Y0-P10

OPERATION MANUAL

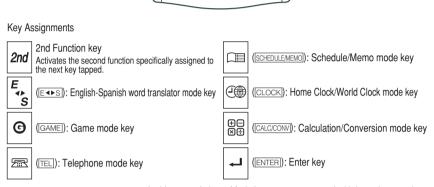
NOTICE

SHARP strongly recommends that separate permanent written records be kept of all important data. Data may be lost or altered in virtually any electronic memory product under certain circumstances. Therefore, SHARP assumes no responsibility for data lost or otherwise rendered unusable whether as a result of improper use, repairs, defects, battery replacement, use after the specified battery life has expired, or any other cause

- SHARP assumes no responsibility, directly or indirectly, for financial losses or claims from third persons resulting from the use of this product and any of its functions, such as stolen credit card numbers, loss or alteration of stored
- The information provided in this manual is subject to change without notice.

Part Names





· In this manual, these Mode keys are represented with icons in parentheses.

Using the Organizer for the First Time

Be sure to perform the following operations before using the Organizer for the first time.

- 1. Remove the isolating film that is affixed to the battery holder on the back of the unit.
- 2. Press the RESET switch with a stylus.
- "RESET?" is displayed. Tap 2nd and press ENTER to initialize the
- Organizer. After "RESET!" is displayed, Home clock is
 - displayed. (See "Clock Mode".) You have now cleared the memory contents.

• If the Organizer is subject to strong, extraneous electrical noises or shocks during use, an

(including ON) will respond. Press the RESET switch, tap 2nd, then press ENTER to delete all the memory contents. · To minimize battery consumption, the Organizer

abnormal condition may occur in which no keys

- is designed to automatically turn off when no key has been pressed for approximately 7 minutes.
- · The key touch tone is turned on and off by tapping CLOCK MENU, select "KEY TONE" using PREV or NEXT, and press ENTER. Select on/off using $\overline{\text{PREV}}$ or $\overline{\text{NEXT}}$, then press ENTER. When the tone is activated, "\scriv" will appear.

Changing the Guidance Language

Guidance messages can be displayed in 5 languages - English, Italian, German, French, and Spanish. After initializing the Organizer, the default setting is English.

To change the language, tap CLOCK MENU, select "LANGUAGE" using ▲ or ▼, and press ENTER. Select the desired language using PREV or NEXT then press ENTER.

Entering Characters

Touch Keyboard

Alphabet entry mode	
Q W E R T Y U I O P A S D F G H J K L BIT ▼ Z X C V B N M NS W SISS. SPACE (IIS @ · ? DE)	% ost CM RM √ 7 8 9 ÷ 100 % (00 M- % 4 5 6 × ✓ ▶ △ M+ ½ 1 2 3 − ▲ ▼ \$ \$ \$ \$ \$ \$ \$ \$ \$ \$ \$ \$ \$ \$ \$ \$ \$ \$
F	

- Each time 2nd is tapped, the touch keyboard switches between the Alphabet entry mode and the Number entry mode. To tap the touch keys, use the attached stylus.
- · Tap towards the center of each key.
- Numbers, alphanumeric letters, symbols, and "+-×÷.'
- can be entered into the dot display area (the 1st line). • Numbers and some characters (only space, -,
- F, and P in Telephone mode) can be entered into the number display area (the 2nd and the 3rd lines)
- · Letters are entered in capital letters ("CAPS" is turned on). To enter lowercase letters, tap CAPS to turn "CAPS" off.

Entering symbols and letters with an accent mark

To enter a symbol, tap SMBL repeatedly until the desired symbol appears:

@#\$£¥€()~':/_&<>β!?i¿æμ¢

 To enter a letter with an accent mark, tap the relevant key shown below repeatedly after tapping SMBL.

(Ney) (CAPS ON)	(CAPS OFF)	(Ney) (CAPS ON)	(CAPS OFF
AÁÀÄÂÃÅ	áàäâãå	OÓÒÖÔÕ	óòöôõ
EÉÈËÊ	éèëêě	NŇÑ	ñ
Ϋ́Ý	ýÿ	C Ç	Ç
U Ú Ù Ü Û	úùüû	SŠ	Š
	íìïí		

· Activate "CAPS" ON to enter capitalized letters.

