## Features

- High-performance, Low-power AVR ${ }^{\circledR}$ 8-bit Microcontroller
- Advanced RISC Architecture
- 131 Powerful Instructions - Most Single-clock Cycle Execution
- $32 \times 8$ General Purpose Working Registers
- Fully Static Operation
- Up to 16 MIPS Throughput at 16 MHz
- On-chip 2-cycle Multiplier
- High Endurance Non-volatile Memory segments
- 32K Bytes of In-System Self-programmable Flash program memory
- 1024 Bytes EEPROM
- 2K Byte Internal SRAM
- Write/Erase Cycles: 10,000 Flash/100,000 EEPROM
- Data retention: 20 years at $85^{\circ} \mathrm{C} / 100$ years at $25^{\circ} \mathrm{C}^{(1)}$
- Optional Boot Code Section with Independent Lock Bits In-System Programming by On-chip Boot Program True Read-While-Write Operation
- Programming Lock for Software Security
- JTAG (IEEE std. 1149.1 Compliant) Interface
- Boundary-scan Capabilities According to the JTAG Standard
- Extensive On-chip Debug Support
- Programming of Flash, EEPROM, Fuses, and Lock Bits through the JTAG Interface
- Peripheral Features
- Two 8-bit Timer/Counters with Separate Prescalers and Compare Modes
- One 16-bit Timer/Counter with Separate Prescaler, Compare Mode, and Capture Mode
- Real Time Counter with Separate Oscillator
- Four PWM Channels
- 8-channel, 10-bit ADC 8 Single-ended Channels 7 Differential Channels in TQFP Package Only 2 Differential Channels with Programmable Gain at 1x, 10x, or 200x
- Byte-oriented Two-wire Serial Interface
- Programmable Serial USART
- Master/Slave SPI Serial Interface
- Programmable Watchdog Timer with Separate On-chip Oscillator
- On-chip Analog Comparator
- Special Microcontroller Features
- Power-on Reset and Programmable Brown-out Detection
- Internal Calibrated RC Oscillator
- External and Internal Interrupt Sources
- Six Sleep Modes: Idle, ADC Noise Reduction, Power-save, Power-down, Standby and Extended Standby
- I/O and Packages
- 32 Programmable I/O Lines
- 40-pin PDIP, 44-lead TQFP, and 44-pad QFN/MLF
- Operating Voltages
- 2.7-5.5V for ATmega32L
- 4.5-5.5V for ATmega32
- Speed Grades
- 0-8 MHz for ATmega32L
- 0-16 MHz for ATmega32
- Power Consumption at $1 \mathrm{MHz}, \mathbf{3 V}, 25^{\circ} \mathrm{C}$ for ATmega32L
- Active: 1.1 mA
- Idle Mode: 0.35 mA
- Power-down Mode: < $1 \mu \mathrm{~A}$

Pin
Configurations
Figure 1. Pinout ATmega32


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12^{13} 14^{15} 16^{17_{18}}{ }^{19} 20^{21_{22}}
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Overview

Block Diagram

The ATmega32 is a low-power CMOS 8-bit microcontroller based on the AVR enhanced RISC architecture. By executing powerful instructions in a single clock cycle, the ATmega32 achieves throughputs approaching 1 MIPS per MHz allowing the system designer to optimize power consumption versus processing speed.

Figure 2. Block Diagram


The AVR core combines a rich instruction set with 32 general purpose working registers. All the 32 registers are directly connected to the Arithmetic Logic Unit (ALU), allowing two independent registers to be accessed in one single instruction executed in one clock cycle. The resulting architecture is more code efficient while achieving throughputs up to ten times faster than conventional CISC microcontrollers.

The ATmega32 provides the following features: 32K bytes of In-System Programmable Flash Program memory with Read-While-Write capabilities, 1024 bytes EEPROM, 2K byte SRAM, 32 general purpose I/O lines, 32 general purpose working registers, a JTAG interface for Boundaryscan, On-chip Debugging support and programming, three flexible Timer/Counters with compare modes, Internal and External Interrupts, a serial programmable USART, a byte oriented Two-wire Serial Interface, an 8 -channel, 10-bit ADC with optional differential input stage with programmable gain (TQFP package only), a programmable Watchdog Timer with Internal Oscillator, an SPI serial port, and six software selectable power saving modes. The Idle mode stops the CPU while allowing the USART, Two-wire interface, A/D Converter, SRAM, Timer/Counters, SPI port, and interrupt system to continue functioning. The Power-down mode saves the register contents but freezes the Oscillator,

## Port B (PB7..PB0)

RESET

Port C (PC7..PC0) Port C is an 8-bit bi-directional I/O port with internal pull-up resistors (selected for each bit). The Port C output buffers have symmetrical drive characteristics with both high sink and source capability. As inputs, Port $C$ pins that are externally pulled low will source current if the pull-up capability. As inputs, Port $C$ pins that are externally pulled low will source current if the pull-up
resistors are activated. The Port $C$ pins are tri-stated when a reset condition becomes active, even if the clock is not running. If the JTAG interface is enabled, the pull-up resistors on pins PC5(TDI), PC3(TMS) and PC2(TCK) will be activated even if a reset occurs.

The TD0 pin is tri-stated unless TAP states that shift out data are entered.
Port C also serves the functions of the JTAG interface and other special features of the ATmega32 as listed on page 60.

Port D (PD7..PD0) Port D is an 8-bit bi-directional I/O port with internal pull-up resistors (selected for each bit). The Port D output buffers have symmetrical drive characteristics with both high sink and source capability. As inputs, Port D pins that are externally pulled low will source current if the pull-up resistors are activated. The Port $D$ pins are tri-stated when a reset condition becomes active, even if the clock is not running.

Port D also serves the functions of various special features of the ATmega32 as listed on page 62.

Port B is an 8-bit bi-directional I/O port with internal pull-up resistors (selected for each bit). The Port B output buffers have symmetrical drive characteristics with both high sink and source capability. As inputs, Port B pins that are externally pulled low will source current if the pull-up resistors are activated. The Port B pins are tri-stated when a reset condition becomes active, even if the clock is not running.

Port B also serves the functions of various special features of the ATmega32 as listed on page 57. ATnegas

Reset Input. A low level on this pin for longer than the minimum pulse length will generate a reset, even if the clock is not running. The minimum pulse length is given in Table 15 on page 37

Resources
A comprehensive set of development tools, application notes and datasheets are available for download on http://www.atmel.com/avr.

Data Retention Reliability Qualification results show that the projected data retention failure rate is much less than 1 PPM over 20 years at $85^{\circ} \mathrm{C}$ or 100 years at $25^{\circ} \mathrm{C}$.

