

### OWNER'S MANUAL

# CDMA PORTABLE CELLULAR TELEPHONE SCH-200F



Printed in Korea Code No.: GH68-60559A BASIC.



### **Symbols**





Important



Note

# **Safety Precautions**

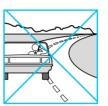
The illustrations below indicate the safety precautions to be taken when using your cellular telephone.



The use of cellular phones in an aircraft:

- Is dangerous to aircraft operations.
- May disrupt the cellular network.
- Is illegal.

Failure to observe in-flight regulations may lead to the suspension of cellular services and/or legal action.



NEVER use your phone while driving, even if hands free operation is allowed. ALWAYS park your vehicle first.

In some countries, it is illegal to use mobile and radio telephones while driving.



You are advised to turn off the phone when at a gas station.

NEVER store or carry inflammable gas, liquids or explosive materials in the same compartment as your cellular phone.



DO NOT use the power adapter if:

- The power cord is damaged.
- The phone has been dropped or undergone a shock.

Have an authorized service center repair the phone. NEVER try to repair the phone yourself.





# **Contents**

Front View of the Phone	6
Rear View of the Phone	
LCD Display and Indicators	8
Preparation	
Installing the Battery Pack	9
Charging the Battery Pack	10
Tips on Battery Charging	11
Checking the Battery Charge Level	13
Basic Operation	
Turning the Phone On and Off	14
Extending the Antenna	15
Making a Call	16
Receiving Calls	18
Adjusting Volumes	19
Mute	20
Choosing Alert Type	21
Choosing Ringer Bell	22
Redialing the Last Numbers	23
Memory Dialing	
Finding an Empty Memory Location	25
Storing Numbers in Memory	26
Entering Name in Memory	28
Correcting a Name or Number	29
Storing Numbers into Numeric Group	30
One-Touch Dialing	31
Two-Touch Dialing	31
Secret Number Dialing	32
Searching for Numbers in Memory	33
Erasing Numbers in Memory	37

# **Contents** (continued)

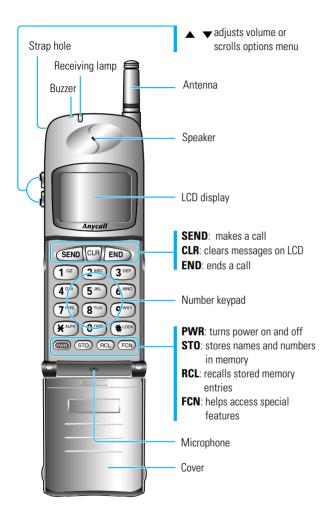
Heatul	Features

Turning Tones On and Off	
Sending Your Own Phone Number	
Displaying Your Own Phone Number	
Choosing Analog or Digital Mode	
System Selection	
Message Service	
Key Lock51	
Setting Alarm	
DTMF Dialing55	
Timers	
Call Reservation Alert	
Advanced Features	
Automatic Feature Setup	
Changing Greeting Message	
Restricting the Use of the Phone	
Changing Lock Code72	
Locking the Phone73	
Warning Beep Generation74	
Choosing NAM75	
Setting the Phone to Send PIN76	
System Reset	
Miscellaneous	
Cleaning Your Cellular Phone79	
Battery Safety Precautions80	
Accessories82	
Troubleshooting84	
LCD Messages87	
Summary	

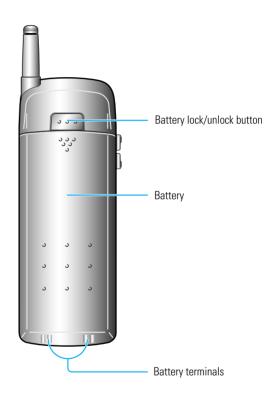




# **Front View of the Phone**



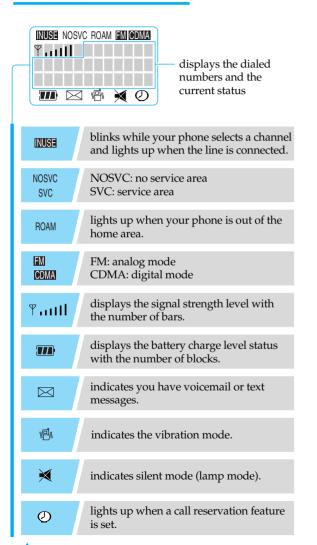
# **Rear View of the Phone**







# **LCD Display and Indicators**



# **Installing the Battery Pack**

Your phone comes with rechargeable standard and extended-life batteries. A medium battery is available as an option. Contact your supplier.

 To attach the battery pack after charging, align it with the phone about 1cm (1/2") away from its place so that the two arrows on the phone are seen, the battery charge contacts pointing downward.



2. Slide the battery pack upwards until it clicks firmly into position.

<u>Result:</u> Your phone is now ready to be turned on.



3. To remove the battery pack, release it by pressing the button on the rear of the phone.



4. Slide the battery pack downward about 1cm (1/2") and lift it away from the phone.







# **Charging the Battery Pack**

When you purchase the product, the battery is not fully charged. Please charge the battery fully before you operate your phone.



Preparation

- 1. Plug the power cord of the charger into an appropriate wall socket.
  - When the power is connected correctly, the yellow lamp on the charger flickers once.



- To charge the battery pack, insert the battery pack into the rear slot of the charger.
  - The lamp marked BATT on the front panel of the charger lights up red.



- 3. If you do not wish to use your phone while charging the battery, you can:
  - Leave the battery pack attached to the phone.
  - Place the phone in the front slot of the charger. The lamp marked PHONE on the front panel of the charger lights up red.

# **Tips on Battery Charging**

The lamp color indicates the charging status as follows:

Status Slot	Charging	Standby	Completed
Front (phone charging lamp)	red	(off)	green
Rear (battery charging lamp)	red	yellow	green

- If the lamp blinks yellow, the battery pack is not properly inserted or the contact of the charging terminal is stained or rusty. When this occurs, remove the battery pack, check the charging terminal and reinsert the battery pack. If this does not work properly, replace the battery pack with a new one.
- The full charging time is different according to the battery type as follows:

(min)

Battery Slot	Standard	Medium	Extended
Front	about 120	about 150	about 180
Rear	about 90	about 120	about 150

- If both the front and rear slots are occupied, the charging time may be longer.
  - When both the front and rear slots are occupied, the front slot charges first.
  - It is normal for the battery pack to become warm during charging.





◆ When fully charged, the new battery will last as follows:

Status	Battery		Standard	Medium	Extended
D: :. 1	Talk	mode	70 min	150 min	250 min
Digital mode	Ś	Slot 0	10-12 hr	22-24 hr	38-40 hr
	Standby	Slot 1	17-19 hr	36-38 hr	57-60 hr
	J 9	Slot 2	25-27 hr	50-55 hr	85-90 hr
Analog	Talk mode		50 min	100 min	170 min
mode	Standby		5-6 hr	10-12 hr	16-18 hr

- The operating time varies according to the service mode you are using.
  - If you use the phone set to the digital mode where only analog service is available, or stay in no-service area for a long time, the operating time may be shorten.
  - The standby time in digital mode is different according to the service type provided from the supplier.
  - The battery is a consumable product, so that the battery life will be reduced. We quarantee the battery for 3 months. When the battery life is reduced by half, purchase new battery.