Making corrections

Move the cursor to the character to be corrected. Enter the correct character to replace the previous

Cursor

The cursor (_) indicates the position for entering a character. Move the cursor with the cursor keys

Inserting characters

the cursor position to allow character entry.

Each time INS is tapped, a space is inserted at

Deleting characters Tap DEL to delete the character at the cursor

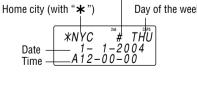
position. Tap C-CE to clear all the characters you have

entered and vet to be stored.

Clock Mode

Home clock

Daylight saving time set (with "#") Day of the week



Each time CLOCK is tapped, the clock switches between the Home clock and the World clock mode. (For World clock, "* " is not displayed.)

1. Before setting the clock The default setting for the date is "MM/DD/

- YYYY" (month-day-year). To change the setting to "YYYY/MM/DD" (year-month-day) or "DD/ MM/YYYY" (day-month-year): 1. Tap CLOCK once or twice to display the
- Home clock (with "★"). 2. Tap MENU, select "DATE SET" by using ▲ or
 - , and press ENTER.
- 3. Press PREV or NEXT to select the desired
- 4. Press **ENTER** to store the new setting. · To change the 12-hour clock to the 24-hour clock, tap 12/24 ("A" or "P" is cleared). Each
- time 12/24 is tapped, the clock switches. • For daylight saving time/summer time, tap DST in advance ("#" is displayed on the left side of

the day of the week).

clock (with "*").

2. Setting the clock

1. Tap CLOCK once or twice to display the Home

- 2. Tap 2nd EDIT to start setting. The cursor starts to flash on the city name.
- 3. Press PREV or NEXT to select the desired time zone. (Refer to the list of cities described · Enter the city name, if needed (6 characters
- or under). Only one changed name for Home clock can be stored. 4. Tap ▼ to move the cursor to the month.
- 5. Enter the month, the day, and the year (4 digits).
- · The built-in calendar extends from January 1st, 1901, to December 31st, 2098. 6. Tap AM/PM to select "A" (morning) or "P"
- (afternoon) for the 12-hour clock. 7. Enter the time (hours and minutes). Note: P12-00: noon, A12-00: midnight
- 8. Press ENTER. The clock starts from "00"
- Notes

To enter a single-digit date or time, enter "0"

- and the digit (e.g. "02"). If you enter an invalid date or time, "ERROR!" appears briefly. Enter the correct date and time
- and press ENTER

and pross <u>ENTER</u> .					
Zone	Display	City	Zone	Display	City
No.		_	No.		-
0	TNG	TONGA	10	MOW	MOSCOW
1	WLG	WELLINGTON	11	CAI	CAIRO
2	NOU	NOUMEA	12	PAR	PARIS
3	SYD	SYDNEY	13	LON	LONDON
3.3	ADL	ADELAIDE	14	AZ0	AZORES ISLANDS
4	TY0	T0KY0	15	-2H	2hrs behind LON
5	HKG	HONG KONG	16	RIO	RIO DE JANEIRO
6	BKK	BANGKOK	17	CCS	CARACAS
6.3	RGN	YANGON	18	NYC	NEW YORK
7	DAC	DHAKA	19	CHI	CHICAGO
7.3	DEL	NEW DELHI	20	DEN	DENVER
8	KHI	KARACHI	21	LAX	LOS ANGELES
8.3	KBL	KABUL	22	ANC	ANCHORAGE
9	DXB	DUBAI	23	HNL	HONOLULU
9.3	THR	TEHRAN	24	MID	MIDWAY

3. Using World clock

- 1. Tap CLOCK once or twice to display the World The Organizer has 3 types of alarms: clock (without "*").
 - 2. Press PREV or NEXT to select the desired city.

4. Changing the cities between Home and World clocks You can change the home city for a city in another 3. Schedule alarm.. beeps at the time for all the

time zone without adjusting the stored correct

- 1. Tap CLOCK once or twice to display the World clock (without "*").
- 2. Press PREV or NEXT and select the desired city to be set as the new home city.
- 3. Tap 2nd EDIT to change the cities between
 - Home and World clocks. · The previous home city is now set as the
- world city (without "*"). 4. Tap CLOCK to check the home city.
 - The selected city in step 2 is set as the home city (with "*").
- 5. Tap CLOCK to recheck the world city, and press PREV or NEXT to select the new world city, if needed.