## Register Summary

| Address | Name | Bit 7 | Bit 6 | Bit 5 | Bit 4 | Bit 3 | Bit 2 | Bit 1 | Bit 0 | Page |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| \$3F (\$5F) | SREG | 1 | T | H | S | V | N | Z | C | 10 |
| \$3E (\$5E) | SPH | - | - | - | - | SP11 | SP10 | SP9 | SP8 | 12 |
| \$3D (\$5D) | SPL | SP7 | SP6 | SP5 | SP4 | SP3 | SP2 | SP1 | SP0 | 12 |
| \$3C (\$5C) | OCRO | Timer/Counter0 Output Compare Register |  | egister |  |  |  |  |  | 82 |
| \$3B (\$5B) | GICR | INT1 | INTO | INT2 | - | - | - | IVSEL | IVCE | 47, 67 |
| \$3A (\$5A) | GIFR | INTF1 | INTFO | INTF2 | - | - | - | - | - | 68 |
| \$39 (\$59) | TIMSK | OCIE2 | TOIE2 | TICIE1 | OCIE1A | OCIE1B | TOIE1 | OCIEO | TOIEO | 82, 112, 130 |
| \$38 (\$58) | TIFR | OCF2 | TOV2 | ICF1 | OCF1A | OCF1B | TOV1 | OCFO | Tovo | 83, 112, 130 |
| \$37 (\$57) | SPMCR | SPMIE | RWWSB | - | RWWSRE | BLBSET | PGWRT | PGERS | SPMEN | 248 |
| \$36 (\$56) | TWCR | TWINT | TWEA | TWSTA | TWSTO | TWWC | TWEN | - | TWIE | 177 |
| \$35 (\$55) | MCUCR | SE | SM2 | SM1 | SM0 | ISC11 | ISC10 | ISC01 | ISC00 | 32, 66 |
| \$34 (\$54) | MCUCSR | JTD | ISC2 | - | JTRF | WDRF | BORF | EXTRF | PORF | 40, 67, 228 |
| \$33 (\$53) | TCCR0 | FOC0 | WGM00 | COM01 | COM00 | WGM01 | CS02 | CSO1 | CSOO | 80 |
| \$32 (\$52) | TCNTO | Timer/Counter0 (8 Bits) |  |  |  |  |  |  |  | 82 |
| \$31 ${ }^{(1)}(\$ 51)^{(1)}$ | OSCCAL | Oscillator Calibration Register |  |  |  |  |  |  |  | 30 |
|  | OCDR | On-Chip Debug Register |  |  |  |  |  |  |  | 224 |
| \$30 (\$50) | SFIOR | ADTS2 | ADTS1 | ADTS0 | - | ACME | PUD | PSR2 | PSR10 | 56,85,131,198,218 |
| \$2F (\$4F) | TCCR1A | COM1A1 | COM1A0 | COM1B1 | COM1B0 | FOC1A | FOC1B | WGM11 | WGM10 | 107 |
| \$2E (\$4E) | TCCR1B | ICNC1 | ICES1 | - | WGM13 | WGM12 | CS12 | CS11 | CS10 | 110 |
| \$2D (\$4D) | TCNT1H | Timer/Counter1 - Counter Register High Byte |  |  |  |  |  |  |  | 111 |
| \$2C (\$4C) | TCNT1L | Timer/Counter1 - Counter Register Low Byte |  |  |  |  |  |  |  | 111 |
| \$2B (\$4B) | OCR1AH | Timer/Counter1 - Output Compare Register A High Byte |  |  |  |  |  |  |  | 111 |
| \$2A (\$4A) | OCR1AL | Timer/Counter1 - Output Compare Register A Low Byte |  |  |  |  |  |  |  | 111 |
| \$29 (\$49) | OCR1BH | Timer/Counter1 - Output Compare Register B High Byte |  |  |  |  |  |  |  | 111 |
| \$28 (\$48) | OCR1BL | Timer/Counter1 - Output Compare Register B Low Byte |  |  |  |  |  |  |  | 111 |
| \$27 (\$47) | ICR1H | Timer/Counter1 - Input Capture Register High Byte |  |  |  |  |  |  |  | 111 |
| \$26 (\$46) | ICR1L | Timer/Counter1 - Input Capture Register Low Byte |  |  |  |  |  |  |  | 111 |
| \$25 (\$45) | TCCR2 | FOC2 | WGM20 | COM21 | COM20 | WGM21 | CS22 | CS21 | CS20 | 125 |
| \$24 (\$44) | TCNT2 | Timer/Counter2 (8 Bits) |  |  |  |  |  |  |  | 127 |
| \$23 (\$43) | OCR2 | Timer/Counter2 Output Compare Register |  |  |  |  |  |  |  | 127 |
| \$22 (\$42) | ASSR | - | - | - | - | AS2 | TCN2UB | OCR2UB | TCR2UB | 128 |
| \$21 (\$41) | WDTCR | - | - | - | WDTOE | WDE | WDP2 | WDP1 | WDP0 | 42 |
| \$20 ${ }^{(2)}(\$ 40)^{(2)}$ | UBRRH | URSEL | - | - | - | UBRR[11:8] |  |  |  | 164 |
|  | UCSRC | URSEL | UMSEL | UPM1 | UPM0 | USBS | UCSZ1 | UCSZO | UCPOL | 162 |
| \$1F (\$3F) | EEARH | - | - | - | - | - | - | EEAR9 | EEAR8 | 19 |
| \$1E (\$3E) | EEARL | EEPROM Address Register Low Byte |  |  |  |  |  |  |  | 19 |
| \$1D (\$3D) | EEDR | EEPROM Data Register |  |  |  |  |  |  |  | 19 |
| \$1C (\$3C) | EECR | - | - | - | - | EERIE | EEMWE | EEWE | EERE | 19 |
| \$1B (\$3B) | PORTA | PORTA7 | PORTA6 | PORTA5 | PORTA4 | PORTA3 | PORTA2 | PORTA1 | PORTA0 | 64 |
| \$1A (\$3A) | DDRA | DDA7 | DDA6 | DDA5 | DDA4 | DDA3 | DDA2 | DDA1 | DDAO | 64 |
| \$19 (\$39) | PINA | PINA7 | PINA6 | PINA5 | PINA4 | PINA3 | PINA2 | PINA1 | PINAO | 64 |
| \$18 (\$38) | PORTB | PORTB7 | PORTB6 | PORTB5 | PORTB4 | PORTB3 | PORTB2 | PORTB1 | PORTB0 | 64 |
| \$17 (\$37) | DDRB | DDB7 | DDB6 | DDB5 | DDB4 | DDB3 | DDB2 | DDB1 | DDB0 | 64 |
| \$16 (\$36) | PINB | PINB7 | PINB6 | PINB5 | PINB4 | PINB3 | PINB2 | PINB1 | PINB0 | 65 |
| \$15 (\$35) | PORTC | PORTC7 | PORTC6 | PORTC5 | PORTC4 | PORTC3 | PORTC2 | PORTC1 | PORTC0 | 65 |
| \$14 (\$34) | DDRC | DDC7 | DDC6 | DDC5 | DDC4 | DDC3 | DDC2 | DDC1 | DDC0 | 65 |
| \$13 (\$33) | PINC | PINC7 | PINC6 | PINC5 | PINC4 | PINC3 | PINC2 | PINC1 | PINC0 | 65 |
| \$12 (\$32) | PORTD | PORTD7 | PORTD6 | PORTD5 | PORTD4 | PORTD3 | PORTD2 | PORTD1 | PORTD0 | 65 |
| \$11 (\$31) | DDRD | DDD7 | DDD6 | DDD5 | DDD4 | DDD3 | DDD2 | DDD1 | DDD0 | 65 |
| \$10 (\$30) | PIND | PIND7 | PIND6 | PIND5 | PIND4 | PIND3 | PIND2 | PIND1 | PIND0 | 65 |
| \$0F (\$2F) | SPDR | SPI Data Register |  |  |  |  |  |  |  | 138 |
| \$0E (\$2E) | SPSR | SPIF | WCOL | - | - | - | - | - | SPI2X | 138 |
| \$0D (\$2D) | SPCR | SPIE | SPE | DORD | MSTR | CPOL | CPHA | SPR1 | SPR0 | 136 |
| \$0C (\$2C) | UDR | USART I/O Data Register |  |  |  |  |  |  |  | 159 |
| \$0B (\$2B) | UCSRA | RXC | TXC | UDRE | FE | DOR | PE | U2X | MPCM | 160 |
| \$0A (\$2A) | UCSRB | RXCIE | TXCIE | UDRIE | RXEN | TXEN | UCSZ2 | RXB8 | TXB8 | 161 |
| \$09 (\$29) | UBRRL | USART Baud Rate Register Low Byte |  |  |  |  |  |  |  | 164 |
| \$08 (\$28) | ACSR | ACD | ACBG | ACO | ACI | ACIE | ACIC | ACIS1 | ACISO | 199 |
| \$07 (\$27) | ADMUX | REFS1 | REFSO | ADLAR | MUX4 | MUX3 | MUX2 | MUX1 | MUXO | 214 |
| \$06 (\$26) | ADCSRA | ADEN | ADSC | ADATE | ADIF | ADIE | ADPS2 | ADPS1 | ADPSO | 216 |
| \$05 (\$25) | ADCH | ADC Data Register High Byte |  |  |  |  |  |  |  | 217 |
| \$04 (\$24) | ADCL | ADC Data Register Low Byte |  |  |  |  |  |  |  | 217 |
| \$03 (\$23) | TWDR | Two-wire Serial Interface Data Register |  |  |  |  |  |  |  | 179 |
| \$02 (\$22) | TWAR | TWA6 | TWA5 | TWA4 | TWA3 | TWA2 | TWA1 | TWAO | TWGCE | 179 |