# **Checking the Battery Charge Level**

The battery charge level is displayed at the left corner of the LCD display.

The number of blocks represent the battery charge level.

Example:

Battery fully charged

■ Battery low



Preparation

When the battery drops to a low level. the phone beeps and the battery icon turns to \_\_\_\_\_.



- If any button is pressed in the low battery status, the LCD backlight lamp is not turned on.
  - If the battery is fully discharged, a warning tone sounds three times and the power is turned off.





# **Turning the Phone On and Off**

The phone can only place and receive calls when it is turned on.



1.To turn on the phone, press **PWR** and hold.

### Result: The phone

- Beeps
- displays the greeting message, your phone number, and current time (In digital mode).

When the message **READY** is displayed, you can place and receive calls.



■ If the phone is locked, the message **READY** is replaced by **LOCKED**. You must enter the lock code. You can place a 3-digit emergency call when the phone is locked.



2. To turn off the phone, press **PWR** until you hear a beep tone.

# **Extending the Antenna**

For best performance, extend the antenna fully when you use the phone.

 Grasp the knob on the end of the antenna and carefully pull the antenna out to its full extension.

Reception quality is improved.



2. When you have finished the call, push the antenna back in.



The signal strength is indicated on the display:

TIIII Strong signal

Weak signal





# **Making a Call**

You can only make a call when the phone is turned on.



Basic Operation

 Open the cover, and enter desired telephone number, including the area code.

<u>Result:</u> The number entered is displayed.



2. If you make a mistake:

- Press CLR once or more until the incorrect digit or digits are cleared.
- Continue entering your number.

To clear the whole number, press **CLR** and hold.



3. When you have entered the whole number, press **SEND**.

### Result:

- The number is dialed.
- The **Inuse** indication is displayed.
- If the connect tone feature is set, you can hear the connect tone when your phone is connected to the basestation system to make a call.

4. If the other party answers, begin the conversation.

Result: Call time is displayed. For further details, see 'Call Time Display' under 'Automatic Feature Setup' on page 61.



- 5. When you have finished the call:
  - Close the cover.
  - Press END.



If your party does not answer your call and you turn on the automatic redial feature (see page 60), INUSE flickers and REDIAL appears on the LCD. Your phone is automatically redialing the number. When a call is connected using automatic redialing, the phone rings once to alert you so that you may begin conversation. If you do not want the number to be redialed, press END.



# **Receiving Calls**

You can only receive calls when the phone is turned on.

**Basic Operation** 



1. When there is an incoming call, the phone rings.

You can choose the alert type; bell, lamp, or vibration (option). For details, see page 21.



2. To answer the call:

If the cover is... Do...

Closed Open the cover

or

Press ▲ or ▼.

Already opened Press any button

except PWR.



3. Begin the conversation.

4. When you have finished the call:

Close the cover

or

Press END.

If 'Incoming call restrict' feature is activated and there is an incoming call, the message PAGE RESTRICTED is displayed and you can not answer the call.

# **Adjusting Volumes**

You can adjust the volume of the sounds generated on your phone by using the volume buttons ( $\blacktriangle$   $\blacktriangledown$ ) on the left side of the phone.

### **Keytone Volume**

This function is only available in standby mode.

 Press ▲ or ▼ until you reach the desired volume level.





## **Earphone Volume**

This function is only available during a telephone conversation.

 Press ▲ or ▼ until you reach the desired volume level.



## **Ringer Volume**

This function is only available in standby mode.

- 1. Press:
  - ◆ FCN

followed by

◆ Numeric button **5** 



2. Press ▲ or ▼ until you reach the desired volume level.





# Mute

**Basic Operation** 

This feature allows you to mute the phone's microphone, so you can have a private conversation with someone without the person at the other end listening.

This function is only available during a telephone conversation.



1. Press **FCN** while you are over the phone.



2 Press numeric button 2

<u>Result:</u> The message **MUTE** is displayed. The person you're talking to can no longer hear you, but you can hear your correspondent.



Press FCN and numeric button 2
 again when you wish to resume the
 conversation with your party.

Result: The message **MUTE** disappears on the display and you can speak with your party.

## **Choosing Alert Type**

You can choose a call alert type that informs you of an incoming call. There are bell, lamp indication, or vibration (option) modes.

- 1. Press:
  - ◆ FCN
    - followed by
  - Numeric buttons 2 and 1.

<u>Result:</u> The alert type currently selected is displayed.



2. Press ▲ or ▼ until the desired mode is displayed.

<u>Result:</u> The alert types you can choose are displayed:

- BELL: the bell sounds and the receiving lamp flickers.
- VIBRATOR (option): the phone vibrates and the receving lamp flickers.
- LAMP: the receiving lamp flickers.
- VIB+BELL(option): the phone vibrates three times, then the bell sounds and the receving lamp flickers



SEND CLR END

3. Press STO.

### Result:

- appears if the LAMP mode is selected.
- • appears if the VIBRATOR or VIB+BELL mode is selected.



- When you use the hands-free kit, you cannot choose the VIBRATOR or LAMP indication modes.
  - The VIBRATOR mode is not available in some countries.





# **Choosing Ringer Bell**

You have a choice of nine different ringer bells to inform you of an incoming call.



Basic Operation

1. Press FCN.



2 Press numeric button 2 twice



3. Press ▲ or ▼ repeatedly until you find the desired ringer bell.

Result: Each time you press ▲ or ▼, a different ringer bell sounds.



4 Press **STO** 

# **Redialing the Last Numbers**

Redialing is a special type of memory dialing that lets you easily dial a busy or unanswered number again. You can search the history of 10 recently called numbers.

### To Scan and Redial

1. Press **RCL** twice.

<u>Result:</u> The last called number and the time you called are displayed.



2. Press ▲ or ▼ until the desired number is displayed.

<u>Result:</u> The last called number is stored in 'LAST 0'. The 10 recently called numbers are displayed from 'LAST 0' to 'LAST 9'.





3. **To...** 

Press...

Redial the number in the display

SEND

Exit this function

**END** 







# **To Erase All Numbers in Redial Memory**



1. Press:

◆ FCN

followed by

Numeric button 0

<u>Result:</u> You are asked to enter the lock code.



2. Enter the current lock code.

The lock code is preset to 0000.

An asterisk (\*) is displayed for each digit entered.



3. Press numeric button 8.



4. Press ▲ or ▼ to choose 'YES'.

5. Press **STO**.

Result: The messages **WAIT**, and then **LAST CALLS ARE CLEARED** are displayed.



You can search an empty memory location before you store the phone numbers into the memory.

### **Any Empty Location**

1. Press:

◆ RCL

followed by

**→** >

<u>Result:</u> The message **SEARCHING EMPTY MEMORY** is displayed,
then empty locations are displayed.

2. Press ▲ or ▼ to display the other available locations.





### **Empty Location Under a Specified Group**

You can search an empty location under a specified group. For details, see 'Storing Numbers into Numeric Group' on page 30.

1 Press RCL

2. Press:

 Group number (0-9) followed by

**\*** 

Example:

To search for an empty location from 20 to 29, press numeric button **2**.

