EL-6910

OPERATION MANUAL

NOTICE

- SHARP strongly recommends that separate permanent written records be kept of all important data. Data may be lost or altered in virtually any electronic memory product under certain circumstances. Therefore, SHARP assumes no responsibility for data lost or otherwise rendered unusable whether as a result of improper use, repairs, defects, battery replacement, use after the specified battery life has expired, or any other cause.
- SHARP assumes no responsibility, directly or indirectly, for financial losses or claims from third persons resulting from the use of this product and any of its functions, such as stolen credit card numbers, loss or alteration of stored
- The information provided in this manual is subject to change without notice.

This equipment complies with the requirements of Directive 89/336/EEC as amended by 93/68/EEC. Dieses Gerät entspricht den Anforderungen der EG-Richtlinie 89/336/EWG mit Änderung 93/68/EWG. Ce matériel répond aux exigences contenues dans la directive 89/336/CEE modifiée par la directive 93/68/ CEE.

Dit apparaat voldoet aan de eisen van de richtlijn 89/336/EEG, gewijzigd door 93/68/EEG. Dette udstyr overholder kravene i direktiv nr. 89/336/EEC med tillæg nr. 93/68/EEC.

Quest' apparecchio è conforme ai requisiti della direttiva 89/336/EEC come emendata dalla direttiva 93/68/EEC.

· This model may not be available in some countries.

Η εγκατάσταση αυτή ανταποκρίνεται στις απαιτήσεις των οδηγιών της Ευρωπαϊκής Ενωσης 89/336/ΕΟΚ, όπως ο κανονισμός αυτός συμπληρώθηκε από την οδηγία 93/68/ΕΟΚ.

Este equipamento obedece às exigências da directiva 89 336/CEE na sua versão corrigida pela directiva 93/68/

Este aparato satisface las exigencias de la Directiva 89/336/CEE modificada por medio de la 93/68/CEE. Denna utrustning uppfyller kraven enligt riktlinjen 89/336/EEC så som kompletteras av 93/68/EEC. Dette produktet oppfyller betingelsene i direktivet 89/336/ EEC i endringen 93/68/EEC.

Tämä laite täyttää direktiivin 89/336/EEC vaatimukset, jota on muutettu direktiivillä 93/68/EEC.



- 1 Power ON/OFF key
- 2 Cursor keys
- 3 Search keys
- 4 Mode keys
- (5) RESET switch
- 6 TRANSLATOR key

The following notations are used for

→ CM Clear memory (in Calculator mode) Letter "U"

- · Purple colored functions are operated by pressing SHIFT ("SHIFT" is turned on) and the
- In this manual, only the display symbols necessary for explanation of this product are

 \fbox{SHIFT} \red : Turn the touch tone on and off

Using the Organizer for the First Time

Be sure to perform the following operations before using the Organizer for the first time.

- 1. Remove the isolating film that is affixed to the battery holder on the back of the unit.
- 2. Press the RESET switch with a ball-point pen or similar object. "RESET?" is displayed.
- Press SHIFT ENTER to initialize the

After "RESET!" is displayed, Home clock is displayed. (See "Clock Mode".) You have deleted all the memory contents now.

NOTES

- · If the Organizer is subjected to strong, extraneous electrical noises or shocks during use, an abnormal condition may occur in which no keys (including \overline{ON}) will respond. Press the RESET switch and press SHIFT ENTER to delete all the memory contents.
- To minimize battery consumption, the Organizer is designed to automatically turn off when no key has been pressed for approximately 7 minutes.
- . The key touch tone is turned on and off by pressing \overline{SHIFT} \overline{P} . When the tone is turned on, " \checkmark " is turned on.

Changing the Guidance Language

Guidance messages can be displayed in 7 languages - English, Dutch, Portuguese, Italian, German, French, and Spanish. After initializing the desired language, then press ENTER Organizer, the default setting is English.

To change the language, press SHIFT LANGUAGE followed by PREV or NEXT to select the

Entering Characters

- Alphanumeric letters, symbols, and " $+-\times \div$." can be entered into the dot display area (the 1st
- Numbers and some characters (only space, –, and F and P in Telephone mode) can be entered into the number display area (the 2nd and the 3rd lines).
- · Basically letters are entered in capital letters ("CAPS" is turned on). To enter small letters, press CAPS to turn "CAPS" off.

