional description

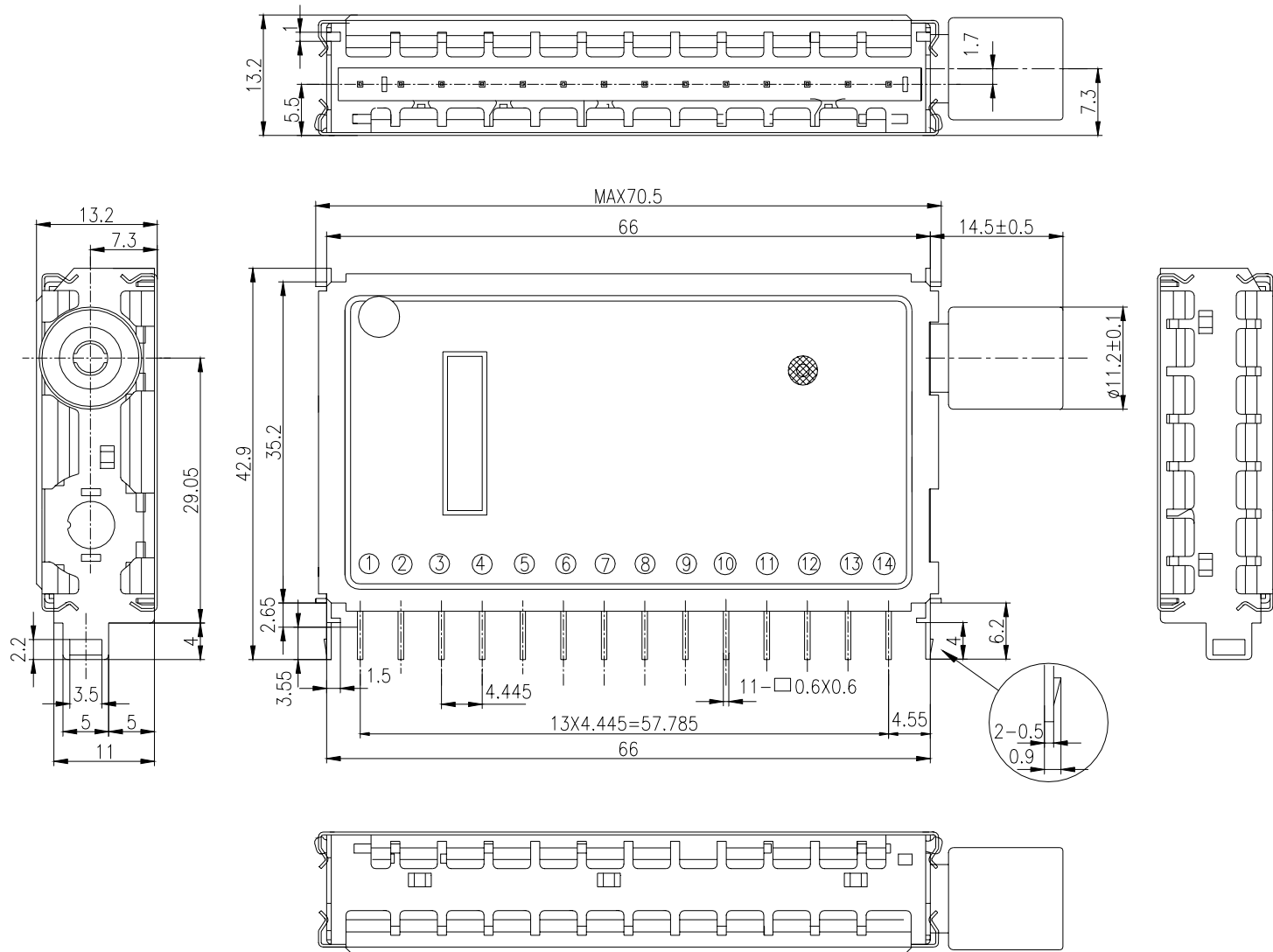
The PCF8563 contains sixteen 8-bit registers with an auto-incrementing address register, an on-chip 32.768 kHz oscillator with one integrated capacitor, a frequency divider which provides the source clock for the Real Time Clock/calendar (RTC), a programmable clock output, a timer, an alarm, a voltage-low detector and a 400 kHz I<sup>2</sup>C-bus interface.

All 16 registers are designed as addressable 8-bit parallel registers although not all bits are implemented. The first two registers (memory address 00H and 01H) are used as control and/or status registers. The memory addresses 02H through 08H are used as counters for the clock function (seconds up to years counters). Address locations 09H through 0CH contain alarm registers which define the conditions for an alarm. Address 0DH controls the CLKOUT output frequency. 0EH and 0FH are the timer control and timer registers, respectively.

The seconds, minutes, hours, days, weekdays, months, years as well as the minute alarm, hour alarm, day alarm and weekday alarm registers are all coded in BCD format.

When one of the RTC registers is read the contents of all counters are frozen. Therefore, faulty reading of the clock/calendar during a carry condition is prevented.





## DESCRIPTION

PT6312 is a Vacuum Fluorescent Display (VFD) Controller driven on a 1/4 to 1/11 duty factor. Eleven segment output lines, 6 grid output lines, 5 segment/grid output drive lines, one display memory, control circuit, key scan circuit are all incorporated into a single chip to build a highly reliable peripheral device for a single chip micro computer. Serial data is fed to PT6312 via a three-line serial interface. It is housed in a 44-pin plastic QFP or LQFP Package and is functionally compatible with  $\mu$ pD16312.

## FEATURES

- CMOS Technology
- Low Power Consumption
- Key Scanning (6 x 4 matrix)
- Multiple Display Modes: (11 segments, 11 digits to 16 segments, 6 digits)
- 8-Step Dimming Circuitry
- LED Ports Provided (4 channels, 20 mA max.)
- 4- Bits General Purpose Input Ports Provided
- Serial Interface for Clock, Data Input, Data Output, Strobe Pins
- No External Resistors Needed for Driver Outputs
- Functional Compatibility with  $\mu$ pD16312
- Available in 44-pin, QFP or LQFP Package

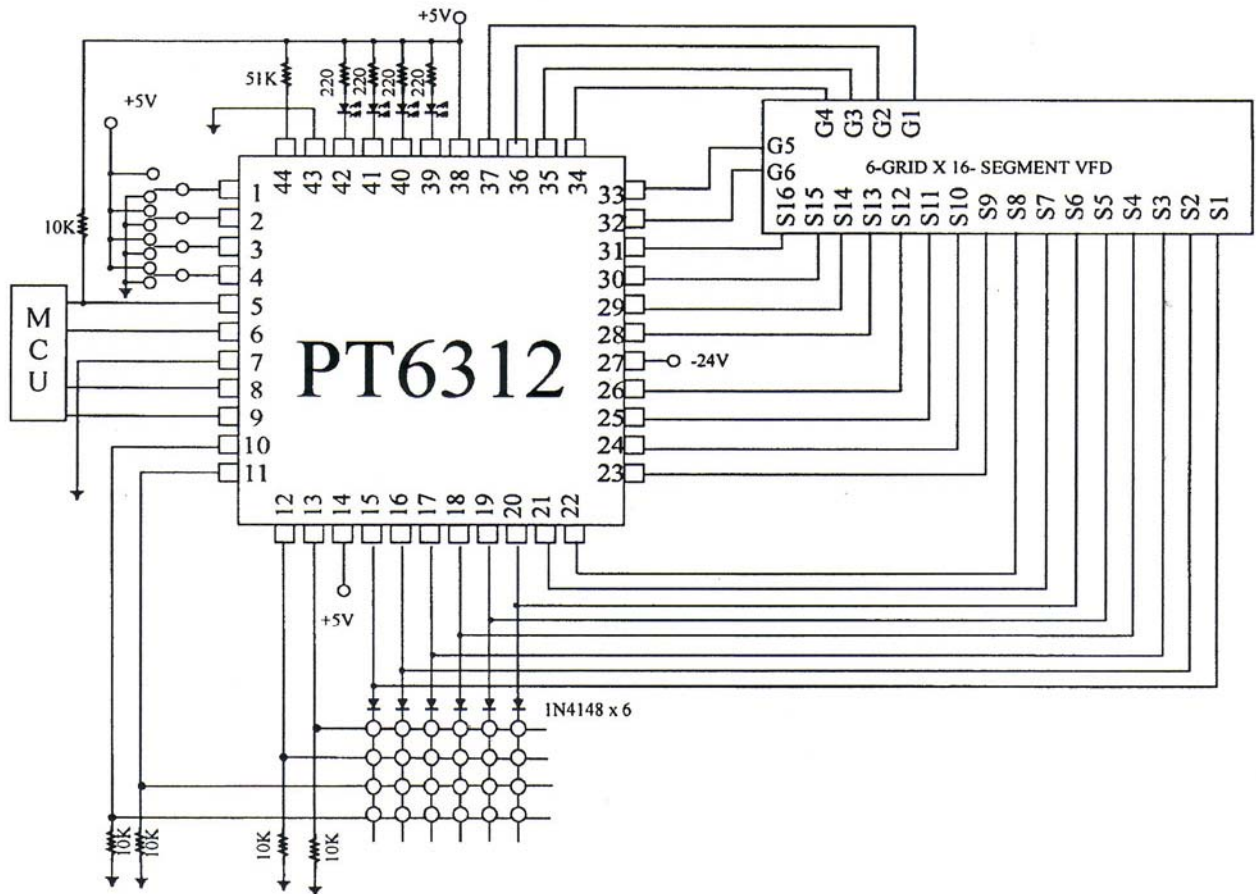
## APPLICATION

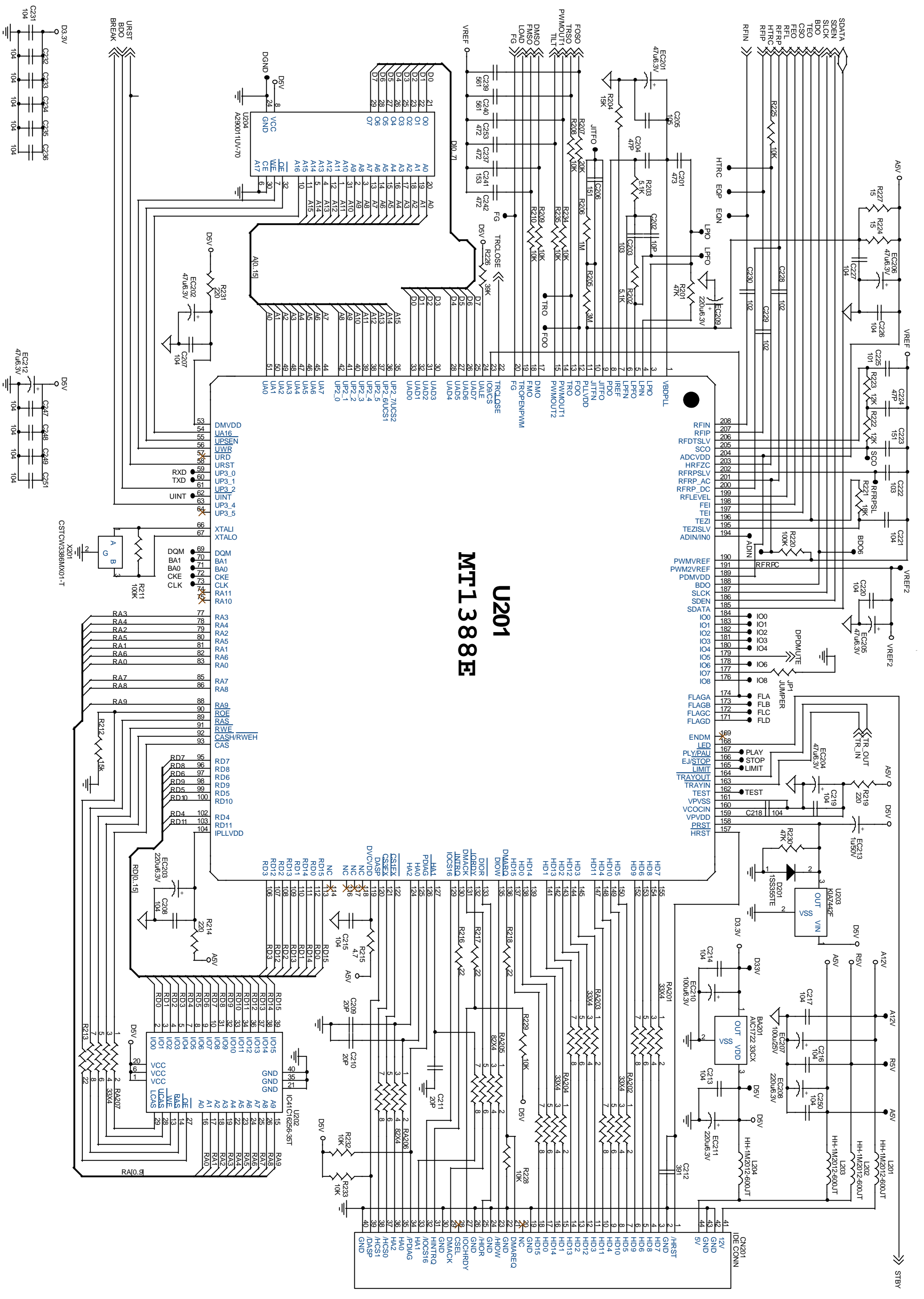
- Micro-computer Peripheral Device

## ORDER INFORMATION

Valid Part Number	Package Type
PT6312	44 pins, QFP Package
PT6312LQ	44 pins, LQFP Package

## 6-GRID X 16-SEGMENT VFD APPLICATION CIRCUIT





**U201**  
**MT1388E**

## Subsystem Configuration

### Dual Drive Support

Two drives may be accessed via a common interface cable, using the same range of I/O addresses. The drives have a jumper configuration as device 0 or 1 (Master/Slave), and are selected by the drive select bit in the Device/Head register of the task file.