5. Setting daylight saving time (DST: summer time)

1. Tap CLOCK once or twice to display the Home or the World clock.

"#" is displayed. The time is set 1 hour ahead.

To clear DST, tap DST to clear "#". The time is

- set 1 hour behind. Notes DST can be set independently in either Home or

- World clock. When DST is set for one world city, it is used
- for all cities displayed in World clock.

6. Setting alarms

1. Daily alarm beeps every day at the alarm time (for 1 minute), when "(🕪)" is turned on.

2. Hourly alarm beeps every hour when minutes reach "00", when " 🎝 " is turned on.

> schedule entries (for 1 minute), when "**国》**" is turned on. (Refer to

Tap any key to stop the alarm beeping.

Setting/Changing the daily alarm time

- 1. Tap CLOCK once or twice to display Home clock (with "*").
- 2. Tap 4 to display the daily alarm screen. (The display differs between the 12-hour

A12-00

- and 24-hour clock.) 3. Tap 2nd EDIT.
- 4. Enter the time.
- 5. Press ENTER.

Turning the alarms on and off

(((**)), △, or (□)) is turned on. Display Home clock (tap CLOCK once or twice) and tap 4 to display the daily alarm screen. Each time you tap 4 while the daily alarm screen is displayed, the combination of symbols

turned off.

Telephone Mode

Telephone mode is composed of two directions of 6. Enter phone storage memory. Tap TEL to toggle between "1" and "2" on the display

Use these files for convenience, e.g. business and private files.

A telephone entry consists of name, address, E-mail address, web address (URL) and number fields.

Storing telephone entries 1. Tap TEL once or

- NAME? twice to display the Telephone mode screen
- 2. Enter name, e.g. SMITH SPACE ROBERT, and press ENTER. 3. Enter address, e.g. 2nd 18 SPACE 2nd EAST
- SPACE ROAD, and press ENTER 4. Enter E-mail address, e.g. **SROB** SMBL ▶

(to enter "@")

in lowercase letters

harpsec.com_

- SHARPSEC.COM, and press ENTER · The E-mail address is automatically entered
- To enter "@", simply tap @ instead of 5. Enter web address (URL), e.g.

WWW.SHARP USA.COM, and press ENTER].

number, and fax number if needed, NUMBER? 2-3456-7890 3456<u>-7891</u>

012-3456-7890 ▼ 2nd F [SPACE] [SPACE] [2nd] 3456-7891,

and press ENTER "STORED!" appears briefly, then the Telephone

Field	Number of characters	Allowable characters		
The 1st line: Name, address, E-mail address and web address (URL)	36 characters or under	Alphabetic letters, numbers, symbols, "+ - × ÷ .", space		
The 2nd and the 3rd lines:		Numbers, space, –, F (Fax), P (Pager)		

The symbol "NAME", "ADDRESS", "E-mail", or "URL" is turned on while entering in each field.

To skip entry of an address, E-mail address, web address (URL), or number, press ENTER when "ADDRESS?", "E-MAIL?", "URL?", or "NUMBER?" is displayed. However, entry must be made at the "NAME?" field.

Schedule Mode

Schedule mode is used for storing schedule details (36 characters or under), date and time (year, month, day, hour, and minute). In the 1st line the same characters are allowable as in Telephone mode.

2. Enter the details and press ENTER.

and the digit (e.g. "02").

1. Storing schedule entries 1. Tap SCHEDULE/MEMO once or twice to display the Schedule mode

screen.

- SCHEDULE?
- 3. Enter the date and time. The types of date and time are the same as
- - the types set for the clock. To enter a single-digit date or time, enter "0"
- 4. Press **ENTER** to store in the memory. Notes Schedules for the following dates can be stored:
- January 1901 to December 2098. If an attempt is made to store an entry without a date or time, or with an invalid date or time, "FRRORI" appears briefly. Enter the correct date and time and press ENTER.

2. Alarm for Schedule mode

When the schedule alarm ("国》") is turned on, it is set for all the schedule entries. Beeping sounds for 1 minute when the time for a schedule entry is reached. Tap any key to stop the alarm. The schedule alarm cannot be set for an individual entry.

Memo Mode

Notes or other pieces of information that are not appropriate for Telephone or Schedule mode can

be entered for convenience. In the 1st line the same characters are allowable as in Telephone mode. In the 2nd and the 3rd lines you can enter numbers, -, and space. (36 characters or under can be entered in each line.)