Entering symbols and letters with an accent mark

 To enter a symbol, press SMBL repeatedly until the desired symbol appears:

@#\$£¥€()~':/_&<>β!?i¿æμ¢

- To enter a letter with an accent mark, press SHIFT SHIFT to turn "SHIFT LOCK" on, and press the appropriate key repeatedly. (Refer to the "QUICK REFERENCE GUIDE" inside the cover.)
- To turn "SHIFT LOCK" off, press SHIFT again.

Making corrections

Move the cursor to the character to be corrected. Enter the correct character to replace the previous

The cursor (_) indicates the position for entering a character. Move the cursor with the cursor keys

Inserting characters Each time INS is pressed, a space is inserted at

the cursor position to allow you to enter a character.

Deleting characters

Press DEL to delete the character at the cursor position.

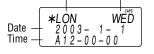
Press C•CE to clear all the characters that you have entered and not stored yet.

Press BS to delete the character at the left of the cursor.

Clock Mode

Home clock

Home city (with "★") Day of the week *LON WED Date



Each time you press CLOCK, the clock switches between Home and World clocks. (For World clock, "* " is not displayed.)

1. Before setting the clock

- The default setting for the date is "YYYY/MM/ DD" (year-month-day). To change the setting to "MM/DD/YYYY" (month-day-year) or "DD/MM/ YYYY" (day-month-year):
- 1. Press CLOCK once or twice to display Home clock (with "*").
- 2. Press DATE TYPE 3. Press PREV or NEXT to select the
- desired type. 4. Press **ENTER** to store the new setting.
- To change the 12-hour clock to the 24-hour clock, press 12 → 24 ("A" or "P" is cleared). Each time you press 124►24, the clock
- In the period of daylight saving time/summer time, press DST in advance ("#" is displayed).

2. Setting the clock

- 1. Press CLOCK once or twice to display Home clock (with "*"). 2. Press SHIFT SET to start setting.
- The cursor starts to flash on the city name.

- 3. Press PREV or NEXT to select the desired time zone. (Refer to the list of cities described below.)
- or under). Only one changed name for Home clock can be stored. 4. Press ▼ to move the cursor to the year.

· Enter the city name, if needed (6 characters

- Enter the year (4 digits), the month, and the day (2 digits each).
- The built-in calendar extends from January 1st, 1901, to December 31st, 2098. 6. Press AM/PM to select "A" (morning) or "P"
- (afternoon) for the 12-hour clock. Enter the time (hours and minutes).
- Note: P12-00: noon, A12-00: midnight 8. Press ENTER. The clock starts from "00" seconds.
- To enter a single-digit date or time, enter "0" and the digit (e.g. "02").
- If you enter an invalid date or time, "ERROR!" appears briefly. Enter the correct date and time and press ENTER. Zone Display

20116	וטוspiayן	UITY	Zone	וטוspiayו	Uity
No.			No.		
0	TNG	TONGA	10	MOW	MOSCOW
1	WLG	WELLINGTON	11	CAI	CAIRO
2	NOU	NOUMEA	12	PAR	PARIS
3	SYD	SYDNEY	13	LON	LONDON
3.3	ADL	ADELAIDE	14	AZ0	AZORES ISLANDS
4	TY0	T0KY0	15	-2H	2hrs behind LON
5	HKG	HONG KONG	16	RI0	RIO DE JANEIRO
6	BKK	BANGKOK	17	ccs	CARACAS
6.3	RGN	YANGON	18	NYC	NEW YORK
7	DAC	DHAKA	19	CHI	CHICAGO
7.3	DEL	NEW DELHI	20	DEN	DENVER
8	KHI	KARACHI	21	LAX	LOS ANGELES
8.3	KBL	KABUL	22	ANC	ANCHORAGE
9	DXB	DUBAI	23	HNL	HONOLULU
9.3	THR	TEHRAN	24	MID	MIDWAY

3. Using World clock

- 1. Press CLOCK once or twice to display World clock (without "*").
- 2. Press PREV or NEXT to select the desired city.

4. Changing the cities between Home and World clocks

You can change the home city for a city in another time zone without adjusting the stored correct

- 1. Press CLOCK once or twice to display World clock (without "*").
- 2. Press PREV or NEXT and select the
- desired city to be set as the new home city. 3. Press SHIFT SET to change the cities
 - between Home and World clocks. The previous home city is now set as the
- world city (without "*"). 4. Press CLOCK to check the home city.
- The selected city in step 2 is set as the home city (with "*").
- 5. Press CLOCK to recheck the world city, and press PREV or NEXT to select the new world city, if needed.