| Address | Name | Bit 7 | Bit 6 | Bit 5 | Bit 4 | Bit 3 | Bit 2 | Bit 1 | Bit 0 | Page |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| $\$ 01(\$ 21)$ | TWSR | TWS7 | TWS6 | TWS5 | TWS4 | TWS3 | - | TWPS1 | TWPS0 | 178 |
| $\$ 00(\$ 20)$ | TWBR | Two-wire Serial Interface Bit Rate Register |  | 177 |  |  |  |  |  |  |

Notes: 1. When the OCDEN Fuse is unprogrammed, the OSCCAL Register is always accessed on this address. Refer to the debugger specific documentation for details on how to use the OCDR Register.
2. Refer to the USART description for details on how to access UBRRH and UCSRC.
3. For compatibility with future devices, reserved bits should be written to zero if accessed. Reserved I/O memory addresses should never be written.
4. Some of the Status Flags are cleared by writing a logical one to them. Note that the CBI and SBI instructions will operate on all bits in the I/O Register, writing a one back into any flag read as set, thus clearing the flag. The CBI and SBI instructions work with registers $\$ 00$ to $\$ 1 F$ only.

## Instruction Set Summary

| Mnemonics | Operands | Description | Operation | Flags | \#Clocks |
| :---: | :---: | :---: | :---: | :---: | :---: |
| ARITHMETIC AND LOGIC INSTRUCTIONS |  |  |  |  |  |
| ADD | Rd, Rr | Add two Registers | $\mathrm{Rd} \leftarrow \mathrm{Rd}+\mathrm{Rr}$ | Z,C,N,V,H | 1 |
| ADC | Rd, Rr | Add with Carry two Registers | $\mathrm{Rd} \leftarrow \mathrm{Rd}+\mathrm{Rr}+\mathrm{C}$ | Z,C,N,V,H | 1 |
| ADIW | Rdl, K | Add Immediate to Word | Rdh:Rdl $\leftarrow$ Rdh:Rdl +K | Z,C,N,V,S | 2 |
| SUB | Rd, Rr | Subtract two Registers | $\mathrm{Rd} \leftarrow \mathrm{Rd}-\mathrm{Rr}$ | Z,C,N,V,H | 1 |
| SUBI | Rd, K | Subtract Constant from Register | $\mathrm{Rd} \leftarrow \mathrm{Rd}-\mathrm{K}$ | Z, C, N, V, H | 1 |
| SBC | Rd, Rr | Subtract with Carry two Registers | $\mathrm{Rd} \leftarrow \mathrm{Rd}-\mathrm{Rr}-\mathrm{C}$ | Z,C,N,V,H | 1 |
| SBCI | Rd, K | Subtract with Carry Constant from Reg. | $\mathrm{Rd} \leftarrow \mathrm{Rd}-\mathrm{K}-\mathrm{C}$ | Z,C,N,V,H | 1 |
| SBIW | Rdl, K | Subtract Immediate from Word | Rdh:Rdl $\leftarrow$ Rdh:Rdl - K | Z, C,N, v, S | 2 |
| AND | Rd, Rr | Logical AND Registers | $\mathrm{Rd} \leftarrow \mathrm{Rd} \bullet \mathrm{Rr}$ | Z,N,V | 1 |
| ANDI | Rd, K | Logical AND Register and Constant | $\mathrm{Rd} \leftarrow \mathrm{Rd} \bullet \mathrm{K}$ | Z,N,V | 1 |
| OR | Rd, Rr | Logical OR Registers | $\mathrm{Rd} \leftarrow \mathrm{Rd} v \mathrm{Rr}$ | Z,N,V | 1 |
| ORI | Rd, K | Logical OR Register and Constant | $\mathrm{Rd} \leftarrow \mathrm{Rd}$ v K | Z,N,V | 1 |
| EOR | Rd, Rr | Exclusive OR Registers | $\mathrm{Rd} \leftarrow \mathrm{Rd} \oplus \mathrm{Rr}$ | Z,N,V | 1 |
| COM | Rd | One's Complement | $\mathrm{Rd} \leftarrow$ \$ FF-Rd | Z,C,N, V | 1 |
| NEG | Rd | Two's Complement | $\mathrm{Rd} \leftarrow \$ 00-\mathrm{Rd}$ | Z,C,N,V,H | 1 |
| SBR | Rd, K | Set Bit(s) in Register | $\mathrm{Rd} \leftarrow \mathrm{Rdv} \mathrm{K}$ | Z,N,V | 1 |
| CBR | Rd, K | Clear Bit(s) in Register | $\mathrm{Rd} \leftarrow \mathrm{Rd} \bullet$ (\$FF - K) | Z,N,V | 1 |
| INC | Rd | Increment | $\mathrm{Rd} \leftarrow \mathrm{Rd}+1$ | Z,N,V | 1 |
| DEC | Rd | Decrement | $\mathrm{Rd} \leftarrow \mathrm{Rd}-1$ | Z,N,V | 1 |
| TST | Rd | Test for Zero or Minus | $\mathrm{Rd} \leftarrow \mathrm{Rd} \bullet \mathrm{Rd}$ | Z,N,V | 1 |
| CLR | Rd | Clear Register | $\mathrm{Rd} \leftarrow \mathrm{Rd} \oplus \mathrm{Rd}$ | Z,N,V | 1 |
| SER | Rd | Set Register | $\mathrm{Rd} \leftarrow$ \$ FF | None | 1 |
| MUL | Rd, Rr | Multiply Unsigned | $\mathrm{R} 1: \mathrm{R0} \leftarrow \mathrm{Rd} \times \mathrm{Rr}$ | Z,C | 2 |
| MULS | Rd, Rr | Multiply Signed | $\mathrm{R} 1: \mathrm{R0} 0 \leftarrow \mathrm{Rd} \times \mathrm{Rr}$ | Z,C | 2 |
| MULSU | Rd, Rr | Multiply Signed with Unsigned | $\mathrm{R} 1: \mathrm{R0} \leftarrow \mathrm{Rd} \times \mathrm{Rr}$ | Z, C | 2 |
| FMUL | Rd, Rr | Fractional Multiply Unsigned | $\mathrm{R} 1: \mathrm{R} 0 \leftarrow(\mathrm{Rd} \times \mathrm{Rr}) \ll 1$ | Z, C | 2 |
| FMULS | Rd, Rr | Fractional Multiply Signed | $\mathrm{R} 1: \mathrm{R} 0 \leftarrow(\mathrm{Rd} \times \mathrm{Rr}) \ll 1$ | Z, C | 2 |