MEMO?

Storing memo entries

1. Tap SCHEDULE/MEMO once

or twice to display

the Memo mode

screen.

2. Enter the memo item and numbers. E.g. UNION SPACE

01 ▼

UNION BANK -0011223

272-0011223 3. Press **ENTER** to store in the memory.

BANK ENTER

Notes for storing and recalling entries

- When the memory is full, "MEMORY FULL!" appears briefly, and the entry cannot be stored.
- When the symbol "▶" or "¬" appears, more information exists. Tap ▶ or ◀ to switch the display.
- Checking details of entries in Telephone mode • To display each field on the 1st line, follow the
- symbol " \blacktriangledown " or " \blacktriangle " and tap \blacktriangledown or \blacktriangle . (The symbol above the 1st line shows each field.) Tap and hold ▶ to start the auto scroll on the 1st line. Tap ▶ again to stop or restart the

scroll. Tap C.CE to quit the auto scroll.

Recalling entries - Telephone, Schedule, Memo -

NEXT: Recalls entries in forward order PREV : Recalls entries in reverse order

Tap the desired mode key first.

Sequential search Press NEXT or PREV in each mode.

Direct search

· Enter the first characters (8 characters or under) of the person's name, schedule details, or memo item, and press NEXT or PREV. Press NEXT or PREV then, to continue performing a direct search.

· Telephone and memo entries are stored by the

Sorting order

first character of the person's name or memo item in the following order (case sensitive): space numbers (0 to 9) letters (A, a to Z, z) @#\$£¥€()~':/_&<>β!?i¿æμ¢ +-×÷ ÁÀÄÂÃÅáàäâãåÉÈËÊéèëêě ĺÌÏÎÍìïîÓÒÖÔÕóòöôõñŇÑ ÚÙÜÛúùüûŠÝýÿÇ

- When there is no (further or relevant) entry to
- be recalled, "NOT FOUND!" appears briefly, and the display returns to the mode screen.

Schedule entries are stored by date and time.

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03BGK (TINSE0607EHZZ)

"Schedule Mode".)

ALARM

. The daily alarm time is set.

An alarm sounds only when the respective symbol

switches. Note Alarms sound even when the Organizer is

mode screen is displayed. The telephone entry is now stored

	Cilaracters	Cilaracters
The 1st line: Name, address, E-mail address and web address (URL)	36 characters or under	Alphabetic letters numbers, symbols "+ - × ÷ .", space
The 2nd and the 3rd lines: Phone number		Numbers, space, – F (Fax), P (Pager)
Notes		

Editing or deleting entries - Telephone, Schedule, Memo -

Editing

- 1. Recall the entry to be edited.
- 2. Tap EDIT. The cursor starts to flash.
- In Telephone mode press [ENTER] several times to display each field (the address field and so on).
- 3. Tap \triangleright , \triangleleft , \triangleright , or \blacktriangledown to move the cursor to the position to be edited.
- 4. Enter, insert, or delete characters (refer to "Entering Characters").
 - To cancel editing, tap C-CE.
- 5. Press ENTER several times (until "STORED!" appears briefly) to finish editing and to store

Deleting

- 1. Recall the entry to be deleted.
- 2. Tap DEL.
 - "DELETE?" is displayed.
 - To cancel the deletion operation, tap 2nd.
- 3. Press ENTER to delete the entry.

Calculator Mode

The Organizer can calculate numbers of up to 10 digits. Tap 0. CALC/CONV several times to display the Calculator mode screen $(Calculator \rightarrow Currency\ conversion \rightarrow Unit$ conversion \rightarrow Calculator...).

Calculation

Be sure to tap C·CE, C·CE, and CM to clear the display and memory before performing a calculation. Note

• When \oplus , \bigcirc , \otimes , or \oplus is tapped, the respective symbol, +, -, \times , or \div is displayed. (In the examples in this manual, these symbols are not described.)

If an error occurs

If the calculation result or the integer section in the numerical value in the memory exceeds 10 digits or if a number is divided by zero (0), an error occurs ("ERR" is displayed).