5. Setting daylight saving time (DST: summer time)

- 1. Press CLOCK once or twice to display Home or World clock.
- "#" is displayed. The time is set 1 hour ahead. To clear DST, press DST to clear "#". The time is set 1 hour behind.
- DST can be set independently in either Home or · When DST is set for one world city, it is used
- for all cities displayed in World clock.

Use these files for convenience, e.g. business

A telephone entry consists of name, address, E-mail address, web address (URL) and number

2. Enter the name, e.g. SMITH SPACE ROBERT,

Enter the address, e.g. 18 SPACE EAST

SPACE ROAD, and press ENTER

SHARPSEC.COM, and press **ENTER**

5. Enter the web address (URL), e.g.

• The E-mail address is automatically entered

• To enter "@", simply press @ instead of

WWW.SHARP-USA.COM, and press ENTER

NAME?

harpsec.com_

"1" and "2" on the display.

Storing telephone entries

1. Press TEL once or

Telephone mode

and press ENTER.

4. Enter the E-mail

address, e.g.

SROB SMBL

(to enter "@")

in small letters.

screen.

twice to display the

and private files.

Telephone mode is composed of two directions of 6. Enter the phone storage memory. Pressing TEL toggles between number, and then the fax number if NUMBER?

needed, e.g. 012-3456-7890 🔻

6. Setting alarms

2. Hourly alarm

The Organizer has 3 kinds of alarm:

1. Daily alarm beeps every day at the alarm

3. Schedule alarm .. beeps at the time for all the

Press any key to stop the alarm beeping.

1. Press CLOCK once or twice to display Home

between the 12-hour and 24-hour clock.)

An alarm sounds only when the respective symbol

Display Home clock (press CLOCK once or twice)

Each time you press ALARM while the daily alarm

screen is displayed, the combination of symbols

and press ALARM to display the daily alarm

· Alarms sound even when the Organizer is

Setting/Changing the daily alarm time

clock (with "*").

2. Press ALARM to

alarm screen.

display the daily

3. Press SHIFT SET.

4. Enter the time

5. Press ENTER

switches.

Telephone Mode

turned off.

(The display differs

. The daily alarm time is set.

Turning the alarms on and off

(((**)), ⟨>>, or ■(*)) is turned on.

time (for 1 minute), when

minutes reach "00", when

"**(%)**" is turned on.

'℅" is turned on.

.. beeps every hour when

schedule entries (for 1

turned on. (Refer to

"Schedule Mode".)

minute), when "■")" is

ALARM

A 12 - 00

F SPACE SPACE SPACE 3456-7891, and press Enter. "STORED!" appears briefly, then the Telephone

mode screen is displayed. The telephone entry is now stored.

Field	Number of characters	Allowable characters
The 1st line: Name, address, E-mail address and web address (URL)	36 characters or under	Alphabetic letters, numbers, symbols, " $+ - \times \div$.", space
The 2nd and the 3rd lines: Phone number		Numbers, space, –, F (Fax), P (Pager)

The symbol "NAME", "ADDRESS", "E-mail", or "URL" is turned on while entering in each field.

To skip entry of an address, E-mail address, web address (URL), or number, press ENTER when "ADDRESS?", "E-MAIL?", "URL?", or "NUMBER?" is displayed. However, entering a person's name cannot be skipped.

Schedule Mode

Schedule mode is used for storing schedule details (36 characters or under), date and time (year, month, day, hour, and minute). In the 1st line the same characters are allowable as in Telephone mode.

1. Storing schedule entries

1. Press SCHEDULE to display the Schedule

SCHEDULE?

- mode screen. 2. Enter the details and
- press ENTER. 3. Enter the date and time.
- The types of date and time are the same as the types set for the clock.
- To enter a single-digit date or time, enter "0" and the digit (e.g. "02")
- 4. Press ENTER to store in the memory. Notes · Schedules for the following dates can be stored:
- January 1901 to December 2098. · If an attempt is made to store an entry without a date or time, or with an invalid date or time,

"ERROR!" appears briefly. Enter the correct

date and time and press **ENTER**. 2. Alarm for Schedule mode

When the schedule alarm ("国》") is turned on, it is set for all the schedule entries. Beeping sounds for 1 minute when the time for a schedule entry is reached. Press any key to stop the alarm. The schedule alarm cannot be set for an individual

Notes or other pieces of information that are not appropriate for Telephone or Schedule mode can be entered for convenience. In the 1st line the same characters are allowable as in Telephone mode. In the 2nd and the 3rd

lines you can enter numbers, -, and space. (36

characters or under can be entered in each line.)

