

# **ELECTRONIC PRINTING CALCULATOR MODEL OPERATION MANUAL**

This device complies with Part 15 of the FCC Rules. Operation is subject to the following two conditions: (1) This device may not cause harmful interference, and (2) this device must accept any interference received, including interference that may cause undesired operation.

WARNING - FCC Regulations state that any unauthorized changes or modifications to this equipment not expressly approved by the manufacturer could void the user's authority to operate this equipment.

Note: This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to Part 15 of the FCC Rules.

These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses, and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna.
- Increase the separation between the equipment and receiver.
- Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
- Consult the dealer or an experienced radio/TV technician for help.

FOR YOUR RECORDS  For your assistance in reporting this <u>electronic calculator</u> in case of loss or theft, please record below the model number and serial number which are located on the bottom of the unit. Please retain this information.						
	Model Number	Serial Number				
	Date of Purchase	Place of Purchase				

#### INTRODUCTION

Thank you for your purchase of the SHARP electronic calculator, model QS-1760A/2760A/2770A. Your SHARP calculator is specially designed to save work and increase efficiency in all business applications and general office calculations. Careful reading of this manual will enable you to use your new SHARP to its fullest capability.

# **OPERATIONAL NOTES**

To insure trouble-free operation of your SHARP calculator, we recommend the following:

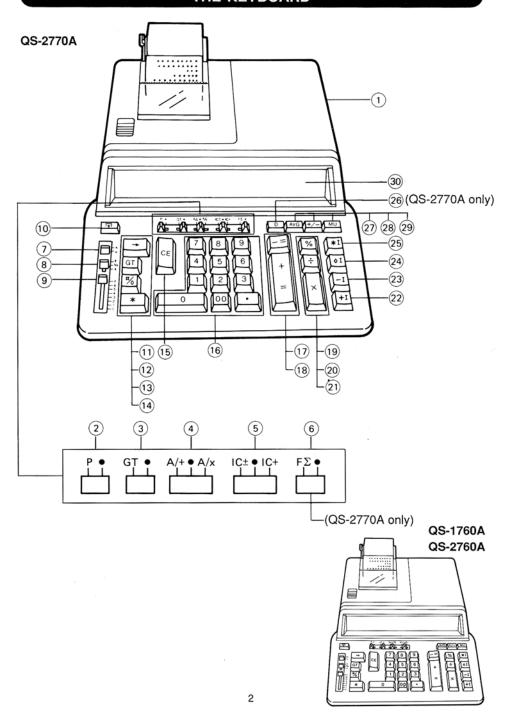
- 1. The calculator should be kept in areas free from extreme temperature changes, moisture, and dust.
- A soft, dry cloth should be used to clean the calculator. Do not use solvents or a wet cloth.
- 3. Turn off the power switch prior to connecting or disconnecting the AC cord.
- 4. If service should be required on this equipment, use only a SHARP servicing dealer, a SHARP approved service facility or SHARP repair service where available.

Note: Unless otherwise specified, the text material applies to all three models.

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# THE KEYBOARD



# OPERATING CONTROLS 1) OFF POWER SWITCH: When the power switch is turned on, the calculator is ready for operation. PRINT MODE SELECTOR: "P" position: The calculator functions as a print/display calculator. (Print mode) The calculator functions as a display calculator. (Non-print "•" position: mode) Mode change print: When changing the print mode selector, the following print will appear. " • • • . . . . • • • -P" (red print): When changing the selector from P to " • • • . . . . • • + P" (red print): When changing the selector from • to **GRAND TOTAL MODE SELECTOR:** "GT" position: This selector will accumulate the following: (The symbol "\*+" will be printed.) 1. Addition and subtraction totals obtained with the or AVG key. 2. Product and quotient totals obtained with the 😩 or 3. Answers obtained with the % or MU key. "•" position: Neutral, GT OFF ADD MODE SELECTOR: "A/+" position - Effective only in addition and subtraction: Use of the A/+ mode permits addition and subtraction of numbers without an entry of the decimal point. When the A/+ mode is activated, the decimal point is automatically positioned according to the decimal selector setting. EXAMPLES: Set A/+- • -A/x to A/+ A. Set decimal to 2 Enter 123456 🛓 Tape prints 1,234.56 + B. Set decimal to 3 123456 🛓 Tape prints Enter 123.456 + override the Add mode and decimally correct answers will be printed at the preset decimal position.

					100	<u>±</u>		100· = 12·34 *
			В	Cat da	imal ta	0		12.34 *
			Ь.	Set ded Enter	2 2		Tape prints	2· ÷
				Litter	3	÷	rape prints	3· =
					3			0.667 *
			_	Cat das	inal ta	^		0.007 4
			C.	Set ded Enter	123		Tono printo	1.00 .
					10 🖸	<u>±</u>	Tape prints	1·23 + 10·00 +
					10 🕚	*		11.23 *
						100		
							decimal point w	as entered.
		"A/x" position -						
			bef the	fore 🗷 number	or ÷	key d follow	will override the wing X or ÷ ) key will obey	number entered e add mode. But key and before the decimal set-
			EX	AMPLE	: Set A	+-•-A	/x to A/x	
				t decima	process and the same			
				ter	7 × 3 ±		Tape prints	7· x 0·03 = 0·21 *
				te: Use c mode.	of the	· ke	ey will automation	cally override the
	IDZ • IÇ+	"•" position:	Th	ldition a e A/x mo eutral			on: same as the A	'+ mode.
(5)		ITEM COUNT I	МОГ	DE SELI	ECTOR			
٥	-	"IC±" position:	1)	The cou key has Note: •	ed in subtraction, ne count.  n the calculated  . AVG or MU			

EXAMPLES: Set A/+- • -A/x to A/+, 5/4

Tape prints

0·1234 x

A. Set decimal to 2 Enter .1234 ⋉

- 2) When the grand total mode selector is in the ON position (GT), the counter will count the number of times that the calculation results have been stored in the grand total memory. To print and clear the count, press the GT key.
- The memory item counter will count the number of times that the +1 key has been pressed in the addition.