Calculation examples

Example	Operation	Display
(-24+2)÷4=-5.5	C-CE ⊕ 24 ⊕ 2 ⊕ 4 ⊜	-5.5
34 <u>+57</u> =91	34 ⊕ 57 ⊜	91.
45 <u>+57</u> =102	45 😑	102.
	(The addend becomes a	
	constant.)	
<u>68×</u> 25=1700	68 ⊗ 25 ⊜	1700.
<u>68×</u> 40=2720	40 😑	2720.
	(The multiplicand becomes	
	a constant.)	
200×10%=20	200 🗵 10 %	20.
9÷36=25%	9 ⊕ 36 %	25.
200+(200×10%)=220	200 🛨 10 %	220.
500-(500×20%)=400	500 🕣 20 %	400.
$4^6 = (4^3)^2 = 4096$	4 ⊗ ⊜ ⊜ ⊗ ⊜	4096.
1/8=0.125	8 ⊕ ⊜	0.125
25×5=125	CM 25 ⊗ 5 M+	[™] 125.
−) 84÷3=28	84 ⊕ 3 M−	™ 28.
+) 68+17=85	68 ⊕ 17 M+	™ 85.
182	RM	™ 182.
$\sqrt{25-9}=4$	25 ⊝ 9 ⊜ ▽	4.
1234567890×145	1234567890 ⊗ 145 ⊜	ERR
=179012344050	17.9	0123440
	C-CE 17.90	0123440
	(17.90123440×10 ¹⁰ =179012	344000)

Currency/Unit Conversion Mode

1. Setting a currency rate

1. Tap CALC/CONV several times to display the currency conversion mode

EURO -→ USD screen (refer to "Calculator mode")

Example: 1 CAD (Canada dollars) = 0.66 USD (US dollars) 2. Press NEXT NEXT NEXT to change the display and tap 2nd EDIT. The initial character of

- "CAD" starts to flash. You can change each currency name by entering characters (up to 4 in each) and
- using **>**, if needed.
- 3. Press ENTER. "0" starts to flash.
- 4. Enter the rate (up to 10 digits).
- CAD -⇒ USD 0.66 5. Press **ENTER** to store in the memory.

2. Converting currency/unit You need to set the conversion rate before making

the currency conversion. Example: Convert 500 CAD into USD using the rate that you have set.

- 1. Display the screen: "CAD \rightarrow USD". 2. Enter the value to be converted.
- 500

- 3. Tap ▶ to convert CAD into USD.
 - -> USĎ CAD To convert in reverse order (e.g. 200 USD into CAD), enter **200** and tap **◄**.
 - You can use the unit conversion in the same manner. You cannot change the units or the rates for units.
 - The conversion result may have a slight error as a result of rounding off the number (e.g. up to 2 decimal places for currency conversions). Use the conversion result for reference.

Game Mode

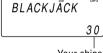
Tap GAME to play the game "BLACKJACK".

Each time GAME is tapped, the display switches between "ALPHA ATTACK" and "BLACKJACK".

BLACKJACK (Twenty-one)

Make your "hand" (the total of the numbers on the cards) as close to 21, without going over 21.

1. Tap GAME to display the following Game mode screen.



2. Press ENTER to start a game. The left 2 cards are dealt for you. (One card is faced up and the other is faced down.)

3. Agree the left-displayed maximum bet (up to 10) or enter fewer bet. Tapping ▶ also can bet to the maximum.

4. Tap SPACE to see your hand. Each time SPACE is tapped, a new card is dealt. • "J", "Q", and "K"

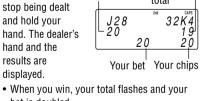


are counted as 10. . "A" can be counted as 1 or 11.

• When the first 2 cards are "A" and a face card ("J", "Q", or "K"), your hand is "BLACKJACK".

Your total

5. Press ENTER to stop being dealt and hold your hand. The dealer's hand and the results are displayed.



The dealer's

- bet is doubled
- · When you win with "BLACKJACK", your bet

- is tripled. 6. Press ENTER and display the Game mode screen.
 - When you have no more chips to bet, the game is over. To quit the game, tap C-CE or any mode
 - key. Your chips are stored for the next time. • To return your chips to 30, tap 2nd DEL and
 - press **ENTER** on the Game mode screen.

ALPHA ATTACK Type in characters (A to Z) displayed on the 1st line to clear them. 20

ALPHA ÄTTACK 01 Level levels of speed are available.