3. Press ▲ or ▼ to display the other available locations.







# **Storing Numbers in Memory**

You can store the numbers that you dial frequently in the memory for a convenient dialing.

- ◆ Up to 100 numbers can be stored in memory location 00-99.
- ◆ Memory locations from 00 to 09 are used for one-touch dial.
- Memory locations from 90 to 99 are used to store confidential phone numbers.
- To help identify the numbers stored in the memory, you can associate a name with each one



Memory Dialing

 Enter the desired telephone number of up to 36 digits including the area code.

<u>Result:</u> The numbers entered are displayed.



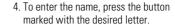
2 Press STO

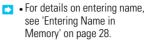
<u>Result:</u> The LCD displays a message to enter a memory location number.





3. <b>To</b>	Press	
Assign a specific location	2-digit location number between 00 through 89	
Store the number in the first available location	*	
Store a number into secret memory	2-digit location number between 90 through 99	





 If you do not wish to enter a name, just skip over this step.



5 Press STO



- If you are selecting a location between 0 and 9, precede that number with a zero (0).
  - If there is no empty location, the message **MEM.** (00-89) **IS FULL** is displayed.
  - If the message Memory Used! Store? YES is displayed, a number has already been stored in the memory location chosen. Press ▲ or ▼:

То	Choose
Replace it with the new one	YES, then <b>STO</b>
Assign another location	NO, then <b>STO</b>

 The customer service phone number is prestored to the location 00 at factory. If you do not modify the location, you can see **CUSTOMER SVR** and the service phone number in the display while you are searching for numbers in memory. For details on 'Searching for Numbers in Memory', see page 33.





# **Entering Name in Memory**

Names of up to 12 letters can be stored together with phone numbers in the memory.



1. Start when the LCD prompts to enter name.



Memory Dialing

2. Press the number button marked with the desired letter

<u>Result:</u> The first letter marked on the button is displayed. For example press **5** for the letter 'J'.



3. If necessary, press the same button until you find the desired letter.



 When the desired letter appears, press another number button marked with the next desired letter.

*Result:* The cursor moves to right and displays the next letter chosen.

- 5. Repeat steps 3 and 4 for each letter.
  - If you press ★ and #, the cursor moves to the left and right. Use these buttons to correct a wrong letter or insert a space between the letters



# **Correcting a Name or Number**

If you make a mistake while entering a name or number, you can correct it in the following way.

- 1. To correct a letter or digit:
  - Press CLR once or more until the incorrect letter or digit is cleared.
  - Continue entering your name or number.



2. To clear the whole name or number, press **CLR** for more than one second.







# **Memory Dialing**

# **Storing Numbers into Numeric Group**

You can store the associated numbers in a group. Example:

individual phone numbers; 00-09

office phone numbers; 10-19

business phone numbers : 20-29



SEND CLR END

(1.0Z) (2ABC) (3 DEF

(4 GHI) (5 JKL) (6 MNO

B) (STO) (RCL) (FCN

(RCL) (FCN)

**Memory Dialing** 

1. Enter the desired telephone number, including the area code.

<u>Result:</u> The number entered is displayed.



<u>Result:</u> The LCD prompts to enter memory location number.

3. Enter the location group number (0-9).



1: From 10 to 19

2: From 20 to 29

8: From 80 to 89

9: From 90 to 99

4. Press \*.

 If there is no empty location, the message MEM. (X0-X9)
 IS FULL is displayed.

> If you want to enter a name, enter the name. For details, see 'Entering Name in Memory' on page 28.

5. Press **STO**.

# **One-Touch Dialing**

Memory locations 00 to 09 are special one-touch locations. You can dial the phone numbers stored in the memory from 00 to 09 simply by pressing one button.

 Press and hold the second digit of the memory location containing the number to be dialed.

For example: Location no.09 Press **9** and hold.

Result: The number stored is

- Displayed
- Dialed



# **Two-Touch Dialing**

Once you have stored phone numbers in the memory, you can dial them easily whenever you want.

 Press the first digit briefly, then hold down the second digit of the memory location.

For example: Location no.23
Press **2** briefly and hold down **3** 

Result: The number stored is

- Displayed
- Dialed







# Memory Dialing

# **Secret Number Dialing**

You can dial the secret phone number stored in memory locations from 90 to 99 the same as 'Two-Touch Dialing' on page 31. Only difference when you dial the secret number is

- Phone number is not displayed
- Name (if stored) is displayed

If you want to see the phone number stored in secret memory, do as follows:



**Memory Dialing** 

1. Press RCL.



2. Enter the desired location number (90-99).

### Result:

- The message -Secret is displayed.
- ◆ The name (if any) is displayed.



3. Enter the lock code.

The lock code is preset to 0000.



4. To... Press...

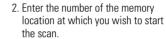
Make the call SEND Exit the function END

# **Searching for Numbers in Memory**

If you do not remember which telephone numbers have been stored in the various memory locations, you can scan through the locations until you find the one you are looking for.

### **By Location Number**

1. Press RCL.



<u>Result:</u> The phone number and associated name (if any) are displayed.

If the location is empty, LOCATION EMPTY is displayed.



SEND CLR END

4 GHI (5 JKL) (6 MNO

3. To display the... Press...

Next memory location

Previous memory location



4. When you have found the desired number:

To... Press...

Make the call SEND

Exit the function END







### By Name



1 Press:

FCN followed by

**\*** 

<u>Result:</u> The messages **SORT NAMES** and then **ENTER NAME**are displayed.



**Memory Dialing** 

 Enter all or part of the name to search by using the number button marked with the desired letter.

Example: Enter A to find all names beginning with the letter A.



3. Press RCL.

### Result:

- The number of the name matching the request is displayed.
- ◆ The first name is displayed with:
  - The memory location number
  - The telephone number
- If the message NAME NOT FOUND is displayed, the name matching the request is not in the memory.
  - If the message **NO STORED NAME** is displayed, the number stored with the name is not in the memory.

4. To display the...

Press...

Next name

Previous name





5. When you have found the desired number.

To...

Press...

Make the call

SEND END

Exit the function







### **By Partial Phone Number**



STO (RCL) (FCN)

(8 (3) 9 WXY

SEND CLR END

**Viemory Dialing** 

1. Press CLR and hold.

*Result:* The number on the display is erased.

2. Enter part of the phone number you remember.



<u>Result:</u> The first number matching the request is displayed with:

- memory location number
- name (if any)

'NO MATCH NUMBER' is displayed if there is no number matching the request.



5. When you have found the desired number.

То	Press
Make the call	SEND
Exit the function	END

# 36

# **Erasing Numbers in Memory**

If you store a new number into an occupied location, the new number replaces the old number automatically. If you want to delete the old number without storing a new one, do the following:

## To Erase a Specific Number

1. Press **CLR** and hold.

*Result:* The telephone number on the display is erased.



2. Press **STO**.



Enter the location number under which the phone number you want to erase is stored



4. Press ▲ or ▼:

То	Choose
Erase the location	YES
Choose another location	NO

5. Press **STO**.

<u>Result:</u> The stored phone number is erased and the message **CLEARED** is displayed.





### To Erase All Numbers in Memory



- 1. Press:
  - FCN
  - followed by
  - Numeric button 0.



