

OLED DISPLAY MODULE

Application Notes

PRODUCT NUMBER

DD-2832BE-1A with EVK board

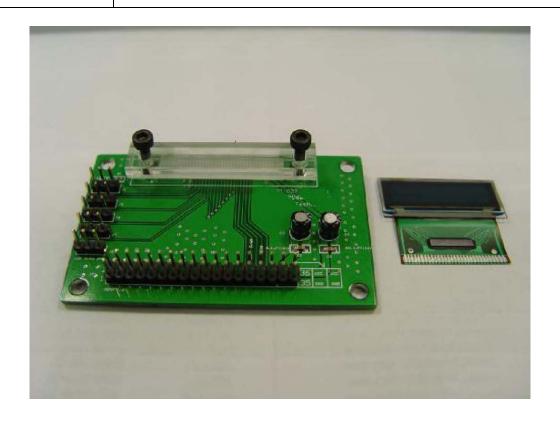




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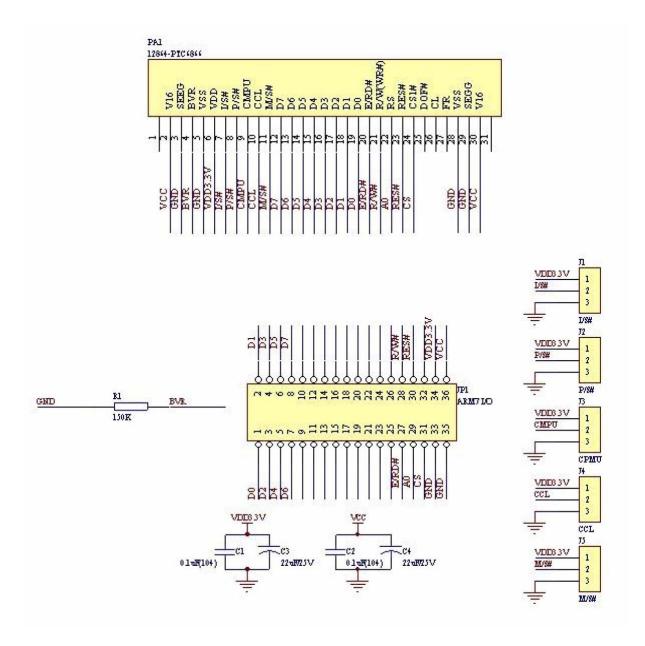
REVISION RECORD

Rev.	Date	Page	Chapt.	Comment	ECR no.
A	21 May. 06			First Issue	

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1 EVK Schematic



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2 Symbol Definition

D0-D7: These pins are 8-bit bi-directional data bus to be connected to the MCU's data bus.

I/S#: This is a serial interface selection input pin. When it is pulled High and P/S# Pulled Low, I2C interface is selected (J1).

PS#: This pin is a parallel interface selection input pin. When it is pulled High, parallel interface mode is selected. When this pin and I/S# pin is pulled Low, serial interface is selected (J2). Note: Read Data operation is only available in parallel mode.

CMPU: This pin is MCU parallel interface selection input. When the pin is pulled High, 6800 serial interface is selected and when the pin is pulled Low, 8080 serial interface is selected(P/S# pulled Low). The setting of this pin is ignored, but must be connected to a known logic (either High or Low) (J3).

CCL: the pin is internal clock enable. When this pin is pulled High, internal clock is enabled. The internal clock is disabled when it is pulled Low. An external clock source must be connected to CL pin for normal operation. (J4).

M/S#: This pin is the select input. This pin must be pulled High, the chip function is as master (J5).

E/RD#: This pin is MCU interface input. When interfacing to a 6800-series microprocessor, this pin is used as the Enable (E) signal. Read/write operation is initiated when this pin is pulled high and the chip is selected.

When connecting to an 8080-microprocessor, this pin receives the Read (RD) signal. Data read operation is initiated when this pin is pulled low and the chip is selected. When serial interface is selected, this pin E(RD) must be connected to VSS.

R/W#: This pin is MCU interface input. When interfacing to a 6800-series microprocessor, this pin is used as Read/Write (R/W) selection input. Read mode will be carried out when this pin is pulled high and write mode when low.

When 8080 interface mode is selected, this pin is the Write (WR) input. Data write operation is initiated when this pin is pulled low and the chip is selected. When serial interface is selected, this pin R/W must be connected to VSS.

RS#: This pin is Data/Command control pin. When the pin is pulled high, the data at D0-D7 is treated as display data. When the pin is pulled low, the data at D0-D8 is transferred to the command register. For detail relationship to MCU interface signals, please refer to the timing characteristics diagrams at following pages and datasheet.