Note: • Each time the I key is used in the subtraction, 1 will be subtracted from the count.

- The count is printed when the memory is recalled.
- Pressing of the \*I key clears the counter.

"IC+" position − 1) The counter will count the number of times that the 🚉 or 🖃 has been pressed in addition and subtraction.

Note: • The count is printed when the calculated result is obtained.

- Pressing of the ★, X, ÷, AVG or MU key clears the counter.
- 2) When the grand total mode selector is in the ON position (GT), the counter will count the number of times that the calculation results have been stored in the grand total memory. To print and clear the count, press the grand key.
- 3) The memory item counter will count the number of times that the +1 or -1 key has been pressed in addition and subtraction.

Note: • The count is printed when the memory is recalled.

• Pressing of the \*1 key clears the counter.

"•" position: Neutral, counter is turned off.

Note: The counter has a maximum capacity of 3 digits (up to  $\pm 999$ ). If the count exceeds the maximum, the counter will recount from zero.



#### FIRST FACTOR ACCUMULATION SELECTOR: (Only QS-2770A)

"F $\Sigma$ " position: The first factor is automatically added to or subtracted from the memory. A first factor means the first number in multiplication and division and each number is printed with "xI" and " $\div$ I" respectively.

Ex. 
$$2 \times 3 \times 5 \div 6 =$$
  
 $12 \div 7 \times 9 =$   
 $-56 \times 4 \times 0.5 =$ 

"•" position: Neutral

7	_ cons	STANT MOD	E SELEC	CTOR:
	"K" po	osition: The	following	constant functions will be performed:
	Mu	Itiplication:		culator will automatically remember the first entered (the multiplicand) and the $\mathbf{x}$ in.
	Div	rision:		culator will automatically remember the second entered (the divisor) and the 🔅 instruction.
	Ad	d-on/Discou	nt/Mark ı	up:
			entered	culator will automatically remember the first number and key functions for Add-on/Dis- ark up calculation.
_	_ "•" po	sition: Neutr	al	
8	<b>†</b>  5/4 ROUI	NDING SELE	CTOR:	
				s rounded up.
	"5/4"	position: An	answer is	s rounded off.
	"↓" po	sition: An	answer is	rounded down.
		EX	AMPLE:	$10.005 \div 5 = 2.001$
				Set decimal to 2, ↑
				$10.005 \ \   \stackrel{\cdot}{\div} \ \   5 \ \  \stackrel{\bullet}{\underline{\pm}} \   \rightarrow 2.01 \ *$
				Set decimal to 2, 5/4
	Mata	The desire		10.005
	Note:	of X or	-	pats during successive calculation by the use
		_	-	oint system, an answer is rounded down.
@ [	]−F  −6	DECIMAL S		·
	I5			f decimal places in the answer.
				e answer is displayed in the floating decimal
		system.		
_	_			
10	_	FEED KEY:		
		ressed, adva		
	Note:	You can also	pull the	paper manually.

Operation of this key in entered numbers or calculated results shifts the number one digit to the right together with the decimal point. Used for one

RIGHT SHIFT KEY:

digit correction.

(12) GT GRAND TOTAL KEY:

Prints and clears the "GT" memory contents.

13 MON-ADD/SUBTOTAL KEY:

Non-add – When this key is pressed right after an entry of a number in the Print mode, the entry is printed on the left-hand side with the symbol "#".

This key is used to print out numbers not subjects to calculation such as code, date, etc.

By pressing this key even in the Non-print mode, the displayed number is printed with the symbol "P".

(14) \* TOTAL KEY:

Prints the total of addition and subtraction with the symbol "\*". This key also serves as a clear key for the calculation register and resets an error condition.

(15) CE CLEAR ENTRY KEY:

Clears number entered prior to use of a function key. Also used to clear an overflow error caused by an entry.

Ex.  $123 \times 455 \rightarrow 123 \times 456 =$ 

Press 123 X 455 CE 456 🛨

(16)  $\mathbf{0} \sim \mathbf{9} \mathbf{0}$  OO NUMERAL KEYS:

(17) -= MINUS EQUALS KEY:

Prints the entered number with a "-" symbol and subtracts the number from the contents of the calculation register. This key is also used to obtain the product/quotient in negative multiplication and division and prints it with the symbol "\*".

(18) PLUS EQUALS KEY:

Prints the entered number with a "+" symbol and adds the number to the contents of the calculation register. This key is also used to obtain the results in multiplication and division and prints the product/quotient with the symbol "\*".