- 2 Enter the lock code
  - The lock code is preset to 0000. An asterisk (★) is displayed for each digit entered.



3. Press numeric button **7** to choose 'Clr Memory' function.



4. Press ▲ or ▼:

To... Choose...

Erase all numbers YES

Cancel this operation NO

5. Press **STO**.

<u>Result:</u> The message **ALL MEMORIES ARE CLEARED** is displayed.

# **Turning Tones On and Off**

### **Keytone**

You can press a number during conversation without transmitting the annoying beep tones to the person to whom you are speaking.

- This function is only available during a telephone conversation.
- 1. Press **FCN** while you are over the phone.



2. Press numeric button 3.

 $\underline{\textit{Result:}}$  The message  $\mathbf{SILENT}$  is displayed.



3 Enter the desired number

<u>Result:</u> You and your party are not annoved with the keytone.

- 4. To turn on the keytone, press:
  - FCN followed by
  - Numeric button 3.



If you want to call for ARS service or pager, you have to turn on the keytone.







### Call Release Tone

This feature enables the phone to sound a release tone when a call is released if the call was made in CDMA mode. When you purchase your phone, the release tone is preset to 'NO'.



1 Press FCN



Jseful Features

2. Press:

- Numeric button 1 followed by
- Numeric button 7.



3. Press ▲ or ▼ to:

Choose...

To...

Turn the feature on YES Turn the feature off NO



4. Press **STO**.

### **Connect Tone**

This feature enables the phone to sound a connect tone when your phone is connected to the basestation system to make a call. When you purchase your phone, the connect tone is preset to NO'.

1 Press FCN



2 Press:

- Numeric button 1 followed by
- Numeric button 8.



3. Press ▲ or ▼to:

Choose... To...

Turn the feature on YES

Turn the feature off NO



4. Press **STO**.







You can send your phone number with a simple press of buttons.

This function is only available during a telephone conversation.



- When the pager asks you to enter your phone number after calling paging system, press:
  - FCN followed by
  - Numeric button 9.

<u>Result:</u> Your phone number is dialed automatically.

# **Displaying Your Own Phone Number**

You can check your own phone number.



**Useful Features** 

- 1. Press:
  - RCL followed by
  - ±

**Result:** The message **PHONE** # and your own phone number are displayed.

If you have your own phone numbers more than one number, press ▲ or ▼ to check the next number.



You can choose to use analog or digital mode. When you purchase your phone, the service mode is preset to 'Digital is preferred'.

- 1 Press
  - FCN

followed by

Numeric buttons 6 and 1.



 Press ▲ or ▼ once or more until the desired system mode is displayed. See below 'Service Mode'.



Press **STO**.



### Service Mode

- Digital is preferred: Digital system is preferred to analog system. If you are in the service area where the digital system is not available, you can call using analog system.
- **Digital only**: You can call in the digital service area only. *It is impossible to call using analog system.*
- Analog is preferred: Analog system is preferred to digital system. If you are in the service area where the analog system is not available, you can call using digital system.
- Analog only: You can call in the analog service area only. It is impossible to call using digital system.



The system selection feature of your phone enables you to choose which of the system providers you will use.



1 Press FCN



Useful Features

2. **In...** Press...

Digital mode Numeric buttons 6 and 2

Analog mode Numeric buttons

6 and 3



3. Press ▲ or ▼ repeatedly until the desired mode is displayed. See 'System Mode' on page 45.



4. Press **STO**.



### System Mode

System A Only: Your phone will use only system A.

System A is preferred: Your phone will seek service on system A. If the call cannot be completed, the phone will automatically seek service on system B.

System B Only: Your phone will use only system B.

System B is preferred: Your phone will seek service on system B. If the call cannot be completed, the phone will automatically seek service on system A.

Home System Only: Your phone can place and receive calls only on your home system. Roaming in other cities is not possible.





This feature allows the phone to receive alphanumeric messages or voicemails (available in CDMA mode only). Contact your service provider for availability of this feature.

- Your phone can receive up to 10 text messages or one voice mail
  - Each message can contain a maximum of 60 alphanumeric
  - The messages are stored in the order they were received.

## **Finding Out You Have a Message**

Your phone alerts you when you have new voicemail or text messages in several ways:



- By displaying 'NEW \*Voice Mail\*', 'NEW \*Text Msgs\*', Or 'NEW \*PAGE\*' message.
- By sounding alert tone once or every 2 minutes (if the 'SMS Alert Tone' is turned on. See page 50.)
- ◆ By displaying ⊠ at the bottom of the LCD display.



- If the message is urgent, '**URGENT**' is displayed in stead of 'NEW
  - If a caller left a callback number, your phone displays the number.
  - If the memory is full with messages, 'Memory Full! No Msgs can be received is displayed. You must erase the old messages to receive a new message.

### To Retrieve Messages in Voicemail

- 1 Press:
  - ▲ FCN followed by
  - Numeric button 7



- Result: 
  Your phone displays the message options you can choose: 1:Voice, 2:Text, 3:Erase All, 4:SMS Alert Use ▲ or ▼ to see the option hidden in the display.
  - The total number of new messages is also displayed.





2. To listen to new or saved messages. press the numeric button 1.

Result: Your phone displays:

- Total number of new messages
- Date and time the message was received



**Useful Features** 

Press SEND.

Result: Your phone calls and connects to the Voice Mail center.



4. You can check the voicemails by following the directions provided by your service provider.





# NEW \*PAGE\*



**Jseful Features** 

### Callback

1. When you're reading a text message, if the person who called you left a callback number, your phone displays the page number.



2 You can return the call instantaneously by pressing **SEND**.



# **To Read Text Messages**





1 Press:

◆ FCN

followed by

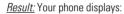
Numeric button 7

message options you can choose: 1:Voice. 2:Text, 3:Erase All, 4:SMS Alert. Use ▲ or ▼ to see the option hidden in the display.

Result: 
Your phone displays the

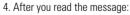
The total number of new messages is also displayed.

2. To read the text messages, press the numeric button 2.



- Date and time the message was received
- Callback number (if a caller left)









1 Press:

◆ FCN followed by Numeric buttons 7 and 3

Press...

Erase all message

To Erase All Messages

CLR

Cancel and exit this function

**END** 



Please call

office now.

We need to



## To Choose Alert Type for Message Receiving

When a message is received, the phone can alert you with the alert type chosen every 2 minutes until the message is checked.



- 1. Press:
  - FCN
    - followed by
  - Numeric buttons 7 and 4.



2. Press ▲ or ▼ until you find the desired alert type.

<u>Result:</u> There are three receiving alert modes (**OFF**, **ONCE**, **EVERY 2 MIN**) available.



3 Press STO

# **Key Lock**

Use this feature to prevent unwanted key press. If you turn on the feature, the keys on the phone are locked and cannot be operated.

1 Press **FCN** and hold

<u>Result:</u> The message **KEY LOCKED** is displayed and your phone does not operate when the keys are pressed.



- 2. To turn off the feature, press **FCN** and hold.
  - You can press ▲ and hold to turn off this feature. If you close the cover, then open it, the feature will be also turned off



<u>Result:</u> The message **KEY LOCKED** disappears.