1. Press MEMO to

MEMO?

Memo Mode

2. Enter the memo item and numbers E.g. UNION SPACE

01 ▼

3. Press **ENTER** to store in the memory.

UNION BANK 272-0011223 BANK ENTER 272-0011223

Storing memo entries

display the Memo mode screen.

Notes for storing and recalling entries

- . When the memory is full, "MEMORY FULL!"
- appears briefly, and the entry cannot be stored. When the symbol "▶" or "◄" is turned on, more information exists. Press ▶ or ◀ to switch the display.

Checking details of entries in Telephone mode

- To display each field on the 1st line, follow the symbol " \blacktriangledown " or " \blacktriangle " and press \blacktriangledown or \blacktriangle . (The symbol above the 1st line shows each field.)
- Pressing E-MAIL displays the E-mail address on the 1st line directly.

Pressing E-MAIL ([www]) again displays the web address (URL) on the 1st line. Each time vou press E-MAIL ([www]), the display switches between the E-mail and the web

Press and hold \blacktriangleright to start the auto scroll on the 1st line. Press ▶ again to stop or restart the scroll. Press C•CE to quit the auto scroll.

Recalling entries - Telephone, Schedule, Memo -

First press the desired mode key. NEXT : Recalls entries in forward order PREV : Recalls entries in reverse order

Sequential search

Press NEXT or PREV in each mode. **Direct search** • Enter the first characters (8 characters or under) of the person's name, schedule details,

or memo item, and press NEXT or

continue performing a direct search.

PREV. Then press NEXT or PREV to

Sorting order

· Telephone and memo entries are stored by the first character of the person's name or memo item in the following order (case sensitive): space numbers (0 to 9) letters (A, a to Z, z) @#\$£¥€()~':/_&<>β!?i¿æμ¢ +-×÷ ÁÀÄÂÃÅÁààäâãåÉÈËÊéèëêě ĺÌÏĴĺìïîÓÒÖÔÕÓòöôõñŇÑ ÚÙÜÛúùüûŠÝýÿÇ

Note When there is no (further or relevant) entry to

· Schedule entries are stored by date and time.

be recalled, "NOT FOUND!" appears briefly, and the display returns to the mode screen.

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Editing or deleting entries – Telephone, Schedule, Memo –

Editing

- 1. Recall the entry to be edited.
- 2. Press EDIT. The cursor starts to flash. • In Telephone mode press ENTER several times to display each field (the address field
- 3. Press ▶, ◄, ▲, or ▼ to move the cursor to
- the position to be edited. 4. Enter, insert, or delete characters (refer to
 - "Entering Characters"). • To cancel editing, press C•CE.
- 5. Press ENTER several times (until "STORED!" appears briefly) to finish editing and to store

Deletina

- 1. Recall the entry to be deleted.
- 2. Press DEL .
- · "DELETE?" is displayed.
- To cancel the deletion operation, press C•CE
- 3. Press ENTER to delete the entry.

Calculator Mode

The Organizer can calculate numbers of up to 10 digits. Press CALC/CONV several times to display the Calculator mode screen $(Calculator \rightarrow Currency conversion \rightarrow Unit)$ conversion \rightarrow Calculator...).

Calculation

Be sure to press C•CE, C•CE, and CM to clear the display and memory before performing a calculation. Note

 When ⊕, ⊝, ⊗, or ⊕ is pressed, the respective symbol, +, -, \times , or \div is displayed. (In the examples in this manual, these symbols are not

If an error occurs

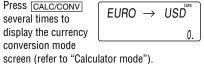
If the calculation result or the integer section in the numerical value in the memory exceeds 10 digits or if a number is divided by zero (0), an error occurs ("ERR" is displayed).