- 19 **%** PERCENT KEY
- 20 ÷ DIVISION KEY
- (21) X MULTIPLICATION KEY

- 22 +I MEMORY PLUS KEY
- 23 -I MEMORY MINUS KEY
- 24 SUBTOTAL MEMORY KEY
- **25** ★I TOTAL MEMORY KEY
- 26 D DATE KEY: (only QS-2770A)

Can be used to store and display/print or recall the date or any other factor for repeated use in an application.

27 AVG AVERAGE KEY:

Used to calculate the average.

28 +/- CHANGE SIGN KEY:

Changes the algebraic sign of a number (i.e., positive to negative or negative to positive).

29 MU MULTIPLE USE KEY:

Used to perform mark-ups, percent change and automatic add-on/discount.

30 DISPLAY

Display format:

(QS-1760A)

1,234,567,890.4

(QS-2760A)

1,234,567,890.12=

(QS-2770A)

Calculation display (main):

1,234,567,890.12=

# Item counter display (sub):



# Symbols:

I : Memory symbol

Appears when a number is in the memory.

- : Minus symbol

Appears when a number is negative.

E : Error symbol

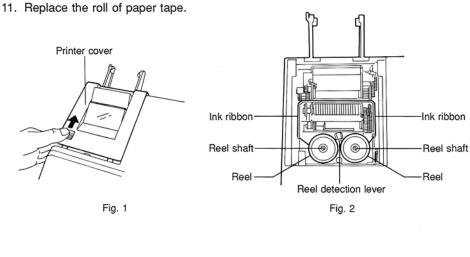
Appears when an overflow or other error is detected.

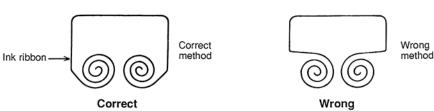
• : Grand total memory symbol

Appears when a number is in the grand total memory.

# **INK RIBBON REPLACEMENT**

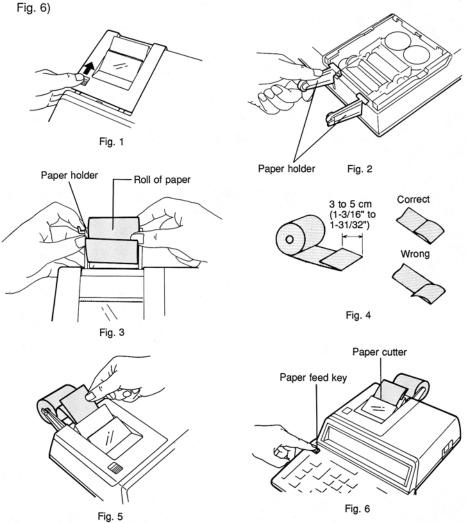
- 1. Remove the roll of paper tape from the calculator. (Tear the tape and remove the tape from the print mechanism by using the paper feed key.)
- 2. Set the power switch at OFF position. Make sure that the print wheel has stopped.
- 3. Remove the printer cover by sliding it towards the back of the calculator. (See Fig.
- 4. Remove the used ribbon.
- 5. Install the new ribbon.
- 6. With the black side of the ribbon facing upwards, place one of the reels on the reel shaft on the right. Make sure that the reel is securely in place.
- 7. Thread the ribbon around the outside of the metal guides. (See Fig. 2)
- 8. Insert the right reel securely.
- 9. Take up any slack by manually turning one of the reels.
- 10. Replace the cover.





# PAPER TAPE REPLACEMENT

- 1. Remove the printer cover. (See Fig. 1)
- 2. Assemble the paper holder. (See Fig. 2)
- 3. Replace the printer cover.
- 4. Place the new roll of tape in the holder at the back of the calculator. (See Fig. 3)
- 5. Fold the leading edge of the roll of paper 3 to 5 cm. (Never fold it slantwise.) (See Fig. 4)
- 6. Insert the leading edge of the paper into the opening directly behind the print mechanism. (See Fig. 5)
- 7. Press the paper feed key and feed the tape under the edge of the paper cutter. (See Fig. 6)



# **ERRORS**

There are several situations which will cause an overflow or an error condition. When this occurs, the error symbol "E" will be displayed and all keys will electronically lock. The contents of the memory at the time of the error are retained.

If an "0-E" is printed on the tape at the time of the error, the ★ key must be used to clear the calculator. If an "E" with any numerals except zero is printed on the tape or if an "E" is not printed on the tape, the error may be cleared with the Œ or ★ key and the calculation can still be continued.

#### Error conditions:

- Entry of more than 10 digits or 9 decimals. (QS-1760A)
   Entry of more than 12 digits or 11 decimals. (QS-2760A/2770A)
   This error can be cleared with the □ or → key.
- 2. When the integer portion of an answer exceeds 12 (10: QS-1760A) digits.
- 3. When the integer portion of the contents of the memory exceeds 10 digits. (QS-1760A) (Ex. \*\*I 999999999 +\*I 1 +\*I )

  When the integer portion of the contents of the memory exceeds 12 digits. (QS-2760A/2770A) (Ex. \*\*I 99999999999 +\*I 1 +\*I )
- 4. When any number is divided by zero. (Ex. 5 → 0 🖹 )

#### **DECIMAL SYSTEM**

#### Input override decimal feature

The calculator operates on a principle of floating decimal entries with preset decimal answers.

- 1. An <u>entry</u> may contain up to 11 (9: QS-1760A) decimal places, regardless of the decimal selector setting.
- Answers will be printed to the preset decimal position except when an underflow condition prevails.