This feature is not activated in case the phone is used with the hands-free kit. If you try to use the phone with the hands-free kit while the button lock feature is activated, this feature is automatically turned off.





You can set the phone to sound an alarm at an appointed time. If you set an alarm time, the phone will sound an alarm automatically at the appointed time.

### To Set Alarm



1. Press:

FCN followed by

Numeric buttons 3 and 2.



**Useful Features** 

2. Press numeric button **1** to choose '**Set**'.

<u>Result:</u> If any alarm time is already set, the message **ALARM TIME** and the appointed time are displayed.

3. Enter the time you want to set.

### Result:

- If the current time is already set, you can specify the alarm time. Enter the hour and minute.
- If the current time is not set, enter the time duration your phone has to wait in minutes.
- If you enter the invalid number, move the cursor to the desired digit by pressing ★ or ♯ and correct the number



### 4 Press STO

- The phone will beep and the message -ALARM- will be displayed at the appointed time.
  - To stop a beep tone, open and close the cover, or press any button except PWR. Otherwise the beep tone will stop automatically after 3 minutes.







### To Release Alarm

- 1 Press:
  - FCN followed by
  - Numeric buttons 3 and 2.



2. Press numeric button **2** to choose 'Release'.



3. Press ▲ or ▼ to choose 'YES'.



4. Press **STO**.

**Useful Features** 

If you turn the phone off, then on when alarm is set:

# If the alarm time is appointed...

At the current time mode

Using time duration (in minute) mode

# Alarm setup...

Remains to be on.

Cancels.

# **DTMF Dialing**

This feature allows you to utilize additional phone services, such as accessing an alternate long distance network, signaling pager, or banking by phone. The following two features will make it easier to send DTMF tone.

If **SILENT** is displayed, turn on the keytone. See 'Keytone' on page 39.

# **Using Memory**

If you want to use this feature, store the numbers (ID code, credit card number, etc) in a memory location.

 After you call the service, press RCL when the service asks to enter the DTMF code.



2. Enter the location number to be dialed.

Example: Credit card number
Password

<u>Result:</u> The number stored in the location is displayed.



- 3. Press:
  - FCN followed by
  - SEND







You can insert a pause once or more between the DTMF tones. You can dial up to 36 digits including the pause.



1. Enter the phone number of the service that you wish to access.

2. Press:

◆ STO

followed by

‡

SVC 60MA Y...III 2 8079011p1234

*Result:* The pause indication 'p' is displayed after the phone number.

3. Enter the number to be dialed in DTMF.



4. Press SEND.

<u>Result</u>: When the special service answers, you hear the announcement to enter the numbers.



5. Press **SEND** again.

If a pause is inserted more than once, press SEND repeatedly to transmit the next number after the pause.



### **Timers**

Your phone provides versatile features related with timer as follows:

- Checking World Time
- Setting Current Time
- Checking Last Call Time
- Checking Cumulative Air Time
- ◆ Clearing Cumulative Air Time

### To Check World Time

1. Press FCN.



2. Press numeric buttons 3 and 1.

Result: The cities you can choose are displayed as follows: Hongkong, Bangkok, Beijing, Cairo, Caracas, Chicago, Denver, Honolulu, London, Los Angeles, Moscow, New Delhi, NewYork, Paris, Rangoon, Rio de Janeiro, Rome, Samoa, San Francisco, Seoul, Sydney, Tokyo, Teheran, Wellinoton.



Jseful Features

World Time\_\_ 01:Hongkong 02:Bangkok

3. Press ▲ or ▼ until you find the desired city.

<u>Result:</u> You can check the time of 24 cities.







4. Enter the desired city number.

Result: The current time of the desired city is displayed.



5 To...

Check time for other cities Press... ▲ or ▼

Exit this function

CLR

If the LCD displays 'PLEASE ENTER CDMA SERVICE FOR TIME when you try to check world time, you cannot get correct world time information unless you set correct current time. To set a current time, or to check the current time, see 'To Set and Change Current Time' on page 59.

### **To Set and Change Current Time**

1 Press FCN



2 Press numeric buttons 3 and 0

Result: The current time, if any previously set, is displayed.



3. Enter the current time using the number button



- Press the number button in sequence of month/day/year/ hour/minute.
  - If you entered wrong number, move the cursor to the desired digit by pressing \* or #, then correct the number.

Example: For March, 15th, 1997, 2:15PM, enter 031519971415 in sequence.



4. Press **STO**.

Result: The current time is displayed.



- If you enter an invalid time, the message **INVALID TIME** is displayed.
  - If you turn the phone on and off, or attach and remove the battery in the analog mode, the current time disappears.





**Useful Features** 



# To Check the Last Call or the Cumulative Air Time

This feature allows you to check the duration of the last call or the cumulative air time.



1. Press FCN.



Useful Features

2. To check	Press
Last call time	Numeric button <b>3</b> twice
Cumulative air time	Numeric buttons <b>3</b> and <b>4</b> .



<u>Result:</u> The call time chosen is displayed in year/day/hour/ minute/second.



3. Press  ${f CLR}$  to exit this function.

### To Erase the Cumulative Air Time

1. Press FCN.



2. Press numeric buttons 3 and 5.

<u>Result:</u> The message **Clr AirTime?** is displayed.



3. Press ▲ or ▼ to choose 'YES'.



4. Press **STO**.

Result: AIR TIME IS
CLEARED is displayed and all cumulative air time is deleted.







# **Call Reservation Alert**

This feature allows you to place a call at a specified time. The phone will beep and the phone number will be displayed.

### To Turn On the Feature



1. Press FCN.

2. Press numeric buttons 4 and 1.



Useful Features

*Result:* The LCD display prompts you to enter a phone number.

If this feature is already set up, the Rsvd Call, , reservation time and phone number are displayed. If you wish to reset, press **STO**.



3. Enter the phone number you want to place a call at a specified time.



4. Press **STO**.



5. Enter the time you want to place the call

### Result:

- If the current time is already set, you can specify the time. Enter the hour and minute. You can skip to 'Minute' or back to 'Hour' entry mode by using ▲ or ▼.
- If the current time is not set, enter the time duration in minutes your phone has to wait.
- If you entered wrong number, move the cursor to the desired digit by pressing ★ or ♯, then correct the number.
- 6. Press STO.
- The phone alerts you and the phone number is displayed at a specified time. If you wish to make a call, press SEND.







If you turn the phone off, then on when this reservation alert is set:

If the time is appointed...
At the current time mode

Using time duration (in minute) mode

Call reservation setup...
Remains to be on

Cancels.



### To Turn Off the Feature



1 Press FCN

2 Press numeric buttons 4 and 2



3. Press ▲ or ▼ to:

Choose...

Release the alert call YES

Exit this function NO



4. Press **STO**.

- If the power is turned off while the call reservation alert is turned on:
  - If the current time is set, the call reservation alert feature is still activated. If the reservation time had passed, the phone beeps and the phone number is displayed.
  - If the current time is not set, the call reservation alert feature is automatically turned off. Though (1) is displayed, the alert is not made. Turn on the call reservation alert feature again.

## **Automatic Feature Setup**

You can change the status of an automatic feature already setup in your phone.

### To Change the Status of Automatic Feature

- 1 Press:
  - ◆ FCN
  - followed by Numeric button 1

Result: The features you can choose are displayed.