| FMULSU | Rd, Rr | Fractional Multiply Signed with Unsigned | $\mathrm{R1}: \mathrm{RO} \leftarrow(\mathrm{Rd} \times \mathrm{Rr}) \ll 1$ | Z, C | 2 |
| BRANCH INSTRUCTIONS |  |  |  |  |  |
| RJMP | k | Relative Jump | $\mathrm{PC} \leftarrow \mathrm{PC}+\mathrm{k}+1$ | None | 2 |
| IJMP |  | Indirect Jump to (Z) | $\mathrm{PC} \leftarrow \mathrm{Z}$ | None | 2 |
| JMP | k | Direct Jump | $\mathrm{PC} \leftarrow \mathrm{k}$ | None | 3 |
| RCALL | k | Relative Subroutine Call | $\mathrm{PC} \leftarrow \mathrm{PC}+\mathrm{k}+1$ | None | 3 |
| ICALL |  | Indirect Call to (Z) | $\mathrm{PC} \leftarrow \mathrm{Z}$ | None | 3 |
| CALL | k | Direct Subroutine Call | $\mathrm{PC} \leftarrow \mathrm{k}$ | None | 4 |
| RET |  | Subroutine Return | $\mathrm{PC} \leftarrow$ Stack | None | 4 |
| RETI |  | Interrupt Return | $\mathrm{PC} \leftarrow$ Stack | 1 | 4 |
| CPSE | Rd, Rr | Compare, Skip if Equal | if (Rd $=\mathrm{Rr}$ ) $\mathrm{PC} \leftarrow \mathrm{PC}+2$ or 3 | None | 1/2/3 |
| CP | Rd,Rr | Compare | $\mathrm{Rd}-\mathrm{Rr}$ | Z, N,V,c, H | 1 |
| CPC | Rd,Rr | Compare with Carry | $\mathrm{Rd}-\mathrm{Rr}-\mathrm{C}$ | Z, N,V,C,H | 1 |
| CPI | Rd, K | Compare Register with Immediate | Rd-K | $\mathrm{Z}, \mathrm{N}, \mathrm{V}, \mathrm{C}, \mathrm{H}$ | 1 |
| SBRC | Rr, b | Skip if Bit in Register Cleared | if $(\operatorname{Rr}(\mathrm{b})=0) \mathrm{PC} \leftarrow \mathrm{PC}+2$ or 3 | None | 1/2/3 |
| SBRS | $\mathrm{Rr}, \mathrm{b}$ | Skip if Bit in Register is Set | if $(\operatorname{Rr}(\mathrm{b})=1) \mathrm{PC} \leftarrow \mathrm{PC}+2$ or 3 | None | 1/2/3 |
| SBIC | $\mathrm{P}, \mathrm{b}$ | Skip if Bit in I/O Register Cleared | if $(P(b)=0) P C \leftarrow P C+2$ or 3 | None | 1/2/3 |
| SBIS | P, b | Skip if Bit in I/O Register is Set | if $(P(b)=1) P C \leftarrow P C+2$ or 3 | None | 1/2/3 |
| BRBS | s, k | Branch if Status Flag Set | if (SREG(s) = 1) then PC $\leftarrow \mathrm{PC}+\mathrm{k}+1$ | None | 1/2 |
| BRBC | s, k | Branch if Status Flag Cleared | if (SREG(s) $=0$ ) then $\mathrm{PC} \leftarrow \mathrm{PC}+\mathrm{k}+1$ | None | 1/2 |
| BREQ | k | Branch if Equal | if $(Z=1)$ then $\mathrm{PC} \leftarrow \mathrm{PC}+\mathrm{k}+1$ | None | 1/2 |
| BRNE | k | Branch if Not Equal | if $(Z=0)$ then $\mathrm{PC} \leftarrow \mathrm{PC}+\mathrm{k}+1$ | None | 1/2 |
| BRCS | k | Branch if Carry Set | if ( $\mathrm{C}=1)$ then $\mathrm{PC} \leftarrow \mathrm{PC}+\mathrm{k}+1$ | None | 1/2 |
| BRCC | k | Branch if Carry Cleared | if ( $\mathrm{C}=0)$ then $\mathrm{PC} \leftarrow \mathrm{PC}+\mathrm{k}+1$ | None | 1/2 |
| BRSH | k | Branch if Same or Higher | if ( $\mathrm{C}=0)$ then $\mathrm{PC} \leftarrow \mathrm{PC}+\mathrm{k}+1$ | None | 1/2 |
| BRLO | k | Branch if Lower | if ( $\mathrm{C}=1)$ then $\mathrm{PC} \leftarrow \mathrm{PC}+\mathrm{k}+1$ | None | 1/2 |
| BRMI | k | Branch if Minus | if $(\mathrm{N}=1)$ then $\mathrm{PC} \leftarrow \mathrm{PC}+\mathrm{k}+1$ | None | 1/2 |
| BRPL | k | Branch if Plus | if $(\mathrm{N}=0)$ then $\mathrm{PC} \leftarrow \mathrm{PC}+\mathrm{k}+1$ | None | 1/2 |
| BRGE | k | Branch if Greater or Equal, Signed | if ( $\mathrm{N} \oplus \mathrm{V}=0$ ) then $\mathrm{PC} \leftarrow \mathrm{PC}+\mathrm{k}+1$ | None | $1 / 2$ |
| BRLT | k | Branch if Less Than Zero, Signed | if ( $\mathrm{N} \oplus \mathrm{V}=1$ ) then $\mathrm{PC} \leftarrow \mathrm{PC}+\mathrm{k}+1$ | None | $1 / 2$ |
| BRHS | k | Branch if Half Carry Flag Set | if $(\mathrm{H}=1)$ then $\mathrm{PC} \leftarrow \mathrm{PC}+\mathrm{k}+1$ | None | $1 / 2$ |
| BRHC | k | Branch if Half Carry Flag Cleared | if ( $\mathrm{H}=0)$ then $\mathrm{PC} \leftarrow \mathrm{PC}+\mathrm{k}+1$ | None | 1/2 |
| BRTS | k | Branch if T Flag Set | if $(T=1)$ then $\mathrm{PC} \leftarrow \mathrm{PC}+\mathrm{k}+1$ | None | 1/2 |
| BRTC | k | Branch if T Flag Cleared | if $(\mathrm{T}=0)$ then $\mathrm{PC} \leftarrow \mathrm{PC}+\mathrm{k}+1$ | None | 1/2 |
| BRVS | k | Branch if Overflow Flag is Set | if $(\mathrm{V}=1)$ then $\mathrm{PC} \leftarrow \mathrm{PC}+\mathrm{k}+1$ | None | $1 / 2$ |
| BRVC | k | Branch if Overflow Flag is Cleared | if $(\mathrm{V}=0)$ then $\mathrm{PC} \leftarrow \mathrm{PC}+\mathrm{k}+1$ | None | $1 / 2$ |