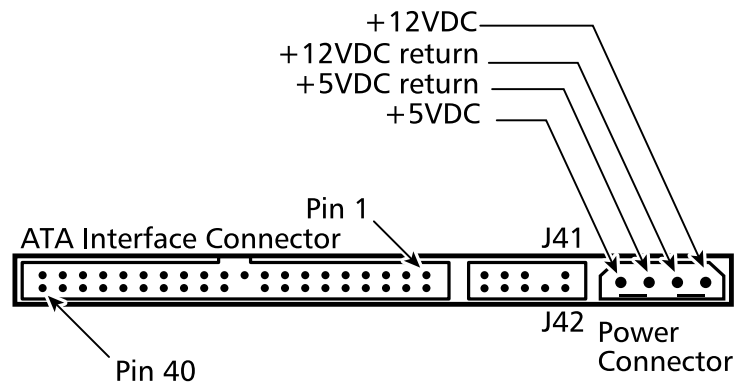
All Task File registers are written in parallel to both drives. The interface processor on each drive decides whether a command written to it should be executed; this depends on the type of command and which drive is selected. Only the drive selected executes the command and activates the data bus in response to host I/O reads; the drive not selected remains inactive.

A master/slave relationship exists between the two drives: device 0 is the master and device 1 the slave. When the Master is closed (factory default, figure 2-1), the drive assumes the role of master; when open, the drive acts as a slave. In single drive configurations, the Master jumper must be closed.

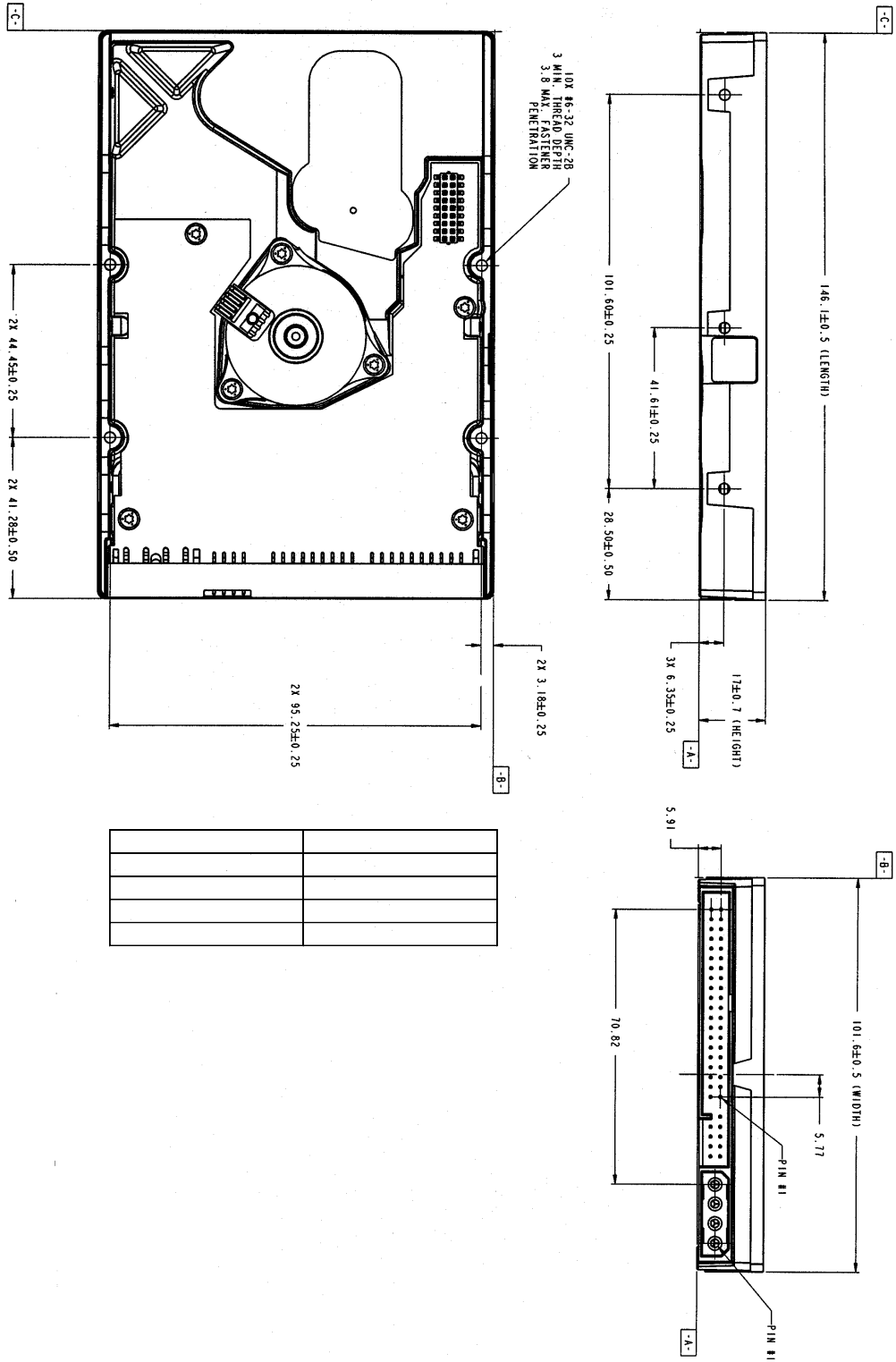
### Cable Select Option

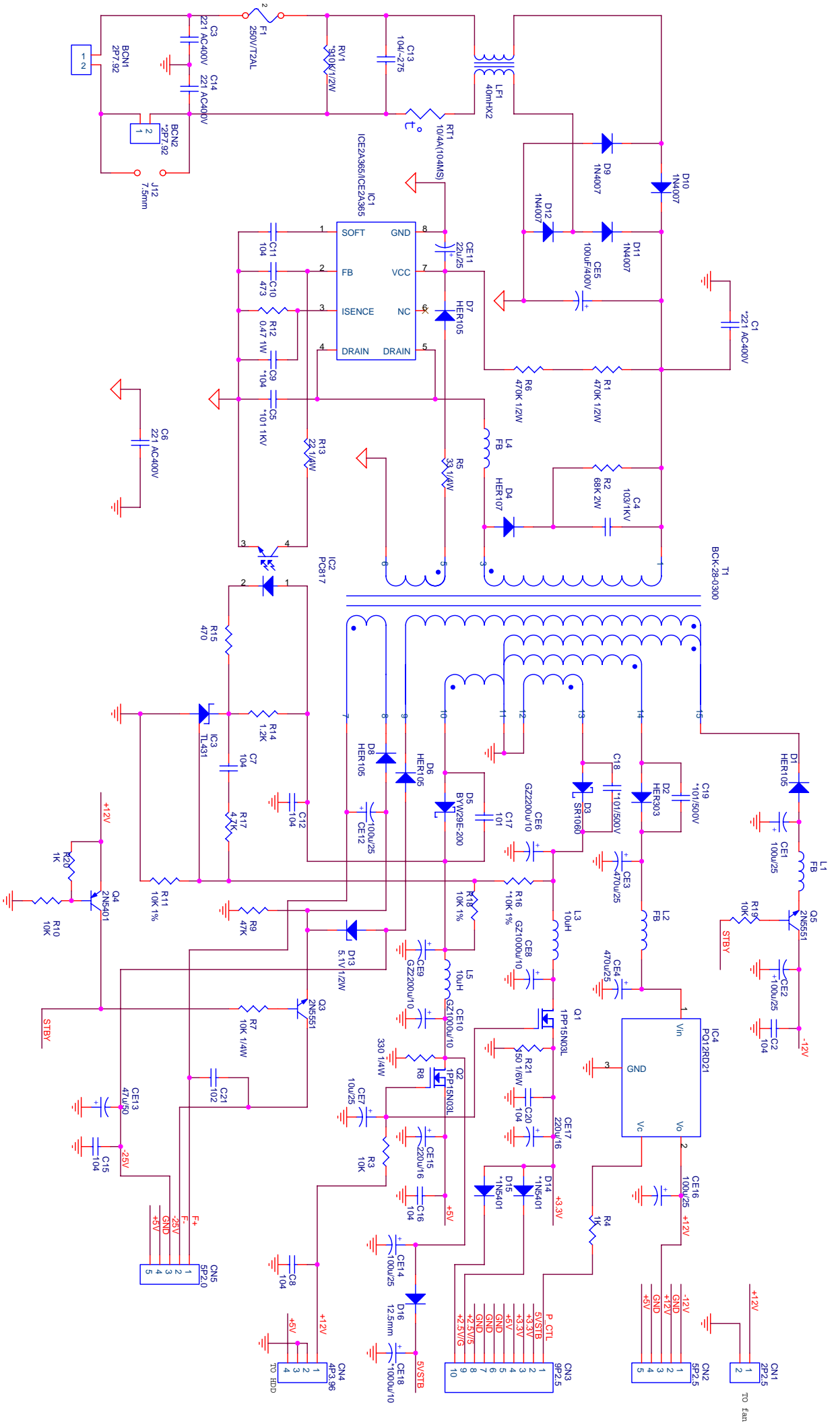
CSEL (cable select) is an optional feature per ANSI ATA specification. Drives configured in a multiple drive system are identified by CSEL's value:

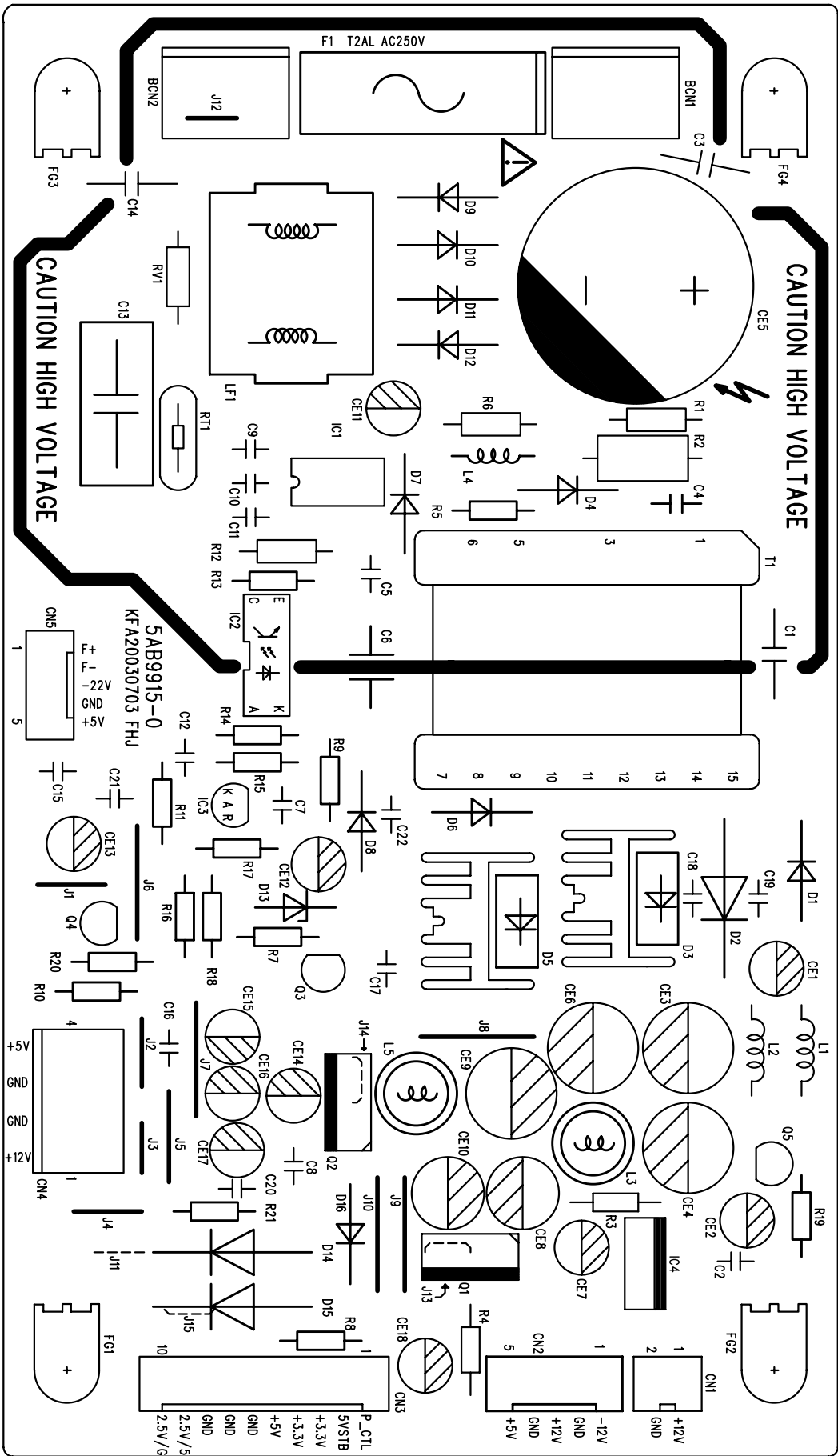
- If CSEL is grounded, then the drive address is 0.
- If CSEL is open, then the drive address is 1.