# **CALCULATION EXAMPLES**

- 1. Set the decimal selector as specified in each example.

  The rounding selector should be in the "5/4" position unless otherwise specified.
- 2. The grand total mode selector, constant mode selector, add mode selector, item count mode selector, and first factor accumulation selector (QS-2770A only) should be in the "•" position (off position) unless otherwise specified.
- 3. Print mode selector should be in the "P" position unless otherwise specified.
- 4. If an error is made while entering a number, press the ce or → key and enter the correct number.
- 5. Negative values are printed with "-" symbol in red.

Note:

All totals and sub-totals may be used for further calculations. **RE-ENTER** the number into the calculator by using a **FUNCTION** key and continue the problem.

# EXAMPLE:

Selector	Operation	Print	Note	
— F — 6 — 5 — 4 — 3	123 <u>*</u> 456 <u>*</u> *	123·00 + 456·00 + 579·00		_
	2 🛓	# 579·00 x 2· = 1·158·00 *	₩ Re-entry of total	

# DATE MEMORY (only QS-2770A)

The QS-2770A, provided with date memory, allows date, number etc. to be stored once and then recalled and printed as necessary.

Note: The date memory can also be used as a constant memory.

A. Print the date of March 5, 1993.

Selector (1)	Operation (2)	Display (3)	Print (4)	
	3.05.1993 D	3.05-1993	3.05.1993	(red)
<del>-6</del> -5	*	0.	0. *	
-4  -3	20 🛓	20.00	20.00 +	
<b></b> −2	30 🛓	50.00	30.00 +	
$\begin{bmatrix} -1 \\ -0 \end{bmatrix}$	*	50.00	50.00 *	
	ارا	3.05-1993	3.05.1993	(red)

B. 
$$2 \times \underline{12.34} = 4 \div \underline{12.34} =$$

(1)	(2)	(3)		(4)		
□-F	12.34 D	12.34	12:34			(red)
-6  -5	_ Enters	numbers into the	date mem	ory.		
-4	2 X	2.	1 3	2.	X	
-2	D	12.34	12-34			(red)
$\begin{bmatrix} -1 \\ -0 \end{bmatrix}$	<u>±</u>			12.34	=	
		24.68		24.68	*	
	4 ÷	4.		4.	÷	
	D	12.34	12-34			(red)
	<u>±</u>		1	12.34	=	
		0.32		0.32	*	

# ADDITION

12.45 + 36.62 - 93.20 =

(1)	(2)	(3)		(4)	
F	12.45 🛓	12.45		12.45 +	
-6 -5	36.62 🛓	49.07		36.62 +	
-5 -4 -3	93.20 -=	44.13-		93.20 -	
-3 -2 -1	*	44.13-	- "	44.13 *	
-0			,		

# REPEAT ADDITION AND SUBTRACTION

123 + 123 + 123 + 456 - 100 - 100 =

(1)	(2)	(3)	(4)
	123 🛓	123.	123∙ +
<del>-6</del>	<b>±</b>	246.	123· +
-6 -5 -4 -3 -2	<u>±</u>	369.	123: +
-3	456 🛓	825.	456∙ +
— 1 — 0	100 -=	725.	100∙ −
		625.	100∙ −
	*	625.	625 *

# ADDITION AND SUBTRACTION WITH ADD MODE

12.45 + 16.24 + 19.35 - 5.21 =

(1)	(2)*	(3)	(4)
F	1245 🛓	12.45	12.45 +
-6  -5 <sub>A/+ • A</sub>	, 1624 <b>±</b>	28.69	16.24 +
-4   1   -3   -3   -3   -3   -3   -3   -3	1935 🛓	48.04	19·35 +
_2	J 521 <del>-</del> ≡	42.83	5.21 -
$\begin{bmatrix} -1 \\ -0 \end{bmatrix}$	*	42.83	42.83 *

 $<sup>^{\</sup>star}$  : The  $\bigodot$  key was not used in the entries.

#### MULTIPLICATION

12.36 x 3.33 x 53.21 =

(1)	(2)	(3)	(4)
F	12.36 X	12.36	12·36 x
<del>-6</del> -5	3.33 ×	41.1588	3.33 x
-4 -3	53.21 <u>±</u>		53.21 =
-2		2,190.06	2,190.06 *

# DIVISION

 $256 \div 12 \div 0.56 =$ 

(1)	(2)	(3)	(4)	
	256 ÷	256.	256∙ ÷	
-6  -5	12 🛨	(21.3333333333:	12∙ ÷	
-4 -3		(21.33333333: QS-1760A)		
-2 -1	.56 🛓		0.56 =	
□-o		38.095	38-095 *	

# MIXED CALCULATIONS

A.  $(10 + 2) \times 5 =$ 

(1)	(2)	(3)	(4)	_
∏-F	10 <u>±</u>	10.	10∙ +	
-6	2 🛓	12.	2∙ +	
-6 -5 -4 -3 -2 -1	10 <u>±</u> 2 <u>±</u> X		12∙ ◊	
— 1 — 0		12.	12∙ x	
	5 <u>±</u>		5⋅ =	
		60.	60⋅ *	