1. Tap GAME to display the following Game mode screen.

2. Enter the level number (2 digits

EYKW 01

- from 01 to 20). • 01: slow, 20: fast 3. Press ENTER to start a game.
- 4. Tap the same key as the first character at the
- left end of the 1st line. (In this case, tap keys in the order: $E \rightarrow Y \rightarrow K \rightarrow W$.) · Pressing the correct key in the correct order
 - deletes the character.
 - · When 12 characters are displayed in each level, the game continues in the faster level (up to 20). When no more characters can be displayed.
 - the game is over. The Game mode screen with the level when the game is over is displayed.

Word Translator Mode

The Organizer offers an English-Spanish bidirectional word translation function.

1. Tap $\boxed{E + S}$ to enter the English \rightarrow Spanish translation mode.

ENG -→ SPA

Tap $E \rightarrow S$ twice (or $E \rightarrow S$ then \blacksquare) to enter Spanish → English mode.

ENTER .

"English..." or "Spanish..." is displayed while conducting search. The matching English or Spanish word will then be displayed. \bullet When the symbol " \blacktriangleright " appears on, more

- 2. Enter the desired source word and press
 - letters exist. To view remaining letters of long words that cannot be accommodated on the screen, use last to scroll right.
- If there is no matching word, "NOT FOUND!" is displayed. The word next in alphabetical order will then be displayed. Press NEXT or PREV to scroll through word
- list, or edit entry using the keyboard, and press **ENTER** for another search.
- Tap

 or

 to return to the source word.

Caution

Spanish words stored in this device are those of Spain. · Only the masculine form of the noun will be

- displayed for nouns with both masculine and feminine forms. · Sometimes, two identical words will appear
- in the word list. • Enter European characters and spaces
- correctly. Otherwise, the unit may not be able to complete the search.

Memory Storage

1. Checking memory storage 1. Tap TEL or SCHEDULEMEMO to display "NAME?",

"SCHEDULE?", or "MEMO?" 2. Tap 2nd MENU, CAPS % **FREE**

select "MEMORY CHECK" by using ▲ or lacktriangle , and press displayed briefly.

Notes

99 ENTER. The number of remaining bytes is

- The Organizer can store up to 66838 bytes in the memory (excluding the Calculator mode memory)
- · One byte is required per character (in the 1st line) for telephone, schedule, and memo
- entries · One byte is required for 2 digits in the number part (in the 2nd and the 3rd lines) of telephone
- and memo entries. (When there is an odd number of digits in a number entry, the last digit occupies 1 byte.) In addition to the memory size for characters (in the 1st line) and numbers (in the 2nd and
- the 3rd lines), each entry requires the following memory size: Telephone entry 6 bytes

Schedule entry 8 bytes (including date and time) Memo entry 3 bytes

2. Deleting all the memory contents

Perform steps 2 and 3 as described in the section, "Using the Organizer for the First Time". · To cancel the deletion operation, press any key EXCEPT FOR 2nd ENTER in step 3.

secret entries

Up to 6 characters can be registered as the password.

· One password is valid for Telephone, Schedule, and Memo modes.

If the password is forgotten, you cannot delete the

password only. You have to delete all the memory contents. (Perform steps 2 and 3 as described in the section, "Using the Organizer for the First Time".) As a safeguard, make a written record of the password.

Registering a password

- 1. Tap TEL or SCHEDULE/MEMO to display "NAME?", "SCHEDULE?", or "MEMO?".
- 2. Tap 2nd ?.

PASSWORD?

- 3. Enter the password (case sensitive), e.g. ABC.
- 4. Tap **?** to register it.
 - The display returns to the screen in step 1 with the symbol " ----
 - · If "ERROR!" appears briefly, a password has already been registered. Enter the correct password or delete the password and all the memory contents.
- 5. Tap 2nd ? ? to turn Secret function on. "•••" disappears.

Storing secret entries

- 1. Enter characters in Telephone, Schedule, or Memo mode when "•••" is not displayed (Secret function is on).
 - When "•—" is displayed, tap 💡 💡 to turn Secret function on.
- 2. Tap \$\frac{9}{2}\$ before pressing ENTER to store. " 3. Press ENTER to store a secret entry in the
 - · "STORED!" appears briefly, and the display returns to the mode screen without " ----(Secret function is on).
 - You cannot display the secret entry until you turn Secret function off.

1. Registering a password and storing 2. Turning Secret function on and off

Secret Function

When Secret function is on, "-" is not

- displayed. You can display, edit, or delete entries
 - except secret entries.
 - You can enter new entries as secret or non-secret.