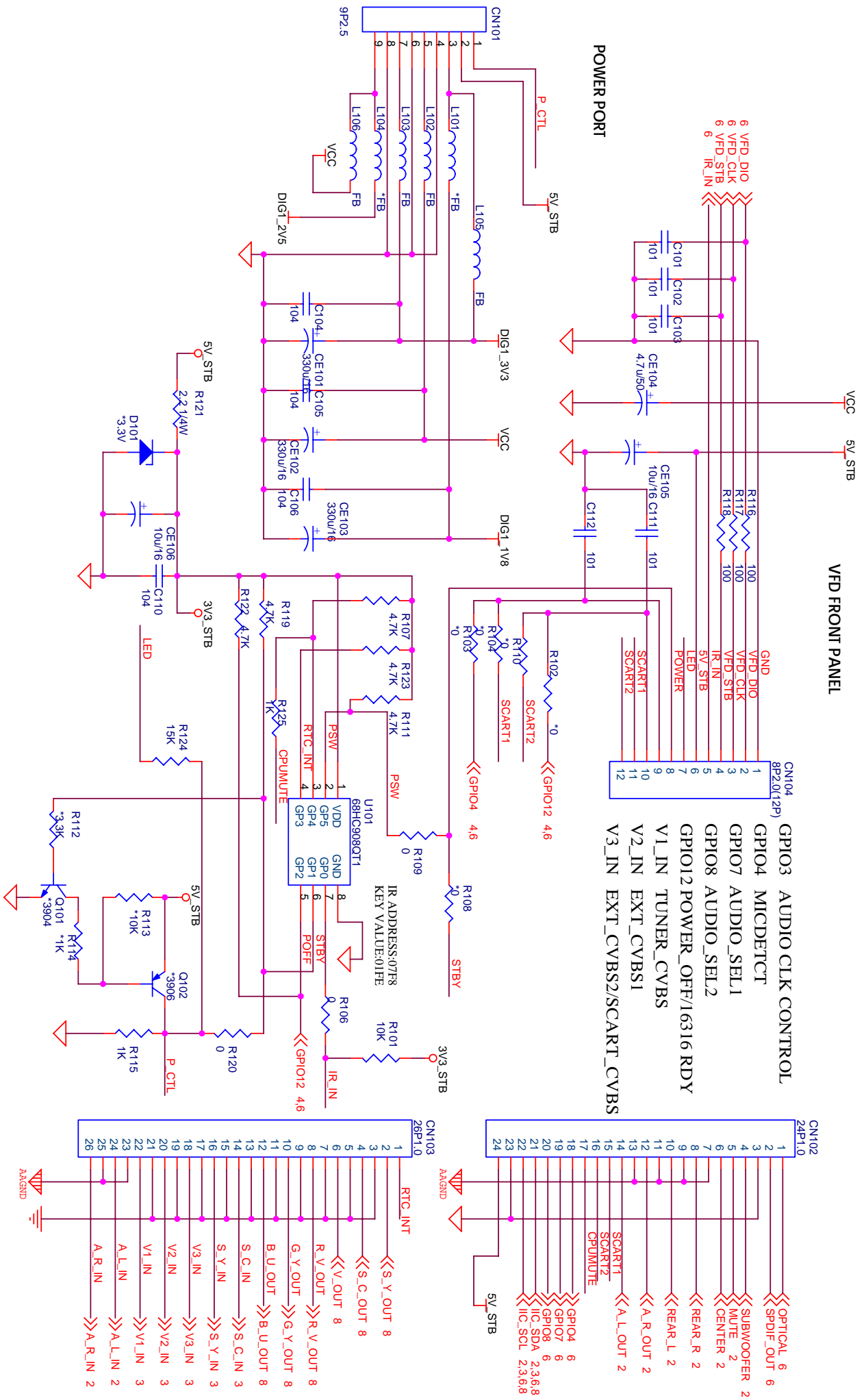
*PCBA Jumper Location and Configuration*







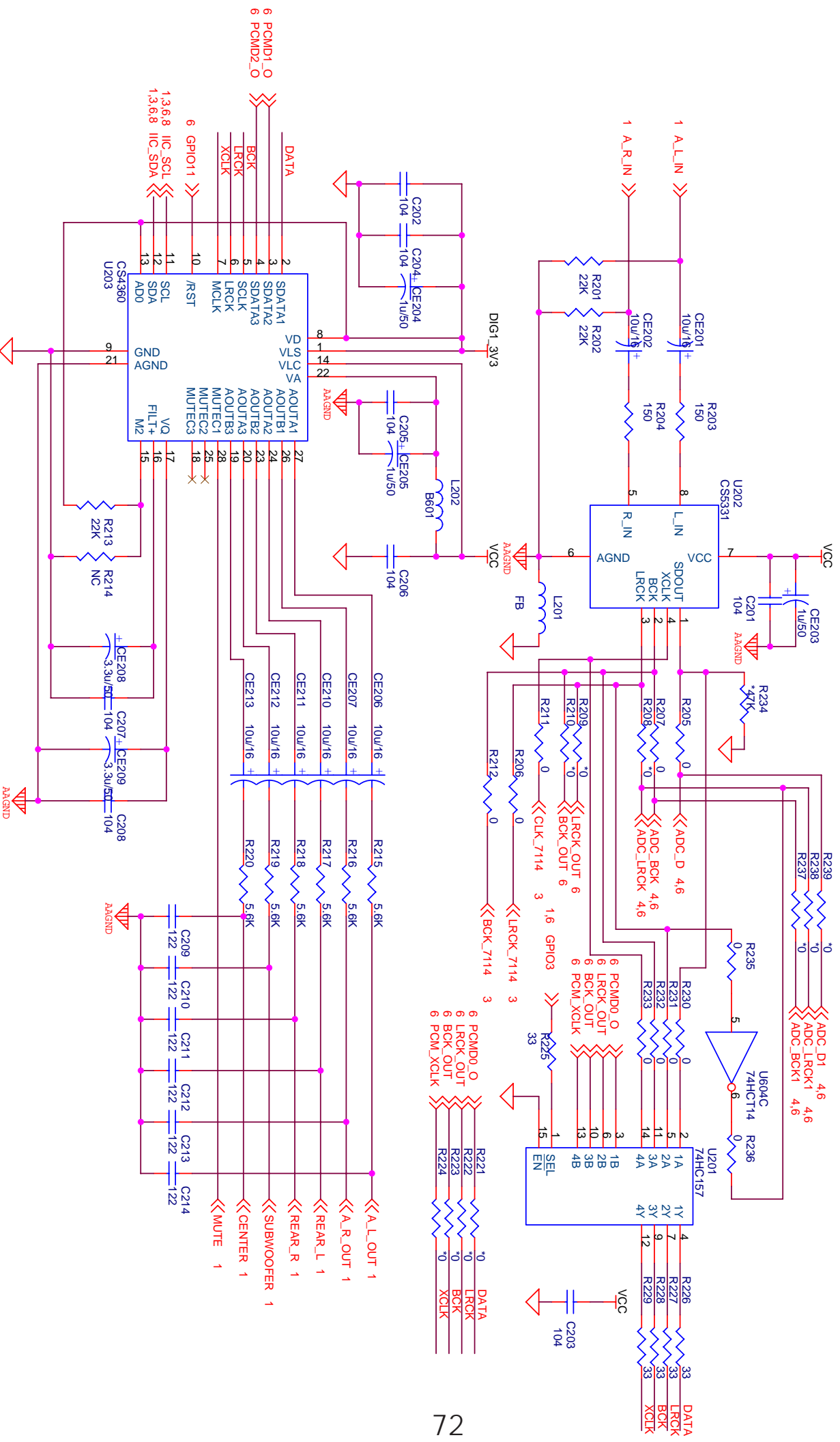


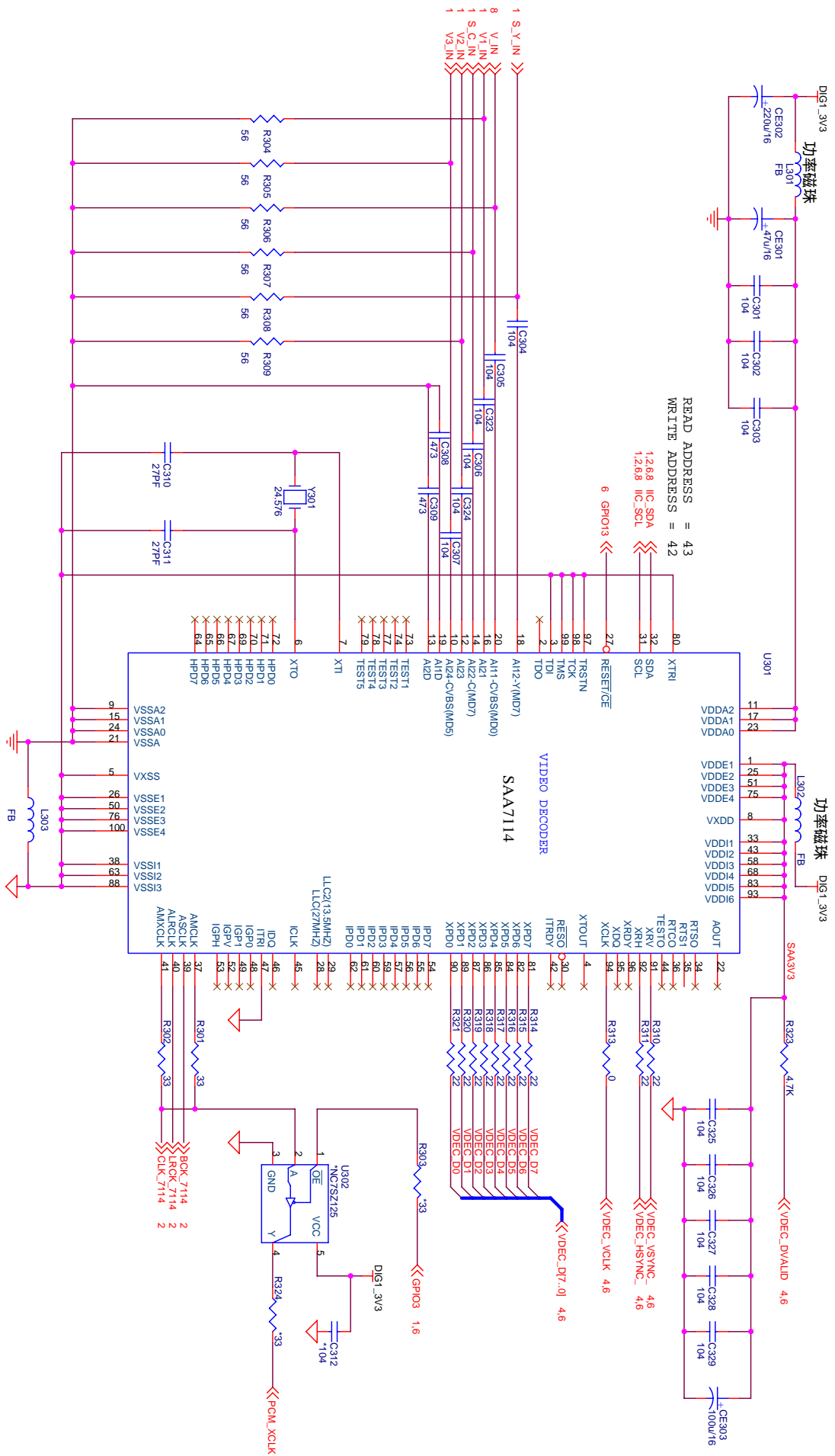


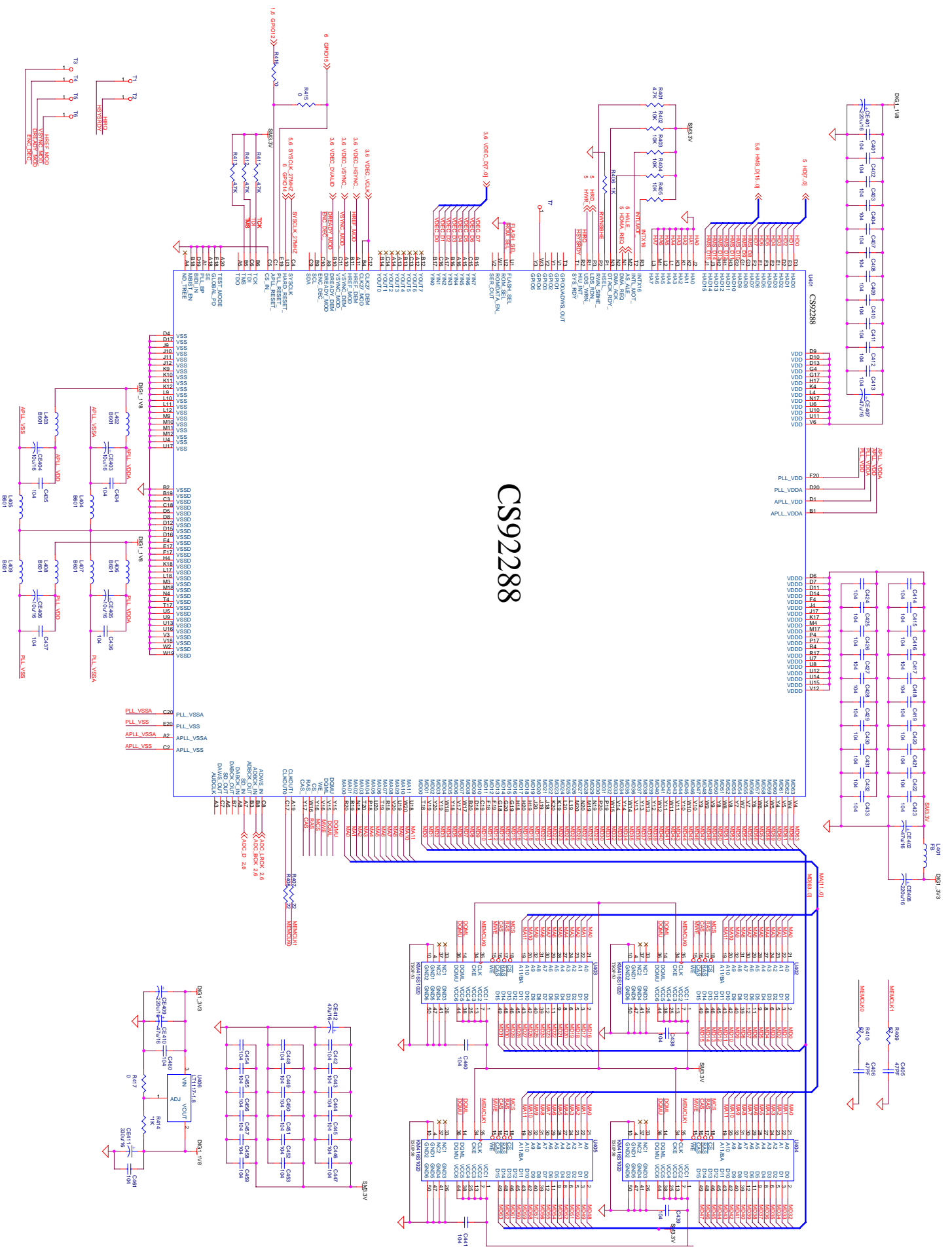
**POWER PORT**

**VFD FRONT PANEL**

- GPIO3 AUDIO CLK CONTROL
- GPIO4 MICDETCT
- GPIO7 AUDIO\_SEL1
- GPIO8 AUDIO\_SEL2
- GPIO12 POWER\_OFF/16316 RDY
- V1\_IN TUNER\_CVBS
- V2\_IN EXT\_CVBS1
- V3\_IN EXT\_CVBS2/SCART\_CVBS