RES#: This pin is reset signal input. When the pin is low, initialization of the chip is executed.

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CS#: This pin is the chip select input. The chip is enabled for MCU communication only when CS is pulled low.

VCC: This is the most positive voltage supply pin of the chip.

VDD3.3V: Power supply pin for logic operation of the driver.

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3 Timing characteristics

 $VDD = 2.4 \text{ to } 3.5V, TA = -40 \text{ to } 85^{\circ}C$

Item		Signal Symbol (Condition	Rating		Units
				Condition	Min	Max	Ullits
Address hold time		RS, /CS1	t _{AH6}		10	_	ns
Address setup time		N3, 7031	t _{AW6}		20	_	ns
System cycle time		/CS1	t _{CYC6}		300	_	ns
Data setup time Data h	old timo		t _{DS6}		40	_	ns
Data Setup time Data i	ioid tillie	D0 to D7	t _{DH6}		15	_	ns
Access time Output disable time		D0 t0 D1	t_{ACC6}	C _L =100pF	_	140	ns
Access time Output dis	able tille		t _{OH6}	CL-100pr	_	70	ns
Enable H pulse time	Read	E	t _{EWHR}		120	_	ns
Litable II puise unie	Write	L	t _{EWHW}		60	_	ns
Enable L pulse time	Read	Е	t _{EWLR}		120	_	ns
Write		L	t _{EWLW}		60	_	ns
Rise Time			t_R		_	15	ns
Fall Time	·		t _F		_	15	ns

Table 1 6800-Series MPU Parallel Interface Timing Characteristics

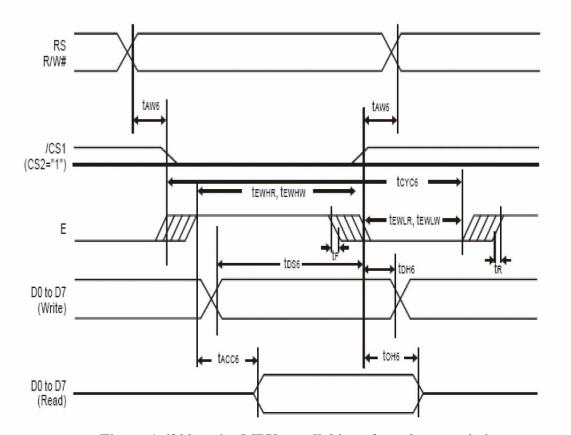


Figure 1 6800-series MPU parallel interface characteristics

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14	Cianal	Compleal	Condition	F	Rating	Unita
Item	Signal	nal Symbol Cor		Min	Max	Units
Address hold time	RS	t _{AH8}		10	_	ns
Address setup time	K5	t _{AW8}		20	_	ns
System cycle time	RS	t _{CYC8}		300	_	ns
Control L pulse width (/WR)	/WR	t _{cclw}		60	_	ns
Control L pulse width (/RD)	/RD	tcclr		120	_	ns
Control H pulse width (/WR)	/WR	t _{cchw}		60	_	ns
Control H pulse width (/RD)	/RD	tcchr		120	_	ns
Data setup time		t _{DS8}		40	_	ns
Address hold time	D0 to D7	t _{DH8}		15	_	ns
RD access time	D0 to D7	t _{ACC8}	C _L =100pF	_	140	ns
Output disable time		t _{OH8}	CL-100PF	_	70	ns
Rise Time		t _R		_	15	ns
Fall Time		t _F		_	15	ns

Table 2 8080-Series MPU Parallel Interface Timing Characteristics

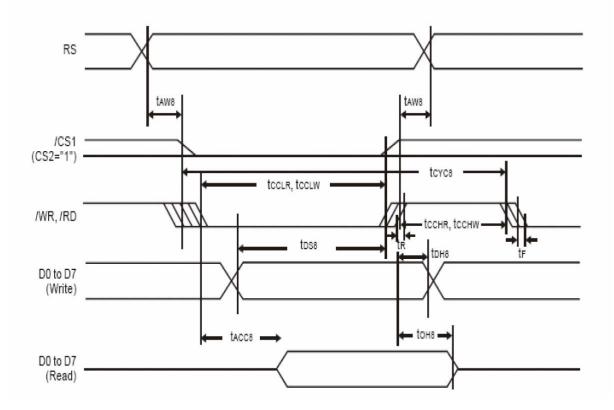


Figure 2 8080-series MPU parallel interface characteristics

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Symbol	Parameter	Min	Тур	Max	Unit
t _{cycle}	Clock Cycle Time	250	-	-	ns
t _{AS}	Address Setup Time	150	-	-	ns
t _{AH}	Address Hold Time	150	-	-	ns
tcss	Chip Select Setup Time	120	-	-	ns
t _{CSH}	Chip Select Hold Time	60	-	1	ns
t _{DSW}	Write Data Setup Time	100	-	1	ns
t _{DHW}	Write Data Hold Time	100	-	1	ns
t _{CLKL}	Clock LOW Time	100	-	1	ns
t _{CLKH}	Clock HIGH Time	100	-	-	ns
t _R	Rise Time	_	-	15	ns
t _F	Fall Time	_	-	15	ns