| Mnemonics | Operands | Description | Operation | Flags | \#Clocks |
| :---: | :---: | :---: | :---: | :---: | :---: |
| BRIE | k | Branch if Interrupt Enabled | if ( $\mathrm{I}=1$ ) then $\mathrm{PC} \leftarrow \mathrm{PC}+\mathrm{k}+1$ | None | 1/2 |
| BRID | k | Branch if Interrupt Disabled | if ( $1=0$ ) then $P C \leftarrow P C+k+1$ | None | 1/2 |
| DATA TRANSFER INSTRUCTIONS |  |  |  |  |  |
| MOV | Rd, Rr | Move Between Registers | $\mathrm{Rd} \leftarrow \mathrm{Rr}$ | None | 1 |
| MOVW | Rd, Rr | Copy Register Word | $\mathrm{Rd}+1: \mathrm{Rd} \leftarrow \mathrm{Rr}+1: \mathrm{Rr}$ | None | 1 |
| LDI | Rd, K | Load Immediate | $\mathrm{Rd} \leftarrow \mathrm{K}$ | None | 1 |
| LD | Rd, X | Load Indirect | $\mathrm{Rd} \leftarrow(\mathrm{X})$ | None | 2 |
| LD | Rd, $\mathrm{X}+$ | Load Indirect and Post-Inc. | $\mathrm{Rd} \leftarrow(\mathrm{X}), \mathrm{X} \leftarrow \mathrm{X}+1$ | None | 2 |
| LD | Rd, - X | Load Indirect and Pre-Dec. | $\mathrm{X} \leftarrow \mathrm{X}-1, \mathrm{Rd} \leftarrow(\mathrm{X})$ | None | 2 |
| LD | Rd, Y | Load Indirect | $\mathrm{Rd} \leftarrow(\mathrm{Y})$ | None | 2 |
| LD | Rd, $\mathrm{Y}+$ | Load Indirect and Post-Inc. | $\mathrm{Rd} \leftarrow(\mathrm{Y}), \mathrm{Y} \leftarrow \mathrm{Y}+1$ | None | 2 |
| LD | Rd, - Y | Load Indirect and Pre-Dec. | $Y \leftarrow Y-1, R d \leftarrow(Y)$ | None | 2 |
| LDD | Rd, $\mathrm{Y}+\mathrm{q}$ | Load Indirect with Displacement | $\mathrm{Rd} \leftarrow(\mathrm{Y}+\mathrm{q})$ | None | 2 |
| LD | Rd, Z | Load Indirect | $\mathrm{Rd} \leftarrow(\mathrm{Z})$ | None | 2 |
| LD | Rd, $\mathrm{Z}+$ | Load Indirect and Post-Inc. | $\mathrm{Rd} \leftarrow(\mathrm{Z}), \mathrm{Z} \leftarrow \mathrm{Z}+1$ | None | 2 |
| LD | Rd, -Z | Load Indirect and Pre-Dec. | $\mathrm{Z} \leftarrow \mathrm{Z}-1, \mathrm{Rd} \leftarrow(\mathrm{Z})$ | None | 2 |
| LDD | Rd, $\mathrm{Z}+\mathrm{q}$ | Load Indirect with Displacement | $\mathrm{Rd} \leftarrow(\mathrm{Z}+\mathrm{q})$ | None | 2 |
| LDS | Rd, k | Load Direct from SRAM | $\mathrm{Rd} \leftarrow(\mathrm{k})$ | None | 2 |
| ST | $\mathrm{X}, \mathrm{Rr}$ | Store Indirect | $(\mathrm{X}) \leftarrow \mathrm{Rr}$ | None | 2 |
| ST | X + , Rr | Store Indirect and Post-Inc. | $(\mathrm{X}) \leftarrow \mathrm{Rr}, \mathrm{X} \leftarrow \mathrm{X}+1$ | None | 2 |
| ST | - X, Rr | Store Indirect and Pre-Dec. | $\mathrm{X} \leftarrow \mathrm{X}-1,(\mathrm{X}) \leftarrow \mathrm{Rr}$ | None | 2 |
| ST | $\mathrm{Y}, \mathrm{Rr}$ | Store Indirect | $(\mathrm{Y}) \leftarrow \mathrm{Rr}$ | None | 2 |
| ST | Y+, Rr | Store Indirect and Post-Inc. | $(\mathrm{Y}) \leftarrow \mathrm{Rr}, \mathrm{Y} \leftarrow \mathrm{Y}+1$ | None | 2 |
| ST | - $\mathrm{Y}, \mathrm{Rr}$ | Store Indirect and Pre-Dec. | $\mathrm{Y} \leftarrow \mathrm{Y}-1,(\mathrm{Y}) \leftarrow \mathrm{Rr}$ | None | 2 |
| STD | $\mathrm{Y}+\mathrm{q}, \mathrm{Rr}$ | Store Indirect with Displacement | $(\mathrm{Y}+\mathrm{q}) \leftarrow \mathrm{Rr}$ | None | 2 |
| ST | $\mathrm{Z}, \mathrm{Rr}$ | Store Indirect | $(\mathrm{Z}) \leftarrow \mathrm{Rr}$ | None | 2 |
| ST | Z+, Rr | Store Indirect and Post-Inc. | $(\mathrm{Z}) \leftarrow \mathrm{Rr}, \mathrm{Z} \leftarrow \mathrm{Z}+1$ | None | 2 |
| ST | -Z, Rr | Store Indirect and Pre-Dec. | $\mathrm{Z} \leftarrow \mathrm{Z}-1,(\mathrm{Z}) \leftarrow \mathrm{Rr}$ | None | 2 |
| STD | Z $+\mathrm{q}, \mathrm{Rr}$ | Store Indirect with Displacement | $(Z+q) \leftarrow R \mathrm{r}$ | None | 2 |