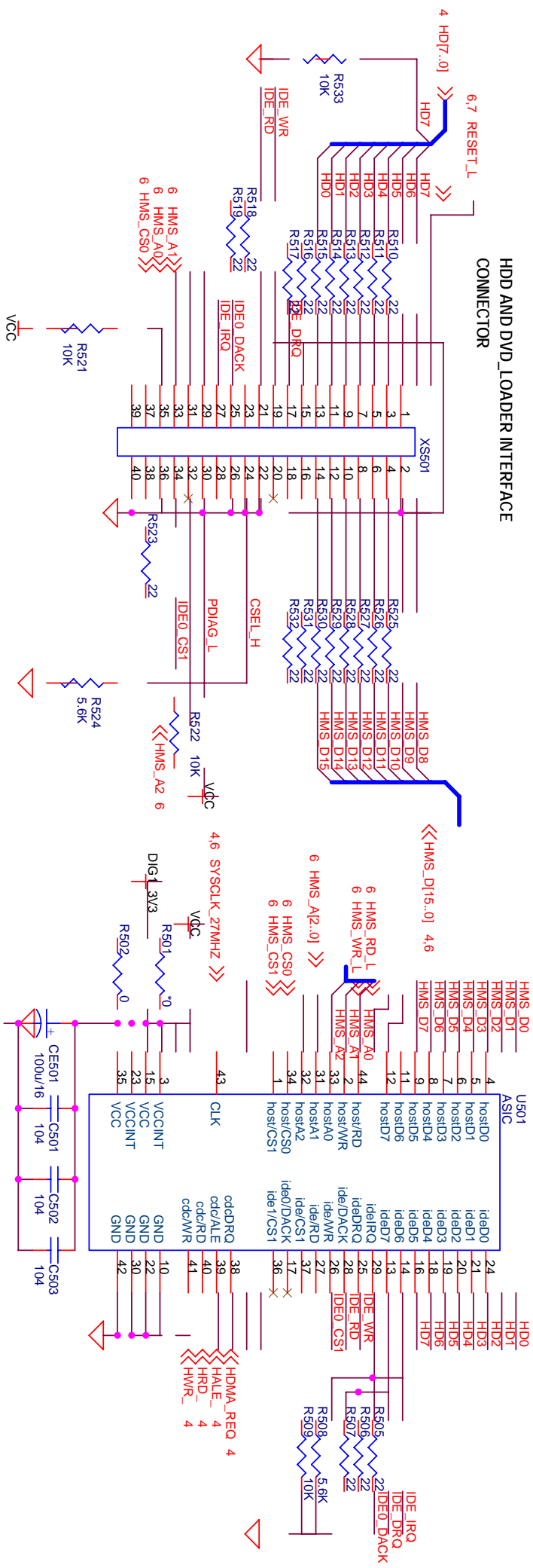


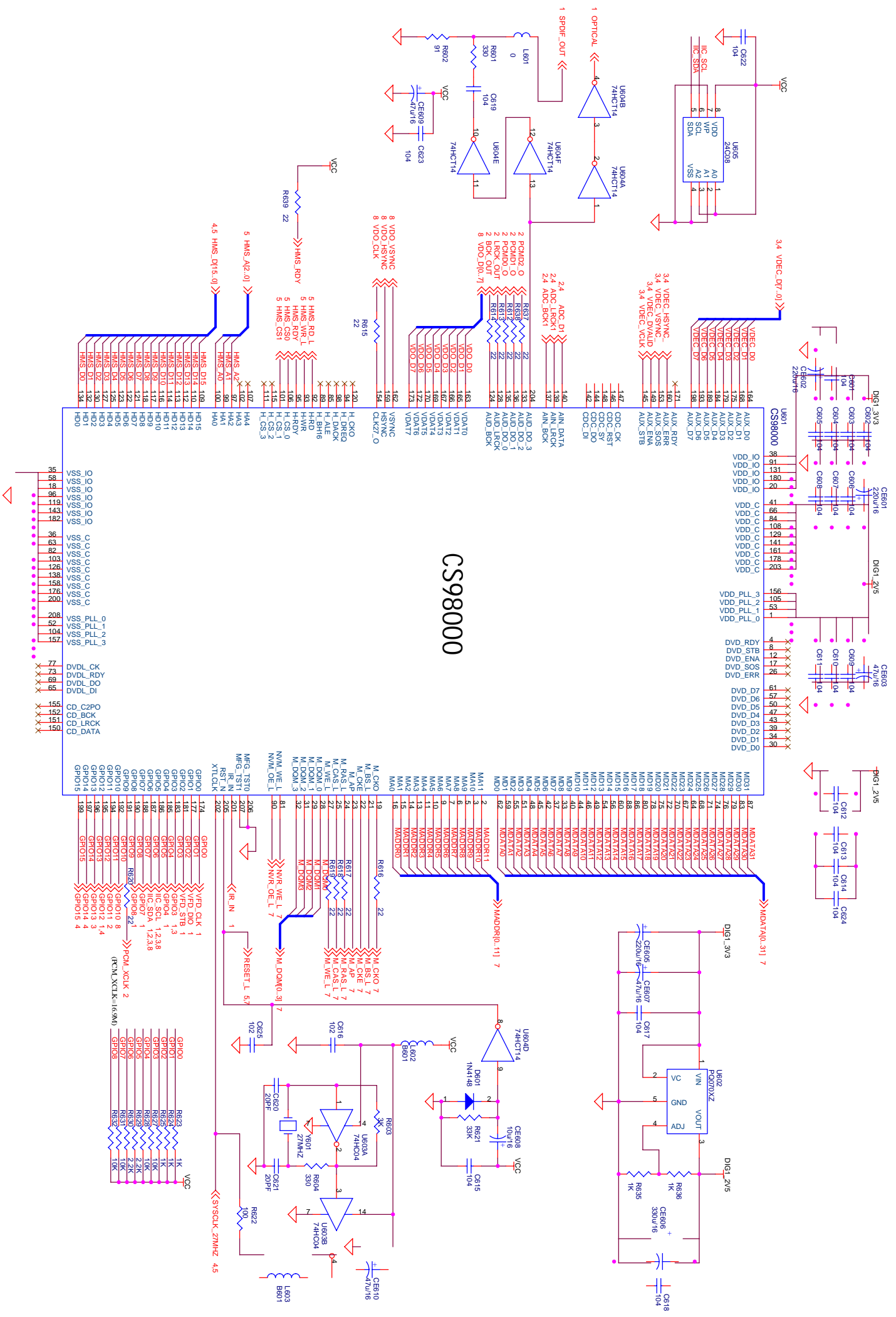


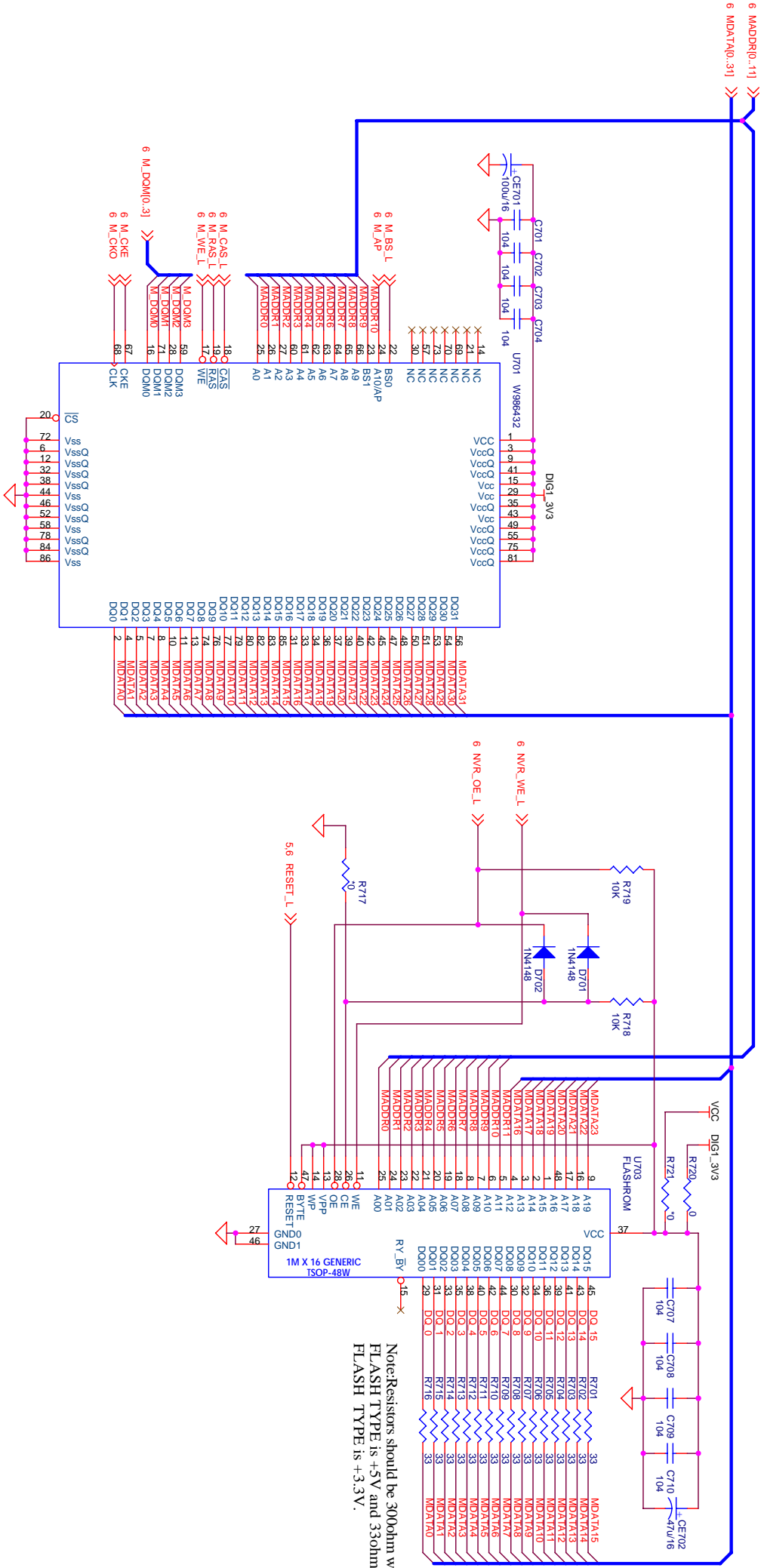


# CS92288

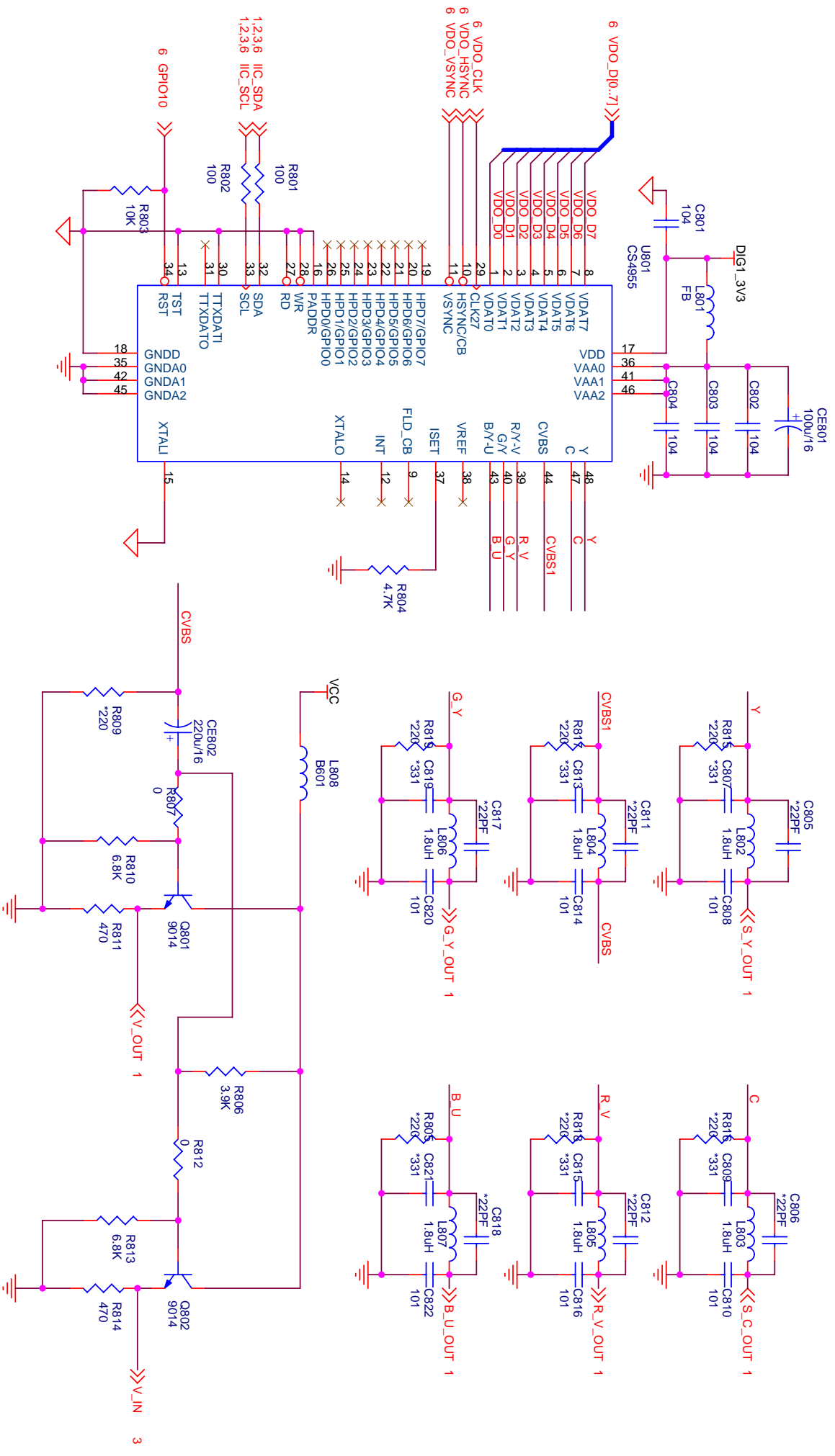
**HDD AND DVD\_LOADER INTERFACE CONNECTOR**