Calculation examples

C•CE ⊕ 24 ⊕ 2 ⊕ 4 ⊜			
	-5.5		
34 ⊕ 57 ⊜	91.		
45 😑	102.		
(The addend becomes a constant.)			
68 ⊗ 25 ⊜	1700.		
40 😑	2720.		
(The multiplicand becomes a constant.)			
200 🗵 10 %	20.		
9 ⊕ 36 %	25.		
200 🛨 10 %	220.		
500 🕒 20 %	400.		
4⊗ ⊜ ⊜ ⊗ ⊜	4096.		
8 ⊕ ⊜	0.125		
CM 25 ⊗ 5 M+	™ 125.		
84 ⊕ 3 M−	™ 28.		
68 ⊕ 17 M+	™ <i>85.</i>		
□ RM	™ 182.		
25 🗇 9 🖃 🔽	4.		
1234567890 ⊗ 145 ⊜	ERR		
17.9	0123440		
C•CE 17.90123440			
	(The addend becomes a constant.) 68 ⊗ 25		

Currency/Unit Conversion Mode

1. Setting a currency rate 1. Press CALC/CONV several times to display the currency conversion mode

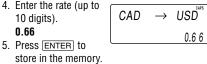


Example: 1 CAD (Canada dollars) = 0.66 USD (US dollars) 2. Press NEXT NEXT to change the display and press $\ensuremath{\texttt{SHIFT}}$ $\ensuremath{\texttt{SET}}.$ The initial

character of "CAD" starts to flash. • You can change each currency name by entering characters (up to 4 in each) and using **\rightarrow**, if needed.

3. Press ENTER. "0" starts to flash.

10 digits). 0.66



Enter the rate (up to

the currency conversion. Example: Convert 500 CAD into USD using the rate that you have set.

- 2. Enter the value to be converted. 500

3. Press ▶ to convert CAD into USD. To convert in



200 USD into CAD), enter 200 and press ◀. You can use the unit conversion in the same manner. You cannot change the units or the rates for units.

 The conversion result may have a slight error as a result of rounding off the number (e.g. up to 2 decimal places for currency conversions). Use the conversion result for reference.

Game Mode

Press GAME to play the game "BLACKJACK". Each time you press GAME, the display switches between "ALPHA ATTACK" and "BLACKJACK".

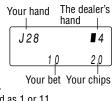
BLACKJACK (Twenty-one)

Make your "hand" (the total of the numbers on

1. Press GAME to BLACKJACK display the following Game mode screen. 2. Press ENTER to

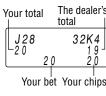
one is facing down.) 3. Agree the left-displayed maximum bet (up to 10) or enter the fewer bet. Pressing ▶ also can bet to the maximum.

4. Press SPACE to see your hand. Each time you press SPACE, a new card is dealt.



 "J", "Q", and "K" are counted as 10. . "A" can be counted as 1 or 11.

5. Press ENTER to stop being dealt and hold your hand. The dealer's hand and the results are displayed.



- When you win,
- is tripled
- screen.
- · When you have no more chips to bet, the game is over.

2. Converting currency/unit

You need to set the conversion rate before making

- 1. Display the screen: "CAD \rightarrow USD".
 - CAD → USD

• To quit the game, press C•CE or any mode key. Your chips are stored for the next time. • To return your chips to 30, press DEL and

the cards) close to 21, without going over 21.

Your chips start a game. The left 2 cards are dealt for you. (One is facing up and

· When first 2 cards are "A" and a face card ("J", "Q", or "K"), your hand is

"BLACKJACK". Your bet Your chips

- your total flashes and your bet is doubled. . When you win with "BLACKJACK", your bet
- 6. Press ENTER and display the Game mode

- **ALPHA ATTACK** Type in characters (A to
- ENTER on the Game mode screen.

Z, 0 to 9) displayed on the 1st line to clear them. The game is divided into 20 levels in speed



1. Press GAME to display the following Game mode screen.

Enter the level EY3KW number (2 digits

from 01 to 20). 01: slow, 20: fast Press **ENTER** to start a game. Press the same key as the first character at the

left end of the 1st line. (In this case, press kevs in the order: $E \rightarrow Y \rightarrow 3 \rightarrow K \rightarrow W$.) · Pressing the correct key in the correct order deletes the character.

• When 12 characters are displayed in each level, the game continues in the faster level (up to 20).

When no more characters can be displayed,

the game is over. The Game mode screen with the level when the game is over is displayed.

Word Translation Function

This device offers an English-Spanish bidirectional word translation function.