When Secret function is off, "." is displayed.

- · You can display, edit, or delete secret entries only. (You cannot display nonsecret entries.)
- You cannot enter a new entry.

Turning Secret function off

- 1. Tap TEL or SCHEDULEMEMO and check that "---" is not displayed.
- 2. Tap 2nd \ rangle . "PASSWORD?" is displayed.
- 3. Enter the password and tap \mathbb{P}.
- "•—" is displayed and you can display secret entries
- If you enter an incorrect password, "ERROR!" appears briefly. Follow the above steps and enter the correct password. · Even when Secret function is turned off, it
- will be automatically turned on (" will

A) when GAME, CLOCK, or CALC/CONV is tapped.

or B) after the power is turned off manually or automatically.

- 1. Tap TEL or SCHEDULE/MEMO and check that " --- "

3. Tap 🕈 again.

- "•••" disappears and you cannot display
- 3. Changing the password
- 1. Turn Secret function off (" appears).
- 3. Tap 2nd EDIT. The initial character of the password starts to flash.

Caring for Your Organizer

- slacks or trousers.
- Do not drop the Organizer or apply excessive force to it. Do not subject the Organizer to extreme
- Do not carry the Organizer in the back pocket of Since this product is not waterproof, do not use it or store it where fluids can splash onto it.

· Use only a SHARP approved service facility.

Replacing Battery

Battery used

temperatures.

Type	Model	Quantity
Lithium battery	CR2032	1

- Improper battery replacement may cause change or loss of the memory contents. Be sure to write down any important
- information stored in the memory before replacing the battery. Make sure the power is turned off before
- replacing the battery. Do not press ON until the battery replacement

procedure is completed.

1. Precautions Since improper use of the battery may cause

following instructions. • Insert the battery with the positive side (+) correctly facing up. · Never throw the battery into a fire because it

might explode. · Keep the battery out of the reach of children. Because the battery in the Organizer was installed at the factory, it may become depleted before the specified expiration time is reached.

2. Battery replacement

If the display becomes dim and difficult to read, immediately replace the battery with a new one. Continued use of the Organizer with an exhausted battery can alter or clear the memory contents.

- Complete the replacement of the battery within 1 minute, otherwise all the memory contents may be cleared. 1. Press $\frac{OFF}{ON}$ to turn the power off.
- holder cover on the back of the unit. 3. Remove the exhausted battery by prying it out with a stylus. (Fig. 1)

2. Loosen the screw and remove the battery

- Install a new battery with the positive side (+)
- facing up into the battery holder. (Fig. 2) 5. Replace the holder cover and secure it with the
- screw. 6. Press ON to turn the power on.

RESET switch and tap \boxed{NEXT} .

If nothing appears on the display, press the



Fig. 2

Specifications

- Model: YO-P10
- Product name: Electronic Organizer Display: 3 lines of 12 digits
 - Memory capacity: 96 KB Equivalent* Clock mode: Accuracy: ± 60 seconds/month at 25°C/77°F Display: Year, month, day, day of the week, hour, minute, second, AM/PM Clock function: 12-hour/24-hour format (switchable), 3 kinds of date type (switchable), world clock function, daylight
- saving time (summer time) display, daily alarm, hourly alarm Telephone mode: Entering and recalling of telephone entry (name, address, E-mail address,
- phone number, and web address (URL)) Schedule mode: Entering and recalling of schedule entry (details, year, month, day, hour, and minute), schedule alarm

Memo mode: Entering and recalling of memo

- Calculator mode: 10 digits (with calculation status symbols), arithmetic calculations, percentage, square root, memory calculation, etc.
 - Currency/unit conversion mode: 5 types of currency conversion (editable) and 9 types of unit conversion

• Game mode: 2 games

Fig. 1

- **Word Translator mode:**
 - Approx. 2400 words Power consumption: 0.003 W
 - Operating temperature: 0°C to 40°C (32°F to 104°F)
- Power supply: 3V (DC), lithium battery CR2032 × 1 Auto-power off: Approx. 7 minutes

Weight (including battery):

Approx. 72 g (0.15 lb.)