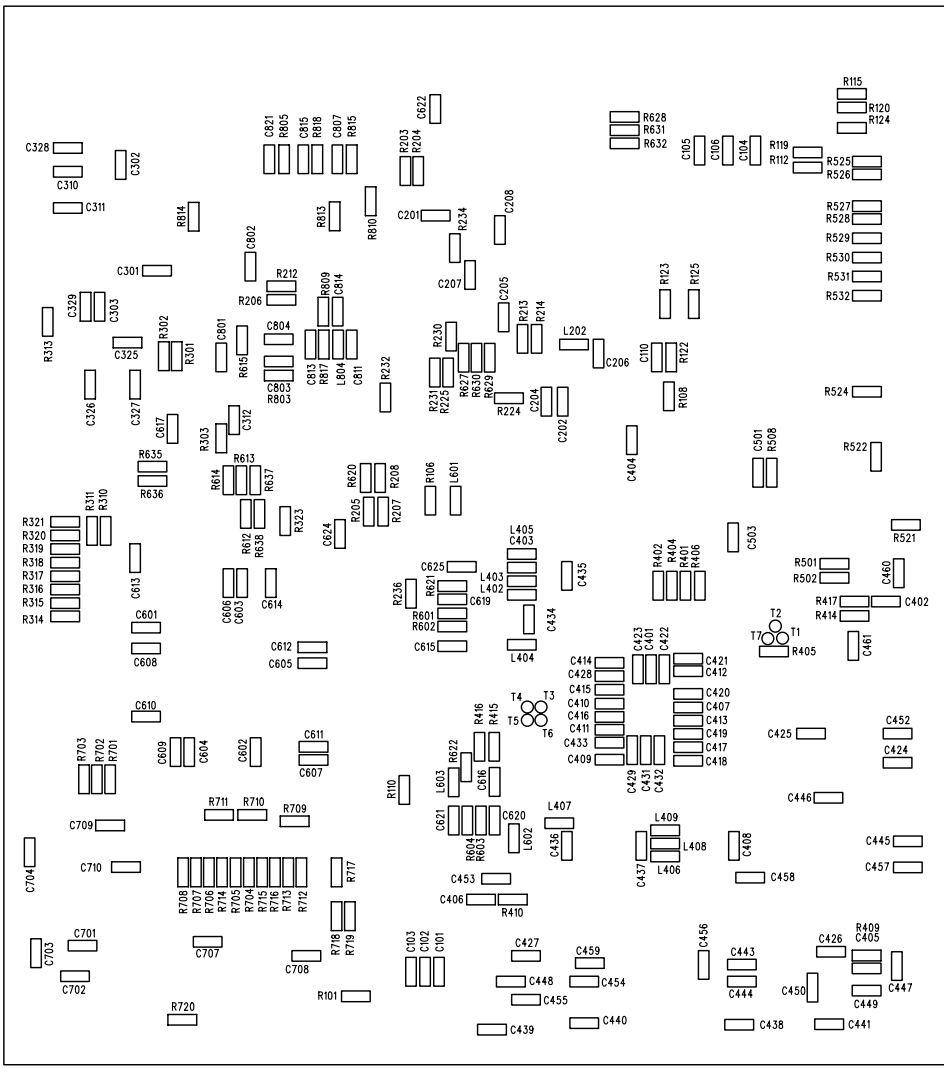
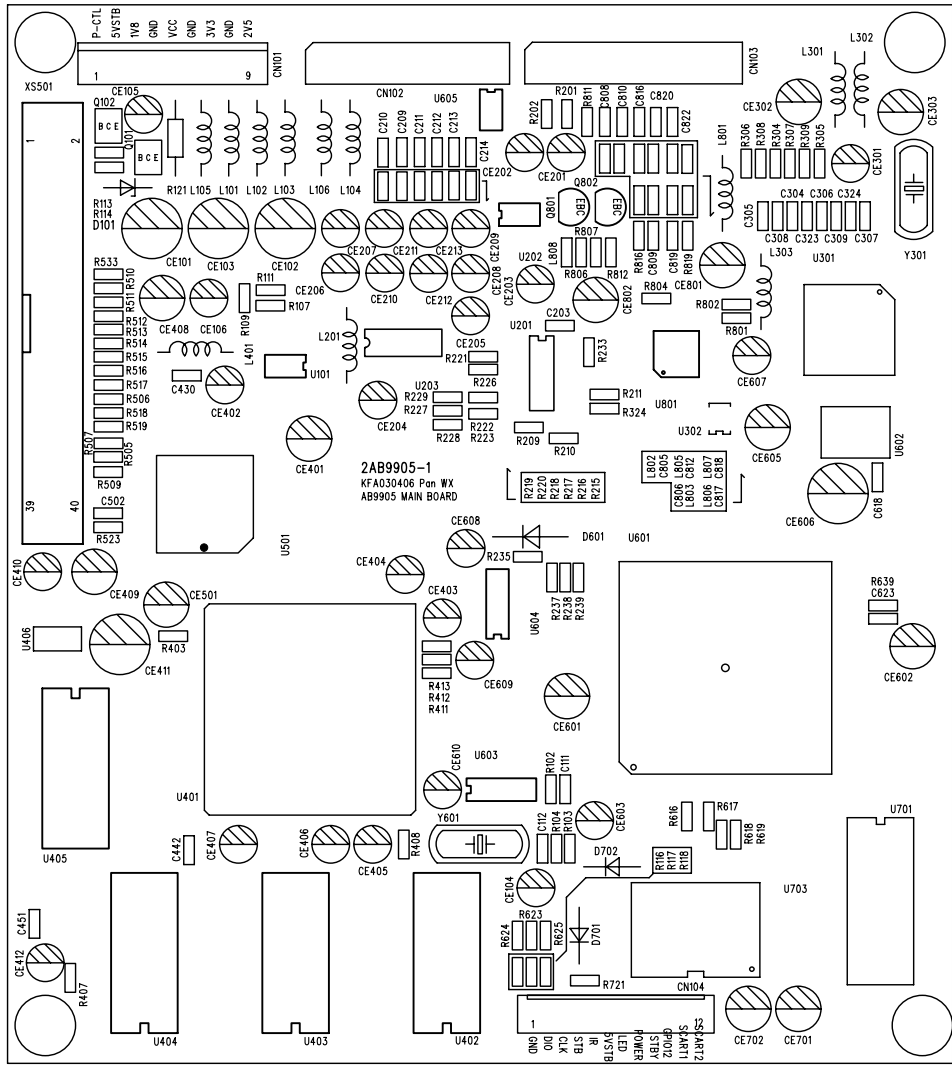


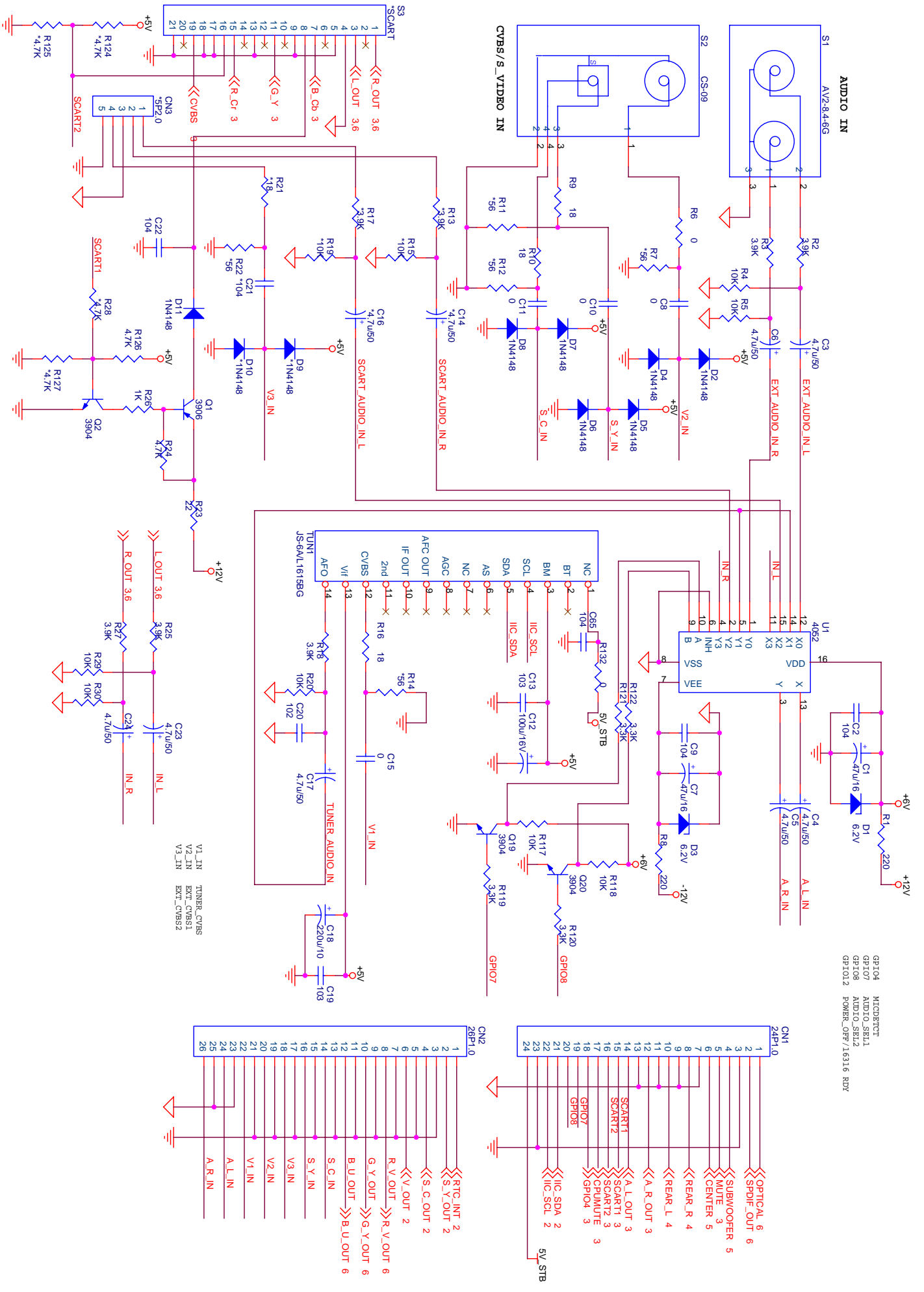


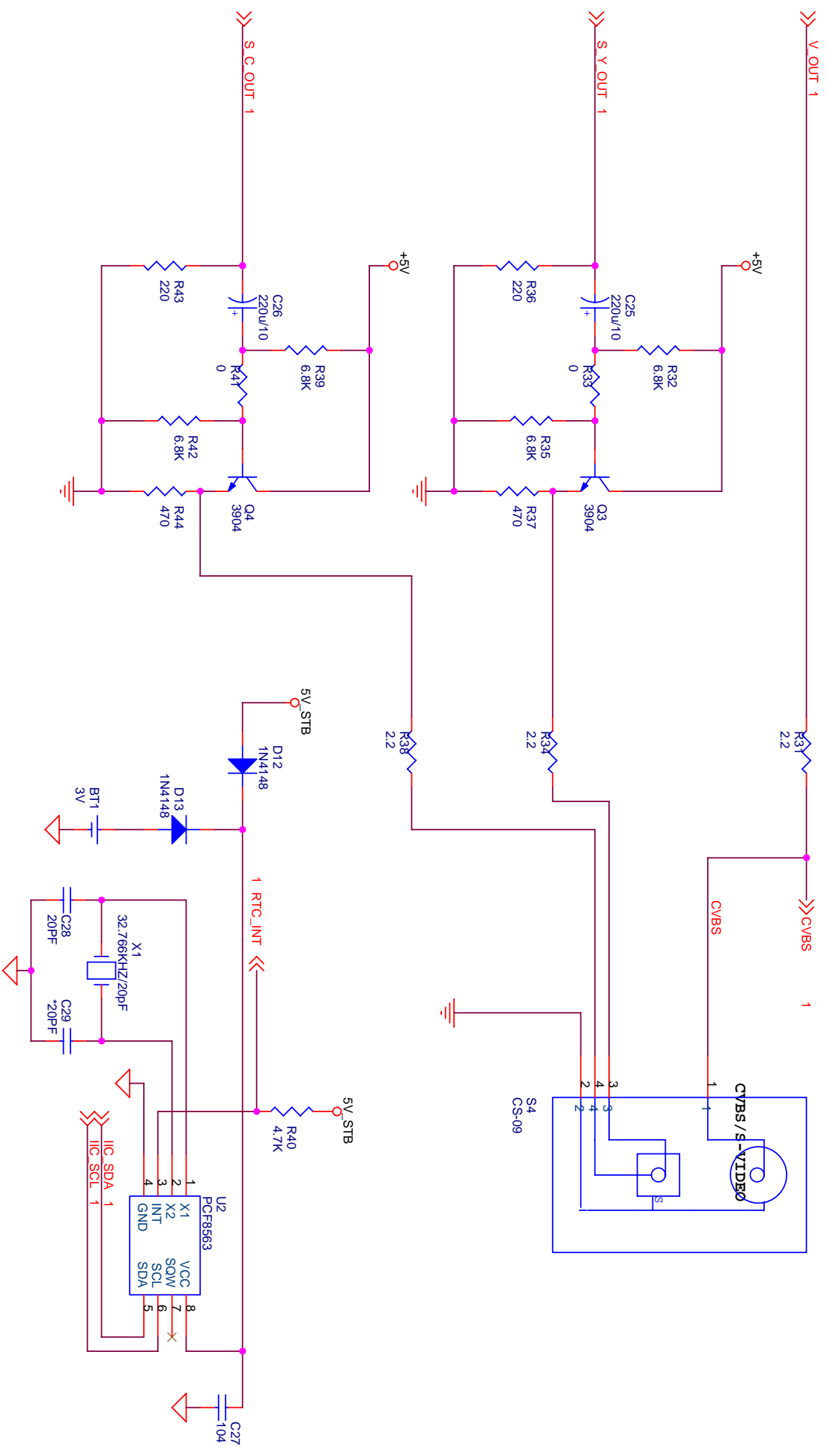
Note: Resistors should be 300ohm when FLASH TYPE is +5V and 33ohm when FLASH TYPE is +3.3V.