B.  $5 \times 2 + 12 =$ 

(1)	(2)	(3)	(4)
F	5 🗙	5.	5 x
-6  -5	5 X 2 ±		2⋅ =
— F —6 —5 —4 —3 —2 —1		10.	10 *
-1 -0	<b>±</b>	10.	10∙ +
	12 🛓	22.	12· +
	*	22.	22. *

C. 
$$\frac{(5+12) \times 3.2 \times 6.7}{2} =$$

(1)	(2)	(3)	(4)	
F	5 🛓	5.00	5.00 +	
<del>  -6</del>   -5	12 🛓	17.00	12.00 +	
-4 -3 -2 -1	×		17.00 ◊	
		17.00	17·00 x	
	3.2 X	54.4	3-2 x	
	6.7 ÷	364.48	6⋅7 ÷	
	2 🛓		2⋅ =	
		182.24	182-24 *	

# **CONSTANT CALCULATIONS**

- A. MULTIPLICATION
- 1. 62.35 x 11.11 = ①
- 2.  $62.35 \times 22.22 = 2$ 3.  $62.35 \times 33.33 = 3$

(1)	(2)	(3)	(4)
	62.35 X	62.35	62·35 x
-6  -5	11.11		11·11 = K
-4 -3 -2		692.71	692-71 * 1
	22.22		22·22 = K
₩_ĸ		1,385.42	1,385.42 * 2
∭κ •	33.33 🛓		33·33 = K
		2,078.13	2,078.13 * (3)

# B. DIVISION

1. 11.11  $\div$  77.77 = 1 2. 22.22  $\div$  77.77 = 2 3. 33.33  $\div$  77.77 = 3

(1)	(2)	(3)	(4)
☐-F -6	11.11 🕀	11.11	11·11 ÷
— 5 — 4 ∭ — 3 — 2	77.77 重	0.143	77·77 = K 0·143 * 1
	22.22 🛓	0.286	22·22 = K 0·286 * (2)
∭ĸ _•	33.33 🛓	0.429	33·33 = K 0·429 * (3)

# POWER CALCULATIONS

# A. SQUARING

 $5.25^2 = 5.25 \times 5.25 =$ 

(1)	(2)	(3)	(4)
-F -6 -5 -4	5.25 🗶	5.25	5·25 x 5·25 =
-3 -2 -1 -0	,	27.563	27·563 *

# B. CUBING

 $5^3 = 5 \times 5 \times 5 =$ 

(1)	(2)	(3)	(4)
F 6	5 X	5.	5· x 5· = K
-5 -4 -3 -2	( <u>=</u> )	25.	25. *
— 2 — 1 — 0	<b>±</b>		25· = K
		125.	125· *
	5 X	5.	5· x
-6  -5	X ±	25.	5∙ x
-4  K  -3   □•	±		5⋅ =
-3 -2 -1 -0		125.	125· *

# **CORRECTION OF ERRORS**

A.  $123 + \underline{556} \rightarrow 123 + \underline{456}$ 

	(1)	(2)	(3)	(4)
_	∏-F	123 🛓	123	123· +
	-6  -5	123 <u>±</u> 556 <b>c</b> E	0.	
	-4  -3	456 🛓	579.	456 +
	-2  -1	*	579.	579⋅ *
	_ i			

B.  $1234567 \rightarrow 1234578$ 

(1)	(2)	(3)	_
- F 6 5 4 3 2	1234567 	1,234,567. 123,456. 12,345. 1,234,578.	

# RECIPROCAL CALCULATIONS

$\frac{1}{7} = 1$ $\frac{1}{7^3} = 2$					
(1)	(2)	(3)	(4)		
- F - 6 - 5 - 4 - 3 - 2 - 1 - 0	7 :	7. 1. 0.14285714285 (0.142857142: QS-1760A)	7· ÷ 7· ÷ 7· = 0·14285714285 * ① (0·142857142: QS-1760A)		
	7 ÷	7. 1. 0.14285714285 (0.142857142: QS-1760A) 0.02040816326 (0.020408163: QS-1760A) 0.00291545189 (0.002915451: QS-1760A)	7· ÷ 7· ÷ 7· ÷ 7· ÷ 7· = 0.00291545189 * ② (0.002915451 * : QS-1760A)		

# PERCENT MULTIPLICATION - DIVISION

A. 100 x 25% =

(1)	(2)	(3)	(4)	
- F 6 5 4 3 2 1 0	100 X 25 %	100. 25.00	100· x 25· % 25·00 *	

B.  $123 \div 1368 = (\%)$ 

(1)	(2)	(3)	(4)
— F — 6 — 5	123 ÷ 1368 <b>%</b>	123.	123· ÷ 1,368· %
- 4 - 3 - 2 - 1 - 0		8.99	8.99 *

# SQUARE ROOT CALCULATION

EXAMPLE:  $\sqrt{123,456} =$ 

,		
(2)	(3)	(4)
123456 ÷	123,456.	123,456· ÷ 123,456· √
	351.363	351·363 *
		(2) (3) 123456 ÷ 123,456.

# ADD-ON/DISCOUNT

EXAMPLE: 1 A 5% add-on to 100 EXAMPLE: 2 A 10% discount on 100

(1)	(2)	(3)	(4)
- F - 6 - 5 - 4	100 X 5 MU	100.	100· x 5· %
-3 -2			5.00 Increase
-1 -0		105.00	105·00 * New amount
☐-F -6	100 🗷	100.	100⋅ x
-5	10 <b>+/- MU</b>		<b>−</b> 10· %
-4  -3			- 10.00
— 2 — 1		90.00	90.00 *
<u></u>		40	

Markup and Profit Margin are both ways of calculating percent profit.