2. Press ▲ or ▼ until you find the feature you wish to change.

Result: The phone shows a function number you have to press to choose the feature



- 3 Press the function number of the feature.
  - The function numbers are as follows:
    - 1: Auto Redial
    - 2: Auto Receiving
    - 3: Tone Length
    - 4: Back Light
    - 5: Call Time Display
    - 6: Present Time Display
    - 7: Release Tone Setting
    - 8: Connect Tone Setting











4. Press ▲ or ▼ to choose the status you want.



5 Press **STO** 

### **Selectable Features**

**Automatic Redial**: When this feature is activated (**YES** mode), a number is automatically redialed if the call is not connected successfully. If the phone is connected to the system while redialing the number, you can hear the connect tone. If it is disabled (**NO** mode), you must redial manually.

**Automatic Receiving**: If this feature is activated (**YES** mode) and a call is received, the phone will answer the call automatically after 2 rings. If it is disabled (**NO** mode), you must press any button except **PWR** to answer the call.

If you have chosen LAMP, VIBRATOR (option), or VIB+BELL mode to alert the incoming call, the Automatic Receiving feature will not activate.

**Tone Length**: You can change the tone length. Your phone is preset to **Short** at the factory. If the remote machine does not access the tone generated from your phone, change the tone length to **Long**.

When you call a paging system, your phone should be in Short mode.



**Backlight:** When you turn on your phone, the LCD display and keypad light up. You can choose from **Automatic**, **Always ON**, or **Always OFF**. In **Automatic** mode, the light goes off automatically 8 seconds after the last button is pressed. (If you use the phone with hands-free kit, the light is on from 5 P.M. to 7:59 A.M. on the following day.) In **Always ON** mode, if you use the phone with hands-free kit, this light is always on; if not, this mode operates the same as **Automatic** mode. If you choose **Always OFF** mode, the light is always off.

Call Time Display: If this feature is activated (ON mode), the call time counter is automatically displayed when the phone is connected to the system. You can check the call time during telephone conversation. In OFF mode, you must activate the call time display manually by pressing FCN and numeric button 1 while you are over the phone. To turn off the feature, press FCN and 1 again.

The call charge starts to count when the call is actually connected.

**Present Time Display**: If this feature is activated (**ON** mode), the current time is displayed. In **OFF** mode, the current time is not displayed. If you turn the phone on and off, or attach and remove the battery in the analog mode, the current time disappears.

**Release Tone:** When this feature is activated (**YES** mode), the phone sounds a release tone when a call is released if the call was made in CDMA mode. In **NO** mode, the phone does not generate a release tone. See page 40.

**Connect Tone**: When this feature is activated (**YES** mode), the phone makes a connect tone when your phone is connected to the basestation system to make a call. In **NO** mode, the phone does not generate a connect tone. See page 41.



# **Changing Greeting Message**

This feature allows you to change the greeting message displayed when you turn on the phone.



- 1. Press:
  - FCN followed by
  - Numeric button 0



- 2. Enter the lock code.
  - The lock code is preset to 0000.

    An asterisk (\*) is displayed for each digit entered.



3. Press numeric button **1** to choose 'Greeting' function.



- Enter new greeting message with the number button marked with the desired letter.
  - You can enter the greeting message up to 12 digits.
    - Refer to page 28 for entering letter with the number button.

5. Press **STO**.



You can restrict the use of the phone by unauthorized person. There are 4 restriction modes you can choose as follows:

- Restrict Dial from Memory: In this mode, you cannot access
  the memory feature. Storing number in memory or recalling
  number from memory is prohibited. If you try to use the memory
  feature, MEMORY IS RESTRICTED is displayed.
- Restrict International Call: In this mode, you cannot dial an international call number beginning 00. If you try to dial a phone number beginning 00, INT CALL IS RESTRICTED is displayed.
- Restrict Special Call: In this mode, you cannot dial a special
  phone number having 2 digits or less. If you try to dial a number
  less than 2 digits, SPEC. CALL IS RESTRICTED is
  displayed.
- Restrict Incoming Call: In this mode, you cannot answer incoming calls. PAGE RESTRICTED is displayed.
- In all restriction mode, you are allowed to make emergency calls.









◆ FCN

followed by ◆ Numeric button 0

Result: The LCD display asks to enter your lock code.



2 Enter the lock code

Result: If the correct lock code is entered, the Setup menu is displayed.



- The lock code is preset to 0000 at factory.
  - For further details on the lock code, see 'Changing Lock Code' on page 72.



3. Press 4 to select 'Restrict' function.

Result: The restriction modes you can choose are displayed.



4 To restrict Press

Memory dial Numeric button 1 Incoming call Numeric button 2 Numeric button 3 International call Special call Numeric button 4



5. Press ▲ or ▼:

То	Choose
Turn on the feature	YES
Turn off	NO



6. Press **STO**.

the feature





When you purchase your phone, the lock code is preset to 0000.



- 1. Press:
  - ▲ FCN

followed by

Numeric button 0



2. Enter the current lock code.

Result: An asterisk (\*) is displayed for each digit entered.



3. Press numeric button 3 to choose 'Lock Code' function.



- 4. Enter the new lock code.
  - The lock code must be 4 digits.



- 5. Press **STO**.
  - If you enter fewer than 4 digits, TOO FEW DIGITS is displayed and the phone returns to step 4.

# **Locking the Phone**

If you lock the phone, calls can not be made until correct lock code is entered. You can, however, still receive incoming calls.

When **LOCKED** is displayed, pressing the lock code allows you to use the phone until you turn off the phone. If the phone is turned off the lock status is reset



◆ FCN

followed by



- 2. Enter the lock code.
  - The lock code is preset to 0000. An asterisk ( \*) is displayed for each digit entered.



3. Press ▲ or ▼:

the feature

То	Choose
Turn on the feature	YES
Turn off	NO



4. Press STO.



**Advanced Features** 



You can set your phone to generate beeps

- every one minute during your phone conversation to indicate the call time passed.
- when service area is changed.



1. Press:

- ◆ FCN
  - followed by
- Numeric button 0
- 2. Enter the lock code.



Result: The lock code is preset to 0000. An asterisk ( \*) is displayed for each digit entered.

3. <b>To set</b>	Press	
One-minute beep during conversation	Numeric button <b>5</b>	
Service area change alert	Numeric button <b>6</b>	



4. Press ▲ or ▼:

То	Choose
Turn on the feature	YES
Turn off the feature	NO



5 Press **STO** 

# **Choosing NAM**

NAM feature allows you to subscribe to one or more service networks.

- 1 Press:
  - FCN
  - followed by Numeric button 0



2 Enter the lock code

Result: The lock code is preset to 0000. An asterisk (\*) is displayed for each digit entered.



3. Press numeric button 9 to choose 'Set NAM' function.

Result. The NAM currently used is displayed.



- 4. Press ▲ or ▼ to choose the desired NAM mode
  - Maximum of 4 NAM selections are available



Press **STO**.





# **Setting the Phone to Send PIN**

If your system supplier provides this service and you have PIN assigned by the system supplier, you can set your phone to send PIN when you make a call. This feature prevents the phone being used by unauthorized person. For information on this service in detail, contact your system supplier.