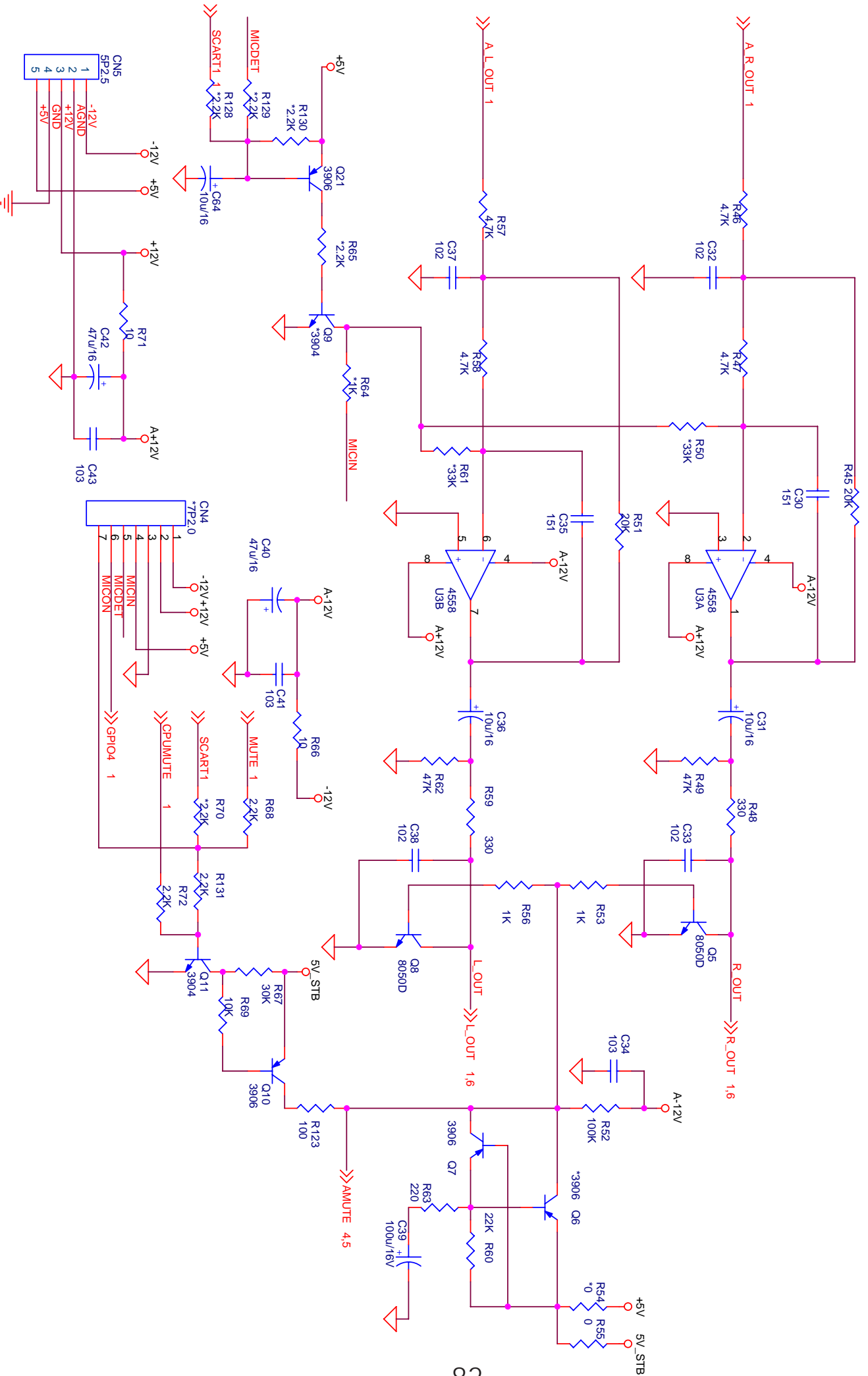


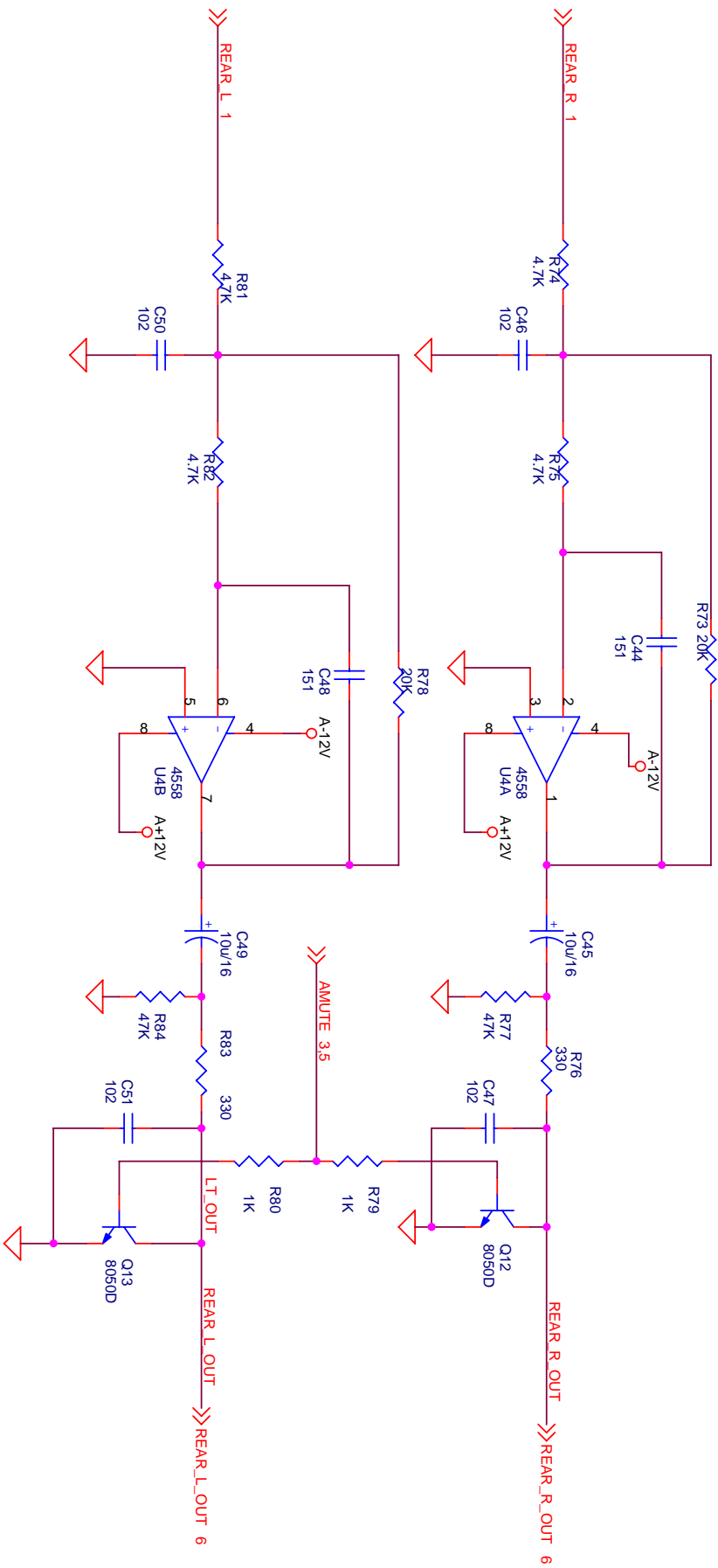


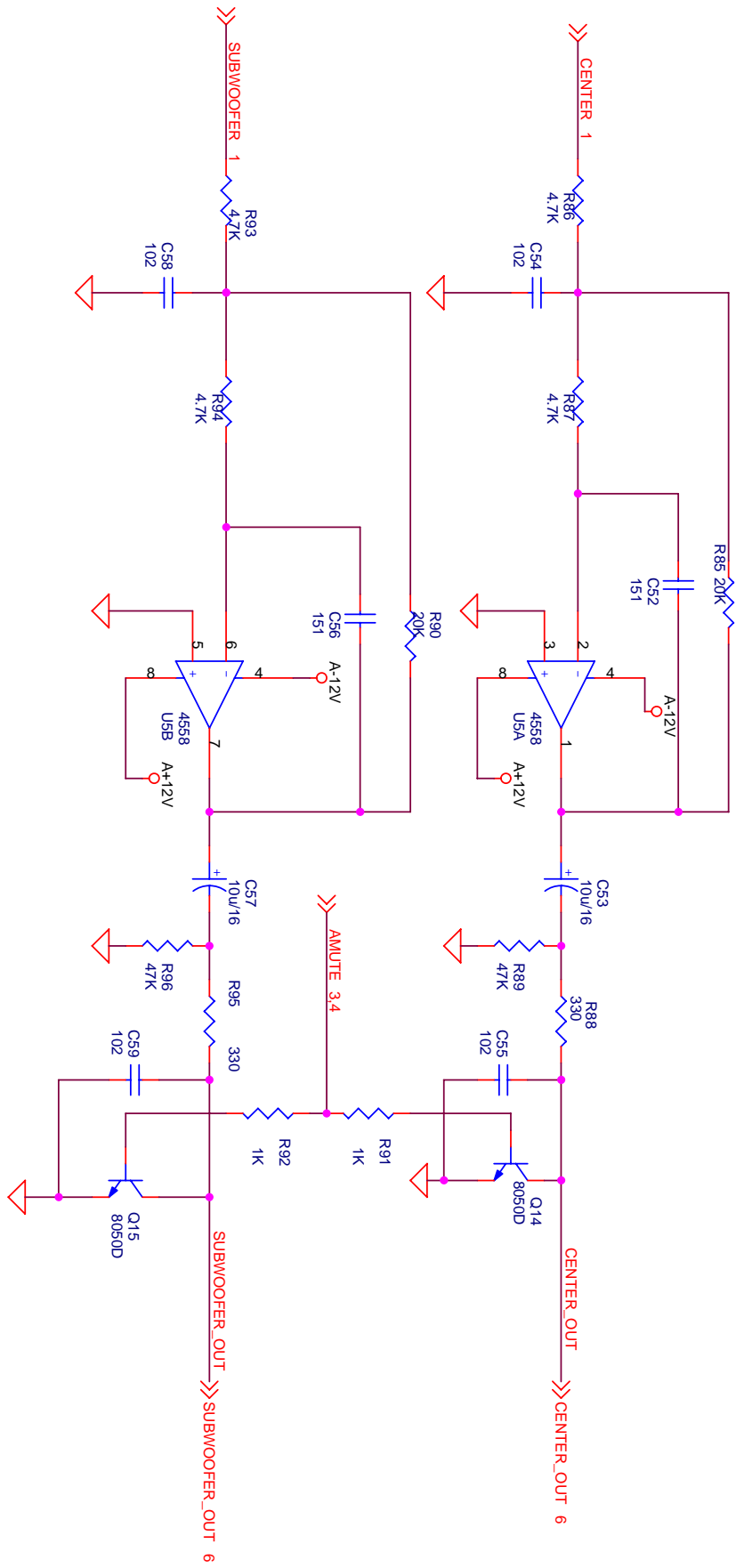


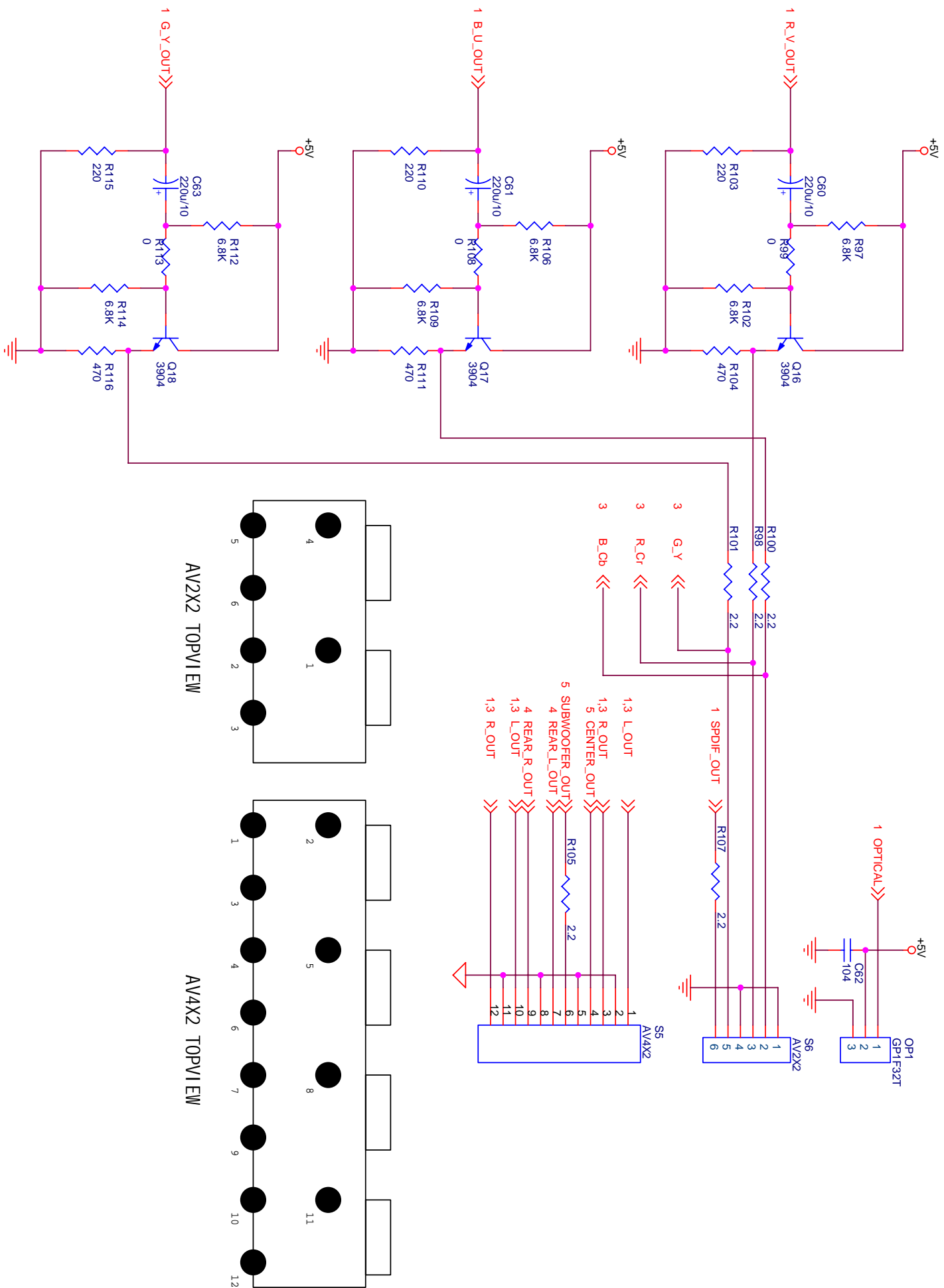






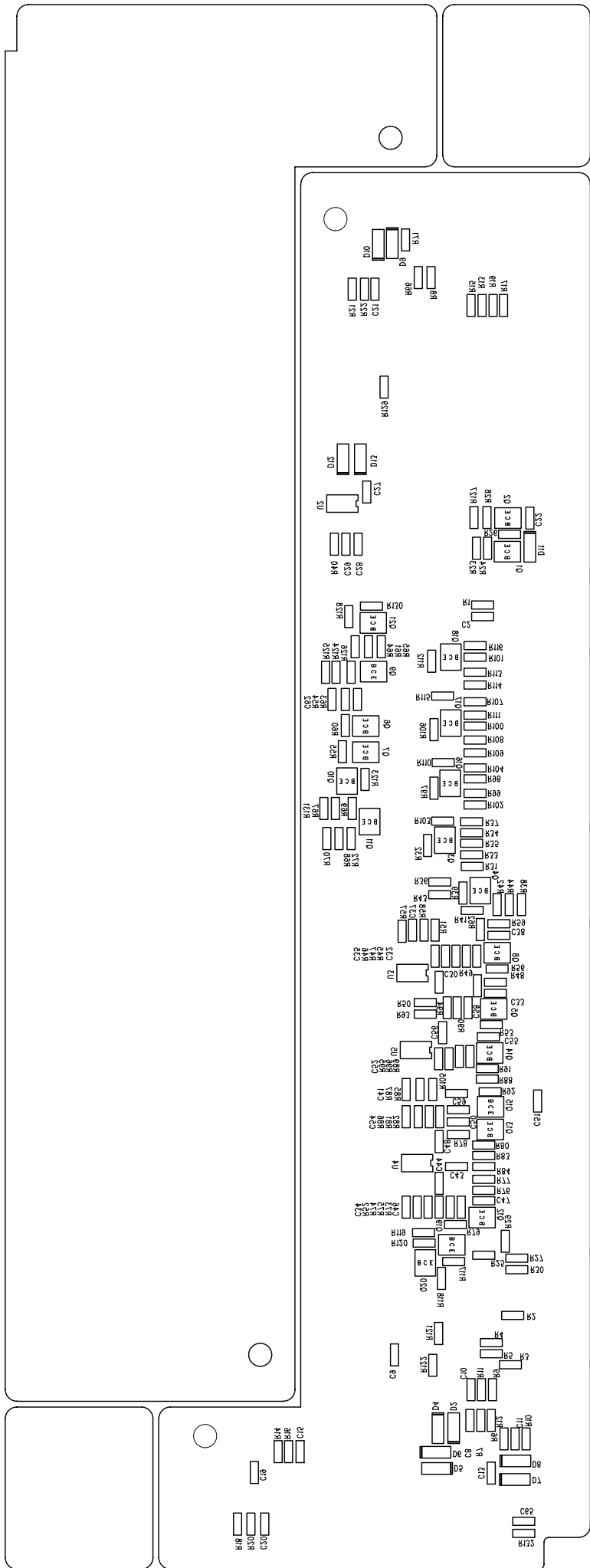




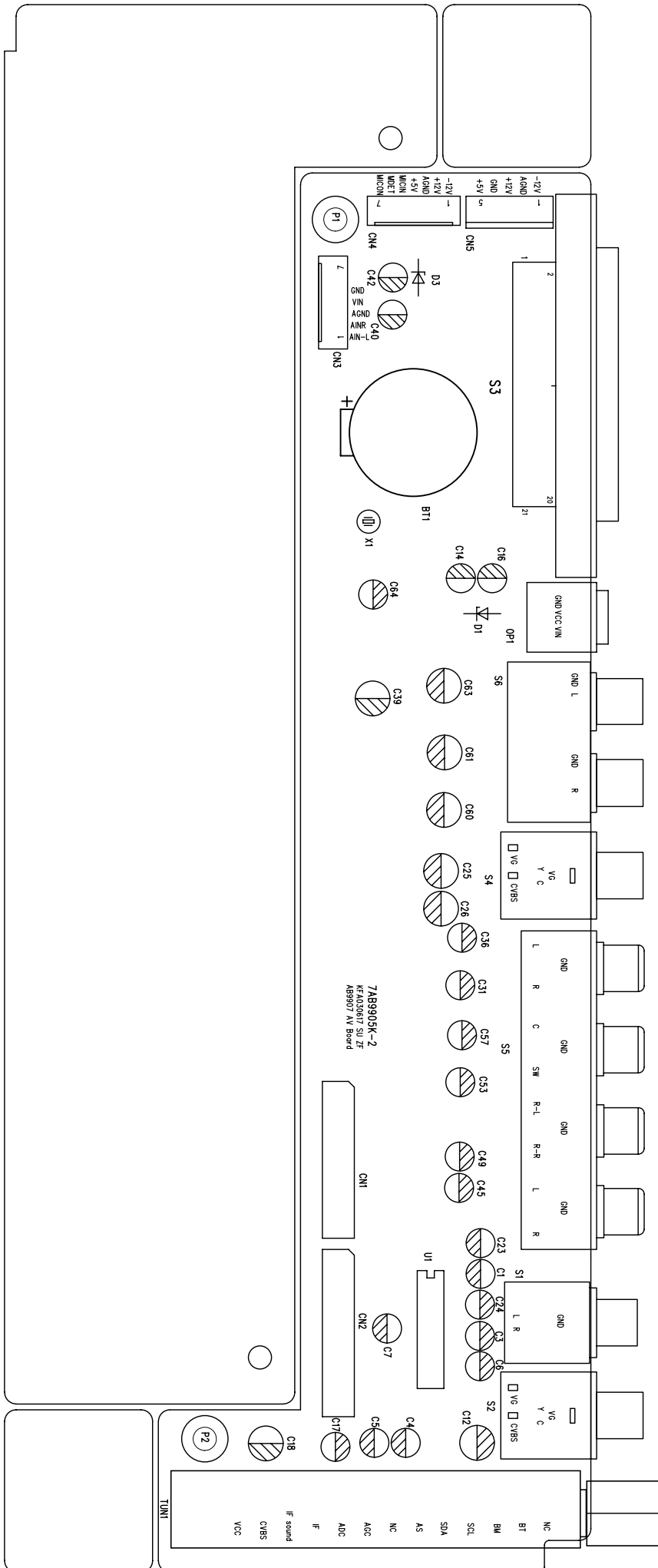


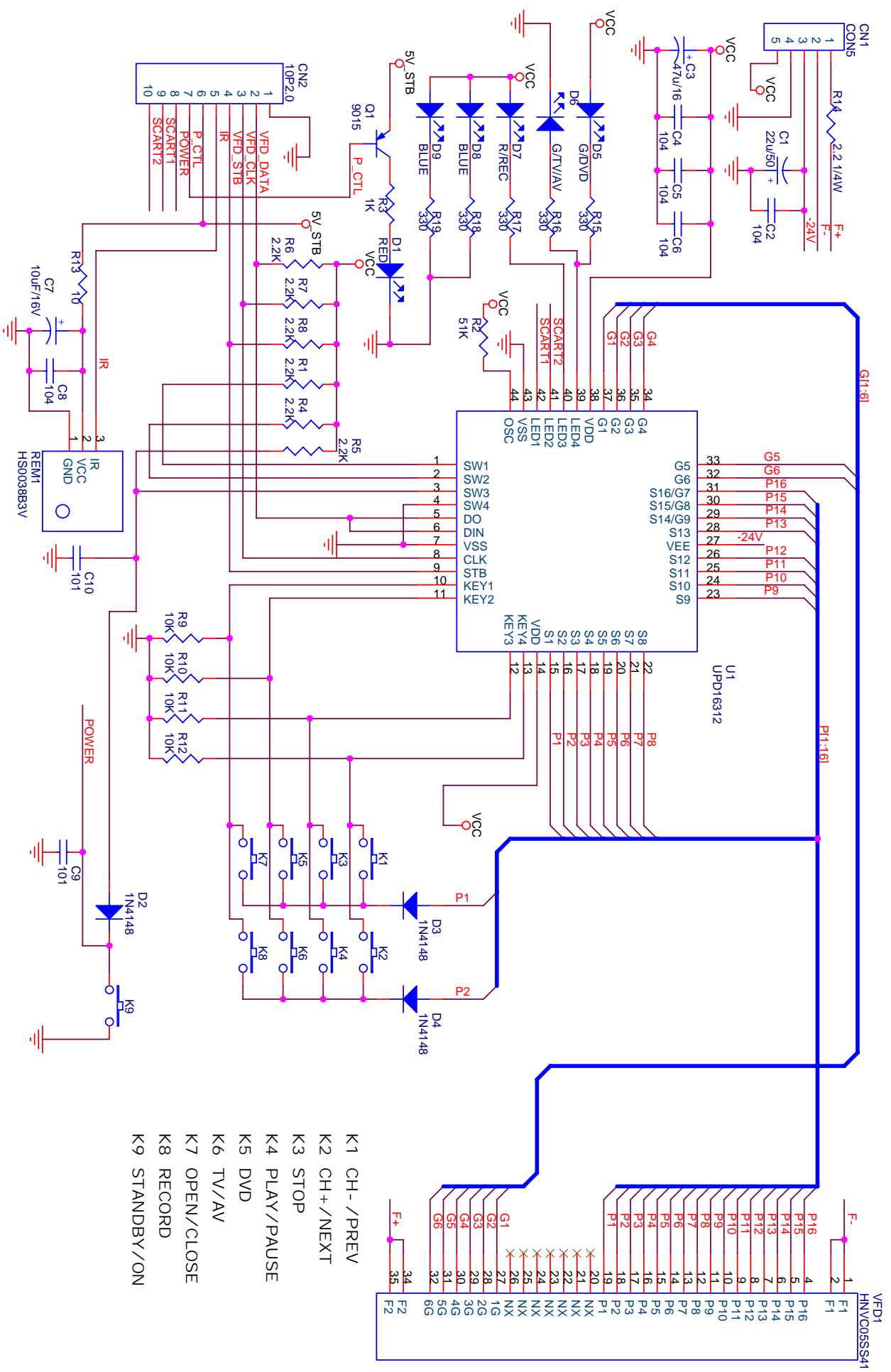
AV2X2 TOPVIEW

AV4X2 TOPVIEW

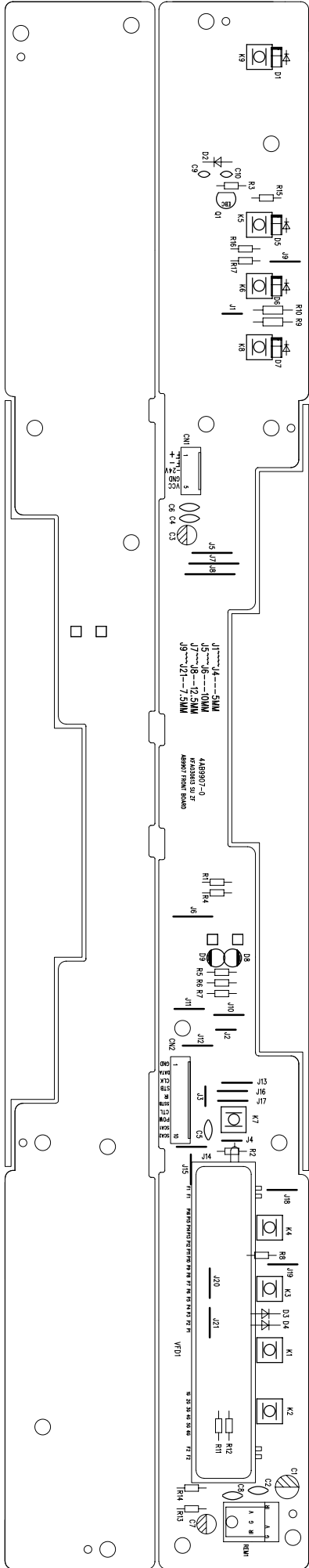








- K1 CH - /PREV
- K2 CH + /NEXT
- K3 STOP
- K4 PLAY / PAUSE
- K5 DVD
- K6 TV / AV
- K7 OPEN / CLOSE
- K8 RECORD
- K9 STANDBY / ON



# PARTS LIST

# main board

ITEM	DESCRIPTION		QTY	LOCATION
1	Carbon film Resistor	1/4W 2.2 Ω ±5%	1	R121
2	RESISTOR	1/16W 0 Ω ±5%	25	R104, R106, R109, R110, R120, R205~R207, R211, R212, R230~R233, R235, 236, R313, R415, R417, R502, L601, R720, R807, R812, R604
3	RESISTOR	1/16W 22 Ω ±5%	46	R310, R311, R314~R321, R407, R408, R505, R506, R507, R510~R519, R523, R525~R532, R612~R620, R637, R638, R639
4	RESISTOR	1/16W 33 Ω ±5%	23	R225~R229, R301, R302, R701~R716
5	RESISTOR	1/16W 56 Ω ±5%	6	R304~R309
6	RESISTOR	1/16W 220 Ω ±5%	1	R809
7	RESISTOR	1/16W 330 Ω ±5%	1	R601
8	RESISTOR	1/16W 470 Ω ±5%	2	R811, R814
9	RESISTOR	1/16W 1K ±5%	8	R115, R125, R406, R623, R624, R625, R635, R636