The difference is:

- Profit margin is percent profit vs. selling price.
- Markup is percent profit vs. cost.

Note: In some cases, negative percentages will be shown for margin or markup. This is a normal function of the calculation logic.

#### MARGIN

EXAMPLE: Calculate the profit margin of a \$65.00 item being sold at \$89.00.

(1)	(2)	(3)	(4)	
F	65 -=	65.00-	65.00 -	
<del>-</del> 6   -5	89 🛓	24.00	89.00 +	
-4 -3	MU		24.00 *	
-3 -2 -1		26.97	26·97 %C	
∐_o		'		

#### **SELLING PRICE (USING MARGIN)**

EXAMPLE: Calculate the selling price (a) and the gross profit (b) from a cost of \$8,160 on the basis of a 15% profit on the selling price.

(1)	(2)	(3)	(4)
— F —6	8160 ÷ 15 MU	8,160.	8,160· ÷ 15· %M
-5 -4 -3	15		9,600.00 * (a)
—2 —1 —0		1,440.00	1,440.00 GP (b)

# **COST (USING MARGIN)**

EXAMPLE: Calculate the cost (a) and the gross profit (b) from a selling price of \$500 on the basis of a 35% profit on the selling price.

	(1)	(2)	(3)		(4)	
Ī	□-F -6	500 🗷	500.		500∙ x	
	-6  -5	35 +/- MU		-	35 %	
	-4  -3			-	175·00 (I	b)
	<u> </u>		325.00		325-00 * (	a)
	1 1-0	•				

#### **MARKUP**

EXAMPLE: Calculate the markup of a \$150.00 item being sold at \$200.00.

(1) (2)		(2) (3)			
F	200 🛓	200.00	200.00 +		
-6 -5	150 ==	50.00	150-00 —		
-4  -3	MU	,	50.00 *		
-2 -1		33.33	33·33 %C		
i		'	'		

#### **SELLING PRICE (USING MARKUP)**

EXAMPLE: Calculate the selling price (a) and gross profit (b) from a cost of \$6,950 on the basis of a 25% profit on the cost.

(1)	(2)	(3)	(4)	
□-F -6	6950 🗵	6,950.	6,950· x	
-5	25 MU		25⋅ %	
-4			1,737.50 (b)	)
— 2 — 1		8,687.50	8,687.50 * (a)	)
1 1-0		•	•	

# **COST (USING MARKUP)**

EXAMPLE: Calculate the cost (a) and the gross profit (b) from a selling price of \$9,780 on the basis of a 20% profit on the cost.

 (1)	(2)	(3)	(4)		
☐ F	9780 ÷ 20 +/− MU	9,780.	9,780· ÷ 20· %M	1	
-4 -3	20 17		8,150.00 *	(a)	
-2 -1 -0		1,630.00	1,630.00 GP	(b)	

#### PERCENT CHANGE

EXAMPLE: Calculate the dollar difference (a) and the percent change (b) between two yearly sales figures \$1,500 in one year and \$1,300 in the previous year.

	(1)	(2)	(3)	(4)	
-	□-F	1500 🛓	1,500.00	1,500-00 +	
	<del>-6</del> -5	1300 -=	200.00	1,300.00 -	
	-4  -3	MU		200.00 *	(a)
	— 2 — 1		15.38	15·38 %C	(b)
	_o			•	

# PERCENT PRORATION

789 (c) (d)

(1)	(2)	(3)		(4)		
	*1 *			-		
-6 -5	123 <u>±</u>	123.00	123.00	+		
-4 -3	123 ± 456 ± 789 ±	579.00	456-00	+		
-2	789 <u>±</u>	1,368.00	789-00	+		
1 0	123 MU		1,368.00	*	(D)	
			123-	F		
		8.99	8.99	%Р	(2)	
		0.55	8-99	701	(a)	
	+1	8.991	8.99	+ I		
	456 MU		456-	F		
		33.33 1	33-33	%P	(b)	
	+1	33.33 1	33-33	+ 1		
	789 MU		789-	F		
		57.68 <sup>I</sup>	57-68	%P	(c)	
	l Hī	57.68 <sup>I</sup>	57.68	+ I		
	+I   •I	100.00 I	100-00	◊ I	(d)	
	VI	100.001	100.00	V I	(u)	

 $<sup>^{\</sup>star}$ : Press the  $\boxed{\star I}$  key to clear the memory before starting a memory calculation.