1. Press:

- FCN
- followed by

  Numeric button 0



2. Enter the lock code.

<u>Result:</u> The lock code is preset to 0000. An asterisk ( \*) is displayed for each digit entered.



3. Press numeric button 2.



4. Press ▲ or ▼:
To... Choose...

Turn on the feature Prompt

Turn off the feature Never





### To Use the Feature

 If you've chosen 'Prompt' to send PIN, the LCD prompts you to choose to send PIN or not each time a call is connected.



2. <b>To</b>	Press
Send PIN	*
No send	#







# **System Reset**

This feature changes the status of the phone to manufacturer's default status. If you want to reset all changed status to manufacturer's default status, use this feature.



- 1. Press:
  - FCN followed by
  - Numeric button 0
- 2. Enter the lock code.

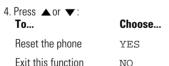


Result: The lock code is preset to 0000. An asterisk (\*) is displayed for each digit entered.

3. Press numeric button **0** to choose 'Reset Phone' function.

<u>Result:</u> The message **Reset Phone? YES** is displayed.







5. Press **STO**.

Result: The message WAIT TO
RESET PHONE is displayed and all functions (except for greeting and lock code) are converted to the default status.

# **Cleaning Your Cellular Phone**

There are no specific cleaning requirements for your cellular phone.

 Use a damp cloth to clean your cellular phone. Do not allow water to get into the phone, particularly the battery.



Do not use abrasive powders or sponges or any solvents, such as trichlorethylene or acetone, as they may damage the plastic surfaces.



3. If the battery or charger terminals become stained or rusty, clean them with a soft cloth.







# Miscellaneous

# **Battery Safety Precautions**

The illustrations below indicate the precautions to be taken with the battery packs.



To maximize the charging capacity, avoid repetitive partial discharging and charging. Wait until you hear the battery low alarm before you charge the battery.



DO NOT use or charge the batteries in extreme temperature conditions:

- ◆ Above 95 °F(35 °C)
- ◆ Below 41 °F(5°C)



DO NOT use any charging devices other than the ones supplied with your cellular phone.



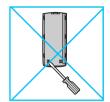
DO NOT charge a battery for more than 24 hours continuously.

<u>Reason:</u> The service life of the battery may be reduced.

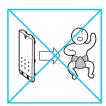
Any replacement battery pack must be of the same manufacturer and type. Used batteries should not be disposed of in a fire or waste bin. Dispose of them in accordance with local legislation.



DO NOT disassemble the battery packs. There are no user-serviceable parts inside it. DO NOT drop the batteries or subject them to physical shocks.



Keep the batteries out of children's reach.



If the batteries are not used for a long period of time (about one year), their service life may be reduced. Store them in a cool, dry place.





Miscellaneous



# **Accessories**

### Hands-free Kit

The hands-free kit provides you hands-free operation in your vehicle with unlimited talk time

The hands-free kit built in charger allows battery charging in your vehicle. The phone can be charged while you are over the phone.

The hands-free kit includes the following. For more information about hands-free kit. see hands-free kit manual.





Mounting bracket (for cradle)

\*\* Screws included



Hands-free box



Mounting bracket (for hands-free box) 

\*\* Screws included



Power cable



Hands-free microphone



Whip antenna and protection cover



You can choose between whip antenna and on-glass antenna.



## **Cigarette Lighter Charger**

Allows you to charge your batteries in your vehicle.



# **Travel Charger**

For those who needs a simple and handy charger.



# **Battery**

SCH-200FBAT: Medium capacity battery





# Miscellaneou

# **Troubleshooting**

Before contacting an authorized service center, perform the following simple checks. They may save you the time and expense of an unnecessary service call.

### NOSVC is displayed in the display.

- ◆ Make sure you are in the service area.
- If you have changed the service system, wait for about 2 minutes
- Make sure you have chosen correct service mode (See page 43).
- ◆ Sometimes, NOSVC indication appears briefly. It is normal.

### Beep tone sounds when you make a call.

- ◆ The call is not made successfully.
  - When beep tone sounds, press SEND again so that the number is redialed automatically.
  - To cancel automatic redial, press END.

### Ringer bell does not sound and receiving lamp flickers.

◆ You have set the phone to the lamp mode (See page 21).

### LOCKED is displayed and you cannot make a call.

- ◆ The phone is locked.
  - Press lock code (Default:0000).
  - If you forgot the lock code, consult with the service center.

### Battery usage time is different with that of this manual.

- If you use analog or digital mode alternately, the usage time may be reduced.
- After charging, please store battery in a cool, dry place.

### The phone does not turn on, even though the battery is full.

· Remove battery from the phone and reattach it.

# The phone does not work properly, or does not work at all.

· Remove battery from the phone and reattach it.

### MAINTENANCE REQUIRED is displayed

◆ Make sure the phone is registered to use.

### Nothing is displayed

- Check that the battery pack has been charged and installed correctly.
- Check that the phone has been switched on (PWR button pressed for more than one second).

### You have entered a number but does not dial.

- Have you pressed the SEND button?
- Is the cellular phone service currently available (Svc displayed)?
- Are you accessing the right cellular network (if the phone is programmed for dual network use)?

### Your party cannot reach you

- Is your phone switched on (PWR button pressed for more than one second)?
- Are you accessing the right cellular network (if the phone is programmed for dual network use)?

### Your party cannot hear you speaking

- ◆ Have you switched off the microphone (MUTE displayed)?
- Are you holding the phone close enough to your mouth? The microphone is located at the bottom of the phone.





Miscellaneous

# The phone starts beeping and $\ \ \, \Box$ flashes on the display

 The battery pack is insufficiently charged. Replace the pack and recharge it fully until the lamp on the charger turns green.

### The audio quality of the call is poor

- $\bullet$  Check the signal strength indicator (  $\P$  ) on the display; the number of bars indicate the signal strength from strong ( ) to weak (
- Try extending the antenna, moving the phone slightly or moving closer to window if you are in a building.

### No number is dialed when you recall a memory location

- Check that the numbers have been stored correctly, by using the memory scan feature (See page 33).
- Re-store them in the memory, if necessary.

If the above guidelines do not enable you to solve the problem, take a note of:

- ◆ The model and serial numbers of your phone
- Your warranty details
- A clear description of the problem

Then contact your local dealer or SAMSUNG Authorized Service Center.

# LCD Messages

LCD	Messages
AIR TIME IS CLEARED	Cumulative call time is cleared
ALL MEMORIES ARE CLEARED	All the phone numbers stored in memory are cleared.
ALL MEMORIES ARE EMPTY	There is no phone number stored in memory.
INT.CALL IS RESTRICTED	While the phone is restricted, you have tried to make an international call beginning 00.
INVALID TIME	You have entered invalid or no time.
LAST CALLS ARE CLEARED	All the phone numbers in redial memory are cleared.
LOCATION EMPTY	The memory location you chose is empty.
MAINTENANCE REQUIRED	The phone number is not registered in the base station.
MEM. (00-89) IS FULL	There is no empty location under which you can store phone numbers.
MEMORY IS RESTRICTED	While the phone is restricted, you have tried to make a call by memory dial.
MEMORY USED! CLEAR? YES	A phone number stored in the selected memory location is cleared.
MEMORY USED!	A phone number is already

location.