10	RESISTOR	1/16W 2.2K ±5%	2	R629, R630
11	RESISTOR	1/16W 4.7K ±5%	11	R107, R111, R119, R122, R123, R323, R401, R411, R412, R413, R804
12	RESISTOR	1/16W 6.8K ±5%	2	R810, R813
13	RESISTOR	1/16W 10K ±5%	15	R101, R402~R405, R509, R521, R522, R533, R627, R631, R632, R718, R719, R803
14	RESISTOR	1/16W 15K ±5%	1	R124
15	RESISTOR	1/16W 22K ±5%	3	R201, R202, R213
16	RESISTOR	1/16W 33K ±5%	1	R621
17	RESISTOR	1/16W 100 Ω ±5%	6	R116, R117, R118, R622, R801, R802
18	RESISTOR	1/16W 100K ±5%	1	R603
19	RESISTOR	1/16W 3.9K ±5%	1	R806
20	RESISTOR	1/16W 5.6K ±5%	8	R508, R524, R215~R220
21	RESISTOR	1/16W 150 Ω ±5%	2	R203, R204
22	RESISTOR	1/16W 91 Ω ±5%	1	R602
23	RESISTOR	1/16W 62 Ω ±5%	2	R409, R410
24	ELEC.CAP	CD11 16V10U±20%5×11 2	15	CE105, CE106, CE201, CE202, CE206, CE207, CE210~CE213, CE403, CE404, CE405, CE406, CE608
25	ELEC.CAP	CD11 16V47U±20%5×11 2	10	CE301, CE402, CE407, CE410, CE412, CE603, CE607, CE609, CE610, CE702
26	ELEC.CAP	CD11 16V100U±20%6×12 2.5	4	CE303, CE501, CE701, CE801
27	ELEC.CAP	CD11 16V220U±20%6×12 2.5	8	CE302, CE401, CE408, CE409, CE601, CE602, CE605, CE802
28	ELEC.CAP	CD11 50V1U+20%-10%5×11 2	3	CE203, CE204, CE205