# ITEM COUNT CALCULATION

Bill No.	Number of bills	Amount
1	1	\$100.55
2	1	\$200.00
3	1	\$200.00
4	1	\$400.55
5		\$500.65
Total	(a)	(b)

(1)	(2)	(3)	(Item counter)*	(4)	
- F -6 -5 -4 -3 -2 -1 -0 -1 -0	100.55 ±1 200 ±1 400.55 ±1 500.65 ±1	100.55 300.55 500.55 901.10 1,401.75	001 002 003 004 005	100·55 + 200·00 + 200·00 + 400·55 + 500·65 +	(a) (b)

\* only QS-2770A

# **GRAND TOTAL CALCULATION**

EXAMPLE:

Grand total

(1)	(2)	(3)	(4)	
-F -6 -5 -4 -3 -2 -1	100 ± 200 ± 300 ± *	100. 300. 600.	100· + 200· + 300· + 600· *+	_
GT •	300 ± 400 ± 500 ± *	300. • 700. • 1,200. • 1,200. •	300· + 400· + 500· + 1·200· *+ ②	
	500 ± 600 = 700 ±	500. • 100. <del>•</del> 600. • 600. •	500· + 600· − 700· + 600· ∗+ ③	
	GT	2,400.	2,400· *G (4)	

# **MEMORY CALCULATIONS**

EXAMPLE (1):

$$46 \times 78 = 1$$
+)  $125 \div 5 = 2$ 
-)  $72 \times 8 = 3$ 
Total 4

(1)	(2)	(3)	(4)
-F -6 -5 -4 -3	*I* 46 X 78 +I	46.	46· x 78· =
-2		3,588. <sup>I</sup>	3,588· +I (1)
<u> </u>	125 ÷	125. <sup>I</sup>	125· ÷
	5 +1		5⋅ =
		25. <sup>I</sup>	25· +I 2
	72 X	72.I	72∙ x
	8 -1		8⋅ =
		576.I	576· –I ③
	<b>♦I</b>	3,037.1	3,037. ◊1 4

 $<sup>\</sup>mbox{\ensuremath{}^{\bullet}}$  : Press the  $\mbox{\ensuremath{}^{\bigstar}}\mbox{\ensuremath{}^{I}}$  key to clear the memory before starting a memory calculation.

EXAMPLE (2):  $(123 + 45) \times (456 - 89) =$ 

(1)	(2)	(3)	(4)	,
- F - 6 - 5 - 4 - 3 - 2 - 1 - 0	*1 123 +1 45 +1 456 ± 89 -= X	123. <sup>I</sup> 45. <sup>I</sup> 456. <sup>I</sup> 367. <sup>I</sup>	123· +I 45· +I 456· + 89· − 367· ◊	-
	<b>\limits</b>	367. <sup>I</sup> 168. <sup>I</sup>	367· x 168· ◊ I	
	<u>*</u>	61,656. <sup>I</sup>	168· = 61,656· *	

# GRAND TOTAL WITH FIRST FACTOR ACCUMULATION (only QS-2770A)

Calculation of closing inventory

Article	Amount of remainders	Unit price (\$)	Sum (\$)
Α	350	25	(a)
В	136	62	(b)
С	48	120	(c)
D	122	30	(d)
Total	(E)		(e)

(1)	(2)	(3)		(4)		
- F -6 -5 -4 -3 -2	GT *I 350 X 25 ±	350. I	350· 25·	=		
- 1 - 0		8,750. <b>₀</b> I	8,750	*+	(a)	
GT •	136 X 62 ±	136.• □	136· 62·			
		8,432. <sub>•</sub> <sup>I</sup>	8,432	*+	(b)	
<b>FΣ</b> •	48 🗶 120 🛓	48. <b>₀</b> <sup>I</sup>	48· 120·	x I		
	120 =	5,760. <b>₀</b> <sup>I</sup>	5,760		(c)	
	122 X 30 ±	122. <sub>•</sub> <sup>I</sup>	122· 30·			
	30 🛓	3,660.• <sup>I</sup>	3,660		(d)	
	GT	26,602. <sup>I</sup>	26,602.	*G	(e)	
	*1	656.	656∙	* I	(E)	

# SAMPLE APPLICATIONS

- Set the decimal selector as specified in each example.
   The rounding selector should be in the "5/4" position unless otherwise specified.
- 2. The grand total mode selector, constant mode selector, add mode selector, item count mode selector, and first factor accumulation selector (QS-2770A only) should be in the "•" position (off position) unless otherwise specified.
- 3. Print mode selector should be in the "P" position.

#### **AVERAGING**

Calculate the average of a series of values.

SOLUTION: 1. Add the values to calculate the TOTAL VALUES.

2. Determine the NUMBER OF VALUES.

3. Calculate the average.

FORMULA:

Average = Total of the values

Number of values

**EXAMPLE:** 

	Day	Sales
lf	Monday	. \$123.15
	Tuesday	118.00
	Wednesday	131.58
	Thursday	125.02
	Friday	158.25

Total Sales \$656.00 for 5 days

Then Average Sales = \$131.20

Note: If you are working in dollars and cents, use the "Add Mode." If not, set the decimal as desired.

Selector (1)	Operation (2)	Display (3)	Display * (Item counter)	Print (4)	
- F -6 -5 -4 -3 -2 -1 -0 A/+ • A/x	12315 ± 118 • ± 13158 ± 12502 ± 15825 ± AVG	123.15 241.15 372.73 497.75 656.00 131.20	001 002 003 004 005 000	123·15 + 118·00 + 131·58 + 125·02 + 158·25 + 005 656·00 *	No. of items Total sales Average

<sup>\*</sup> only QS-2770A

#### **COMPOUND INTEREST**

Calculate the new balance on a deposit which is compounded quarterly for 4 years at a given annual interest rate.

SOLUTION: 1. Calculate the quarterly interest rate.