| STS | k, Rr | Store Direct to SRAM | $(\mathrm{k}) \leftarrow \mathrm{Rr}$ | None | 2 |
| LPM |  | Load Program Memory | $\mathrm{R} 0 \leftarrow(\mathrm{Z})$ | None | 3 |
| LPM | Rd, z | Load Program Memory | $\mathrm{Rd} \leftarrow(\mathrm{Z})$ | None | 3 |
| LPM | Rd, $\mathrm{Z}+$ | Load Program Memory and Post-Inc | $\mathrm{Rd} \leftarrow(\mathrm{Z}), \mathrm{Z} \leftarrow \mathrm{Z}+1$ | None | 3 |
| SPM |  | Store Program Memory | (Z) $\leftarrow \mathrm{R} 1: \mathrm{R} 0$ | None | - |
| IN | Rd, P | In Port | $\mathrm{Rd} \leftarrow \mathrm{P}$ | None | 1 |
| OUT | $\mathrm{P}, \mathrm{Rr}$ | Out Port | $\mathrm{P} \leftarrow \mathrm{Rr}$ | None | 1 |
| PUSH | Rr | Push Register on Stack | Stack $\leftarrow \mathrm{Rr}$ | None | 2 |
| POP | Rd | Pop Register from Stack | $\mathrm{Rd} \leftarrow$ Stack | None | 2 |
| BIT AND BIT-TEST INSTRUCTIONS |  |  |  |  |  |
| SBI | P, b | Set Bit in I/O Register | $\mathrm{I} / \mathrm{O}(\mathrm{P}, \mathrm{b}) \leftarrow 1$ | None | 2 |
| CBI | P, b | Clear Bit in I/O Register | $\mathrm{l} / \mathrm{O}(\mathrm{P}, \mathrm{b}) \leftarrow 0$ | None | 2 |
| LSL | Rd | Logical Shift Left | $\mathrm{Rd}(\mathrm{n}+1) \leftarrow \operatorname{Rd}(\mathrm{n}), \mathrm{Rd}(0) \leftarrow 0$ | Z,C,N,V | 1 |
| LSR | Rd | Logical Shift Right | $\mathrm{Rd}(\mathrm{n}) \leftarrow \mathrm{Rd}(\mathrm{n}+1), \mathrm{Rd}(7) \leftarrow 0$ | Z,C,N, V | 1 |
| ROL | Rd | Rotate Left Through Carry | $\operatorname{Rd}(0) \leftarrow \mathrm{C}, \mathrm{Rd}(\mathrm{n}+1) \leftarrow \mathrm{Rd}(\mathrm{n}), \mathrm{C} \leftarrow \mathrm{Rd}(7)$ | Z,C,N, V | 1 |
| ROR | Rd | Rotate Right Through Carry | $\mathrm{Rd}(7) \leftarrow \mathrm{C}, \mathrm{Rd}(\mathrm{n}) \leftarrow \mathrm{Rd}(\mathrm{n}+1), \mathrm{C} \leftarrow \operatorname{Rd}(0)$ | Z,C,N, V | 1 |
| ASR | Rd | Arithmetic Shift Right | $\mathrm{Rd}(\mathrm{n}) \leftarrow \mathrm{Rd}(\mathrm{n}+1), \mathrm{n}=0 . .6$ | Z,C,N, V | 1 |
| SWAP | Rd | Swap Nibbles | $\operatorname{Rd}(3 . .0) \leftarrow \operatorname{Rd}(7.4), \mathrm{Rd}(7 . .4) \leftarrow \operatorname{Rd}(3 . .0)$ | None | 1 |
| BSET | s | Flag Set | SREG(s) $\leftarrow 1$ | SREG(s) | 1 |
| BCLR | s | Flag Clear | SREG(s) $\leftarrow 0$ | SREG(s) | 1 |
| BST | $\mathrm{Rr}, \mathrm{b}$ | Bit Store from Register to T | $\mathrm{T} \leftarrow \operatorname{Rr}(\mathrm{b})$ | T | 1 |
| BLD | Rd, b | Bit load from T to Register | $\mathrm{Rd}(\mathrm{b}) \leftarrow \mathrm{T}$ | None | 1 |
| SEC |  | Set Carry | $\mathrm{C} \leftarrow 1$ | C | 1 |
| CLC |  | Clear Carry | $\mathrm{C} \leftarrow 0$ | C | 1 |
| SEN |  | Set Negative Flag | $N \leftarrow 1$ | N | 1 |
| CLN |  | Clear Negative Flag | $N \leftarrow 0$ | N | 1 |
| SEZ |  | Set Zero Flag | $\mathrm{Z} \leftarrow 1$ | z | 1 |
| CLZ |  | Clear Zero Flag | $\mathrm{Z} \leftarrow 0$ | z | 1 |
| SEI |  | Global Interrupt Enable | $1 \leftarrow 1$ | 1 | 1 |
| CLI |  | Global Interrupt Disable | $1 \leftarrow 0$ | 1 | 1 |
| SES |  | Set Signed Test Flag | $\mathrm{S} \leftarrow 1$ | S | 1 |
| CLS |  | Clear Signed Test Flag | $\mathrm{S} \leftarrow 0$ | S | 1 |
| SEV |  | Set Twos Complement Overflow. | $\mathrm{V} \leftarrow 1$ | V | 1 |
| CLV |  | Clear Twos Complement Overflow | $\mathrm{V} \leftarrow 0$ | V | 1 |
| SET |  | Set T in SREG | $\mathrm{T} \leftarrow 1$ | T | 1 |
| CLT |  | Clear T in SREG | $\mathrm{T} \leftarrow 0$ | T | 1 |
| SEH |  | Set Half Carry Flag in SREG | $\mathrm{H} \leftarrow 1$ | H | 1 |