Table 3 Serial Interface Timing Characteristics

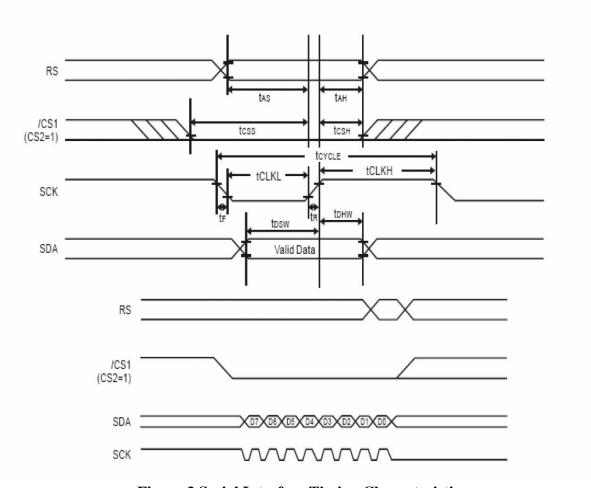


Figure 3 Serial Interface Timing Characteristics

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Symbol	Parameter	Min	Тур	Max	Unit
t _{cycle}	Clock Cycle Time	2.5	-	-	us
t _{HSTART}	Start condition Hold Time	0.6	-	-	μs
t _{HD}	Data Hold Time	300	-	-	ns
t _{SD}	Data Setup Time	100	-	-	ns
t _{SSTART}	Start condition Setup Time (Only relevant for a repeated Start condition)	0.6	-	-	μs
t _{SSTOP}	Stop condition Setup Time	0.6	-	-	μs
t _R	Rise Time for data and clock pin	-	-	300	ns
t _F	Fall Time for data and clock pin	-	-	300	ns
t _{IDLE}	Idle Time before a new transmission can start	1.3	-	-	μs

Table 4 I2C Interface Timing Characteristics

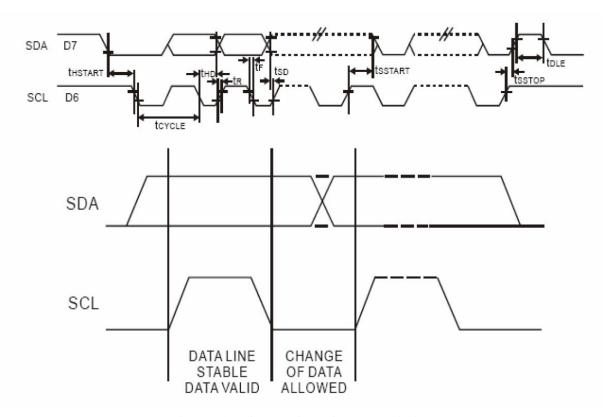


Figure 4 I2C Interface Characteristics

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Connection Between OLED and EVK

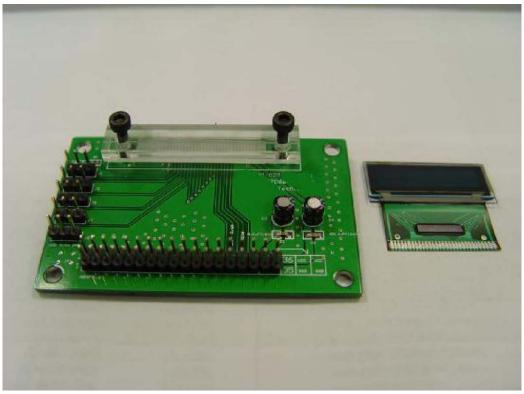


Figure 5 EVK PCB and DD-2832BE-1A Module

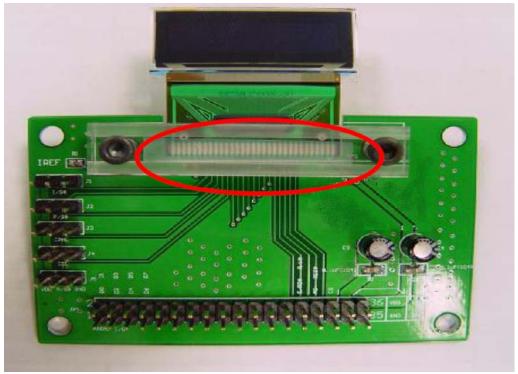


Figure 6 the DD-2832BE-1A and EVK assembled (Top view)

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As the package is TCP, the connector pads are double sided. When assembling the OLED, make sure it in the right direction as shown in Figure 6 and tightened with the two hexagonal bolts.