2. Calculate the new balance (principal plus interest)

FORMULA: New balance =  $P(1 + i)^n$ 

Where P = amount of deposit (principal)

i = interest rate per period

n = number of years x 4

EXAMPLE: If P = \$6,150

i = 5% annum  $\div 4$  periods = 0.0125

n = 4 years x 4 periods = 16

Then  $6,150 (1 + 0.0125)^{16} = $7,502.32$  (New Balance)

# (QS-2760A/2770A):

(1)	(2)	(3)	(4	4)
F	.05 🛨	0.05	0.05	÷ Annual int. rate
-6 -5	4 🛓		4∙ :	=
-4 -3 -2 -1		0.0125	0.0125	* Quarterly int. rate
-2 -1 -0	<b>±</b>	0.0125	0.0125	+
	1 🛓	1.0125	1	+
	×		1.0125	♦ (1 + i)
	-	1.0125	1.0125	x
	<u>±</u>		1.0125	=
		1.02515625	1.02515625	$* (1 + i)^2$
	×	1.02515625	1.02515625	x
	<u></u>		1.02515625	=
		1.05094533691	1.05094533691	$*$ $(1 + i)^4$
	×	1.05094533691	1.05094533691	x
	<u></u>		1.05094533691	=
		1.10448610117	1.10448610117	* (1 + i) <sup>8</sup>
	×	1.10448610117	1.10448610117	x
	<u>±</u>		1.10448610117	=
		1.21988954767	1.21988954767	$*$ $(1 + i)^{16}$
	×	1.21988954767	1.21988954767	×
	6150 <u>±</u>	-	6,150	= Principal
		7,502.32071817	7,502.32071817	* New balance

# (QS-1760A):

(1)	(2)	(3)	(4)	
— F —6	.05 ÷	0.05	0·05 ÷	Annual int. rate
-5	4 🛓		4⋅ =	
$\begin{vmatrix} -4 \\ -3 \\ -2 \end{vmatrix}$		0.0125	0.0125 *	Quarterly int. rate
	<u>±</u>	0.0125	0.0125 +	
	1 🛓	1.0125	1. +	
	×		1.0125 ♦	(1 + i)
	,	1.0125	1.0125 x	
	<b>±</b>		1.0125 =	
		1.02515625	1.02515625 *	$(1+i)^2$
	×	1.02515625	1·02515625 x	
	<b>±</b>		1.02515625 =	
		1.050945336	1.050945336 *	$(1 + i)^4$
	<b>X</b>	1.050945336	1·050945336 x	
	<b>±</b>		1.050945336 =	
		1.104486099	1.104486099 *	$(1 + i)^8$
	×	1.104486099	1·104486099 x	
	<b>±</b>		1.104486099 =	
		1.219889542	1.219889542 *	$(1 + i)^{16}$
	×	1.219889542	1·219889542 x	
	6150 🛓		6·150· =	Principal
	1	7,502.320683	7,502.320683 *	New balance

#### **SPECIFICATIONS**

Type: Electronic print/display calculator

Power source: AC: 120V, 60Hz
Display: Fluorescent display
Operating capacity: 10 digits (QS-1760A)

12 digits (QS-2760A/2770A)

Display/Print capacity: With symbol and 3-digit punctuations

11 digits (display), 16 digits (printing) (QS-1760A) 13 digits (display), 18 digits (printing) (QS-2760A) 13 digits (main display) + 4 digits (sub display),

18 digits (printing) (QS-2770A)

Decimal point: Automatic decimal point positioning by preset decimal

selector (0-1-2-3-4-5-6-F) with Add mode (A/+, A/x)

Calculations: Four arithmetic calculations, constant multiplication and

division, power calculation, add-on/discount calculation, repeat addition and subtraction, square root calculation, reciprocal calculation, grand total calculation, item count calculation, markup calculation, average calculation, memory calculation, first factor accumulation calculation

(only QS-2770A), etc.

Components: LSI, etc.

PRINTING SECTION

Printer: Mechanical printer

Printing speed: Approx. 4.1 lines/sec.
Paper feed speed: Approx. 12.3 lines/sec.

Printing paper: 57 mm (2-1/4") ~ 58 mm (2-9/32") wide

80 mm (3-5/32") in diameter (max.)

Operating temperature:  $0^{\circ}\text{C} \sim 40^{\circ}\text{C} (32^{\circ}\text{F} \sim 104^{\circ}\text{F})$ 

Power consumption: 13.5W, 150mA

Dimensions: 250 (W) x 315 (D) x 76 (H) mm

9-27/32" (W) x 12-13/32" (D) x 3" (H)

Weight: Approx.2.2kg(4.85lbs.)

Accessories: 1 roll of paper, 1 ink ribbon, paper holder and operation

manual

#### WARNING

THE VOLTAGE USED MUST BE THE SAME AS SPECIFIED ON THIS CALCULATOR. USING THIS CALCULATOR WITH A HIGHER VOLTAGE THAN THAT WHICH IS SPECIFIED IS DANGEROUS AND MAY RESULT IN A FIRE OR OTHER TYPE OF ACCIDENT CAUSING DAMAGE. WE ARE NOT RESPONSIBLE FOR ANY DAMAGE RESULTING FROM USE OF THIS CALCULATOR WITH A VOLTAGE OTHER THAN THAT WHICH IS SPECIFIED.

# SHARP

# SHARP ELECTRONICS CORPORATION

Sharp Plaza, Mahwah, New Jersey 07430-2135

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