| Mnemonics | Operands | Description | Operation | Flags | \#Clocks |
| :---: | :---: | :---: | :---: | :---: | :---: |
| CLH |  | Clear Half Carry Flag in SREG | $\mathrm{H} \leftarrow 0$ | H | 1 |
| MCU CONTROL INSTRUCTIONS |  |  |  |  |  |
| NOP |  | No Operation |  | None | 1 |
| SLEEP |  | Sleep | (see specific descr. for Sleep function) | None | 1 |
| WDR |  | Watchdog Reset | (see specific descr. for WDR/timer) | None | 1 |
| BREAK |  | Break | For On-Chip Debug Only | None | N/A |

Ordering Information

| Speed (MHz) | Power Supply | Ordering Code | Package ${ }^{(1)}$ | Operational Range |
| :---: | :---: | :---: | :---: | :---: |
| 8 | 2.7-5.5V | ATmega32L-8AC ATmega32L-8PC ATmega32L-8MC | 44A <br> 40P6 <br> 44M1 | Commercial $\left(0^{\circ} \mathrm{C}\right.$ to $70^{\circ} \mathrm{C}$ ) |
|  |  | ATmega32L-8AI <br> ATmega32L-8PI <br> ATmega32L-8MI <br> ATmega32L-8AU ${ }^{(2)}$ <br> ATmega32L-8PU ${ }^{(2)}$ <br> ATmega32L-8MU ${ }^{(2)}$ | 44A <br> 40P6 <br> 44M1 <br> 44A <br> 40P6 <br> 44M1 | $\begin{gathered} \text { Industrial } \\ \left(-40^{\circ} \mathrm{C} \text { to } 85^{\circ} \mathrm{C}\right) \end{gathered}$ |
| 16 | 4.5-5.5V | ATmega32-16AC <br> ATmega32-16PC <br> ATmega32-16MC | 44A <br> 40P6 <br> 44M1 | Commercial ( $0^{\circ} \mathrm{C}$ to $70^{\circ} \mathrm{C}$ ) |
|  |  | ATmega32-16AI <br> ATmega32-16PI <br> ATmega32-16MI <br> ATmega32-16AU ${ }^{(2)}$ <br> ATmega32-16PU ${ }^{(2)}$ <br> ATmega32-16MU(2) | 44A <br> 40P6 <br> 44M1 <br> 44A <br> 40P6 <br> 44M1 | $\begin{gathered} \text { Industrial } \\ \left(-40^{\circ} \mathrm{C} \text { to } 85^{\circ} \mathrm{C}\right) \end{gathered}$ |

Notes: 1. This device can also be supplied in wafer form. Please contact your local Atmel sales office for detailed ordering information and minimum quantities.
2. Pb-free packaging alternative. Complies to the European Directive for Restriction of Hazardous Substances (RoHS directive). Also Halide free and fully Green.

| Package Type |  |
| :--- | :--- |
| 44A | 44-lead, $10 \times 10 \times 1.0 \mathrm{~mm}$, Thin Profile Plastic Quad Flat Package (TQFP) |
| 40P6 | 40-pin, 0.600 " Wide, Plastic Dual Inline Package (PDIP) |
| 44M1 | 44 -pad, $7 \times 7 \times 1.0 \mathrm{~mm}$, Quad Flat No-Lead/Micro Lead Frame Package (QFN/MLF) |

## Packaging Information

## 44A



40P6


## Errata

| ATmega32, rev. A | - First Analog Comparator conversion may be delayed |
| :--- | :--- |
| to F | - Interrupts may be lost when writing the timer registers in the asynchronous timer |
|  | - IDCODE masks data from TDI input |
|  | - Reading EEPROM by using ST or STS to set EERE bit triggers unexpected interrupt request. |

1. First Analog Comparator conversion may be delayed

If the device is powered by a slow rising $\mathrm{V}_{\mathrm{CC}}$, the first Analog Comparator conversion will take longer than expected on some devices.
Problem Fix/Workaround
When the device has been powered or reset, disable then enable theAnalog Comparator before the first conversion.
2. Interrupts may be lost when writing the timer registers in the asynchronous timer

If one of the timer registers which is synchronized to the asynchronous timer2 clock is written in the cycle before a overflow interrupt occurs, the interrupt may be lost.