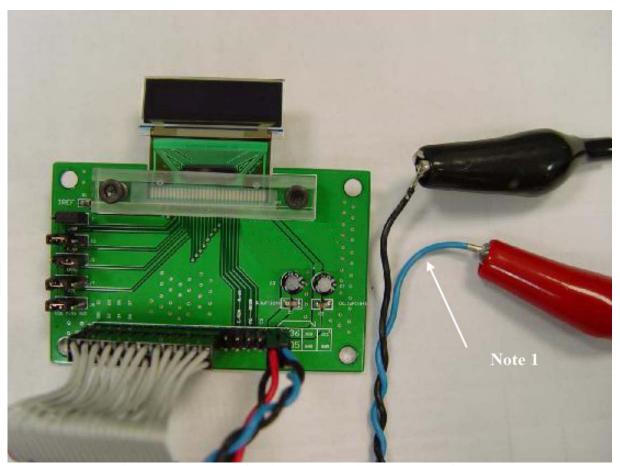


Figure 7 control MCU (not supplied) connected with EVK

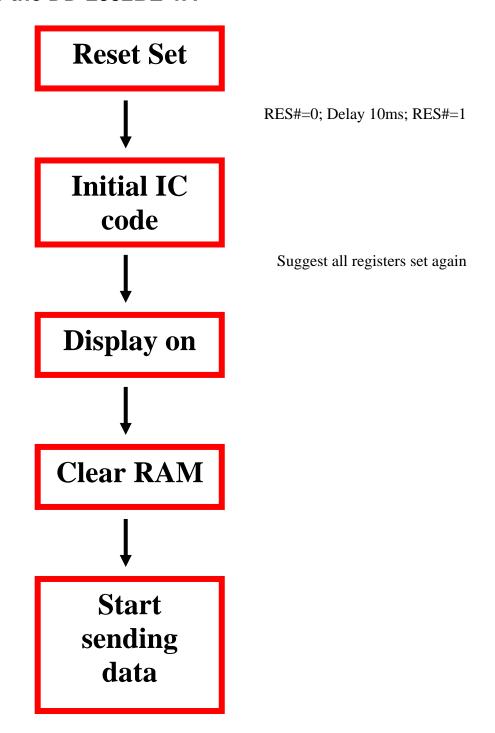
Note 1: It is the external most positive voltage supply. In this sample is connected to power supply.

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4 How to use the DD-2832BE-1A



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4.1 Recommended Initial code

```
write_1command(0xE2);
                                                     //Reset
    write_1command(0x00);
                                                     //Display Start Line = 0
    write_2command(0xA8,0x3F);
                                                     //Duty = 63
    write_2command(0xAA,0x42);
                                                     //Frame Freq.=Fos/(6*DF)
    write_1command(0xC8);
                                                     //Com output scan = Reverse
    write_1command(0xA0);
                                                    // 0x00-->Rightward
    write_1command(0xa4);
                                                    //Static Drive off
    write_2command(0x81,0xff);
                                                    //Brightness Level=255
    write_1command(0xD0);
                                                    //Icon mode off
    write_1command(0xA6);
                                                     //Data Normal
    write_2command(0xDA,0x10);
                                                    //Current mode =half range
    write_2command(0xD9,0xA8);
                                                    //Precharge & Zero Period
    write_2command(0xAB,0x88);
                                                    //Bias Current = Normal
    write_2command(0xD3,0x00);
                                                     //OffsetLine = 0
    write_2command(0xD8,0x00);
                                                    //LOW Power Display = Normal
    write_1command(0xAF);
                                                    //Display ON
Sub Function of write_1command and write_2command:
void write_1command(unsigned char Command)
    IOCLR = 0x0000000ff;//reset
                                 D0~D7
    IOCLR=RS;
    IOSET=Command;
    IOCLR=CS:
    IOCLR=WR;
    IOSET=WR;
    IOSET=CS1;
    IOSET=RS:
}
void write_2command(unsigned char comm1,unsigned char comm2)
{
    write 1command(comm1);
    write_1command(comm2);
}
```

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