# PARTS LIST

# main board

ITEM	DESCRIPTION		QTY	LOCATION
29	ELEC.CAP	CD11 50V4.7U±20%5×11 2	1	CE104
30	ELEC.CAP	CD11 50V3.3U±20%5×11 2	2	CE208, CE209
31	ELEC.CAP	CD11 16V330U±20%8×12 3.5	5	CE101, CE102, CE103, CE411, CE606
32	CER.CAP	50V 47P ±5% NPO 0603	2	C405, C406
33	CER.CAP	50V 101 ±5% NPO 0603	11	C101, C102, C103, C111, C112, C808, C810, C814, C816, C820, C822
34	CER.CAP	50V 122 ±10% 0603	6	C209~C214
35	CER.CAP	50V 102 ±10% 0603	2	C616, C625
36	CER.CAP	50V 27P ±5% NPO 0603	4	C310, C311, C620, C621
37	CER.CAP	50V 473 ±10% 0603	2	C308, C309
38	CER.CAP	50V104 ±20% 0603	121	C104, C105, C106, C110, C201~C208, C301~C307, C323~C329, C401~C404, C407~C461, C501, C502, C503, C601~C615, C617, C618, C619, C622, C623, C624, C701~C704, C707~C710, C801~C804
39	FERRITE BEAD	FCM1608-601T02	12	L202, L602, L603, L808, L402~L409
40	FERRITE BEAD	FB	10	L102, L103, L105, L106, L201, L301, L302, L303, L401, L801
41	INDUCTOR IRON	1.8UH ±10% 1608	6	L802~L807
42	DIODE	1N4148	3	D601, D701, D702
43	TRANSISTOR	9014C	2	Q801, Q802
44	IC	74HCU04D SOP	1	U603
45	IC	MM74HCU04M SOP	1	U603
46	IC	HCU04 SOP	1	U603
47	IC	LVU04 SOP	1	U603
48	IC	VHCU04 SOP	1	U603
49	IC	MM74HCT14M SOP	1	U604
50	IC	HCT14 SOP	1	U604
51	IC	CS4360 SSOP	1	U203
52	IC	CS4955-CQ TQFP	1	U801
53	IC	LM1117MP-1.8 SOT-223	1	U406
54	IC	W981616BH-7 SOP	4	U402~U405
55	IC	PQ070XZ01ZP SC-63	1	U602
56	IC	W986432DH-7 TSOP	1	U701
57	IC	SAA7114 QFP	1	U301
58	IC	CS92288 BGA	1	U401
59	IC	CS98000 QFP	1	U601

# PARTS LIST

# main board

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ITEM	DESCRIPTION		QTY	LOCATION
60	IC	CS5331A-KS SOP	1	U202
61	IC	24C08 SOP	1	U605
62	IC	HC157 SOP	1	U201
63	IC	MM74HC157M SOP	1	U201
64	CRYSTAL	27.00MHz 49-S	1	Y601
65	CRYSTAL	24.576MHz 49-S	1	Y301
66	CRYSTAL	24.576MHz 49-U	1	Y301
67	PCB	2AB9905-1	1	
68	WAFER	10P 2.0mm	1	CN104
69	WAFER	9P 2.5mm	1	CN101
70	WAFER	20P 2.5mm	1	XS501
71	WAFER	13P 1.0mm	1	CN103
72	WAFER	12P1.0mm	1	CN102

# PARTS LIST

# key board

ITEM	DESCRIPTION		QTY	LOCATION
1	ELEC.CAP	CD11C 50V22U±20%6×7 2.5	1	C1
2	ELEC.CAP	CD11C 16V10U±20%4×7 1.5	1	C7
3	ELEC.CAP	CD11C 16V47U±20%5×7 2	1	C3
4	CER.CAP	50V 104 ±20% 5mm	5	C2,C4,C5,C6,C8
5	CER.CAP	50V 100P ±10% 5mm	2	C9,C10
6	LED	2R 53HD RED	2	D1,D7
7	DIODE	1N4148	3	D2~D4
8	LED	2G 53HD 2×5×7	2	D5,D6
9	LED	3B4ST	2	D8,D9
10	Tact Switch	6×6×1	9	K1~K9
11	Transistor	9015C	1	Q1
12	REMOTE RECEIVING	HS0038B3V	1	REM1
13	Carbon film Resistor	1/6W2.2K±5%	4	R5~R8
14	Carbon film Resistor	1/6W51K±5%	1	R2
15	Carbon film Resistor	1/6W10K±5%	2	R11,R12
16	Carbon film Resistor	1/6W10Ω±5%	1	R13
17	Carbon film Resistor	1/6W2.2Ω±5%	1	R14
18	Carbon film Resistor	1/6W330Ω±5%	2	R1,R4
19	Carbon film Resistor	1/6W1K±5%	2	R3,R17
20	Carbon film Resistor	1/6W220Ω±5%	2	R15,R16
21	Carbon film Resistor	1/4W10K±5%	2	R9,R10
22	IC	PT6312LQ QFP	1	U1
23	LED Displays	HNVC06SC020	1	VFD1
24	PCB	4AB9907-0	1	

# PARTS LIST

# power board

ITEM	DESCRIPTION		QTY	LOCATION
1	RESISTOR	1/4W22Ω±5% 10	1	R13
2	RESISTOR	1/4W33Ω±5% 10	1	R5
3	RESISTOR	1/4W330Ω±5% 10	1	R8
4	RESISTOR	1/4W470Ω±5% 10	1	R15
5	RESISTOR	1/4W1K±5% 10	2	R4,R20
6	RESISTOR	1/4W4.7K±5% 10	1	R17
7	RESISTOR	1/4W10K±5% 10	4	R3,R7,R19,R10
8	RESISTOR	1/4W47K±5% 10	1	R9
9	RESISTOR	1/4W1.2K±5% 10	1	R14
10	RESISTOR	1W0.47Ω±5% 12.5	1	R12
11	METAL FILM RESISTOR	1/4W10K±1% 10	2	R11,R18
12	METAL OXIDE FILM RESISTOR	2W68K±5% 15	1	R2
13	METAL OXIDE FILM RESISTOR	1/2W470K±5% 12.5	2	R1,R6
14	CER.CAP	50V 104 +80%-20% 5mm	7	C2,C7,C8,C11,C12,C15,C16
15	CER.CAP	1000V 103 +80%-20% 7.5mm	1	C4
16	CER.CAP	500V 101 ±10% 5mm	1	C17
17	CAP	CT81 400V221±10% 10mm	2	C3,C14
18	CAP	400VAC 222 ±20% 10mm	1	C6
19	CAP	275V 104 ±20% 15mm	1	C13
20	CER.CAP	50V 473 ±20% 2.5mm	1	C10
21	ELEC.CAP	ELEC.CAP11 25V100U±20%6×12 2.5	5	CE1,CE2,CE12,CE14,CE16
22	ELEC.CAP	ELEC.CAP11 25V10U±10%5×11 2	1	CE7
23	ELEC.CAP	ELEC.CAP110 25V470U±20%10×16 5	2	CE3,CE4
24	ELEC.CAP	ELEC.CAP110 25V22U±20%5×11 2	1	CE11
25	ELEC.CAP	ELEC.CAP110 50V47U±20%6×12 2.5	1	CE13
26	ELEC.CAP	LS 400V100U±20%22×30 10	1	CE5
27	ELEC.CAP	ELEC.CAP110 16V220U±20%6×12 2.5	2	CE15,CE17
28	ELEC.CAP	GZ 10V2200U±20%10×20 5	2	CE6,CE9
29	ELEC.CAP	GZ 10V1000U±20%8×16 3.5	2	CE8,CE10
30	FERRITE BEAD	FB	3	L1,L2,L4
31	INDUCTOR IRON	10UH 3A 5mm	2	L3,L5
32	TRANSFOMER	BCK-28-0300	1	T1
33	DIODE	1N4007	4	D9,D10,D11,D12
34	DIODE	HER105	4	D1,D6,D7,D8
35	DIODE	HER107	1	D4
36	DIODE	HER303	1	D2
37	ZENER	5.1V 1/2W	1	D13



# PARTS LIST

# power board

ITEM	DESCRIPTION		QTY	LOCATION
38	DIODE	MBR1060 TO-220	1	D3
39	DIODE	BYW29E-200 TO-220	1	D5
40	TRANSISTOR	2N5401	1	Q4
41	TRANSISTOR	2N5551	2	Q3,Q5
42	MOSFET	AP40N03P TO-220	2	Q1,Q2
43	IC	LM431ACZ TO-92	1	IC3
44	IC	PQ12RD21 TO-220	1	IC4
45	IC	ICE 2A265 DIP	1	IC1
46	INDUCTOR IRON	UT-20 40mH $\pm 20\%$ 10 $\times$ 13	1	LF1
47	THERM RESISTOR	NTC SCK-104MS $\pm 20\%$	1	RT1
48	OPTOTRANSISTOR	NEC2561	1	IC2
49	PCB	5AB9915-0	1	
50	WAFER	5P 2.5mm	1	CN2
51	WAFER	5P 2.0mm	1	CN5
52	WAFER	2P 2.5mm	1	CN1
53	WAFER	9P 2.5mm	1	CN3 1~9PIN
54	WAFER	4P 3.96mm	1	CN4
55	WAFER	2P 8.0mm 2#	1	BCN1
60	FUSE	T2AL 250V	1	F1
62	RADIATOR	11 $\times$ 15 $\times$ 31 LFDR9905	2	
64	RESISTOR	1/2W910K $\pm 5\%$ 12.5 $\times$ 7	1	RV1

# PARTS LIST

# AVV board

ITEM	DESCRIPTION		QTY	LOCATION
1	RESISTOR	1/16W 0Ω ±5%	7	R18,R33,R41,R55,R99,R108,R113
2	RESISTOR	1/16W 10Ω ±5%	2	R71,R66
3	RESISTOR	1/16W 22Ω ±5%	1	R23
4	RESISTOR	1/16W 220Ω ±5%	8	R1,R8,R36,R43,R63,R103,R110,R115
5	RESISTOR	1/16W 330Ω ±5%	6	R48,R59,R76,R83,R88,R95
6	RESISTOR	1/16W 470Ω ±5%	5	R37,R44,R104,R111,R116
7	RESISTOR	1/16W 1K ±5%	7	R26,R53,R56,R79,R80,R91,R92
8	RESISTOR	1/16W 2.2K ±5%	3	R68,R72,R131
9	RESISTOR	1/16W 3.3K ±5%	4	R119~R122
10	RESISTOR	1/16W 4.7K ±5%	15	R24,R40,R46,R47,R57,R58,R74,R75,R81,R82,R86,R87,R93,R94,R126
11	RESISTOR	1/16W 6.8K ±5%	10	R32,R35,R39,R42,R97,R102,R106,R109,R112,R114
12	RESISTOR	1/16W 10K ±5%	7	R4,R5,R29,R30,R69,R117,R118
13	RESISTOR	1/16W 20K ±5%	6	R45,R51,R73,R78,R85,R90
14	RESISTOR	1/16W 22K ±5%	1	R60
16	RESISTOR	1/16W 47K ±5%	6	R49,R62,R77,R84,R89,R96
17	RESISTOR	1/16W 100K ±5%	1	R52
18	RESISTOR	1/16W 100Ω ±5%	1	R123
19	RESISTOR	1/16W 30K ±5%	1	R67
20	RESISTOR	1/16W 3.9K ±5%	4	R2,R3,R25,R27
21	RESISTOR	1/16W 18Ω ±5%	4	R6,R9,R10,R16
22	ELEC.CAP	ELEC.CAP11 10V220U±20%6×12 2.5	6	C18,C25,C26,C60,C61,C63
23	ELEC.CAP	ELEC.CAP11 16V10U±20%5×11 2	6	C31,C36,C45,C49,C53,C57
24	ELEC.CAP	ELEC.CAP11 16V47U±20%5×11 2	4	C1,C7,C40,C42
25	ELEC.CAP	ELEC.CAP11 16V100U±20%6×12 2.5	2	C12,C39
26	ELEC.CAP	ELEC.CAP11 16V4.7U±20%5×11 2	7	C3~C6,C17,C23,C24
27	CER.CAP	50V 102 ±10% 0603	13	C20,C32,C33,C37,C38,C46,C47,C50,C51,C54,C55,C58,C59
28	CER.CAP	50V 103 ±10% 0603	5	C13,C19,C34,C41,C43,
29	CER.CAP	50V 20P ±5% 0603	1	C28
30	CER.CAP	50V104 ±20% 0603	6	C2,C9,C22,C27,C62,C65
31	CER.CAP	50V 151 ±5% NPO 0603	6	C30,C35,C44,C48,C52,C56
32	FERRITE BEAD	FCM1608K-221T05	12	R31,R34,R38,R98,R100,R101,R105,R107,C8,C10,C11,C15
33	ZENER	6.2V 1/2W	2	D1,D3
34	DIODE	1N4148	9	D2,D4~D8,D11,D12,D13
35	TRANSISTOR	3904	9	Q2,Q3,Q4,Q11,Q16~Q20
36	TRANSISTOR	3906	3	Q1,Q7,Q10
37	TRANSISTOR	8050D	6	Q5,Q8,Q12~Q15
38	IC	ELEC.CAP4052BCN DIP	1	U1
39	IC	PCF8563T SO8	1	U2
40	IC	RC4558D SOP	3	U3,U4,U5
41	CRYSTAL	32.768KHz 3×9	1	X1
42	TUNER	JS-6B2/L121	1	TUN1
43	OPTICAL OUTPUT	TP01A	1	OP1
44	BATTERY	CR2032	1	BT1
45	PCB	7AB9905K-2	1	