## Problem Fix/Workaround

Always check that the Timer2 Timer/Counter register, TCNT2, does not have the value 0xFF before writing the Timer2 Control Register, TCCR2, or Output Compare Register, OCR2
3. IDCODE masks data from TDI input

The JTAG instruction IDCODE is not working correctly. Data to succeeding devices are replaced by all-ones during Update-DR.
Problem Fix / Workaround

- If ATmega32 is the only device in the scan chain, the problem is not visible.
- Select the Device ID Register of the ATmega32 by issuing the IDCODE instruction or by entering the Test-Logic-Reset state of the TAP controller to read out the contents of its Device ID Register and possibly data from succeeding devices of the scan chain. Issue the BYPASS instruction to the ATmega32 while reading the Device ID Registers of preceding devices of the boundary scan chain.
- If the Device IDs of all devices in the boundary scan chain must be captured simultaneously, the ATmega32 must be the fist device in the chain.

4. Reading EEPROM by using ST or STS to set EERE bit triggers unexpected interrupt request.
Reading EEPROM by using the ST or STS command to set the EERE bit in the EECR register triggers an unexpected EEPROM interrupt request.
Problem Fix / Workaround
Always use OUT or SBI to set EERE in EECR.

Datasheet
Revision
History

Please note that the referring page numbers in this section are referred to this document. The referring revision in this section are referring to the document revision.

Changes from Rev. 2503J-10/06 to Rev. 2503K-08/07

Changes from Rev. 25031-04/06 to Rev. 2503J-10/06

1. Renamed "Input Capture Trigger Source" to "Input Capture Pin Source" on page 94.
2. Updated "Features" on page 1.
3. Added "Data Retention" on page 6.
4. Updated "Errata" on page 16.
5. Updated "Slave Mode" on page 136.
6. Updated "Fast PWM Mode" on page 99.
7. Updated Table 38 on page 80 , Table 40 on page 81 , Table 45 on page 108, Table 47 on page 109, Table 50 on page 125 and Table 52 on page 126.
8. Updated typo in table note 6 in "DC Characteristics" on page 287.
9. Updated "Errata" on page 16.

Changes from Rev. 1. Updated Figure 1 on page 2.
2503H-03/05 to

Rev. 2503I-04/06

Changes from Rev.
2503G-11/04 to Rev. 2503H-03/05
2. Added "Resources" on page 6.
3. Added note to "Timer/Counter Oscillator" on page 31.
4. Updated "Serial Peripheral Interface - SPI" on page 132.
5. Updated note in "Bit Rate Generator Unit" on page 175.
6. Updated Table 86 on page 218.
7. Updated "DC Characteristics" on page 287.

1. MLF-package alternative changed to "Quad Flat No-Lead/Micro Lead Frame Package QFN/MLF".
2. Updated "Electrical Characteristics" on page 287
3. Updated "Ordering Information" on page 12.

Changes from Rev. 2503F-12/03 to Rev. 2503G-11/04

1. "Channel" renamed "Compare unit" in Timer/Counter sections, ICP renamed ICP1.
2. Updated Table 7 on page 29, Table 15 on page 37, Table 81 on page 206, Table 114 on page 272, Table 115 on page 273, and Table 118 on page 289.
3. Updated Figure 1 on page 2, Figure 46 on page 100.
4. Updated "Version" on page 226.
5. Updated "Calibration Byte" on page 258.
6. Added section "Page Size" on page 258.
7. Updated "ATmega32 Typical Characteristics" on page 296.
8. Updated "Ordering Information" on page 12.

Changes from Rev. 2503E-09/03 to Rev. 2503F-12/03

1. Updated and changed "On-chip Debug System" to "JTAG Interface and On-chip Debug System" on page 35.
2. Updated Table 15 on page 37.
3. Updated "Test Access Port - TAP" on page 219 regarding the JTAGEN fuse.
4. Updated description for Bit 7 - JTD: JTAG Interface Disable on page 228.
5. Added a note regarding JTAGEN fuse to Table 104 on page 257.
6. Updated Absolute Maximum Ratings*, DC Characteristics and ADC Characteristics in "Electrical Characteristics" on page 287.
7. Added a proposal for solving problems regarding the JTAG instruction IDCODE in "Errata" on page 16.
8. Added EEAR9 in EEARH in "Register Summary" on page 7.
9. Added Chip Erase as a first step in"Programming the Flash" on page 284 and "Programming the EEPROM" on page 285.
10. Removed reference to "Multi-purpose Oscillator" application note and " 32 kHz Crystal Oscillator" application note, which do not exist.
11. Added information about PWM symmetry for Timer0 and Timer2.
12. Added note in "Filling the Temporary Buffer (Page Loading)" on page 251 about writing to the EEPROM during an SPM Page Load.
13. Added "Power Consumption" data in "Features" on page 1.
14. Added section "EEPROM Write During Power-down Sleep Mode" on page 22.
15. Added note about Differential Mode with Auto Triggering in "Prescaling and Conversion Timing" on page 204.
16. Updated Table 89 on page 232.
10.Added updated "Packaging Information" on page 13.

Changes from Rev.
2503B-10/02 to Rev. 2503C-10/02

Changes from Rev. 2503A-03/02 to Rev. 2503B-10/02

1. Canged the endurance on the Flash to $\mathbf{1 0 , 0 0 0}$ Write/Erase Cycles.
2. Bit nr. 4 - ADHSM - in SFIOR Register removed.
3. Added the section "Default Clock Source" on page 25.
4. When using External Clock there are some limitations regards to change of frequency. This is described in "External Clock" on page 31 and Table 117 on page 289.
5. Added a sub section regarding OCD-system and power consumption in the section "Minimizing Power Consumption" on page 34.
6. Corrected typo (WGM-bit setting) for:

- "Fast PWM Mode" on page 75 (Timer/Counter0)
_ "Phase Correct PWM Mode" on page 76 (Timer/Counter0)
- "Fast PWM Mode" on page 120 (Timer/Counter2)
- "Phase Correct PWM Mode" on page 121 (Timer/Counter2)

7. Corrected Table 67 on page 164 (USART).
8. Updated $\mathrm{V}_{\mathrm{IL}}, \mathrm{I}_{\mathrm{L}}$, and $\mathrm{I}_{\mathrm{IH}}$ parameter in "DC Characteristics" on page 287.
9. Updated Description of OSCCAL Calibration Byte.

In the datasheet, it was not explained how to take advantage of the calibration bytes for 2, 4, and 8 MHz Oscillator selections. This is now added in the following sections:
Improved description of "Oscillator Calibration Register - OSCCAL" on page 30 and "Calibration Byte" on page 258.
10. Corrected typo in Table 42.
11. Corrected description in Table 45 and Table 46.
12. Updated Table 118, Table 120, and Table 121.
13. Added "Errata" on page 16.

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#### Abstract

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