Dimensions:

- Battery life: Approx. 2 years at ambient temperature of 25°C/77°F, assuming the following daily use: 30 minutes display, alarm sounding for 20 seconds and key touch tone turned on/off 100 times.
- Accessories: 1 lithium battery (installed), operation manual, stylus Memory at 96KB Equivalent. Approx. 1,500 telephone names & numbers (name, telephone

and fax number are 14 characters per entry)

can be stored by using compression technol-

ogy. (Compression Rate: Approx. 1.5:1)

64 mm (W) \times 97 mm (D) \times 14.8 mm (H) $2^{-17/32}$ " (W) $\times 3^{-13/16}$ " (D) $\times {}^{19/32}$ " (H)

LIMITED WARRANTY

SHARP ELECTRONICS CORPORATION warrants to the first consumer purchaser that this Sharp brand product (the "Product"), when shipped in its original container, will be free from defective workmanship and materials, and agrees that it will, at its option, either repair the defect or replace the defective Product or part thereof with a new or remanufactured equivalent at no charge to the purchaser for parts or labor for the period(s) set forth below. This warranty does not apply to any appearance items of the Product nor to the additional excluded item(s) set forth below nor to any Product the exterior of which has been damaged or defaced, which has been subjected to improper voltage or other misuse, abnormal service or handling, or which has been altere or modified in design or construction. In order to enforce the rights under this limited warranty, the purchaser should follow the steps set forth below and provide proof of purchase to the servicer

The limited warranty described herein is in addition to whatever implied warranties may be granted to purchasers by law. ALL IMPLIED WARRANTIES INCLUDING THE WARRANTIES OF MERCHANTABILITY AND FITNESS FOR USE ARE LIMITED TO THE PERIOD(S) FROM THE DATE OF PURCHASE SET FORTH BELOW. Some states do not allow limitations on how long an implied warranty lasts, so the above limitation may not apply to you. Neither the sales personnel of the seller nor any other person is authorized to make any warranties other than those described herein, or to extend the duration of any warranties beyond the time period described herein on behalf of Sharp.

The warranties described herein shall be the sole and exclusive warranties granted by Sharp and shall be the sole and exclusive remedy available to the purchaser. Correction of defects, in the manner and for the period of time described herein, shall constitute complete fulfillment of all liabilities and responsibilities of Sharp to the purchaser with respect to the Product, and shall constitute full satisfaction of all claims, whether based on contract, negligence, strict liability or otherwise In no event shall Sharp be liable, or in any way responsible, for any damages or defects in the Product which were caused by repairs or attempted repairs performed by anyone other than an authorized servicer. Nor shall Sharp be liable or in any way responsible for any incidental or consequential economic or property damage. Some states do not allow the exclusion of incidental or consequential damages, so the above exclusion may not apply to you.

Any consumable items such as paper, maintenance cartridge, ink cartridges supplied with the Product or

to any equipment or any hardware, software, firmware, fluorescent lamp, power cords, covers, rubber parts, or periph-

Warranty Period for this Product : Additional Items Excluded from Where to Obtain Service :

What to do to Obtain Service:

Your Product :

TO OBTAIN SUPPLY, ACCESSORY OR PRODUCT INFORMATION, CALL 1-800-BE-SHARP. PRODUCT SUPPORT

Call Sharp Customer Assistance Center 630-378-3590

(7am to 7pm CST M-F) Visit our Web Site www.sharpusa.com Send an E-mail

pdasupport@sharpsec.com

erals other than the Product. At a Sharp Authorized Servicer located in the United States. To find out the location of the nearest Sharp Authorized Servicer, call Sharp toll free at 1-800-BE-SHARP. Ship (prepaid) or carry in your Product to a Sharp Authorized Servicer. Be sure to have proof of purchase available. If you ship or mail the Product, be sure it is packaged carefully.

THIS WARRANTY GIVES YOU SPECIFIC LEGAL RIGHTS. YOU MAY ALSO HAVE OTHER RIGHTS WHICH VARY FROM STATE TO STATE

One (1) year parts and labor from date of purchase.

Electronic Organizer

If you have read the ORGANIZER operation manual, but you still require product support, you can: Write to our Customer Assistance Center SHARP Electronics Corp. Customer Assistance Center Att: WIZARD HELP 1300 Naperville Drive Romeoville, IL 60446

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Turning Secret function on

- is displayed. 2. Tap 2nd 9. The password is displayed. Memorize it again.
- secret entries.
- 2. Tap 2nd \ \ The password is displayed.
- 4. Enter, or edit characters and make a new password. 5. Tap **?**. The new password is now registered.