1. Press $\boxed{E + S}$ to enter the English \rightarrow Spanish translation mode.

ENG ightarrow SPA $^{\circ}$

Press $E \rightarrow S$ twice (or $E \rightarrow S$ then \blacksquare) to enter Spanish → English mode. 2. Enter the desired source word and press

ENTER . "English..." or "Spanish..." is displayed while conducting search. The matching

- English or Spanish word will then be displayed. When the symbol "▶" is turned on, more letters exist. To view remaining letters of long words that cannot be accommodated on the screen, use 🕞 to scroll right.
- If there is no matching word, "NOT FOUND!" is displayed. The word next in alphabetical order will then be displayed. Press NEXT or PREV to scroll through
- word list, or edit entry using the keyboard, and press **ENTER** for another search.

Caution · Spanish words stored in this device are

- those of Spain. • Only the masculine form of the noun will be
- displayed for nouns with both masculine and feminine forms. Sometimes, two identical words will appear
- in the word list. • Enter European characters and spaces
- correctly. Otherwise, the unit may not be able to complete the search.

Memory Storage · In addition to the memory size for characters

1. Checking memory storage 1. Press TEL, SCHEDULE, or MEMO to display

"NAME?", "SCHEDULE?", or "MEMO?". Press SHIFT M•CK

CAPACITY The number of remaining bytes is displayed briefly.

6254 The Organizer can store up to 66838 bytes in the memory (excluding the Calculator mode

line) for telephone, schedule, and memo · One byte is required for 2 digits in the number part (in the 2nd and the 3rd lines) of telephone and memo entries. (When there is an odd

number of digits in a number entry, the last

Memo entry .. . 3 bytes

2. Deleting all the memory contents Perform steps 2 and 3 as described in the section, "Using the Organizer for the First Time".

 To cancel the deletion operation, press C•CE instead of SHIFT ENTER in step 3.

Secret Function

1. Registering a password and storing 2. Turning Secret function on and off secret entries

Up to 6 characters can be registered as the

password

· One password is valid for Telephone, Schedule, and Memo modes.

If the password is forgotten, you cannot delete the password only. You have to delete all the memory contents. (Perform steps 2 and 3 as described in the section, "Using the Organizer for the First Time".) As a safeguard, make a written record of the password.

Registering a password

1. Press TEL, SCHEDULE, or MEMO to display "NAME?", "SCHEDULE?",

or "MEMO?". 2. Press SECRET.

PASSWORD?

3. Enter the password (case sensitive), e.g. ABC.

- 4. Press SECRET to register it. . The display returns to the screen in step 1
 - with the symbol "o---'
- · If "ERROR!" appears briefly, a password has already been registered. Enter the correct password or delete the password and all the memory contents.
- 5. Press SECRET SECRET to turn Secret function on. " disappears.

Storing secret entries

store. "•---" appears.

- 1. Enter characters in Telephone, Schedule, or Memo mode when "." is not displayed
- (Secret function is on). When "•—" is displayed, press SECRET
- SECRET to turn Secret function on. 2. Press SECRET before pressing ENTER to
- 3. Press **ENTER** to store a secret entry in the memory . "STORED!" appears briefly, and the display returns to the mode screen without " ----
- (Secret function is on). You cannot display the secret entry until you turn Secret function off.

When Secret function is on, " " is not displayed.

- · You can display, edit, or delete entries except secret entries.
- · You can enter new entries as secret or non-secret.

When Secret function is off, "•--" is

displayed.

- You can display, edit, or delete secret entries only. (You cannot display nonsecret entries.)
- · You cannot enter a new entry.

Turning Secret function off

- Press TEL, SCHEDULE, or MEMO and check that "-" is not displayed.
- 2. Press SECRET. "PASSWORD?" is displayed.
- 3. Enter the password and press SECRET. "•--" is displayed and you can display
- secret entries. · If you enter an incorrect password, "ERROR!" appears briefly. Follow the above
- steps and enter the correct password. · Even when Secret function is turned off, it will be automatically turned on (" will

disappear): A) when you press GAME, CLOCK, or CALC/CONV,

or B) after the power is turned off manually or automatically.

Turning Secret function on

- 1. Press TEL, SCHEDULE, or MEMO and check that "•--" is displayed.
- 2. Press SECRET
- The password is displayed. Memorize it again. Press SECRET again.
- "o---" disappears and you cannot display secret entries.