STORE? YES





stored in the selected memory

			Summary	
NAME NOT FOUND	The name you are trying to	BAS	IC OPERATION	
		recall does not exit.	Turning on and off	PWR (press and hold)
N	NO LAST CALL	There is no phone number stored in redial memory.	Making a call	Phone number + <b>SEND</b>
			Receiving a call	Any button (except for PWR)
	NO MATCH NUMBER	The phone number you are trying to recall does not exit.		or
				Open the cover
	NO PHONE NUMBER	You have pressed <b>SEND</b> without entering a phone number.	Adjusting volume	
			• Keytone	(in standby mode ) ▲/▼
	NO SERVICE	The phone is out of service area.	• Speaker	(while over the phone ) $\blacktriangle/\blacktriangledown$
	NO STORED NAME	Name is not stored with the	• Ringer	$FCN + 5 + \triangle/ \checkmark$ (on the side)
		phone number into memory.	Mute	(while over the phone ) $FCN + 2$
	PAGE RESTRICTED	While the phone is restricted,	Choosing alert type	$FCN + 2 + 1 + \triangle/ \checkmark + STO$
		you have tried to answer call.	Choosing ringer bell	$FCN + 2 + 2 + \triangle/ \checkmark + STO$
	PLEASE ENTER CDMA	You have tried to check world	Last 10 number dialed	
	SERVICE FOR TIME	time while the current time is	<ul> <li>Scanning and dial</li> </ul>	$RCL + RCL + \triangle/ \blacktriangledown + SEND$
	not set.	not set.	• Erasing all numbers	FCN + 0 + lock code + 8 +
	REDIAL CALL FAILED	EDIAL CALL FAILED The call cannot be made completely even after	in redial memory	▲/▼ + STO
		automatic redialing.	MEN	TORY DIALING
	SEARCHING EMPTY MEMORY	The phone is searching empty	Recalling empty location	
	memory.		Recalling empty location	
SPEC.CALL IS RESTRICTED  TOO FEW DIGITS!  WAIT TO RESET PHONE		While the phone is restricted	under a specified group	$RCL + 0-9 + * + \blacktriangle/\blacktriangledown$
	While the phone is restricted, you have tried to make a	Storing numbers into		
	TOO FEW DICITS!	special call.	<ul> <li>Specific memory</li> </ul>	Phone number + STO +
	Too few digits for your lock code.		location	location (00-99) + name + STO
		code.	• Any empty	Phone number + <b>STO</b> + *
		The phone is being initialized.	location	+ name + STO
			Specific numeric	Phone number + STO + 0-9 + * + name + STO
			group	Thank T 310





Calling numbers by		• To callback	SEND
• One-touch	<b>0-9</b> (hold the last digit of the hot line memory 00-09)	<ul> <li>To erase all messages</li> </ul>	FCN + 7 + 3 + STO
• Two-touch	<b>10-99</b> (press shortly the first digit and hold the last digit)	<ul> <li>To choose alert type</li> </ul>	FCN + 7 + 4 + <b>◄</b> / <b>▶</b> + STO
Scanning memories by	·	Key lock	FCN (hold)
• Location number	RCL + location (00-99) + ▲/▼	Setting alarm	
• Name	FCN + * + name + RCL + ▲ /▼	• Turn on	FCN + 3 + 2 + 1 + alarm time + STO
• Partial phone	The first part of phone number	• Turn off	FCN + 3 + 2 + 2 + STO
number	as long as you know + RCL + ▲/▼	DTMF dialing	
Erasing numbers stored in  • Specific memory CLR (hold) + STO + location		• Using memory dia	l (while over the phone ) RCL + location (00-99)+ FCN + SEND
location  • All memories	(00-99) + STO FCN + 0 + lock code + 7 + $\blacktriangle/\blacktriangledown$	• Using pause insert	Phone number + STO + # + Phone number + SEND + SEND
• All memories	+ STO	Checking world time	$FCN + 3 + 1 + \triangle/\nabla + \text{city number}$
IIIC	PETIT FEATURE	Setting current time	FCN + 3 + 0 + time + STO
Ut	SEFUL FEATURES	Checking last call time	FCN + 3 + 3
Turning off keytone	(while over the phone ) $FCN + 3$	Cumulative call time	
Sending own number	(while over the phone ) $FCN + 9$	<ul> <li>Checking</li> </ul>	FCN + 3 + 4
Own number display	RCL + #	• Erasing	FCN + 3 + 5 + ▲/▼ + STO
Changing to analog or		Call reservation alert	
digital mode Selecting system	FCN + 6 +1 + ▲/▼ + STO	• Turn on	FCN + 4 + 1 + Phone number + STO + time + STO
<ul> <li>In digital mode</li> </ul>	FCN + 6 +2 + <b>▲</b> / <b>▼</b> + STO	• Turn off	FCN + 4 + 2 + STO
• In analog mode	FCN + 6 +3 + <b>▲</b> / <b>▼</b> + STO		
Message service		ADV	ANCED FEATURES
• To retrieve		User-selectable features	setup
voice mail	FCN + 7 + 1 + SEND	<ul> <li>Automatic redial</li> </ul>	$FCN + 1 + 1 + \triangle/\blacktriangledown + STO$
• To read text	FCN + 7 + 2 + <b>◄</b> /▶	Automatic receive	$FCN + 1 + 2 + \triangle/\nabla + STO$
message		• Tone length	$FCN + 1 + 3 + \triangle/\nabla + STO$
90		<ul> <li>LCD Back light</li> </ul>	$FCN + 1 + 4 + \triangle/\nabla + STO$

	or
	(while over the phone) $FCN + 1$
<ul> <li>Current time display</li> </ul>	$FCN + 1 + 6 + \triangle/ \checkmark + STO$
• Release tone	$FCN + 1 + 7 + \triangle/\blacktriangledown + STO$
• Connect tone	$FCN + 1 + 8 + \blacktriangle/\blacktriangledown + STO$
Changing greeting message	FCN + 0 + lock code + 1 + new greeting + $STO$
Restrict phone use	
• No memory dial	FCN + 0 + lock code + 4 + 1 +
No incoming call	FCN + 0 + lock code + 4 + 2 + ▲/▼ + STO
No international call	FCN + 0 + lock code + 4 + 3 + ▲/▼ + STO
• No special call	FCN + 0 + lock code + 4 + 4 + ▲/▼ + STO
Changing lock code	FCN + 0 + current lock code + 3 + new code + STO
Auto lock	<b>FCN</b> + # + lock code + <b>△</b> / <b>▼</b> + <b>STO</b>
One-minute beep during conversation	FCN + 0 + lock code + 5 + $\triangle/$ $\lor$ + STO
Service area change alert	FCN + 0 + lock code + 6 + ▲/▼ + STO
Choosing NAM	FCN + 0 + lock code + 9 + ▲/▼ + STO
Setting to send PIN	FCN + 0 + lock code + 2 + $\blacktriangle/\Psi$ + STO
System reset	FCN + 0 + lock code + 0 + STO

 $FCN + 1 + 5 + \triangle/\nabla + STO$ 

• Call time display