- 3. Changing the password
- 1. Turn Secret function off (" appears). 2. Press SECRET. The password is displayed. 3. Press EDIT
 - The initial character of the password starts to
- 4. Enter, or edit characters and make a new password. 5. Press SECRET. The new password is now

Caring for Your Organizer

- Do not carry the Organizer in the back pocket of Since this product is not waterproof, do not use
- slacks or trousers. · Do not drop the Organizer or apply excessive · Clean only with a soft, dry cloth. · Use only a SHARP approved service facility. force to it.
- it or store it where fluids can splash onto it.
- · Do not subject the Organizer to extreme

Replacing Battery

Battery used

temperatures.

Model Quantity Type CR2032 Lithium battery

- Improper replacement of the battery may change or lose the memory contents. · Be sure to write down any important
- information stored in the memory before replacing the battery. Make sure the power is turned off before
- replacing the battery. • Do not press $\stackrel{\text{OFF}}{\boxed{\text{ON}}}$ until the battery replacement

procedure is completed.

1. Precautions Since improper use of the battery may cause

leakage or explosion, strictly observe the

following instructions.

• Insert the battery with the positive side (+) correctly facing up. · Never throw the battery into a fire because it might explode.

· Keep the battery out of the reach of children.

Because the battery in the Organizer was installed

at the factory, it may become depleted before the

2. Battery replacement

If the display becomes dim and difficult to read, immediately replace the battery with a new one. Continued use of the Organizer with an exhausted battery can alter or clear the memory contents.

- 1. Press $\frac{OFF}{|ON|}$ to turn the power off.
- 2. Loosen the screw and remove the battery holder cover on the back of the unit. (Slide the
- facing up into the upper or lower empty holder. (Fig. 1) he exhausted battery by prying it out Remove

If nothing appears on the display, press the

3. Install a new battery with the positive side (+)

5. Replace the holder cover and secure it with the screw. 6. Press $\frac{OFF}{ON}$ to turn the power on.

with a ball-point pen. (Fig. 2)

RESET switch and press C•CE • Do not press SHIFT ENTER. Pressing



Fig. 1



Fig. 2

Specifications

(URL))

• Model: EL-6910 • Product name: Electronic Organizer

specified expiration time is reached.

- . Display: 3 lines of 12 digits
- · Memory capacity: 66838 bytes · Clock mode: Accuracy: ± 60 seconds/month at 25°C/77°F Display: Year, month, day, day of the week, hour, minute, second, AM/PM Clock function: 12-hour/24-hour format (switchable), 3 kinds of date type

(switchable), world clock function, daylight

saving time (summer time) display, daily

- alarm, hourly alarm · Telephone mode: Entering and recalling of telephone entry (name, address, E-mail address, phone number, and web address
- . Schedule mode: Entering and recalling of schedule entry (details, year, month, day, hour, and minute), schedule alarm
- Calculator mode: 10 digits (with calculation status symbols), arithmetical calculations, percentage, square root, memory calculation,

. Memo mode: Entering and recalling of memo

5 kinds of currency conversion (editable) and 9 kinds of unit conversion · Game mode: 2 games

• Currency/unit conversion mode:

Word Translation function:

Approx. 1200 words each

- Power consumption: 0.003 W
 - (32°F to 104°F) • Power supply: 3V \cdots (DC), lithium battery CR2032 × 1 • Auto-power off: Approx. 7 minutes

· Battery life: Approx. 2 years at ambient

temperature of 25°C/77°F, assuming the

following daily use: 30 minutes display, alarm

• Operating temperature: 0°C to 40°C

- sounding for 20 seconds and key touch tone turned on/off 100 times. · Weight (including battery):
- Approx. 105 g (0.23 lb.) • Dimensions:

Open: 143.0 mm (W) \times 169.5 mm (D) \times 9.5 mm (H) $5^{-5/8}$ " (W) \times $6^{-23/32}$ " (D) \times $^{3/8}$ " (H) Closed:

143.0 mm (W) \times 88.0 mm (D) \times 13.25 mm (H)

Accessories: 1 lithium battery (installed), operation manual

 $5^{-5}/8"$ (W) $\times 3^{-15}/32"$ (D) $\times 17/32"$ (H)

SHARP SHARP CORPORATION



One byte is required per character (in the 1st

the 3rd lines), each entry requires the following Telephone entry 6 bytes Schedule entry 8 bytes (including date and time)

(in the 1st line) and numbers (in the 2nd and

EL-6910 English Rear sheet

digit occupies 1 byte.)